Code: AC21/AT12

Subject: MULTIMEDIA SYSTE

ROLL NO.

AMIETE - CS/IT (OLD SCHEME)

Time: 3 Hours

JUNE 2012

Max. Marks:

studentBounty.com PLEASE WRITE YOUR ROLL NO. AT THE SPACE PROVIDED ON EACH PAGE IMMEDIATELY AFTER RECEIVING THE OUESTION PAPER.

NOTE: There are 9 Questions in all.

- Ouestion 1 is compulsory and carries 20 marks. Answer to 0.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the O.1 will be collected by the invigilator after 45 minutes of the commencement of the examination.
- Out of the remaining EIGHT Questions answer any FIVE Questions. Each question carries 16 marks.
- Any required data not explicitly given, may be suitably assumed and stated.

Q.1 Choose the correct or the best alternative in the following:

 (2×10)

a. Multimedia is an application which uses a collection of

(A) Text and sound/audio	(B) Graphics and animation
(C) Animation	(D) All of the above

b. Sampling rate and sample quantization are format parameters for specification of:

(A) Video	(B) Audio
(C) Text	(D) None of the above

c. Which of the following is not a temporal media?

(A) Video	(B) Animation
(C) Audio	(D) Images

d. A sequence individual packets transmitted in a time- dependent fashion is called

(A) Audio stream	(B) Data stream
(C) Video stream	(D) None of the above

e. The aspect ratio of HDTV images is

(A 4:3	(B) 1:1
(C) 16:9	(D) 9:16

- f. AAL is -----
 - (A) Automated Application Layer (C) ATM Adaptation Layer
- (B) Asynchronous Adaptation Layer

(**D**) None of the above

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g. Multimedia data can be stored in database as------.

(A) Raw data
(C) Descriptive data

(B) Registanding data (**D**) All of the above

h. ATM cells have a fixed format of size-----.

(A) 53 bytes	(B) 58 bytes
(C) 62 bytes	(D) None of the above

i. MPEG specifies a syntax for the interleaved------

(A) Audio data stream	
(C) Both (A) and (B)	

(B) Video data stream

- (**D**) None of the above
- j. RSVP is a -----.

(A) Setup protocol for Internet resource reservation (B) Address QoS for multicast (C) None of the above **(D)** Both **(A)** and **(B)**

Answer any FIVE Questions out of EIGHT Questions. Each question carries 16 marks.

- Q.2 a. What is the significance of medium in multimedia? Classify media with respect to six different criteria. (8)
 - b. What do you understand by dynamics in graphics? Describe interactive graphic technology that contains hardware and software for user controlled dynamics. (8)
 - Q.3 a. Describe Real-Time Video for motion video encoding technique. Also distinguish between RTV interframe coding and intrafame coding? (8)
 - b. Differentiate between source coding and entropy coding. (4)
 - c. Define JPEG2000 standard. State any three problems that JPEG2000 standard addresses. (4)
- **Q.4** a. Describe the various components that resource manager provides for different phases of the allocation and management process. (8)
 - b. What is rate monotonic scheduling principle? Also state the five assumptions that are necessary prerequisites to apply the rate monotonic scheduling algorithm. (8)
 - Q.5 a. What do you understand by resource reservation in assigning priorities in continuous media? Describe the methods by which it can be achieved. (8)

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- b. What is MAN? What services are offered by MAN?
- StudentBounty.com a. Define Multimedia DBMS. Explain the data types that store the 0.6 multimedia databases.
 - b. How images can be retrieved in multimedia database? Explain with the help of an example. (8)
- **0.7** a. What do you understand by data streaming? State six layers of video data stream. (8)
 - b. State the three domains where MPEG-4 has proven to be successful. Also list features of MPEG-4 standard. (8)
- **Q.8** a. What do you understand by MIDI? How MIDI files are different from digital audio? (8)
 - b. What do you understand by hypertext system? Distinguish three levels of hypertext system. (8)
- Q.9 Write short notes on any **TWO** of the following:
 - CELP (i)
 - (ii) RTP
 - MP3 compression scheme (iii)

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 (8×2)

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