

**Q.1 a. Solve the recurrence relation  $T(n) = 27T(n/3) + \Theta(n^3 \lg n)$**

**Answer:**

$$n^{\log_3 27} = n^3 \text{ vs. } n^3 \lg n$$

Therefore  $T(n) = O(n^3 \lg_2 n)$

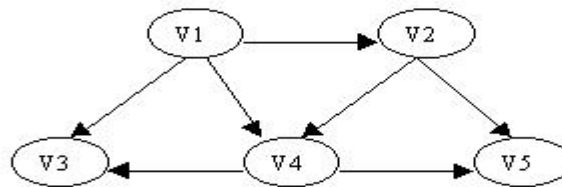
**b. Given the following code fragment, what is its Big-O running time?**

```
i = n;
while i > 0
    k = k + 2;
    i = i / 2;
```

**Answer:**

$O(\log n)$

**c. Show the ordering of vertices produced by topological sort in the following graph. What is time complexity of topological sort?**



**Answer:**

Topological sort - Order of vertices: V1, V2, V4, V3, V5 or V1, V2, V4, V5, V3

Time complexity:  $\Theta(V + E)$

**d. Given a sorted array and a value x. Suggest  $O(n)$  algorithm to find two values in the array whose sum is equal to x.**

**Answer:**

We keep two indexes one at start and 2nd one at end, and apply following algo. Let the array be sorted in descending order.

```

if(A[1st_index] + A[2nd_index] < x)
    2nd_index--;
else if (A[1st_index] + A[2nd_index] > x)
    1st_index++;
else
    print 1st_index, 2nd_index;
do this until 2nd_index > 1st_index
```

**e. Suppose that the root of the Red-Black tree is red. If we make it black, does the tree remain a Red Black tree?**

**Answer:**

If we color the root of a relaxed red-black tree black but make no other changes, the resulting tree is a red-black tree. Not even any black-heights change.

- f. What are the conditions for a problem to be solved using Dynamic Programming.

**Answer:**

Optimal substructure and Overlapping sub problems

- g. Explain intractable problem with an example.

**Answer:**

Some problems are intractable as they grow large; we are unable to solve them in reasonable time. e.g. subset-sum problem, TSP etc.

**Q.2**

- a. Give an efficient algorithm that determines whether or not a given directed graph  $G = (V, E)$  contains a cycle. Discuss its time complexity.

**Answer:**

```
Function iscycle(G)
NV=0; // NV is number of vertices visited
select a vertex that has in degree zero
NV = NV + 1
delete the vertex and all the edges emanating from it from the graph
if NV  $\neq$  V[G] then return " cycle is there"
else return " no cycle is there"
```

Time complexity:    In case of Adjacency Matrix  $O(V^2)$ .  
                          In case of Adjacency List  $O(V + E)$ .

- b. Suppose we wish to search a linked list of length  $n$ , where each element contains a key  $k$  along with a hash value  $h(k)$ . Each key is a long character string. How might we take advantage of the hash values when searching the list for an element with a given key?

**Answer:**

Searching a list of length  $n$  where each element contains a long key  $k$  and a small hash value  $h(k)$  can be optimized in the following way: Comparing the keys should be done first comparing the hash values and if successful then comparing the keys.

- Q.3**    a. What is the difference between the binary-search tree property and the heap property? Can the heap property be used to print out the keys of an  $n$ -node tree in sorted order in  $O(n)$  time? Explain how or why not.

**Answer:**

In a heap, a node's key is  $\geq$  both of its children's keys. In a binary search tree, a node's key is  $\geq$  its left child's key, but  $\leq$  its right child's key. The heap property, unlike the binary-search-tree property, doesn't help print the nodes in sorted order because it doesn't tell which subtree of a node contains the element to print before that node. In a heap, the largest element smaller than the node could be in either subtree.

Note that if the heap property could be used to print the keys in sorted order in  $O(n)$  time, we would have an  $O(n)$ -time algorithm for sorting, because building the heap takes only  $O(n)$  time. But we know that a comparison sort must take  $\Omega(n \lg n)$  time.

- b. Consider a B-tree with degree  $m$ . i.e. the number of children  $c$ , of any internal node (except the root) is such that  $m-1 \leq c \leq 2m-1$ . Derive the maximum and minimum number of records in the leaf nodes for such a B-tree with height  $h$  ( $h \geq 1$ ). (Assume that the root of a tree is at height 0).

**Answer:**

The root which is at height 0 can have minimum two children. Each of these children can have minimum of  $m$  children each of which can have a minimum of  $m$  children. Thus the minimum number of records in leaf nodes with height  $h$  is  $2 \times m^{h-1}$ .

Similarly the maximum number of records in leaf nodes with height  $h$  is  $2(2m-1)^{h-1}$ .

**Q.5**

- a. Consider the problem of "Making Change". Coins available are:

- dollars (100 cents)
- quarters (25 cents)
- dimes (10 cents)
- nickels (5 cents)
- pennies (1 cent)

**Design an algorithm using greedy approach to make a change of a given amount using the smallest possible number of coins.**

**Answer:**

#### Informal Algorithm

- Start with nothing.
- at every stage without passing the given amount.
  - add the largest to the coins already chosen.

#### Formal Algorithm

Make change for  $n$  units using the least possible number of coins.

**MAKE-CHANGE** ( $n$ )

$C \leftarrow \{100, 25, 10, 5, 1\}$  // constant.

$Sol \leftarrow \{\}$ ; // set that will hold the solution set.

$Sum \leftarrow 0$  sum of item in solution set

**WHILE**  $sum \neq n$

$x =$  largest item in set  $C$  such that  $sum + x \leq n$

**IF** no such item **THEN**

**RETURN** "No Solution"

$S \leftarrow S \cup \{x\}$

$sum \leftarrow sum + x$

**RETURN**  $S$

- b. Write a program to merge two arrays in sorted order, so that if an integer is in both the arrays it gets added into the final array only once.

**Answer:**

**Algorithm Union(arr1[], arr2[]):**

For union of two arrays, follow the following merge procedure.

- 1) Use two index variables i and j, initial values  $i = 0, j = 0$
- 2) If arr1[i] is smaller than arr2[j] then print arr1[i] and increment i.
- 3) If arr1[i] is greater than arr2[j] then print arr2[j] and increment j.
- 4) If both are same then print any of them and increment both i and j.
- 5) Print remaining elements of the larger array.

- Q.6 a. How can the output of the Floyd-Warshall algorithm be used to detect the presence of a negative-weight cycle?**

**Answer:**

Here are two ways to detect negative-weight cycles:

- (a) Check the main-diagonal entries of the result matrix for a negative value.

There is a negative weight cycle if and only if  $d_{ii}^{(n)} < 0$  for some vertex  $i$ :

- $d_{ii}^{(n)}$  is a path weight from  $i$  to itself; so if it is negative, there is a path from  $i$  to itself (i.e., a cycle), with negative weight.
- If there is a negative-weight cycle, consider the one with the fewest vertices.
- If it has just one vertex, then some  $w_{ii} < 0$ , so  $d_{ii}$  starts out negative, and since  $d$  values are never increased, it is also negative when the algorithm terminates.
- If it has at least two vertices, let  $k$  be the highest-numbered vertex in the cycle, and let  $i$  be some other vertex in the cycle.  $d_{ik}^{(k-1)}$  and  $d_{ki}^{(k-1)}$  have correct shortest-path weights, because they are not based on negative weight cycles. (Neither  $d_{ik}^{(k-1)}$  nor  $d_{ki}^{(k-1)}$  can include  $k$  as an intermediate vertex, and  $i$  and  $k$  are on the negative-weight cycle with the fewest vertices.) Since  $i \rightarrow k \rightarrow i$  is a negative-weight cycle, the sum of those two weights is negative, so  $d_{ii}^{(k)}$  will be set to a negative value.

Since  $d$  values are never increased, it is also negative when the algorithm terminates.

In fact, it suffices to check whether  $d_{ii}^{(n-1)} < 0$  for some vertex  $i$ . Here's why. A negative-weight cycle containing vertex  $i$  either contains vertex  $n$  or it does not. If it does not, then clearly  $d_{ii}^{(n-1)} < 0$ . If the negative-weight cycle contains vertex  $n$ , then consider  $d_{nn}^{(n-1)}$ . This value must be negative, since the cycle, starting and ending at vertex  $n$ , does not include vertex  $n$  as an intermediate vertex.

- (b) Alternatively, one could just run the normal FLOYD-WARSHALL algorithm one extra iteration to see if any of the  $d$  values change. If there are negative cycles, then some shortest-path cost will be cheaper. If there are no such cycles, then no  $d$  values will change because the algorithm gives the correct shortest paths.

**Text Book**

Introduction to algorithms- T.M. Cormen, C.E. Leiserson, R.L. Stein, MIT Press, 3<sup>rd</sup> Edition, 2009