

## DiplETE – CS (OLD SCHEME)

Code: DC15  
Time: 3 Hours

Subject: SOFTWARE ENGINEERING  
Max. Marks: 100

**DECEMBER 2010**

**NOTE:** There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- Out of the remaining EIGHT Questions answer any FIVE Questions. Each question carries 16 marks.
- The answer sheet for the Q.1 will be collected by the invigilator after half an hour of the commencement of the examination.
- Any required data not explicitly given, may be suitably assumed and stated.

**Q.1 Choose the correct or best alternative in the following: (2x10)**

- a. Program is defined as
- (A) Subset of software                      (B) Superset of software  
(C) Software                                      (D) None of the above
- b. CASE tool is
- (A) Computer Aided Software Engineering  
(B) Component Aided Software Engineering  
(C) Constructive Aided Software Engineering  
(D) Computer Analysis Software Engineering
- c. Which of the following is not a software life cycle model?
- (A) Waterfall model                      (B) Spiral model  
(C) Prototyping model                      (D) Capability maturity model
- d. If the requirements are frequently changing, which then of the following model is to be selected?
- (A) Waterfall model                      (B) Prototyping model  
(C) RAD model                                      (D) Iterative enhancement model
- e. Outcome of requirements specification phase is
- (A) Design document  
(B) Software requirements specification  
(C) Test document  
(D) None of the above
- f. DFD stands for
- (A) Data flow design                      (B) Descriptive functional design  
(C) Data flow diagram                      (D) None of the above

- g. COCOMO-II estimation model is based on
  - (A) Complex approach
  - (B) Algorithmic approach
  - (C) Bottom up approach
  - (D) Top down approach
- h. The extent to which different modules are dependent on each other is termed as
  - (A) Coupling
  - (B) Cohesion
  - (C) Modularity
  - (D) Stability
- i. The most desirable form of cohesion is
  - (A) Logical cohesion
  - (B) Procedural cohesion
  - (C) Functional cohesion
  - (D) Temporal cohesion
- j. Which level of CMM is for process control?
  - (A) Initial
  - (B) Repeatable
  - (C) Defined
  - (D) Optimizing

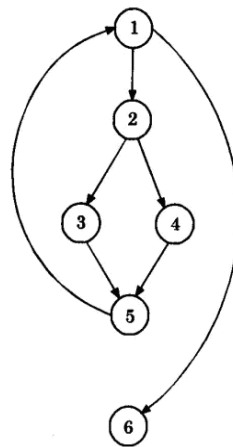
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**Answer any FIVE Questions out of EIGHT Questions.  
Each question carries 16 marks.**

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- Q.2** a. Differentiate between Program and Software. (4)
- b. Compare bottom-up and top-down software design techniques. Give an example. (4)
- c. Explain the following:-
  - (i) Project monitoring plans.
  - (ii) Mutation testing.
  - (iii) Structured programming.
  - (iv) Software documentation. (8)
- Q.3** a. Explain SDLC. Why is it important to adhere to a life cycle model while developing a large software product? (8)
- b. Define and explain software process.Explain model used in improving a software process. (8)
- Q.4** a. Define SRS. What are the characteristics of a good SRS? (8)
- b. Explain the following:-
  - (i) Data Flow Diagram (4)
  - (ii) Data Dictionary (4)
- Q.5** a. Explain basic COCOMO. Compare various modes of COCOMO. (8)

- b. Suppose that a project was estimated to be 400 KLOC. Calculate the effort and development time for each of the three modes namely organic, semidetached and embedded. (8)
- Q.6**
  - a. What do you mean by software design? Explain various objectives and techniques used in system design. (8)
  - b. Explain various steps used to analyze and design an object oriented system. Give an example for illustration. (8)
- Q.7**
  - a. Define Verification. Explain various verification methods. (8)
  - b. Define metric. Explain Cyclomatic Complexity metric. Compute Cyclomatic Complexity of the following control flow graph (8)



- Q.8**
  - a. Differentiate the following:-
    - (i) Verification and Validation (4)
    - (ii) Black Box Testing and White Box Testing (4)
  - b. What do you mean by the term debugging? Compare various debugging techniques. (8)
- Q.9**
  - a. Define software maintenance. Explain various types of Software maintenance models. (8)
  - b. Define and explain Reverse Engineering and re-engineering in detail. Give an example. (8)