

Subject: C# AND .NET

Time: 3 Hours

Max. Marks: 100

DECEMBER 2010

NOTE: There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the Q.1 will be collected by the invigilator after half an hour of the commencement of the examination.
- Out of the remaining EIGHT Questions, answer any FIVE Questions. Each question carries 16 marks.
- Any required data not explicitly given, may be suitably assumed and stated.

Q.1 Choose the correct or the best alternative in the following: (2×10)

a. Polymorphism in C# can be achieved by:

- (A) method overloading (B) operator overloading.
(C) class overloading (D) both A and B

b. An example of a user defined integer type which provides a way for attaching names to numbers:

- (A) Class type (B) Array type
(C) Enumeration (D) None of the above.

c. Which of the following need not be overloaded:

- (A) Method. (B) Constructors.
(C) Destructors. (D) None of the above

d. Delegates in C# are used for the following purpose:

- (A) Callbacks (B) Event Handling
(C) Overloading (D) Both A and B

e. Delegates are of

- (A) Value type (B) Reference Type
(C) Both A and B (D) None

f. An Exception is caused by:

- (A) Syntax error (B) Run time Error
(C) Both A and B (D) None.

- g. Which of the following cannot be used to compare two strings for equality?
- (A) Overloaded Compare() Method
 - (B) Overloaded Equals() Method
 - (C) Overloaded Cmp() Method
 - (D) Overloaded === Operator
- h. Which of the following is not a C# access modifier:
- (A) Private
 - (B) Internal
 - (C) Protected internal
 - (D) Public internal.
- i. Which of the following operator cannot be overloaded:
- (A) ==
 - (B) <<
 - (C) &&
 - (D) !=
- j. Attempting to use a negative size for an array in C# could result in the following:
- (A) Run time error.
 - (B) Compile Time Error
 - (C) Static Error
 - (D) None of the above.

**Answer any FIVE Questions out of EIGHT Questions.
Each question carries 16 marks.**

- Q.2** a. With the help of a neat diagram explain the .NET frame work (10)
- b. What are single file and multifile assemblies? Explain. (6)
- Q.3** a. List and explain the various options available with C# compiler. (8)
- b. Explain the various C# “Preprocessor” Directives (8)
- Q.4** a. What is boxing and Unboxing? Explain both giving suitable examples (8)
- b. What do you understand by ‘params’ method of parameter passing? Give an example. (8)
- Q.5** a. What is encapsulation? Explain the two ways of enforcing encapsulation. (8)
- b. Design a linked list class in C# with methods to insert and delete nodes. The list should have the capability to store any type of data (8)
- Q.6** a. What do you understand by errors, bugs and exceptions? Give the important members of the system exception class. Illustrate the use of this class in throwing generic exceptions. (10)
- b. What do you understand by object lifetime? Explain. (6)

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- Q.7** a. Distinguish between shallow and deep copy, as applied to cloning .How would you implement cloning for a custom class using ICloneable interface. (10)
- b. Explain the importance of an interface in C#. With an example explain how an interface can be implemented in C#. (6)
- Q.8** a. With the help of suitable example explain what delegates are in C#. (8)
- b. What do you understand by asynchronous delegates in C#. Explain with an example. (8)
- Q.9** a. Explain with the help of a diagram the logical view of an assembly in the .NET framework. (6)
- b. Write and discuss the steps involved in building a shared assembly under .NET environment. (10)