## Answer any THREE questions.

1. (a) Give the syntax for the untyped lambda calculus with operators and constants.
(b) Explain in detail how a lambda-calculus program is evaluated, including an explanation of the term "reducible expression".
(c) Give a detailed explanation of the operation of the four reduction rules that can be used to evaluate an expression in the untyped lambda calculus with operators and constants.
(d) Explain how name clashes affect the evaluation of lambda expressions. Explain with an example the free-variable-capture problem and how it can be solved.
2. (a) Give a Miranda algebraic type definition for a binary tree called numchartree that contains one data value (only) in each node, and where that data value can be either a number or a character (but no other type).
(b) Give the Miranda function definition, including its type, for a function called insertnum which inserts a number into a numchartree such that the tree contains only numbers and such that the numbers in the tree are sorted; i.e. for each node containing value $\mathbf{v}$, all the numbers held in its right subtree are greater than or equal to $\mathbf{v}$, and all the numbers held in its left subtree are less than $\mathbf{v}$.
(c) Modify your definition for insertnum so that when a new number is added to a numchartree the tree remains balanced. A balanced tree is one where, for each node in the tree, the numbers of nodes in its two subtrees differ by no more than one - i.e. if the number of nodes in the left subtree is x , and the number of nodes in the right subtree is $y$, then

$$
\begin{equation*}
\operatorname{abs}(x-y)<=1 \tag{21}
\end{equation*}
$$

3. You are given the following function definitions:
```
cancel x y = x
swap f x y = f y x
nil y = error "cannot take head or tail of empty list"
cons a b f = f a b
head x = x cancel
tail x = x (swap cancel)
```

(a) Use hand evaluation to demonstrate the following two equalities:

$$
\begin{aligned}
& \text { head }(\text { cons } a b)=a \\
& \text { tail }(\text { cons } a b)=b
\end{aligned}
$$

(b) Use hand evaluation to demonstrate the following equality:
head (tail (cons a (cons b c))) = b
(c) Explain why the following function definition is wrong:

```
newmap f nil = nil
newmap f (cons a b) = cons (f a) (newmap f b)
```

(d) Suggest a correct definition for the function newmap that maps a function over the elements of the "cons" as defined in this question (above). Do not atempt to give the type for newmap.
4. (a) Explain how a tree of binary application nodes can be used to represent a functional program and how this representation naturally supports both curried function definitions and can be extended to support recursive functions.
(b) Give a brief overview of the structure and high-level operation of a parallel functional programming system.
(c) Explain how the Four Stroke Reduction Engine evaluates applications of (i) user functions, and (ii) built-in operators.
(d) In the Four Stroke Reduction Engine, how do parallel tasks communicate with each other (for example, if one task is evaluating a subexpression whose result is required by another task)?
[Total 33]
[CONTINUED]
5. (a) State briefly what garbage collection is and why it is necessary for both Miranda and Java. Give a pictorial example of the creation of garbage in a graph reduction system.
(b) Describe briefly the operation of three different garbage-collection techniques and compare their advantages and disadvantages.
(c) What is fragmentation and how can it be cured? Your explanation should make reference to the three garbage collectors described in your answer to part (b) of this question.

