

This paper is to be handed to candidates on Thursday, 6 May.

ART

DESIGN

ORDINARY LEVEL

THURSDAY, 13 MAY, MORNING 9.30 - 12.00 NOON.

100 marks are assigned to this paper

#### INSTRUCTIONS

- (a) You are allowed to use tracing papers, coloured papers, texturing materials and other materials normally required answering the questions.
- (b) You must write your **Examination Number** clearly in the space provided on **all drawing sheets**.
- (c) Beneath your Examination Number clearly state the following:  
The **title** of your paper - Design  
The **level** of your paper - Ordinary  
The **craft** for which you are designing for, and  
The **starting point** you have chosen.
- (d) Preparatory and preliminary sketches of your design ideas must be submitted with your finished work.

N.B. The preliminary sketches referred to above are to be carried out during the examination period and are distinct from the signed preparatory sketches which you are allowed to bring into the examination centre as a memory aid. All sketches must be included in the envelope with the completed Design Work.

#### DESCRIPTIVE PASSAGE

Containing starting points

He pulled the old wooden door behind him, waited for the familiar click of the metal latch and then hurried off down to the market place. It was noon. The inhabitants of the small houses that line the crowded streets were closing the shutters to keep out the scorching heat of the sun.

He passed an ancient temple with huge carved doors. Rows of shoes were left under a sign which asked that all visitors enter barefoot - out of respect for the sacredness of the place. Inside, foreign visitors photographed the elaborate sculptures and observed the local people who had come to worship. Everyone brought gifts of flowers, and lit incense before the shrines. The bronze statues shimmered in the candle-light. Monks in orange robes sat meditating. In the distance chanting, gongs and bells could be heard.

Close to the town centre people rushed along the narrow streets or sauntered slowly along the rows of street stalls, looking at the delightful assortment of goods for sale. He would sit and watch tourists clamouring to buy the 'last one' and smile as the stall holder re-stocked the empty space with an identical vase, carpet or carving. He loved to listen to the cries of the women dressed in brightly coloured aprons with matching head scarves, calling for shoppers to "stop and look, come and buy" while pointing at their rows of colourful fruits and vegetables. Later he would join the old men in a shady back-room when the sun had gone down and the street lanterns were glowing. There he would gamble on a card game or on a game of dice. An old fortune teller had told him recently that he would soon be lucky.

When his pockets had been emptied of their contents at the gaming tables he makes his way home again. Past the street-side restaurants with their brightly lit menus listing the exquisite dishes on offer. Past the rows of beautiful clothes, shining silks, souvenirs and lanterns that would sway gently in the evening breeze. Past the river where the little boats were moored for the night.

At last he's home. He climbs the steps to the front door. Before going inside he listens for a moment to the distant sounds of the hustle and bustle. He looks forward to a luckier day - tomorrow, perhaps.

### **Lettering or Calligraphy:**

- (a) Design a notice or poster 23 cm x 38 cm based on any starting point in the descriptive passage. The notice is to be displayed outside the temple gates. Choose your own words. You may incorporate images, decorative motifs, expressive words or letters to illustrate your notice.
- (b) Design the layout of a piece of Calligraphic writing for the purpose of a menu to be displayed outside a restaurant. List a range of dishes and include prices. You may incorporate images, decorative motifs, expressive words and lettering in your menu design.

### **Lino - Cutting and Printing:**

Make a design suitable for a lino print based on 'LUCK' or any other starting point in the descriptive passage. This lino print is to be suitable as an illustration in a book of travel writing. Use at least three colours.

### **Fabric Printing:**

Choose any starting point from the descriptive passage.

- (a) Lanterns and street lights.
- (b) Crowded street.
- (c) A card game or a game of dice

Design a repeat pattern suitable for screen printing, block printing or batik. Use at least 3 colours and incorporate overprints in your design. Approximate pattern motif/unit size 5 cm x 7.5 cm.

### **Embroidery:**

Choose any starting point from the descriptive passage and base a design suitable for embroidery on it. The design may be for a cushion cover, fire screen or a waistcoat. Give colour details. Work in colour and give brief details of stitches and techniques to be used.

### **Weaving:**

Choose any starting point from the descriptive passage and design a woven textile suitable for cushion or rug fabric. Allow the chosen theme from the descriptive passage to influence the style of weaving, the variety of pattern, yarn and colour combinations. Give brief details of weaving techniques to be used, where possible.

### **Pottery:**

Choose any starting point from the descriptive passage and design a vase 20cm high. The vessel can be functional or decorative.

or

Design a piece of ceramic sculpture suggested by the descriptive passage. Give brief details of techniques to be used in making the piece and on glazing and finishing it.

**Puppetry:**

Design a puppet. Your design should show how the puppet is to be completed giving brief details of materials, colour, decoration and finish based on (a) Tourist or (b) Gambler or (c) Fortune Teller.

**Bookcraft:**

Choose one of the suggested themes from the descriptive passage:

- (a) The fortune teller.
- (b) A tourist guide book.

Design a book cover for one of the above themes. Give brief details of the layout, and any graphic information, which may appear on the cover.

**Advertising Design:**

Design a poster based on any starting point in the descriptive passage or use the following heading, "Visit a place of intrigue...". This poster is to appear in a Travel Agents window. Give brief details of layout, style of type/lettering, colour and finish.

**Modelling and Carving:**

Design a relief panel or a 3D sculpture based on ONE of the following:

- (a) any starting point in the descriptive passage
- (b) little houses, crowded together.

Give brief details of the materials and techniques to be used.

**Stage Sets:**

Design a stage set to an appropriate scale based on either a play, pageant or theatrical event suggested by the descriptive passage.

or

Design a backdrop AND costumes for a scene from a play set in

- (a) a market-place or
- (b) a gambling den

Choose a or b. Give brief details of materials, colours, etc.