X116/301

NATIONAL QUALIFICATIONS 2007 WEDNESDAY, 30 MAY 9.00 AM - 11.00 AM HOME ECONOMICS FASHION AND TEXTILE TECHNOLOGY HIGHER

80 marks are allocated to this paper.

This paper consists of two sections.

Candidates should attempt the following:

Section A — All questions

Section B—Question 1 and any other two questions.

The breakdown of Knowledge and Understanding (KU) and Evaluation (EV) marks are indicated beside each question.





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SECTION A

Attempt ALL questions.

You should spend approximately 30 minutes on this part of the paper.

		Marks
1.	Name two colour terms.	1
2.	Name two sensory descriptors for texture in textiles.	1
3.	Name two voluntary labels which may be found on a soft toy.	1
4.	Identify two design constraints.	1
5.	Name two trade associations related to the textile industry.	1
6.	What does the abbreviation VAT stand for?	1
7.	Define the term microfibre.	1
8.	Identify one type of production system.	1
9.	State two advantages of Bespoke tailoring.	2
10.	State two responsibilities of the Citizen's Advice Bureau (CAB).	2
11.	State two advantages of knitted fabric.	2
12.	Identify two ways in which cultural influences may affect choice of clothing.	2
13.	State one advantage and one disadvantage of market research to the manufacturer.	2
14.	Identify one advantage and one disadvantage of breathable membranes.	2 (20)

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SECTION B

	swer T VO ques	HREE questions from this section: Question 1 and any other stions.		
Yo	u shoul	d spend approximately 30 minutes on each question.	Л	1arks
1.	(<i>a</i>) Id	entify and explain four stages in the production of cotton.	6	KU
	(<i>b</i>) Id	entify four textured yarns and explain how each is constructed.	6	KU
	(<i>c</i>) Ev	valuate the use of cotton for a summer jacket.	4	EV
	(<i>d</i>) Ev	valuate each of the following smart fabrics.		
	((i) UV reactive fabric	2	EV
	(i	ii) Thermocromatic fabric	2	EV
			(20)	

Marks

2.	(<i>a</i>)	Discuss three ways in which Vivienne Westwood has influenced fashion design.	3	KU
	<i>(b)</i>	Evaluate the impact of designer labels on high street fashion.	4	EV
	(<i>c</i>)	Identify and explain four principles of design to be considered for nightwear.	6	KU
	(<i>d</i>)	Identify and explain two ways in which proportion can influence the overall appearance of a fashion design.	3	KU
	(<i>e</i>)	 Evaluate the use of each of the following in the creation of a design. (i) Toile (ii) Mood board 		EV EV

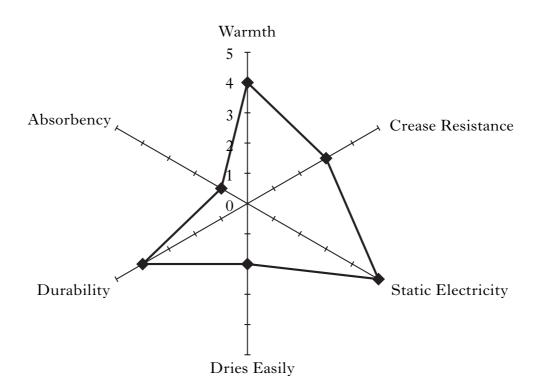
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3.	(<i>a</i>)	Identify and explain four reasons for wearing a uniform in the work place.	6 KU
	(<i>b</i>)	Identify and explain two computerised technological processes used in the design and manufacture of textile products.	3 KU
	(<i>c</i>)	Explain one point to be considered at each of the following stages in the construction of a garment.	
		Selecting raw materials	
		• Assembly	
		• Finishing	
		Quality Control	4 KU
	(<i>d</i>)	Evaluate the use of chemical finishes in the production of fabric for sportswear.	3 EV
	(<i>e</i>)	Evaluate the protection offered to the consumer by the:	
		(i) Advertising Standards Authority (ASA);	
		(ii) Consumer Protection Act 1987.	4 EV
			(20)

Marks

4.	` '	Identify and explain four factors to consider when choosing clothing for young children.	6	KU
	(<i>b</i>)	Identify and explain two sensory tests carried out by a manufacturer.	3	KU

(c) The star profile shows the results of testing a new fabric.



			(20)	
	(ii)	Qualitative	2	KU
	(i)	Indirect		
(<i>e</i>)	Expla	in each of the following terms relating to market research.		
(<i>d</i>)		ate the protection offered to consumers by the British Standards ution (BSI).	3	EV
	Evalu	ate the suitability of this fabric for outdoor wear.	6	EV

[END OF QUESTION PAPER]

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