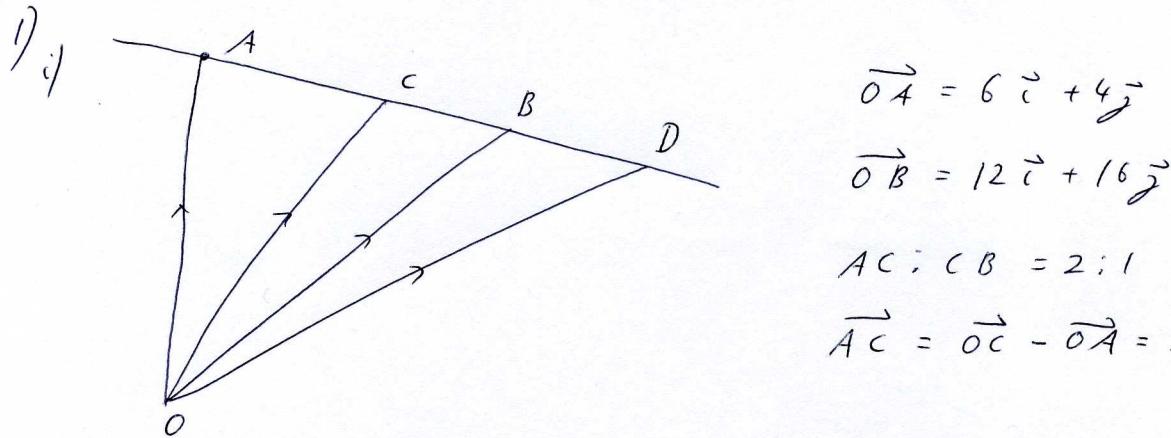


Ly & V coursework 1 solutions



$$\vec{OA} = 6\vec{i} + 4\vec{j}$$

$$\vec{OB} = 12\vec{i} + 16\vec{j}$$

$$AC : CB = 2 : 1 \Rightarrow \vec{AC} = 2 \vec{CB}$$

$$\vec{AC} = \vec{OC} - \vec{OA} = 2 \vec{CB} = 2 \vec{OB} - 2 \vec{OC}$$

$$\Rightarrow 3 \vec{OC} = 2 \vec{OB} + \vec{OA} = 24\vec{i} + 32\vec{j} + 6\vec{i} + 4\vec{j}$$

$$\Rightarrow \underline{\vec{OC} = 10\vec{i} + 12\vec{j}}$$

(7)

$$i) \quad \vec{AC} = \frac{\lambda}{m} \vec{CB} \quad \vec{AD} = -\frac{\lambda}{m} \vec{DB} = \frac{\lambda}{m} \vec{BD}$$

$$\vec{AC} = -\vec{OA} + \vec{OC} = -6\vec{i} - 4\vec{j} + 10\vec{i} + 12\vec{j} = 4\vec{i} + 8\vec{j}$$

$$\vec{CB} = -\vec{OC} + \vec{OB} = -10\vec{i} - 12\vec{j} + 12\vec{i} + 16\vec{j} = 2\vec{i} + 4\vec{j}$$

$$\text{with } \vec{AC} = \frac{\lambda}{m} \vec{CB} \quad \Leftrightarrow \quad 4\vec{i} + 8\vec{j} = \frac{\lambda}{m} (2\vec{i} + 4\vec{j}) \Rightarrow \underline{\underline{\frac{\lambda}{m} = 2}}$$

$$\vec{AD} = \vec{AB} + \vec{BD} = \vec{AB} + \frac{m}{\lambda} \vec{AD} \Rightarrow \vec{AD} = 2 \vec{AB} = -\vec{OA} + \vec{OD}$$

$$\Rightarrow \vec{OD} = 2 \vec{AB} + \vec{OA} = -2 \vec{OA} + 2 \vec{OB} + \vec{OA}$$

$$= 2 \vec{OB} - \vec{OA} = 24\vec{i} + 32\vec{j} - 6\vec{i} - 4\vec{j}$$

$$\Rightarrow \underline{\vec{OD} = 18\vec{i} + 28\vec{j}}$$

(13)

$$\boxed{\Sigma = 20}$$

$$2) i) \quad \vec{v}(\vec{v}) = \vec{v}(\vec{v} - 2(\vec{v} \cdot \vec{e})\vec{e})$$

$$= \vec{v} - 2(\vec{v} \cdot \vec{e})\vec{e} - 2[(\vec{v} - 2(\vec{v} \cdot \vec{e})\vec{e}) \cdot \vec{e}]\vec{e}$$

$$= \vec{v} - 2(\vec{v} \cdot \vec{e})\vec{e} - 2[\vec{v} \cdot \vec{e} - 2(\vec{v} \cdot \vec{e})\vec{e} \cdot \vec{e}]\vec{e}$$

$$= \vec{v}$$

(2)

$$ii) \quad \vec{v}(\vec{v}) \cdot \vec{u} = \vec{v} \cdot \vec{u} - 2(\vec{v} \cdot \vec{e})/(\vec{e} \cdot \vec{u}) \quad \left. \right\} \Rightarrow \vec{v}(\vec{v}) \cdot \vec{u} = \vec{v} \cdot \vec{u}$$

$$\vec{v} \cdot \vec{v}(\vec{u}) = \vec{v} \cdot \vec{u} - 2(\vec{u} \cdot \vec{e})/(\vec{v} \cdot \vec{e}) \quad \left. \right\} \quad (2)$$

$$\begin{aligned}
 \text{i)} |6(\vec{v})|^2 &= 6(\vec{v}) \cdot 6(\vec{v}) = (\vec{v} - 2(\vec{v} \cdot \vec{e})/\vec{e}) \cdot (\vec{v} - 2(\vec{v} \cdot \vec{e})/\vec{e}) \\
 &= \vec{v} \cdot \vec{v} - 4(\vec{v} \cdot \vec{e})(\vec{e} \cdot \vec{v}) + 4(\vec{v} \cdot \vec{e})(\vec{v} \cdot \vec{e}) \cancel{\vec{e} \cdot \vec{e}} \\
 &= \vec{v} \cdot \vec{v} = |\vec{v}|^2 \quad \Rightarrow \quad |6(\vec{v})| = |\vec{v}| \tag{2}
 \end{aligned}$$

$$\begin{aligned}
 \text{iv)} 6(\vec{v}_1) &= 6(5\vec{i} + 4\vec{j}) = 5\vec{i} + 4\vec{j} - 2(5\vec{i} + 4\vec{j}) \cdot \frac{1}{\sqrt{2}} (\vec{i} + \vec{j}) / \frac{1}{\sqrt{2}} (\vec{i} + \vec{j}) \\
 &= -4\vec{i} - 5\vec{j}
 \end{aligned}$$

$$6(\vec{v}_2) = 6(2\vec{i}) = 2\vec{i} - 2(2\vec{i} \cdot \frac{1}{\sqrt{2}} (\vec{i} + \vec{j})) \frac{1}{\sqrt{2}} (\vec{i} + \vec{j}) = -2\vec{j}$$

$$6(\vec{v}_3) = \vec{i} + \vec{j} + \vec{k} - 2(2(\vec{i} + \vec{j} + \vec{k}) \cdot \frac{1}{\sqrt{2}} (\vec{i} + \vec{j})) \frac{1}{\sqrt{2}} (\vec{i} + \vec{j}) = -\vec{i} - \vec{j} + \vec{k} \tag{2}$$

i) means when we apply 6 twice we come back to the same point

iii) means that 6 preserves the length

\Rightarrow 6 is a reflection at the plane through the origin perpendicular to \vec{e} . This is also supported by the example in iv) (2)

3) Compute all possible vectors between two points! Z = 10

$$\vec{AB} = \vec{OB} - \vec{OA} = \vec{i} - \vec{j} + \vec{k} - 2\vec{i} - 3\vec{j} - 5\vec{k} = -\vec{i} - 4\vec{j} - 4\vec{k}$$

$$\vec{AC} = \vec{OC} - \vec{OA} = \vec{i} + \vec{j} - 2\vec{k} - 2\vec{i} - 3\vec{j} - 5\vec{k} = -\vec{i} - 2\vec{j} - 7\vec{k}$$

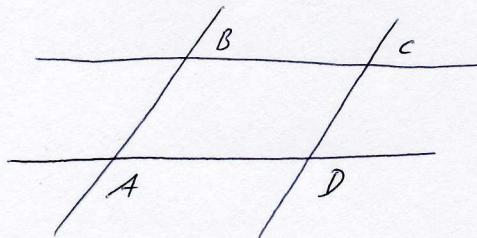
$$\vec{AD} = \vec{OD} - \vec{OA} = 2\vec{i} + 5\vec{j} + 2\vec{k} - 2\vec{i} - 3\vec{j} - 5\vec{k} = 2\vec{j} - 3\vec{k}$$

$$\vec{BC} = \vec{OC} - \vec{OB} = \vec{i} + \vec{j} - 2\vec{k} - \vec{i} + \vec{j} - \vec{k} = 2\vec{j} - 3\vec{k}$$

$$\vec{BD} = \vec{OD} - \vec{OB} = 2\vec{i} + 5\vec{j} + 2\vec{k} - \vec{i} + \vec{j} - \vec{k} = \vec{i} + 6\vec{j} + \vec{k}$$

$$\vec{CD} = \vec{OD} - \vec{OC} = 2\vec{i} + 5\vec{j} + 2\vec{k} - \vec{i} - \vec{j} + 2\vec{k} = \vec{i} + 4\vec{j} + 4\vec{k}$$

$$\vec{AD} = \vec{BC} \quad \Rightarrow \quad \overleftrightarrow{AD} \parallel \overleftrightarrow{BC} \quad \vec{AB} = -\vec{CD} \quad \Rightarrow \quad \overleftrightarrow{AB} \parallel \overleftrightarrow{CD}$$



\Rightarrow no more pairs can be parallel

The plane which contains the parallelogram contains ABCD

\Rightarrow The points are coplanar.

Z = 10

4) We have $\vec{v} \times \vec{B} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ v_1 & v_2 & v_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$ for $\vec{v} = v_1 \vec{i} + v_2 \vec{j} + v_3 \vec{k}$ (3)
 $\vec{B} = b_1 \vec{i} + b_2 \vec{j} + b_3 \vec{k}$

Exp 1: $q(-4\vec{j} + 2\vec{k}) = q \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & 0 \\ b_1 & b_2 & b_3 \end{vmatrix} = q(-\vec{j} b_3 + \vec{k} b_2)$
 $\Rightarrow \underline{b_2 = 2}, \underline{b_3 = 4}$

Exp 2: $q(4\vec{i} - \vec{k}) = q \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 1 & 0 \\ b_1 & 2 & 4 \end{vmatrix} = q(4\vec{i} - b_1 \vec{k}) \Rightarrow \underline{b_1 = 1}$
 $\Rightarrow \underline{\underline{\vec{B} = \vec{i} + 2\vec{j} + 4\vec{k}}}$

Experiment 3 should just confirm this; indeed

Exp 3: $q(-2\vec{i} + \vec{j}) = q \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 0 & 1 \\ 1 & 2 & 4 \end{vmatrix} = q(-2\vec{i} + \vec{j}) \quad \checkmark$ (8)

Suppose there is a direction such that

$$q \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ v_1 & v_2 & v_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \vec{F} = q(F_1 \vec{i} + F_2 \vec{j} + F_3 \vec{k})$$

$$\Rightarrow \vec{i}(v_2 b_3 - b_2 v_3) + \vec{j}(b_1 v_3 - v_1 b_3) + \vec{k}(v_1 b_2 - v_2 b_1) = F_1 \vec{i} + F_2 \vec{j} + F_3 \vec{k}$$

$$\Rightarrow v_2 b_3 - b_2 v_3 = F_1$$

$$b_1 v_3 - v_1 b_3 = F_2$$

$$v_1 b_2 - v_2 b_1 = F_3$$

For a non-trivial solution for v_1, v_2, v_3 we need to compute

$$\begin{vmatrix} 0 & b_3 & -b_2 \\ -b_3 & 0 & b_1 \\ b_2 & -b_1 & 0 \end{vmatrix} = 0 \Rightarrow \text{No solution exists}$$

2=10

\Rightarrow One needs at least two experiments 2