## SECTION A

## Answer all questions.

1.	(a) State the function of a compiler and an interpreter.	[1 mark]
	(b) Outline <b>one</b> difference between a compiler and an interpreter.	[2 marks]
2.	Describe <b>one</b> reason why MICR might be used rather than OCR to input data.	[2 marks]
3.	Determine how many bits per second a device transmits if it sends 16kB of data per second (where 1 byte = 8 bits).	[2 marks]
4.	Outline <b>two</b> advantages of a shared database on a network.	[4 marks]
5.	State whether the transfer of data using a 64-bit bus is serial or parallel transmission.	[1 mark]
6.	Identify the <b>three</b> types of programming error, and give an example of <b>each</b> .	[6 marks]
7.	State two different forms of secondary memory.	[2 marks]
8.	Outline the difference between <i>batch processing</i> and <i>on-line processing</i> , stating an example of when <b>each</b> would be used.	[4 marks]
9.	Two types of error-checking during data entry are verification and validation.	
	(a) Describe verification and identify the type of error that it tries to prevent.	[3 marks]
	(b) Describe <b>one</b> validation technique and identify <b>one</b> situation in which it might be used.	[3 marks]

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## **SECTION B**

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## Answer three questions.

10. The following algorithm carries out an error-checking routine:

```
function CHECK(val DATA integer array [1..8])
  result boolean
  declare POS, COUNT integer

  COUNT <-- 0
  for POS <-- 1 upto 8 do
    if DATA[POS] = 1 then
        COUNT <-- COUNT+1
    endif
  endfor
  return (COUNT mod 2)=0
endfunction CHECK</pre>
```

<sup>(</sup>a) State the result of CHECK for DATA

0	1	1	1	0	1 )	1	0	
					[6]	Contraction of the second	State of the second second	

by copying and completing the following trace table:

POS	DATA [POS] = 1	COUNT	CHECK
		0	
1	false	0	
2	true	1	
	(		

[4 marks]

(b) Deduce the result of CHECK for:

1	1	0	0	1	0	1	0	DATA	
[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]		[1 mark]

- (c) Identify the error-checking method that the function CHECK is performing. [2 marks]
  (d) State a situation when this type of error-checking would be used. [1 mark]
- (e) Describe **one** problem with this error-checking method. [2 marks]

11. The computer-aided design (CAD) department of a company has recently had its computer system upgraded, which cost a lot of money. The employees create designs of parts which are entered into the system using special input devices. New software has been purchased that automatically outputs a list of the components needed to manufacture a new part, so that staff in the warehouse can collect them. In the previous system the component list was made by hand.

When an employee is updating a file, the system creates a copy of the file before the update is made. After the update, the copy is deleted.

The computer system used in the CAD department is:



(a)	State	e the network topology used in the CAD department.	[1 mark]				
(b)	Expl	Explain why a copy of the file is made when it is being updated.					
(c)		tify <b>two</b> comparisons that the company might make with the old em to make sure that it has been worth the cost.	[2 marks]				
(d)	(i)	Identify <b>one</b> input device and <b>one</b> output device that an employee might use when creating a design for a new part.	[2 marks]				
	(ii)	Outline the purpose of <b>each</b> device identified in (d) (i) in the creation of the design.	[2 marks]				

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12.	A group of	musicians wish to	o publish a song	they have	written. The	ey have created	a web-site
	to do this.	The song was reco	orded digitally re	ady for pu	blication.		

(a)	Outline the need for the conversion of data between analog and digital formats in this application.	[3 marks]
(b)	Explain <b>two</b> methods that could be used to speed up the time it takes to download the file that stores the recorded music.	[4 marks]
	web page is sent in HTML format, and the user's browser uses the code to nd the data (text, graphics, sound and video) into a web page.	
(c)	Explain why HTML format is used <b>and</b> why the data is separated into different files.	[3 marks]

Turn over

13. Data sent over a wide area network can be encrypted. One computer system splits the data into two parts. Each part is encrypted and sent separately to the destination. (For example, a credit card number is split into two parts; each part is encrypted and sent separately). After the data has been received, a different encryption algorithm is used and the data is sent back to the sending computer.



- (a) Define the term *encryption*, and outline **why** data is encrypted. [3 marks]
- (b) Outline why the data is sent in two parts, rather than as a complete item of data. [2 marks]
- (c) Explain the processes that occur at the sending computer **and** the receiving computer to make sure that the data is received correctly. [5 marks]

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