



THE UNIVERSITY  
*of* LIVERPOOL

## JANUARY 2002 EXAMINATIONS

Bachelor of Arts : Year 2  
Bachelor of Arts : Year 3  
Bachelor of Engineering : Year 2  
Bachelor of Science : Year 1  
Bachelor of Science : Year 2

### COMPARATIVE PROGRAMMING LANGUAGES

**TIME ALLOWED : Two Hours**

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#### INSTRUCTIONS TO CANDIDATES

Answer *all* questions in Section A  
Answer *five* question from Section B

If you attempt to answer more than the required number of questions (in any section), the marks awarded for the excess questions will be discarded (starting with your lowest mark).



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COMP 205: Comparative Programming  
Languages

Examination 2001–2002

Time allowed: 2 hours

Attempt *all* questions from Section A, and five questions from Section B.

Section A

Each question in this section is worth 4 marks. Answer all questions in this section.

1. For each of the following programming languages, state whether the language is an imperative, functional, or logic programming language:
  - (a) Ada
  - (b) Haskell
  - (c) Prolog
  - (d) Pascal
2. Give three major characteristics of the imperative paradigm.
3. Give three major characteristics of the declarative paradigm.
4. Consider the following fragment of C code:

```
int *p, n=0;
p = &n;
n++;
printf("%d, ", *p);
*p = (*p)++;
printf("%d",n);
```

What would you expect the output to be?



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5. In Ada, formal parameters can be qualified by the keywords `in` and `out`. What is the difference between `in`-parameters and `out`-parameters?
6. In OBJ, what is the difference between object modules and theory modules?
7. In Haskell, `Int` denotes the type of 32-bit integer numbers. Give similarly brief characterisations of the following Haskell types:
  - (a) `Bool`
  - (b) `[Int]`
  - (c) `[ (Int, Char) ]`.

8. Consider the following Haskell definitions:

```
dataList = [1,3]
sumAll [] = 0
sumAll (x:xs) = x + sumAll xs
```

Give a step-by-step reduction of `sumAll dataList`.

9. Consider the following expression, using the list-comprehension notation of Miranda and Haskell:

```
[ (x, y) | x <- [1,2], y <- [0..x] ]
```

What would you expect the result of evaluating this expression to be?

10. Consider the following Horn-clause declarations:

```
parent(mark, john).
parent(mark, lucy).
male(mark).
male(john).
brother(X,Y) :- male(X), parent(Z,X), parent(Z,Y).
```

What solution would you expect for the query `?- brother(A,B)?`



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Section B

Each question in this section is worth 12 marks. Answer five questions from this section.

1. (a) What do we mean when we say that a language is strongly typed? [3 marks]  
(b) Briefly give one advantage and one disadvantage of strong typing. [2 marks]  
(c) What are the potential advantages of enumerated types? [3 marks]  
(d) In any language you are familiar with (imperative or functional), define an enumerated type to represent the days of the week, and write a function that takes a day of the week as argument and returns a string denoting the *following* day of the week (cyclically, so that Monday follows Sunday). [4 marks]
2. (a) What is the difference between a function and a procedure? [3 marks]  
(b) Briefly describe the difference between a *formal* and an *actual* parameter. [3 marks]  
(c) C implements a call-by-value parameter-passing mechanism. Describe how you can simulate call-by-reference parameter-passing in C, illustrating your answer by writing a C function that takes two integers as parameters, and assigns the larger of the two values to the first parameter. [6 marks]
3. (a) What is meant by a *composite data type*? [2 marks]  
(b) In C, define a data type `b_tree` of binary trees with internal labels; i.e., each tree element comprises:
  - an item value of type `int`,
  - an item `leftBranch` of type `b_tree`, and
  - an item `rightBranch` of type `b_tree`.[5 marks]  
(c) Write C code that will create a binary tree with:
  - value equal to 1,
  - `leftBranch` set to `NULL`, and
  - `rightBranch` a binary tree with value set to 2. [5 marks]



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4. (a) Suggest an appropriate data structure that can be used to store tables of data such as the following:

2	4	6	9	15
16	12	3	1	1
0	0	21	7	3
12	12	15	16	11

[3 marks]

- (b) Suppose it was desired to add up all the rows and columns in such a data structure; what sort of data structure could be used to store the results? [2 marks]

- (c) Give an algorithm that adds up the rows and the columns, and computes the total value of the numbers stored in the table.

[7 marks]

5. (a) A *rose tree* over a type  $a$  is a tree with internal labels and an arbitrary branching factor: each rose tree consists of

- an internal label of type  $a$ , and
- a list of subtrees (each of which is a rose tree).

Define a polymorphic data type of rose trees over a parameter type  $a$ . [5 marks]

- (b) Define a higher-order 'map' function that takes a function and a rose tree as arguments, and applies the function to each internal label in the rose tree. Include a type declaration of the function in your answer. [7 marks]

6. (a) What is a constructor in Haskell? [3 marks]

- (b) What is meant by a *pattern* in Haskell? [3 marks]

- (c) What is *pattern-matching*? Illustrate your answer by describing how the expression  $( 'c', [1,2,3] )$  matches the pattern  $(x, m:n:ns)$ . [6 marks]



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7. (a) Consider the following Haskell definitions:

```
nats = 0 : map (1+) nats
```

```
zip [] ys = []
```

```
zip xs [] = []
```

```
zip (x:xs) (y:ys) = (x,y) : zip xs ys
```

Use `zip` and `nats` (note that `nats` is the infinite list `0, 1, 2, ...`) to define a function

```
numberLines : [[Char]] -> [(Int, [Char])]
```

that takes a list of strings, where each string is to be thought of as a line, and returns a list of pairs, where each line is given a number. For example, given the list

```
["i = 0;", "x = 1;", "y = 1;"]
```

`numberLines` should return the list

```
[(0, "i = 0;"), (1, "x = 1;"), (2, "y = 1;")]
```

[4 marks]

- (b) Briefly describe the ‘topmost-outermost’ reduction strategy and say how it implements lazy evaluation. Illustrate your answer by giving a step-by-step evaluation of

```
numberLines ["i = 0;", "x = 1;"] .
```

[8 marks]

8. (a) What is meant by  $\alpha$ -conversion in the  $\lambda$ -calculus? [3 marks]  
(b) What is meant by  $\beta$ -reduction in the  $\lambda$ -calculus? [4 marks]  
(c) Give a step-by-step reduction of the  $\lambda$ -term

$$\lambda y.((\lambda x.(\lambda y.(x y))) (\lambda z.(z y)))$$

indicating whether each step is an instance of  $\alpha$ -conversion or of  $\beta$ -reduction. [5 marks]