



Coimisiún na Scrúduithe Stáit State Examinations Commission

LEAVING CERTIFICATE EXAMINATION 2011

ART

Design

Ordinary Level

100 marks are assigned to this paper, i.e. 25% of the overall marks for Art

3 – 13 May

Morning 9.30 – 12.00

This paper is to be handed to candidates on **Friday, 8 April**

Instructions

You are allowed to bring your A2 preparatory sheet, **one only**, into the examination to aid you in the process of developing your design. This sheet must be signed and dated by your art teacher or principal **before** the examination commences verifying that it is your individual, unaided work.

You are allowed to use any suitable art media and tools to fulfil the requirements of the examination, for example, pencils, paint, coloured papers, card, tracing paper, materials for collage, materials for mixed media, ruler, T-square, knife, scissors, glue etc.

You are **not allowed** to bring pre-prepared, ready-to-use artwork into the examination for copying purposes or for use in your final design proposal.

You are not allowed to use perishable organic materials.

Write your examination number and level on each sheet.

Write the number of the question you have chosen and its title on each sheet.

Step 1: Preparatory sheet (RESEARCH)

Your A2 sheet of preparatory work must be done prior to the examination and should consist of your **research**. The contents should be a selection of personal interpretations and researched ideas relating to the question you have chosen. Your work may be annotated. Work on one side of your A2 sheet only. If you use collage, cut out images, photographs or traced images, all such work must be **stuck flat** on to your A2 preparatory sheet.

Step 2: Preliminary Sheet (DEVELOPMENT) (20 marks)

Your A2 sheet of preliminary work is done during the examination. This is a **development** sheet where you should **explore** ideas that are in your preparatory sheet. You should consider all aspects of 2D or 3D design as appropriate to your chosen question and include evidence of significant further development of these ideas. You may use annotated sketches to illustrate your developing ideas. You must work directly on to your A2 sheet using sketches only, in colour if desired. A direct copy from your preparatory sheet will lose marks. Work on one side of your A2 sheet only.

Step 3: Final Design Proposal (80 marks)

Your final design proposal is done during the examination. You should include any information that you consider necessary to communicate your final design proposal, with particular reference to the visual, functional and material characteristics of your chosen question, rather than concentrating solely on the production of a piece of highly finished artwork.

At the end of the examination you will be provided with a white envelope into which you must put the following:

Your A2 **Preparatory sheet**

Your A2 **Preliminary Sheet**

Your **Final Design Proposal**

Descriptive Passages

Passage A

The 'grow your own' phenomenon swept across the country in 2009. More than 30 people rented organic allotments at Castlefarm. Last year I attended Athy's inaugural GIY (Grow It Yourself) meeting. I am self-taught but each day I learn more, and although I make lots of mistakes and have had lots of disasters I also surprise myself with what I achieve and the knowledge I gather. Last year I was very proud of my huge butternut squash and delicious fennel. Garlic and onions are probably the easiest to grow and the most useful as I use them almost daily.

Now that I grow vegetables which are sold through our farm shop, customers and allotment holders often ask me for advice and tips. I am by no means an expert but the best advice I can give is to start small, even with a window box of herbs. Planning is really important; don't go buying dozens of seeds that will remain unopened. You should also grow vegetables that you like to eat. One year, I planted a whole pack of kohlrabi seeds and my crop thrived. Kohlrabi tastes a little bit like radish and can be eaten raw or cooked. Although I might use one of these a month the 200 or so vegetables that were produced proved too much. In the end the hens got most of it and I learnt to grow more of what we actually eat.

Vegetables have been grown at Castlefarm for generations – like many Irish farmhouses it has always had a rhubarb plot and an orchard, and Peter's grandparents grew most of the vegetables eaten by their family. In the past Peter's parents John and Sheila grew cabbages and other traditional vegetables, which they sold on. When I arrived at Castlefarm one of the first things I did was to ask my father-in-law to plough a tiny plot where I could grow vegetables. This plot has increased in size as I have gained knowledge and confidence.

Adapted from *Food and Wine Magazine* by Jenny Young, January/February 2010

Passage B

Summerfest is a great family festival, taking place from July 26 to August 1. By day there will be an opportunity to explore the stunning beauty of Killarney and to participate in outdoor activities including everything from family rock-climbing to kayaking. Children can express their creativity at arts and crafts workshops and summer camps or join in the Teddy Bears' picnic!

In the evenings the streets of Killarney will come alive with bright lights and excitement. Killarney funfest will animate the town centre and there will be zany frolics at every corner, with street performers, family games, and magic and puppet shows delighting. Concerts, sounds of samba and marching bands will get everybody dancing.

Adapted from *Discover Ireland 2011*, Failte Ireland Summer Edition

Passage C

Lisbeth Salander pulled her sunglasses down to the tip of her nose and squinted from beneath the brim of her sun hat. She saw the woman from room 32 come out of the hotel side entrance and walk to one of the green-and-white striped *chaises-longues* beside the pool. Her gaze was fixed on the ground and her progress seemed unsteady.

Salander had only seen her at a distance. She reckoned the woman was around thirty-five, but she looked as though she could be anything from twenty-five to fifty. She had shoulder-length brown hair, and oval face, and a body that was straight out of a mail-order catalogue for lingerie. She had a black bikini, sandals, and purple-tinted sunglasses. She spoke with a southern American accent. She dropped a yellow sun hat next to the *chaise-longue* and signalled to the bartender at Ella Carmichael's bar.

Salander put her book down on her lap and sipped iced coffee before reaching for a pack of cigarettes. Without turning her head she shifted her gaze to the horizon. She could just see the Caribbean through a group of palm trees and the rhododendrons in front of the hotel. A yacht was on its way north towards St Lucia or Dominica. Further out, she could see the outline of a grey freighter heading south in the direction of Guyana. A breeze made the morning heat bearable, but she felt a drop of sweat trickling into her eyebrow. Salander did not care for sunbathing. She had spent her days as far as possible in shade, and even now was under the awning on the terrace. And yet she was as brown as a nut. She had on khaki shorts and a black top.

She listened on the strange music from steel drums flowing out of the speakers at the bar. She could not tell the difference between Sven-Ingvars and Nick Cave, but steel drums fascinated her. It seemed hardly feasible that anyone could tune an oil barrel, and even less credible that the barrel could make music like nothing else in the world. She thought those sounds were like magic.

Adapted from *The Girl who Played with Fire* by Steig Larsson

Make a design for one of the following crafts:

1. Lettering and Calligraphy

You are asked to make a design for one of the following:

- (a) An invitation to a meeting of the GIY (grow it yourself) Association, inspired by Passage A
- (b) A sign outlining the programme of events for Summerfest 2011, inspired by Passage B
- (c) A decorative menu for the pool-side café inspired by Passage C.

You may include images and decorative motifs. You must explain your starting point / rationale for your design.

2. Linocutting and Printing

Make a design for one of the following:

- (a) An illustration based on the vegetables described in Passage A
- (b) An illustration for the cover of a brochure advertising Arts and Crafts workshops in Passage B
- (c) An illustration based on the imagery in Passage C.

Your design should be suitable for a print using **up to three colours**. Take into account the design possibilities of line, shape, contrast and texture. You must explain your starting point / rationale for your design.

3. Fabric Printing and Batik

Make a design for one of the following:

- (a) A table cloth based on the imagery in Passage A
- (b) A repeat pattern suitable for fabric for a child's bedroom based on the imagery in Passage B
- (c) A wall hanging or a repeat pattern based on the imagery in Passage C.

Your design should be suitable for block printing, screen-printing, batik or stencil printing. Use at least two colours in your design. You must explain your starting point / rationale for your design.

4. Embroidery

Make a design for one of the following:

- (a) An embroidered badge for the 'grow it yourself' group mentioned in Passage A
- (b) An embroidered panel based on The Teddy Bears' Picnic in by Passage B
- (c) An embroidered design suitable for the sun hat mentioned in Passage C.

You should include information on the materials you would use to make your design. You must explain your starting point / rationale for your design.

5. Weaving

Make a design for one of the following:

- (a) A wall hanging based on the imagery in Passage A
- (b) A panel based on the 'zany frolics' or street performers mentioned in Passage B
- (c) A rug based on the Caribbean location mentioned in Passage C.

Your design should include details of the materials to be used. You must explain your starting point / rationale for your design.

6. Pottery

Make a design for one of the following:

- (a) A bowl inspired by Passage A
- (b) A mug to commemorate Summerfest, inspired by Passage B
- (c) A platter inspired by Passage C.

Give details of the techniques to be used to make the piece. You must explain your starting point / rationale for your design.

7. Puppetry

Make a design for one of the following:

- (a) A gardener, inspired by Passage A
- (b) A street performer, inspired by Passage B
- (c) A holiday-maker, inspired by Passage C.

Your design may be for a glove puppet, a rod puppet or for a string puppet. You should show how the puppet is to be made, giving details of materials, colour, decoration and finish. You must explain your starting point / rationale for your design.

8. Bookcraft

Make a design for one of the following:

- (a) A folder to hold seed packets inspired by Passage A
- (b) A box-file to hold information about family holidays in Killarney, inspired by passage B
- (c) A photo album inspired by Passage C.

Your design can be of any shape and you should show how it is to be made. You must explain your starting point / rationale for your design.

9. Advertising Design

Make a design for one of the following:

- (a) A paper carrier bag to hold vegetables from the farm shop suggested by Passage A
- (b) A brochure advertising “Outdoor Activities” inspired by Passage B
- (c) A poster advertising “Holidays in the Sun” inspired by Passage C.

You must use lettering. You must explain your starting point / rationale for your design.

10. Modelling and Carving

Make a design for one of the following:

- (a) A trophy to be presented to the Vegetable Grower of the Year, inspired by Passage A
- (b) A mask to be worn by one of the street performers, inspired by Passage B
- (c) A free standing sculpture to be placed on the terrace, inspired by Passage C.

Your design should show details of the materials and techniques that would be used to make the piece. You must explain your starting point / rationale for your design.

11. Stage Sets

Make a design for one of the following:

- (a) A market stall for the farm shop, inspired by Passage A
- (b) An outdoor stage set suitable for street concerts and performances, inspired by Passage B
- (c) A stage set suitable for a play or musical set in the Caribbean, inspired by Passage C.

Give details of materials, colour and lighting effects. You must explain your starting point / rationale for your design.

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