## THE BRITISH COMPUTER SOCIETY

## THE BCS PROFESSIONAL EXAMINATION Diploma

## SYSTEMS DESIGN

25<sup>th</sup> April 2002, 2.30 p.m.-4.30 p.m. Answer FOUR questions out of SIX. All questions carry equal marks. Time: TWO hours.

The marks given in brackets are *indicative* of the weight given to each part of the question.

- **1.** *a)* Outline how modern screen-form design techniques can be used to provide interactive validation of data entered by keyboard or other means, and to minimise the time-consuming entry of keyed data. (4 marks)
  - b) An order entry system is based on the clerical document shown below:

Custome Custome Custome	r No. r Name r Address				Order No.
Prod.No. Product Description Unit Price Qty			Line Total		
Order Total					
ΤΔΧ					
I otal Order Cost					
					1

- *i*) Explain the types of data entry validation needed for the fields in the above form.
- *ii)* State which fields would have data keyed in, and which would show as retrieved data dependent on other keyed fields.
- *iii)* Identify which key fields would need to be linked in order for the screen form to be used satisfactorily by operators to view orders from different customers. (15 marks)
- *c)* Name and outline the content of the database tables from which the screen form would be derived.

(6 marks)

- 2. *a)* Describe, with supporting examples, the components of a fourth generation language (4GL) and how they combine to form an effective prototyping tool. (10 marks)
  - b) Discuss possible limitations, when prototyping with such tools in order to design systems, and explain how you would attempt to minimise any difficulties. (15 marks)

3. Identify and briefly describe the main features you would expect to find in the following:

<i>a</i> )	Web page generators	(5 marks)
b)	HTML pages	(5 marks)
c)	Virus detection/scanning software	(5 marks)
d)	File server	(5 marks)
e)	Firewall software	(5 marks)

**4.** *a)* With reference to the design of software architecture, draw an annotated diagram and briefly explain its role for each of the following Unified Modelling Language (UML) models:

- *i*) package diagram*ii*) deployment diagram(10 marks)
- *b)* For each of the following UML models, explain which aspects of systems design are being modelled:
  - *i*) class diagram
  - *ii)* statechart (state diagram)
  - *iii)* sequence diagram
- *c)* Sequence diagrams and collaboration diagrams are both used to model object interaction. Briefly outline the different approach each of these diagrams uses to achieve this. (6 marks)

(9 marks)

5. The following diagram is a fragment from a class diagram for a photographic agency system. It is to be mapped to a Relational Database Management System (RDBMS).



- *a)* Briefly explain how each of the following elements of the class diagram may be mapped:
  - i) class
  - *ii)* one to many association
  - iii) many to many association
  - iv) association (link) class
  - v) aggregation

(10 marks)

- *b)* Describe three strategies that may be used to implement the 'Staff' inheritance hierarchy when undertaking this mapping. (6 marks)
- c) Produce a suitable relational schema (set of normalised tables) for the above class diagram. (9 marks)

6. The following Data Flow Diagram (DFD) models part of the business processes of an accommodation agency that offers a service to landlords by finding them suitable tenants.



- *a)* With reference to transform analysis and transaction analysis, discuss the main principles of how a structure chart may be constructed from the information contained in a data flow diagram. (12 marks)
- b) Produce a structure chart from the given DFD.

(13 marks)