

Please write clearly in block capitals.		
Centre number	Candidate number	
Surname		
Forename(s)		
Candidate signature		

Level 3 Technical Level Entertainment Technology DIGITAL ASSET MANAGEMENT

Unit T/507/6611

Tuesday 27 June 2017

Morning

Time allowed: 2 hours

Materials

For this paper you must have:

- pens
- pencils
- simple drawing instruments
- scientific calculator (non-programmable).

Instructions

- Use black ink or black ball-point pen.
- Fill in the boxes at the top of this page.
- Answer all questions.
- You must answer the questions in the spaces provided. Do not write outside the box around each page or on blank pages.
- Do all rough work in this book. Cross through any work you do not want to be marked.

Information

- There are two sections to this paper.
- Both sections should be attempted.
- Candidates should spend approximately 60 minutes on Section A and 60 minutes on Section B.
- The maximum mark for this paper is 80.
- The marks for the questions are shown in brackets.

Advice

• Please read each question carefully before starting.

For Examiner's Use		
Examiner's Initials		
Question	Mark	
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
TOTAL		



Section A

Answer all questions in this section.

Total for this section: 50 marks			
In the multiple	e choic	ce questions, only one answer per question is allowed.	
For each que	estion o	completely fill in the circle alongside the appropriate answer.	
CORRECT MET	ГНОD	● WRONG METHODS ② ● ✓	
If you want to	chan	ge your answer you must cross out your original answer as show	n.
If you wish to select as sho	,	n to an answer previously crossed out, ring the answer you now w	vish to
0 1	Whic	th one of these compression algorithms is not lossy?	
	Α	H.264 encoding	0
	В	Lempel-Ziv encoding	0
	С	MP3 encoding	0
	D	JPG encoding	0
			[1 mark]
0 2	Whic	ch compression algorithm is used for encoding GIF images?	
	Α	LZW	
	В	RLE	0
	С	PNG	0
	D	Neville-Manning	0
			[1 mark]



Which of these file formats would be appropriate for displaying charts in a web browser?		
Α	PNG	
В	TEX	0
С	XML	0
D	AAC	0
		[1 mark]
Whic	ch one of these file formats is not lossy?	
Α	AAC	0
В	MP3	0
С	FLAC	0
D	JPG	0
		[1 mark]
		[1 mark]
How	do you change the contents of a Git repository for which you are	
How owne	do you change the contents of a Git repository for which you are er? Fork the repository	
owne	er?	
owne A	Fork the repository	
A B	Fork the repository Push the repository	e not the
A B C	Fork the repository Push the repository Submit a branch request	e not the
A B C	Fork the repository Push the repository Submit a branch request	e not the
A B C	Fork the repository Push the repository Submit a branch request	e not the
A B C	Fork the repository Push the repository Submit a branch request	e not the
	Web A B C D Which A B C	web browser? A PNG B TEX C XML D AAC Which one of these file formats is not lossy? A AAC B MP3 C FLAC



0 6	Whic	ch one of these statements is false ?		
	Α	Git operates on a distributed model		
	В	Git repositories may be hidden from public view	0	
	С	Git is a distributed revision control system	0	
	D	Git requires at least two computers to operate		
			[1 mark]	
0 7	In a	game development studio, failure of backup is most likely to:		
	A	damage production data	0	
	В	make repository data unavailable	0	
	С	increase the risk of losing data		
	D	corrupt information about day-to-day operations		
			[1 mark]	
0 8	Wha	t does MTBF mean?		
	Α	Maximum time before failure		
	В	Mean time between failure	0	
	С	Maximum time between failure		
	D	Minimum time before failure		
			[1 mark]	Г
				1



0 9		
0 9 . 1	Write the number of characters in the word	
	Disproportionate	
	as a decimal constant, a binary constant and a hexadecimal constant.	[3 marks]
	Decimal:	
	Binary:	
	Hexadecimal:	
0 9 . 2	Write the number of characters in the phrase	
	To be or not to be? That is the question.	
	as a decimal constant, a binary constant and a hexadecimal constant.	[3 marks]
	Decimal:	
	Binary:	
	Hexadecimal:	
	Working area for Question 9	

Turn over ▶

6



1 0	Identify and compare two types of media suitable for backup storage of information.	digital



1 1	A web page contains the following files:
	Index.xml Header.png Footer.png Sidebar.png FlowControl.odg Distribution.xml
	Identify the file formats that the author has chosen for the data contained in the web page.
	What constraints might the website owner have placed on the designer which caused them to choose these file formats? [6 marks]

Turn over for the next question

Turn over ▶

G/Jun17/T/507/6611



1 2	A solar panel manufacturer has a set of marketing films which they want to a website, featuring the functioning of their products with footage of the products in use, interviews with satisfied customers and a tour of the factory where products are made. Identify the issues which the website designer should take into account verecommending a file format for transcoding these films.	roduct the when
		6 marks]



1 3	Provide examples of the three different models of version control, describing their unique features.
	[6 marks]

Turn over for the next question



6

1 4	As part of their induction, a new employee has been given the job of investigating the live code base, making recommendations to improve it and then implementing those recommendations, ready for inclusion. The code base is kept in a Git repository.
	Describe the operations the employee would carry out on the repository to complete this task, detailing the appropriate commands.
	As a reference, the most relevant git commands are config, init, clone, add, commit, status, checkout, merge, pull, push, and diff.
	[6 marks]
	·



1 5	Describe the difference between recovery time and recovery point object	ctives.
	Explain the different circumstances in which you would use them.	[6 marks]

Turn over for Section B



Section B

Answer all questions in this section

Answer an questions in this section.			
Total for this section: 30 marks			
1 6	During archiving, it is sometimes useful to compress files before they are st Explain the reasons for this and when it is unlikely to be useful. Provide examples of how you would do this to demonstrate your reasoning.	ored.	



15



1 7	A small software company has decided to make a phone game based on comparing photographs and drawings and identifying their common themes. They expect to need over 2000 images which they cannot produce themselves in a cost-effective way, and have decided to use images from third parties.
1 7.1	Describe the sources they might choose for obtaining these images and the licensing issues they might encounter.
	[8 marks]



	While developing the software, the programmers find several examples of similar games, including source code which would solve problems they have encountered.
1 7.2	Describe the licences that may be offered and explain the issues that need to be considered when deciding whether or not to use these source code fragments. [7 marks]

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END OF QUESTIONS



There are no questions printed on this page

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