## **AMIETE - CS (OLD SCHEME)**

Code: AC19 Time: 3 Hours

Student Bounty.com Subject: INTERNET & JAVA PROGRAM Max. Mark

## **DECEMBER 2010**

**NOTE:** There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the Q.1 will be collected by the invigilator after half an hour of the commencement of the examination.
- Out of the remaining EIGHT Questions answer any FIVE Questions. Each

Q.1	Choose the correct or the best alternative in the following:  a. Which one of the following is an error reporting protocol?		(2×10)
	b. DHCP stands for		
	<ul> <li>(A) Dynamic Host Control Protocol</li> <li>(B) Dynamic Host Configuration Protocol</li> <li>(C) Dynamic Host Connection Protocol</li> <li>(D) None of the above</li> </ul>		
	c. FTP does not use		
	<ul> <li>(A) Two transfer mode.</li> <li>(B) Control connection to remote computer before file can be transferred.</li> <li>(C) User Datagram Protocol.</li> <li>(D) Authorization of a user through login and password verification.</li> </ul>		
	d. Which type of web document is run at the client site?		
	<ul><li>(A) Static</li><li>(C) Active</li></ul>	<ul><li>(B) Dynamic</li><li>(D) All of the above</li></ul>	
	e. A top level class without any modifier is accessible to		
	<ul> <li>(A) any class</li> <li>(B) any class within the same package</li> <li>(C) any class within the same file</li> <li>(D) any subclass of this class</li> </ul>		
	f. What gets printed on standard output when the class below is compiled and executed by entering "java test lets see what happens"?  public class test {		d

- **Q.2** 

  - c. How congestion is controlled in TCP? **(4)**
- Q.3 a. What are the different services that TCP provides to Application Programs?

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- b. How FTP differs from other client-server applications?
- Student Bounty.com c. Discuss the different headers defined by MIME that can be added to the original e-Mail header section?
- a. Discuss the three domains of the DNS? **Q.4** 
  - Discuss the major components of a Web Browser?
  - c. What do you mean by state Information? Develop a CGI script that describe Long-Term state information? **(7)**
- 0.5 a. Java is said to be platform independent language. Comment **(4)** 
  - b. Suppose that a class, *Employee*, is defined as follows: **(6)**

```
class Employee {
    String lastName;
    String firstName;
    double hourlyWage;
    int yearsWithCompany;
}
```

Suppose that data about 100 employees is already stored in an array: Employee[] employeeData = new Employee[100];

Write a code segment that will output the first name, last name, and hourly wage of each employee who has been with the company for 20 years or more.

c. Differentiate between:

 $(3\times2)$ 

- (i) equals and equalsIgnoreCase()
- (ii) final and finalize()
- **Q.6** a. What do you understand by scope and lifetime of variables in Java? Explain with the help of program code. **(5)** 
  - b. Write a complete subroutine that finds the largest value in an array of ints. The subroutine should have one parameter, which is an array of type int[]. The largest number in the array should be returned as the value of the subroutine. **(5)**
  - c. Discuss throw and throws with respect to exception handling in Java. Also write a small program to support your discussion. **(6)**
- a. Suppose that you are writing an applet, and you want the applet to respond **Q.7** in some way when the user clicks the mouse on the applet. What are the four things you need to remember to put into the source code of your applet? **(4)** 
  - b. Explain what is meant by input focus. How is the input focus managed in a Java GUI program? **(4)**

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- c. What is Swing? Discuss the following (in brief):
  - (i) Tabbed Pane
  - (ii) Table
  - (iii)Tree
- Student Bounty.com a. What is an Applet? Differentiate between Java application and Java applet? **Q.8** Also, discuss the life cycle of an Applet?
  - b. Define RMI. Briefly discuss the architecture of RMI.
- **Q.9** a. Write a program in Java that uses FileInputStream class for reading bytes from a file. The program reads an existing file and displays its bytes on the screen. **(6)** 
  - b. Discuss the following methods:
    - (i) clone()
    - (ii) isInfinite() and isNaN()
    - (iii) currentTimeMillis()
    - (iv) compareTo()

**(10)**