

PAPER CODE NO.  
COMP108

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## MAY 2004 EXAMINATIONS

Bachelor of Arts : Year 1  
Bachelor of Science : Year 1  
Master of Mathematics : Year 2

### ALGORITHMIC FOUNDATIONS

TIME ALLOWED : Two Hours

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#### INSTRUCTIONS TO CANDIDATES

Candidates will be assessed on their best **four** answers.

If you attempt to answer more than the required number of questions (in any section), the marks awarded for the excess questions will be discarded (starting with your lowest mark).



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**Question 1**

1.A Prove the following statement using mathematical induction.

$$1 + 2 + \dots + n = n(n+1) / 2 \quad [10 \text{ Marks}]$$

1.B Give, using *big oh* notation, the running time of the following loop as a function of  $n$ .

```
for  $i = 1$  to  $n$  do
  for  $j = 1$  to  $i$  do
     $s := s + 1$ 
```

[5 Marks]

1.C Briefly explain why *binary search* takes at most  $O(\log n)$  steps to find an element in a sorted array of length  $n$ . Assume that  $n = 2^k$ , for some integer  $k$ .  
[10 Marks]



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Question 2

2.A Assume that  $n$  numbers are stored in locations  $A[1], A[2], \dots, A[n]$ , where  $A$  is an array. We can sort the numbers as follows.

for  $i = n$  downto 2 do

    Select the largest among  $A[i], A[i-1], \dots, A[1]$  and swap it with  $A[i]$

In the  $i^{\text{th}}$  pass, the algorithm selects the largest element by

$largenumber := A[i];$

    for  $j = i - 1$  downto 1 do

        if ( $A[j] \geq largenumber$ ) then  $largenumber := A[j];$

(i) Prove that this sorting algorithm is not stable.

(ii) How would you modify this algorithm to a stable sorting algorithm.

[10 Marks]

2.B The Quicksort algorithm uses the Divide-and-Conquer technique as follows.

*Quicksort* ( $A, p, r$ )

    If  $p \neq r$  then

        begin

            Step 1: Partition the array  $A[p .. r]$  into two nonempty sub arrays  $A[p .. q]$  and  $A[q+1 .. r]$  such that each element of  $A[p .. q]$  is less than or equal to each element of  $A[q+1 .. r]$ .

            Step 2: Recursively sort  $A[p .. q]$  (i.e. *Quicksort* ( $A, p, q$ ))

            Step 3: Recursively sort  $A[q+1 .. r]$  (i.e. *Quicksort* ( $A, q+1, r$ ))

        end.

To sort an entire array  $A$  of length  $n$ , the initial call is *Quicksort*( $A, 1, n$ ).

(i) Assume that Step 1 partitions the array  $A[1 .. n]$  into sub arrays  $A[1 .. i]$  and  $A[i+1 .. n]$  in  $O(n)$  time. Give a recursive equation for the running time of the Quicksort algorithm.

(ii) Using the recursive equation you described in (i), briefly explain the best-case and worst-case behaviour of the Quicksort algorithm. [15 Marks]



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**Question 3**

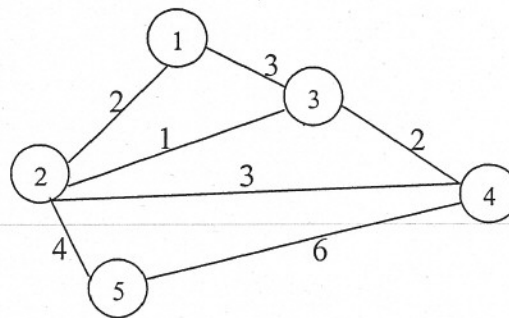
3.A Using suitable diagrams, show how a binary search tree would be built for the following sequence of numbers.

5, 8, 10, 7, 3, 9, 1

[5 Marks]

3.B Using a diagram explain that searching for an element may take  $O(n)$  steps in an  $n$ -node binary search tree. [5 Marks]

3.C In the following graph the vertices and the edges represent the cities and the direct link between the cities (if any) respectively. A cost of building a direct link is shown as the weight of an edge. We would like to minimize the construction cost and ensure that a path exists between every pair of cities. Removing some links can do this. Using a greedy algorithm, for example Prim's algorithm, to find a minimum weight spanning tree, remove those links.



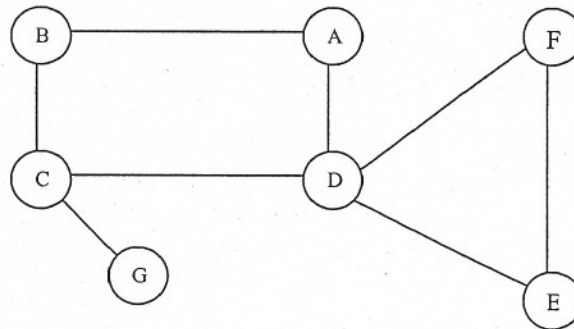
[10 Marks]

3.D Given a weighted undirected graph  $G = (V, E)$ , let  $W$  be a proper subset of its vertices. Also let  $e$  denote the edge of smallest weight with one end in  $W$  and the other in  $(V - W)$ . Show that there exists a minimum weight-spanning tree of  $G$ , which contains  $e$ . [5 Marks]



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Question 4



- 4.A Give an adjacency matrix representation of the above graph. [5 Marks]
- 4.B For each vertex  $v$  of the above graph compute its position in the order in which the vertices were visited in a Depth First Search ( $DFI(v)$ ), and construct a spanning tree using the edges traversed in the Depth First Search. [10 Marks]
- 4.C Using the order in which each vertex  $w$  was visited in Depth First Search and the spanning tree  $T$ , describe an algorithm to find articulation points. [10 Marks]



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**Question 5**

- 5.A Let  $D_1$  and  $D_2$  denote two decision problems. What does it mean to say that  $D_1$  is polynomially transformable to  $D_2$  (written  $D_1 \leq_p D_2$ )? [5 Marks]
- 5.B Prove that, if  $D_1 \leq_p D_2$  and  $D_2$  can be solved by a polynomial time algorithm, then  $D_1$  can be solved by a polynomial time algorithm. [5 Marks]
- 5.C How would you define the set of NP-complete problems? [5 Marks]
- 5.D (i) Outline the steps for proving that a decision problem  $D$  is an NP-complete problem.  
(ii) Show that this proof will satisfy the definition you have given in 5.C. [10 Marks]