## AMIETE - IT (NEW SCHEME) - Code: AT65

**Subject: MULTIMEDIA SYSTEMS** 

Time: 3 Hours

**JUNE 2011** 

Max. Marks: 100

**NOTE:** There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the Q.1 will be collected by the invigilator after 45 Minutes of the commencement of the examination.
- Out of the remaining EIGHT Questions answer any FIVE Questions. Each question carries 16 marks.
- Any required data not explicitly given, may be suitably assumed and stated.

## Q.1 Choose the correct or the best alternative in the following:

 $(2\times10)$ 

- a. GIF format uses n bit standard value where n is.
  - (**A**) 4 bits

**(B)** 8 bits

**(C)** 16 bits

- **(D)** 32 bits
- b. Two popular editing and authoring tools are:
  - (A) hierarchical metaphor and flash.
  - (B) macro media director and flash.
  - (C) slideshow metaphor and macro media director.
  - (**D**) hierarchical metaphor and macro media director.
- c. PAL uses a color model with a band width of
  - (A) 8 MHz channel
- **(B)** 6.25 MHz channel
- (C) 4.5 MHz channel
- (D) 10 MHz channel
- d. A surface appearing black
  - (A) reflects all the incident colors
  - **(B)** reflects all the incident colors except black.
  - (C) reflects none
  - (**D**) reflects only black and absorbs the rest.
- e. An equal combination of red, green and blue colors produces the color:
  - (A) white

(B) cyan

(C) magenta

**(D)** yellow

- Student Bounty.com f. A video signal has a resolution of 800\*600 pixels and the picture is scannel times per second. The data rate produced is, if the picture uses 256 differen colors.
  - (A) 1.44 megabits per second
- **(B)** 1.44 megabytes per second
- (C) 0.48 megabits per second
- (**D**) 0.48 mega bytes per second
- g. The chrominance resolutions of Quadrature Common Intermediate Format (QCIF) are.
  - (A)  $352 \times 288$  pixels
- **(B)**  $176 \times 144$  pixels

(C)  $88 \times 72$  pixels

- **(D)**  $288 \times 352$  pixels
- h. MPEG compression standards introduced as additional types of frame over JPEG. This frame is
  - (A) I frame

(B) P frame

(C) B frame

- (D) R frame
- i. The requirement of network bandwidth for MPEG-1 video is of the order of
  - (**A**) 32 kbps

**(B)** 20 Mbps

**(C)** 640 kbps

- **(D)** 1.5 Mbps
- j. MP3 compression standards uses for telephone quality, a compression ratio of x and a bandwidth of y where x and y are
  - (**A**) 96:1 and 3 kHz
- **(B)** 24:1 and 7.5 kHz
- **(C)** 16:1 and 15 kHz
- **(D)** 25:1 and 11 kHz

## Answer any FIVE Questions out of EIGHT Questions. Each question carries 16 marks.

- Q.2a. Briefly explain multimedia authoring tools: abode premiere, macro media director and macro media flash. **(8)** 
  - b. What do you understand by pixel? What do you understand by color look up table (LUT)? Explain how do you design a color look up table. **(8)**
- Q.3a. Name three color models widely used in video presentations. Briefly explain these color models.
  - b. Explain the process of interlaced scanning of video signal. Give the details of the signal for NTSC scan line.
- 0.4 a. What are the advantages of adaptive Huffman coding compared to the original Huffman Coding algorithm?

- b. Explain the two algorithms above with suitable examples.
- Student Bounty.com Q.5 What are the different modes used in JPEG standard? Explain each mode in detail with suitable examples.
- **Q.6** a. Distinguish between inter frame coding and intra frame coding as applied to H.261 video compression standard.
  - b. MPEG-2 defines five different prediction modes. List out these modes and explain briefly about each mode.
- **Q.7** a. What are the improvements that were brought into MPEG-7 and MPEG-21 over and above the features of the MPEG-4 standard?
  - b. Compare voice object plane (VOP) based coding with frame based coding used in MPEG-4 compression standard. **(8)**
- 0.8 a. ATM supports various types of video bit rates. List these and explain briefly. **(8)** 
  - b. Explain real time transport protocol (RTP) and resource reservation protocol (RSVP) as applied to quality of service (QoS) of multimedia data. **(8)**
- 0.9 a. Describe the two modes: CAV and CLV of recording data on a CD-ROM. (8)
  - **(8)** b. Write a brief note on computer assisted animation.