# Final Course Outline 

## Part I - Basics

0. Coordinate Systems (Fact Sheet B)
1. Vectors 1 (Fact Sheet A)
A. Definition
B. Components
C. Simple multiplication and unit vectors
D. Position vectors
E. Addition and subtraction
2. Complex numbers 1 (Fact Sheet C)

Lecture 2
A. Definition: real and imaginary parts
B. The complex plane: Cartesian and polar form of complex numbers
C. Simple operations (addition, multiplication etc.)
D. Complex conjugation
E. The division trick
F. Example: a quadratic equation
3. Complex numbers 2 (Fact Sheet C )

Lecture 3
A. Euler's equation for the exponential form of complex numbers
B. Operations with the exponential form
C. Exploring the unit circle
4. Vectors 2 (Fact Sheet E)

Lecture 4
A. The dot (or scalar) product
B. The cross (or vector) products
C. Applications
5. Geometry 1 (Fact Sheets D \& F)

Lecture 5
A. Direction

B Equations of a straight line (in 2D)
C. The third dimension

Lecture 6
6. Linear equations 1 (Fact Sheets $G \& L$ )

A 2 equations in 2 unknowns (2 straight lines)
B. 3 equations in 3 unknowns (3 planes)

Lecture 7
7. Determinants (Fact Sheet H \& B)
A. Cramer's rule and the determinant of the coefficients
B. Evaluation of $3 \times 3$ determinants

## Lecture 8

C. General properties of determinants
D. Exploiting the properties
E. Machinery for bigger systems: double suffix notation Lecture 9
8. Matrices (Fact Sheet I)
A. Basic definition: vectors as matrices
B. Matrices in context: matrix multiplication rule

Lecture 10
C. Matrix types and properties
D. Minors and cofactors

Lecture 11

## Part II - Development

9. Linear Equations revisited (Fact Sheet J)
A. Matrix inversion
B. The singular case

Lecture 12
B. The homogeneous case
10. Vectors revisited (Fact Sheet $K$ )
A. The cross (vector) product with determinants

B The triple scalar product
C. The triple vector product
11. Geometry revisited

Lecture 13
A. Intersection of planes
B. Shortest distance from a point to a plane
C. Shortest distance from a point to a line
D. Shortest distance between two skew lines

## 12. Matrices revisited

## Lecture 14

A. Rotation matrices in 2D
B. Linear transformations: stretch and shrink
C. Rotation matrices in 3D
D. Orthogonal matrices
E. The eigenvalue problem

Lecture 15
F. Diagonalisation
G. A $3 \times 3$ example
H. The matrices of quantum mechanics
13. Complex numbers revisited

Lecture 16
A. Powers and roots of complex numbers
B. Applications of complex numbers
14. Review

