## Subject: C \& DATA STRUCTURES

Time: 3 Hours

## DECEMBER 2010

Max. Marks: 100

NOTE: There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q. 1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the $\mathbf{Q} .1$ will be collected by the invigilator after half an hour of the commencement of the examination.
- Out of the remaining EIGHT Questions answer FIVE Questions, selecting at least TWO questions from each part. Each question carries 16 marks.
- Any required data not explicitly given, may be suitably assumed and stated.
Q. 1 Choose the correct or the best alternative in the following:
a. The operators << and >> are
(A) Assignment operator
(B) Relational operator
(C) Logical operator
(D) Bitwise shift operator
b. In an undirected graph of ' $n$ ' vertices and ' $e$ ' edges, the sum of degree of all vertices is
(A) $\mathrm{n}+\mathrm{e}$
(B) 2 e
(C) 3 e
(D) e
c. What will be the value of strlen(s) and sizeof(s) after execution of following code segment?
main( ) \{
char $\mathrm{s}[10]$;
strcpy(s, "abc");
\}
(A) 311
(B) 410
(C) 310
(D) 411
d. What will be printed on calling $\operatorname{CUBE}(4+5)$ when macro CUBE is defined as \#define $\operatorname{CUBE}(\mathrm{x})(\mathrm{x} * \mathrm{x} * \mathrm{x})$
(A) 64
(B) 49
(C) 729
(D) 169
e. What is printed on executing following instructions?
int $\mathrm{z}, \mathrm{x}=5, \mathrm{y}=-10, \mathrm{a}=4, \mathrm{~b}=2$;
$\mathrm{z}=\mathrm{x}++$ - -- * b/a;
printf(z);
(A) 5
(B) 6
(C) 11
(D) 10
f. What value does a[2][1][0] contain if you have int a[3][2][2] $=\{1,2,3,4,5,6,7,8,9,10,11,12\}$
(A) 3
(B) 11
(C) 5
(D) 9
g. The statement used to terminate the control from the loop is
(A) goto
(B) continue
(C) break
(D) exit
h. What will be output of following code segment?
int $x=0$;
for $(x=1 ; x<4 ; x++)$;
printf(x);
(A) 5
(B) 4
(C) 3
(D) 1
i. Which of the following data structure may give overflow error, even though the current number of elements in it, is less than its size
(A) simple queue
(B) Circular queue
(C) Stack
(D) none of these
j. Which of the following numerical value is an invalid constant?
(A) .75
(B) 9.3 e 2
(C) 27,512
(D) 12345


## PART (A)

Answer at least any TWO Questions. Each question carries $\mathbf{1 6}$ marks.
Q. 2 a. What are bitwise logical operators?
b. Write a brief note on conditional expression giving suitable example.
c. Write a function to display a binary number corresponding to an integer passed to it as an argument.
Q. 3 a. Write notes on the following giving suitable examples:
(i) While and Do-while
(ii) Break and continue
b. Write a program that uses switch statement. Write the same program using if..else statements in place of switch statement.
Q. 4 a. What is an array? Write a C program to multiply two matrices for 2dimensional matrices multiplication.
b. What is a function? Discuss various advantages of using functions in C language.
c. What are various ways of passing parameters in C language?
Q. 5 a. Differentiate between structure and union, using suitable examples.
b. Write a C program to test whether a given string is palindrome.

## PART (B)

Answer at least any TWO Questions. Each question carries 16 marks.
Q. 6 a. Write a C function for Bubble sort any dry run the code to sort the following data:
$\begin{array}{lllll}11 & 15 & 2 & 13 & 6\end{array}$
b. Write Binary search algorithm and list its advantages and disadvantages over sequential search. What is the best and the worst case time complexity of binary search?
Q. 7 a. Write a function to delete a specified node from linked list.
b. Write an algorithm to evaluate a postfix expression.
c. Convert the expression $\mathrm{A} *(\mathrm{~B}+\mathrm{D}) / \mathrm{E}-\mathrm{F} *(\mathrm{G}+\mathrm{H} / \mathrm{K})$ into postfix expression.
Q. 8 a. What is a binary search tree? Write an algorithm to insert an element k into a Binary search tree.
b. A binary tree T has 10 nodes. The inorder and preorder traversals of T yield the following sequence of nodes:
Inorder: D B HEAIF J C G
Preorder: A B D E H C F I J G
Draw the tree T.
Q. 9 a. Apply the depth-first-search algorithm on the following graph and mark the node in the order it is visited.

b. What are various ways of representing a graph? Give various representation of the following graph:


