AMIETE - CS/IT (NEW SCHEME) - Code: AC74 / AT

Subject: ARTIFICIAL INTELLIGENCE & NEURAL NETWORKS

Time: 3 Hours

DECEMBER 2010

NOTE: There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the Q.1 will be collected by the invigilator after half an hour of the commencement of the examination.
- Out of the remaining EIGHT Questions answer any FIVE Questions. Each question carries 16 marks.
- Any required data not explicitly given, may be suitably assumed and stated.

Q.1 Choose the correct or the best alternative in the following:

 (2×10)

Max. Marks: 100

- a. Which of the following is a heuristics based searching technique:
 - (A) Breadth First Search
 - (B) Depth Limited Search
 - (C) Hill-Climbing
 - (**D**) Iterative Deepening Search
- b. In which of the following systems, the inferencing procedure is not applied:
 - (A) Propositional Calculus
- (B) Tuple-Caluclus
- (C) Predicate Calculus
- **(D)** Rule –Based System
- c. Which of the following is not a network architecture in Neural Networks:
 - (A) Hopfield

(**B**) Automaton

(C) Kohonen

- **(D)** Perceptron
- d. Which of the following Test is used to distinguish an intelligent machine from a dumb machine:
 - (A) Alan Test

(B) Akerkar Test

(C) Turing Test

- (D) Russel Test
- e. Which of the following is not a Clausal Form:
 - (A) Conjunctive Normal Form
- (B) Subjective Normal Form
- (C) Disjunctive Normal Form
- (**D**) Prenex Normal Form
- f. Which of the following is a Structure Representation Scheme:
 - (A) Frames

- **(B)** Semantic Networks
- (C) Conceptual Graphs
- (**D**) Conceptual

- Student Bounty.com g. Which of the following approaches cannot be used for product selection recommendation:
 - (A) Automated Collaborative Filtering
 - **(B)** Knowledge based approaches
 - (C) Hybrid Approaches
 - (**D**) Inferencing approaches
- h. Which of the following is not a part of an Expert System:
 - (A) Inference Engine
- (B) Rule Base
- (C) Operating System
- **(D)** Memory
- i. Which of the following is not a feature of Knowledge Representation Languages:
 - (A) Object-orientedness
- (B) Generalisation / Speacialization

(C) Classification

- (**D**) Association
- j. Which of the following is not an EXPERT SYSTEM
 - (A) MYCIN

(B) DENDRAL

(C) XCON

(D) RCON

Answer any FIVE Questions out of EIGHT Questions. Each question carries 16 marks.

- **Q.2** a. Using Truth Table, Prove that $P \Leftrightarrow Q$ is equivalent to $(P \Rightarrow Q) \land (Q \Leftarrow P)$ (4)
 - b. Suppose A new operator exor denoted as ⊕ has been defined in the following manner:

P	Q	P exor Q	
T	T	F	
T	F	T	
F	T	T	
F	F	F	

Create a propositional calculus statement using \vee , \wedge and \oplus (exor) that is equivalent to P exor Q.

- c. Assume the following facts:
 - If it is not humid then it will rain
 - If it is humid, then it is hot.
 - It is humid now.
 - Using the propositional logic inference, answer the question, will it rain?
- Q.3a. What do you mean by Artificial Intelligence? Mention some of the characteristics of Intelligence. Also mention some of the tasks which require intelligence. (8)

0.4 a. Mention four different types of representational schemes.

- b. Explain the procedure of knowledge acquisition with the help of a diagram. (8)
- c. Create a semantic net for the following data:

Tom is a cat.

Tom caught a bird.

Tom is owned by John.

Tom is ginger in colour.

Cats like cream.

The cat sat on the mat.

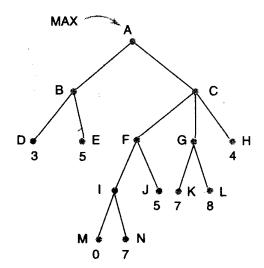
A cat is a mammal.

A bird is an animal.

All mammals are animals.

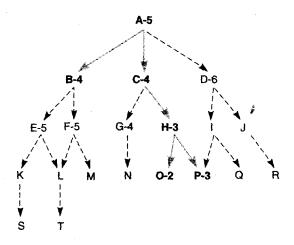
Mammals have fur.

- a. What do you mean by forward chaining? Explain with the help of examples **Q.5** taken from real-world. Can you use forward-chaining in ancestor-tree classification. why/why not? **(8)**
 - b. What is the basic idea behind Bayesian Network? Draw a Bayesian N/W that represent car fixing. **(6)**
 - c. Define Certainty Factor (CF). What does a negative CF suggest? **(2)**
- **Q.6** a. Write the Minimax Algorithm for Game-tree searching. Perform the algorithm on the following tree. (8)



b. Write a function for **Best-First Search** of a tree. Consider the following where the integers written against the node represent the value of the heurist for the Goal "P". Execute your function on this tree.

A-5



- Q.7 a. What do you mean by Rule-based expert systems? Explain its architecture. (8)
 - b. What are the guidelines to choose whether a problem is appropriate for expert system solutions? (8)
- **Q.8** a. What is a neural network? Compare neural networks with Rule based methods.

(8)

b. Create an AND network with extra input neuron.

(4)

c. Create a general two-layered feed-forward network.

(4)

- **Q.9** Discuss the application of Artificial Intelligence in the following domains:
 - (i) Online Negotiation
 - (ii) Online Auctions
 - (iii) Solving real-world problems with a focus on enhancing scalability
 - (iv) Generating Automated responses
 - (v) Automated Bundling and pricing goods

(16)