## AMIETE - ET (OLD SCHEME)

Code: AE28 Time: 3 Hours

**JUNE 2011** 

Subject: COMPUTER NETWORKS

NOTE: There are 9 Questions in all.

- StudentBounts.com • Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the Q.1 will be collected by the invigilator after 45 Minutes of the commencement of the examination.
- Out of the remaining EIGHT Questions answer any FIVE Questions. Each question carries 16 marks.
- Any required data not explicitly given, may be suitably assumed and stated.

## **Q.1** Choose the correct or the best alternative in the following:

a. The \_\_\_\_\_ layer changes bits into electromagnetic signals.

<b>(A)</b>	Physical	<b>(B)</b>	Data link
(C)	Transport	( <b>D</b> )	Application

b. The purpose of \_\_\_\_\_\_ is packet framing and error-detection functions that are AAL users require

(A) CPCS	(B) SSCS
(C) SAR	( <b>D</b> ) None of the above

c. As the data packets moves from the upper to the lower layers, headers are \_\_\_\_\_.

(A) Added	( <b>B</b> ) Removed
(C) Modified	( <b>D</b> ) Rearranged

d. A channel is extremely noisy for which the value of SNR is almost zero; then the channel capacity will be \_\_\_\_\_.

(A) Zero	<b>(B)</b> 1
( <b>C</b> ) 10	( <b>D</b> ) 100

e. In TDM, the transmission rate of the multiplexed path is usually the sum of the transmission rate of the signal sources.

(A)	Greater than	( <b>B</b> ) Less than
( <b>C</b> )	One less than	( <b>D</b> ) Equal to

f. The HDLC \_\_\_\_\_\_ field defines the beginning and end of a frame.

<ul><li>(A) Address</li><li>(C) control</li></ul>	() ()	B) Flag D) FCS		
g. IP address in IPv6 consist	of	_ bits.		
( <b>A</b> ) 128	()	<b>B</b> ) 32		
( <b>C</b> ) 4	(1	<b>D</b> ) 64		
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 $(2 \times 10)$ 

h.	In the random access method	od, station do not sense the medium.
	<ul><li>(A) Ethernet</li><li>(C) CSMA/CD</li></ul>	(B) ALOHA (D) CSMA/ CA
i.	Which type of switching uses a dedi	cated path?
	<ul><li>(A) Packet switching</li><li>(C) Data gram process</li></ul>	<ul><li>(B) Circuit switching</li><li>(D) Message switching</li></ul>

- (A) Ethernet
- (**B**) ALOHA (D) CSMA/ CA
- (C) CSMA/CD

- (A) Packet switching **(B)** Circuit switching (C) Data gram process (D) Message switching
- j. UDP and TCP are both layer protocols.
  - (B) Physical (A) Data Link (C) Transport (**D**) Network

## Answer any FIVE Questions out of EIGHT Questions. Each question carries 16 marks.

- **Q.2** a. Describe the seven layer OSI reference model of a computer network with a diagram. Discuss the function of each layer. (8)
  - b. The Internet is roughly doubling in size every 18 months. If the number of hosts on the Internet in 1996 is 7 million, compute the expected number of Internet hosts in the year 2008. (4)
  - c. What is a multiplexer? Give a simple scheme to depict the multiplexing function. (4)
- **Q.3** a. A message is broken into three packets. Discuss the transmission of packets using circuit and packet switching with the help of event timing diagram. (8)
  - b. With suitable illustrations, explain selective repeat ARQ protocol. (8)
- **Q.4** a. Computer A uses stop and wait ARQ protocol to send packets to computer B, A & B are separated by a distance of 4000 kms. (i) How long does it take computer A to receive acknowledgement for a packet? (ii) How long does it take for computer B to receive a packet of size 1000 bytes if the throughput is 100 Mbps? Assume the speed to be the velocity of light.(5)
  - b. What is CSMA scheme? Discuss non-persistent, 1-persistent and p- persistent CSMA with suitable diagram. (6)
  - c. Explain why CSMA /CD cannot be used for wireless LANS? (5)
- **Q.5** a. A group of N stations share a 64 kbps slotted ALOHA channel. Each station outputs a 1000 bit frame on an average of once in every 100 secs. Find the maximum usable value of N. (5)
  - b. Explain the Bellman-Ford algorithm with an example. (7)

c. Explain the basics of a queuing system with the help of a queuing model. (4) AF78 / ILINE \_ 2011 AMIETE \_ ET (OI D CCHEME)

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Q.6	a.	Describe the format of the IP header for IPv4 with a diagram.	(8)
	b.	How is subnet mask useful in IP addressing? Explain with an example.	(4)
	c.	A class B network on the Internet has a subnet mask of $255 \cdot 255$ . What is the maximum number of hosts per subnet?	5·240·0. (4)
Q.7	a.	Discuss the advantage of extension headers in the version IPv6 over IP	v4. (5)
	b.	Discuss the following: (i) ATM cells. (ii) ATM service categories. (iii) Traffic descriptors.	(4+4+3)
Q.8	a.	Draw the simplified model of conventional encryption and explain ingredients of the encryption scheme.	the five (6)
	b.	With a diagram of the authentication header, explain the various fields.	. (6)
	c.	Write a note on digital signature.	(4)
Q.9	a.	<ul><li>Explain the features of the following data link controls:-</li><li>(i) HDLC</li><li>(ii) Point-to-point</li></ul>	(5)
	b.	With the help of a block schematic, explain RSVP architecture.	(7)
	c.	Write a note on RTP.	(4)

2