

## **2013 Latin**

# Standard Grade Foundation/General/Credit Translation

# **Finalised Marking Instructions**

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### Part One: General Marking Principles for Latin SG Foundation/General/Credit

This information is provided to help you understand the general principles you must apply when marking candidate responses to questions in this Paper. These principles must be read in conjunction with the specific Marking Instructions for each question.

- (a) Marks for each candidate response must <u>always</u> be assigned in line with these general marking principles and the specific Marking Instructions for the relevant question. If a specific candidate response does not seem to be covered by either the principles or detailed Marking Instructions, and you are uncertain how to assess it, you must seek guidance from your Team Leader/Principal Assessor.
- (b) Marking should always be positive ie, marks should be awarded for what is correct and not deducted for errors or omissions.

#### GENERAL MARKING ADVICE: Latin SG Foundation/General/Credit

The marking schemes are written to assist in determining the "minimal acceptable answer" rather than listing every possible correct and incorrect answer. The following notes are offered to support Markers in making judgements on candidates' evidence, and apply to marking both end of unit assessments and course assessments.

# (Upper Level Script Mark: F/G) National Qualifications 2013 Examination

#### **Latin Standard Grade Translation**

Where a candidate has submitted scripts at both *Foundation* and *General* Levels, you **must** mark the **General** Level script first, record the mark awarded on the Mark Sheet and proceed as follows:

Where the mark is 36 or above,

**do not mark the Foundation script** but enter the code **777** in the box provided in the top right corner of the front cover of the question/answer book and on the Mark Sheet in place of a mark for that level.

Where the mark is below 36

mark the Foundation script and enter the mark in the box provided in the top right corner of the front cover of the question/answer book and on the Mark Sheet.

## Notes:

- Please note that payment will not be made for any scripts unnecessarily marked.
- No entry must be made on the Mark Sheet in respect of a level not attempted by the candidate.
- When you return the scripts to the envelopes, please ensure that the order agrees with that of the Mark Sheet and, where there is more than one submission for a candidate, these are placed one inside the other.

# (Upper Level Script Mark: G/C) National Qualifications 2013 Examination

### **Latin Standard Grade Translation**

Where a candidate has submitted scripts at both *General* and *Credit* Levels, you **must** mark the **Credit** Level script first, record the mark awarded on the Mark Sheet and proceed as follows:

Where the mark is 43 or above,

do not mark the General script but enter the code 777 in the box provided in the top right corner of the front cover of the question/answer book and on the Mark Sheet in place of a mark for that level.

Where the mark is below 43

mark the General script and enter the mark in the box provided in the top right corner of the front cover of the question/answer book and on the Mark Sheet.

#### Notes:

- Please note that payment will **not** be made for any scripts unnecessarily marked.
- No entry must be made on the Mark Sheet in respect of a level not attempted by the candidate.
- When you return the scripts to the envelopes, please ensure that the order agrees with that of the Mark Sheet and, where there is more than one submission for a candidate, these are placed one inside the other.

Part Two: Marking Instructions for each Question

### **Foundation**

If the candidate has translated the essential idea correctly, award 2 marks
If the essential idea has not been translated correctly, award 0 marks
If the candidate has translated the whole block/sub-block correctly, award 3 marks

Block 1a: olim alii latrones oppugnaverunt oppidum

Essential Idea: robbers attacking town

Block 1b: et ceperunt puellam pulchram,

Essential Idea: capturing girl

Block 2a: haec puella tristis erat,

Essential Idea: girl being sad

Block 2b: quod cupiebat amico nubere.

Essential Idea: (she) wanting to marry boyfriend

Block 3: <u>paucis post diebus</u> latrones invenerunt iuvenem, Haemum nomine

Essential Idea: after a few days finding a young man

Block 4: primum oraverunt Haemum ut latro <u>fieret.</u>

Essential idea: asking him to become a robber

Block 5: deinde fecerunt eum novum principem.

Essential Idea: making him their new leader

Block 6: interea latrones <u>consuluerunt de</u> puella.

Essential Idea: robbers discussing girl

Block 7: alii eam interficere volebant.

Essential Idea: wanting to kill

Block 8a: sed Haemus <u>eis</u> persuasit\*

Essential Idea: But Haemus persuading them

Block 8b: ut puellam in urbem ducerent

Essential Idea: to take girl

Block 8c: et eam magno pretio <u>venderent</u>.

Essential Idea: and to sell her

Block 9a: illa nocte, Haemus cenam paravit

Essential Idea: Haemus preparing dinner

Block 9b: et vinum <u>latronibus</u> dedit\*

Essential Idea: giving wine to the robbers

**Block 10:** brevi tempore, omnes latrones dormiebant.

Essential Idea: robbers sleeping

Block 11a: Haemus ipse tamen neque vinum bibit

Essential Idea: Haemus not drinking wine

Block 11b: neque dormivit,\*

Essential Idea: not sleeping

Block 11c: sed puellam domum reduxit.

Essential Idea: taking girl back

Block 12a: latrones enim nesciebant\*

Essential Idea: robbers not knowing

Block 12b: Haemum <u>esse</u> amicum puellae.

Essential Idea: Haemus being boyfriend

16 blocks worth 3 marks: 48 4 blocks worth 2 marks: 8 Total marks available: 56

<sup>\* = 2</sup> mark block

#### General

If the candidate has translated the essential idea correctly, award 2 marks
If the essential idea has not been translated correctly, award 0 marks
If the candidate has translated the whole block/sub-block correctly, award 3 marks

Block 1: olim rex quidam clarus, nomine Snophrus, regebat Aegyptum.

Essential Idea: famous king ruling Egypt

**Block 2:** ille maximas divitias summamque potestatem habebat.

Essential Idea: having enormous wealth/great power

**Block 3:** tamen tristis erat, quod otiosus erat.

Essential Idea: being sad

Block 4a: rex igitur convocavit comites ex omnibus partibus Aegypti.

Essential Idea: calling together attendants

Block 4b: et rogavit\*

Essential Idea: and asking

Block 4c: quid faceret\*

Essential Idea: what to do

Block 5a: tum Dadamonchus... regem monuit

Essential Idea: Dadamonchus advising king

Block 5b: qui omnes artes magicas sciebat,

Essential Idea: knowing magic arts

**Block 5c:** ut in Nilo flumine cum familia navigaret.

Essential Idea: sailing on River Nile/with family

Block 6a: rex gaudebat\*

Essential Idea: king being glad

**Block 6b:** et iussit Dadamonchum omnia parare.

Essential Idea: ordering Dadamonchus

Block 7a: mox Snophrus laete navigabat

Essential Idea: Snophrus sailing happily

Block 7b: cum subito ornamentum magni pretii in aquam cecidit

Essential Idea: when/suddenly crown falling

Block 8: Dadamonchus inquit "ego tuum ornamentum facile invenire possum."

Essential Idea: Dadamonchus can find crown

**Block 9a:** *primum manum movit\** 

Essential Idea: first waving hand

Block 9b: et in lingua ignota, verba magica dixit.

Essential Idea: saying magic words

**Block 10a:** deinde aqua coepit se dividere statim in duas partes

Essential Idea: water beginning to divide into two

Block 10b: et omnes comites siccam terram viderunt.

Essential Idea: everyone seeing ground

Block 11a: Snophrus ornamentum in harena conspexit

Essential Idea: Snophrus seeing crown

Block 11b: et statim id arripuit.

Essential Idea: grabbing it

Block 12a: Dadamonchus iterum manum movit\*

Essential Idea: Dadamonchus waving hand again

Block 12b: et aqua lente rediit.\*

Essential Idea: water returning slowly

\* = 2 mark block

16 blocks worth 3 marks: 48 6 blocks worth 2 marks: 12 Total marks available: 60

### Credit

If the candidate has translated the essential idea correctly, award 2 marks If the essential idea has not been translated correctly, award 0 marks If the candidate has translated the whole block/sub-block correctly, award 3 marks

Block 1 Julius Caesar iter facere Rhodum constituit.

Essential Idea: Julius Caesar deciding to travel

Block 2a ibi habitabat philosophus praeclarus,

Essential Idea: teacher living there

Block 2b a quo litteras Graecas discere voluit.

Essential Idea: wanting to learn Greek literature

Block 3a dum hieme Rhodum navigat,

Essential Idea: while sailing to Rhodes

Block 3b navis a piratis oppugnata est,

Essential Idea: ship being attacked

Block 3c Caesar captus est\*

Essential Idea: Caesar captured

Block 3d et ad insulam quandam adductus est.

Essential Idea: being taken

Block 4a ibi dux piratarum mortem Caesari minabatur

Essential Idea: leader threatening Caesar

Block 4b et ab illo postulavit magnam pecuniam.

Essential Idea: demanding money

Block 5a Caesar igitur servum ad amicos suos statim misit

Essential Idea: Caesar sending a slave

Block 5b ut pecuniam peteret.\*

Essential Idea: asking for money

Block 6a postguam servum dimisit,\*

Essential Idea: sending slave away

Block 6b Caesar, nullo modo sollicitus, complures dies in insula mansit.

Essential Idea: Caesar remaining on island

Block 7a per hoc tempus piratae eum irridentes

Essential Idea: pirates mocking

Block 7b saepe declarabant\*

Essential Idea: often declaring

Block 7c servum redire non ausurum esse

Essential Idea: slave not returning

Block 7d et se illum occisuros esse.\*

Essential Idea: and they would kill

Block 8a Caesar nihil dixit aliud quam hoc:

Essential Idea: Caesar saying

Block 8b "mox ego vos omnes puniam."

Essential Idea: I will punish you

Block 9a piratae illum ridebant\*

Essential Idea: pirates laughing

Block 9b quod... numquam antea audiverant,

Essential Idea: never before hearing

Block 9c captivum sic loquentem

Essential Idea: prisoner speaking

Block 10a sed postremo Caesar liberatus est

Essential Idea: Caesar freed

Block 10b atque nave comparata\*

Essential Idea: buying ship

Block 10c punivit piratas, sine mora

Essential Idea: punishing pirates

Block 10d sicut promiserat.

Essential Idea: he promising

19 blocks worth 3 marks: 57 7 blocks worth 2 marks: 14 Total marks available: 71

[END OF MARKING INSTRUCTIONS]

<sup>\* = 2</sup> mark block