

This paper is to be handed to candidates on May 7, 1998.

ART

DESIGN

ORDINARY LEVEL

THURSDAY, MAY 14, MORNING 10.45 - 1.15

100 marks are assigned to this paper

INSTRUCTIONS

- (a) You are allowed to use tracing papers, coloured papers, texturing materials and other materials normally required answering the questions.
- (b) You must write your Examination Number clearly in the space provided on all drawing sheets.
- (c) Beneath your Examination Number clearly state the following;
The title of your paper - Design-
The level of your paper - Ordinary -
The craft for which you are designing for, and
The starting point you have chosen.
- (d) Preliminary sketches of your designed idea must be submitted with your finished design work.

N.B. The preliminary sketches referred to above are to be carried out during the examination period and are distinct from the preparatory sketches which you are allowed to bring into the examination centre as a memory aid. All sketches must be included in the envelope with the completed Design Work.

DESCRIPTIVE PASSAGE

Containing starting points

Mum told us we might all be going to the seaside on Saturday if we were good and promised to be well behaved. We assured her that she would be the proudest mother in the world, anything she requested would be done without delay.

The seaside was fifty miles away along side a quaint little old fashioned country village. Most of the family were interested in the beach and playing in the sea but I could not wait to walk down the old cobble stones of the village, looking into the craft shops and visiting all the local artists exhibitions. Through one of the old archways a potter had his workshops and exhibition area set up. I remember when I was very small I was allowed to play with the clay and make all sorts of monsters with it. The part I enjoyed most was watching the lady paint decorative designs on the large white plates. I always fancied myself as being able to do this some day. My mother would spend hours looking through all the bags in the leather work shop. Dad would often get lost in the back of the old antique shop and forget to come home.

Some of my friends had told me recently that the old castle up on top of the hill had been restored. All the floors were now open to visitors during the summer months. I was certainly looking forward to seeing all the period costumes on display and trying to imagine how I might have looked if I had been around then. On mid-summer's night eve the local people hold a pageant in the castle. It can be great fun being part of the cast and dressing up as pirates and robbers. The finale comes when the baddies are caught and made walk the plank.
"Rise and shine everyone, get ready, were are off to the seaside"

Lettering or Calligraphy:

- (a) Design a notice 23 cm x 38 cm based on a suggested theme in the descriptive passage. This notice is to be displayed on a shop window advertising the opening to the public of the newly renovated castle. You may use words of your own choice.
- (b) Design the layout of a piece of Calligraphic writing for the purpose of an invitation card to a pageant or an exhibition. Choose your own words. You may incorporate images, decorative motifs, expressive words or letters to illustrate your message.

Lino - Cutting and Printing:

Make a design suitable for a lino print you have in mind after reading the descriptive passage. The purpose of this print is to form the front page of a catalogue of items on display in the castle. If you wish to use one or more colours, give details.

Fabric Printing:

Take one of the following starting points from the descriptive passage.

- (a) Playing in the sea.
- (b) Old cobbled stones.
- (c) The old antique shop.

Make a design pattern suitable for screen printing, block printing or batik. Approximate pattern size 5 cm x 7.5 cm.

Embroidery:

Take a starting point from the descriptive passage and plan a design suitable for embroidery. The design may be for a chair-back cover, cushion cover or table cloth. Give colour details.

Weaving:

Choose a theme from the descriptive passage. With this theme in mind plan a design suitable for a woven cushion or rug fabric. Allow the theme you have chosen to influence the style of weaving, the variety of pattern, yarn and colour combinations. Give explanations for your choice where possible.

Pottery:

Take a starting point from the descriptive passage as a theme. With this theme in mind design a vase 20cm x 20cm x 10cm. The vase can be functional, decorative or sculptural, or a combination of all three qualities.

or

Design a piece of ceramic sculpture suggested by the descriptive passage. Give details on how you would carry out your design and on its completion i.e. - finish, colour and decoration. Where would you suggest this piece of ceramic sculpture might be placed?

Puppetry:

Choose one of the following themes.

- (a) A pirate.
- (b) A robber.

Design a puppet from an idea suggested by one of the above themes. Allow your design to show how the puppet is to be completed giving details of materials, colour, decoration and finish.

Bookcraft:

Choose one of the suggested themes from the descriptive passage:

- (a) Summer memories.
- (b) A day at the castle.
- (c) Antiques.

Design a book cover for one of the above themes. This book can be suitable for a person of your own age group. Give details in your drawings of the layout, and any graphic information, which may appear on the cover.

Advertising Design:

Design a Poster based on any theme from the descriptive passage or use the following heading, "Period Castle open for visitors". This advertisement is to appear in your local monthly magazine. Give details of layout, background graphics, if any. Suggest style of type, colour and finish.

Modelling and Carving:

Take the following theme "Pirates and Robbers" or a theme of your own choice suggested by the descriptive passage and design a plaque or freestanding piece of sculpture. Give details on how it is to be completed.

Stage Sets:

Design a stage set to an appropriate scale based on either a play, pageant or an event suggested by the descriptive passage.

or

Take the following theme "Castle under siege" and design costumes and a backdrop area to suit the theme. Give details on costume material, colour, lighting and atmosphere.