## Computer science

Standard level
Paper 1

Tuesday 19 May 2015 (afternoon)

1 hour 30 minutes

## Instructions to candidates

- Do not open this examination paper until instructed to do so.
- Section A: answer all questions.
- Section B: answer all questions.
- The maximum mark for this examination paper is [70 marks].


## Section A

Answer all questions.

1. Construct a truth table for the following Boolean expression.
(A OR B) AND (NOT C OR B)
2. Outline one example of the use of a virtual private network (VPN).
3. Outline how a sub-procedure can be considered an example of abstraction.
4. Trace the following algorithmic fragment for $\mathrm{N}=6$. Show all working in a trace table.
```
SUM = 0
loop COUNT from 1 to (N div 2)
    if N mod COUNT = 0 then
        SUM = SUM + COUNT
    end if
end loop
if SUM = N then
    output "perfect"
else
    output "not perfect"
end if
```

5. Outline two usability features in relation to the characteristics of a new laptop.
6. Describe one way that software developers can ensure that the users are aware of any available updates for their products.
7. Six students are planning their group 4 project, which is due in two days. They have to produce a scientific report and give an animated computer presentation based on their analysis of water samples. These water samples are to be taken from four local lakes.
(a) Based on this information, identify four tasks that should be done by the students, listing the tasks in the order that they could be completed.
(b) Outline how two of the tasks identified in part (a) could be completed concurrently.
(c) Draw a Gantt chart to show the tasks from part (a), indicating the concurrency outlined in part (b). You do not need to include the timings for the tasks.

## Section B

Answer all questions.
8. An insurance company holds a large database of information about its customers, including the date of their next payment.

Once a month the database is searched to compile the following lists:

- list 1: customers whose next payment date will be within the next 30 days
- list 2: customers whose payment date has passed by more than 14 days but less than, or equal to, 30 days
- list 3: customers whose payment date has passed by more than 30 days.

Customers who are in list 3 are flagged for deletion.
(a) Construct an algorithm to illustrate the monthly process described above.

After the lists have been compiled, the following messages are sent out to customers.

- A reminder is sent to customers in list 1 .
- A warning that payments are more than 14 days overdue is sent to customers in list 2.
- A cancellation of contract is sent to customers in list 3 .
(b) Explain how the lists could be used to merge the data from the database with a word processor to create these messages automatically for sending either by post or by email.
(c) Outline the consequences of data loss to customers and to the company.
(d) Describe one method that the company could use to prevent data loss.

9. Six lawyers and one secretary work together in the same building and are connected via a LAN to a central server. Each has their own workstation.
(a) Outline the concept of the Open Systems Interconnection (OSI) model in communication across a network.
(b) Outline, with an example, the function of protocols.

The LAN has one server, which is connected to the internet. The workstations are connected to the server by cable. There is also a wireless connection.
(c) Outline one advantage and one disadvantage of allowing wireless access to the server.

Print jobs are sent to a shared printer from all workstations and added to the print queue in the order in which they are sent. A priority is given to each job based on the number of pages requested.

- The highest priority (1) is given to jobs with $1-3$ pages.
- The lowest priority (4) is given to jobs with more than 50 pages.

The jobs sent to the printer are held in a collection of objects. Each object includes the priority that has been given and the time it was sent to be printed.

If any job has been waiting more than 10 minutes it is moved to the front of the queue and is the next to be printed.
(d) Outline the steps needed to search the collection and return the next job to be printed.
10. (a) Identify two differences and two similarities between a bubble sort and a selection sort when sorting an array of 10 elements.

A cycling tour lasts for 15 days. The total time for each competitor is recorded in a one-dimensional array, TIMES [ ]. After each day's race, the array entry for each competitor is increased by their time for that day.

There are 150 competitors and the 10 fastest times are transferred to the array FASTEST [ ] and displayed on a screen each day.
(b) Explain why a selection sort would be more efficient than a bubble sort in this case.
(c) Construct an algorithm to transfer the 10 fastest times from the array TIMES [ ] to the array FASTEST []. Assume that the array TIMES [] is not sorted.

The race organizers need to display the names of the 10 fastest competitors, as well as their times, on the screen. There is another array, NAMES [ ], which contains the names of all competitors in the same order as their times in TIMES [ ] (for example, NAMES [5] and TIMES [5] are the name and time of the same competitor).
(d) Compare the use of two arrays, to hold the competitor's times and names, with the use of objects.

