

MARKSCHEME

November 2001

COMPUTER SCIENCE

Higher Level

Paper 1

13 pages

SECTION A

1. 11001010 *[1 mark]*

2. (a) [1 mark] for the following, or similar definition:

- a tree is a hierarchical data structure
- each child node
- is below a parent
- a node which has child nodes below is parent node

(b) [1 mark] for any of the following [max 2 marks]:

- to search for files in a logical order
- directory as parent node
- sub directories as child nodes
- until list addresses of files found

3. [1 mark] for any of the following [max 2 marks]:

- carries data, instructions and addresses
- between CU, ALU and main memory
- to fetch and execute instructions

[1 mark] for any of the following [max 2 marks]. Overall [max 3 marks]:

- max processing speed needed
- parallel carries all bits at the same time
- serial would mean one bit at a time so too slow
- immediate access needed

4. *[max of 2 marks]* for advantage and **[2 marks]** for disadvantage **[1 mark]** for valid point and **[1 mark]** for description or justification.

Advantages

- no need to go to the doctor for trivial illnesses which saves time and money
- can be quickly reassured that illness not important
- doctor does not waste time with trivial complaints
- early warning of symptoms that could lead to serious illness
- some people feel too shy to explain their symptoms to a person and feel more secure with a computer.

Disadvantages

- medical expertise not easily transferred to program
- patients may not realise all the symptoms
- many illnesses need personal reassurance
- not a good way to find out that you may have a serious illness
- mistakes in input could have serious consequences in either direction

5. Circular

[1 mark] for any of the following [max 2 marks]:

- confines the list to a predefined area in store
- problems if queue becomes greater than given space
- only two pointers needed but each time item is added have to ensure front and end do not coincide
- and check for wrap around each time an item added or taken
- in the case of wrap around calculation of pointer takes time
- items do not have to be moved

Linear

[1 mark] for any of the following [max 2 marks]:

- if not moved up each time an item taken a lot of storage space is wasted
- very quick to add items as pointers quickly adjusted
- if list moved up when item taken then both pointers have to be adjusted and moving every item in a long list takes time

Allow any valid point on each structure / algorithm to implement the structure.

- 6. [2 marks] for each feature. [1 mark] for identifying and [1 mark] for explanation:
 - rotational delay (latency) disk rotating to appropriate sector
 - seek time as heads move to appropriate cylinder
 - transfer time to send data from disk to main memory
- (a) [max 2 marks] with one for each of the following points: MHz refers to frequency [1 mark] of fetch execute cycles [1 mark] per second in this case 750 mega [1 mark] or binary million [1 mark] cycles per second
 - (b) personal computer or workstation or portable [1 mark]

8. [1 mark] for:

OS / applications need more memory

[1 mark] for reason why:

use of more complex GUIs, spread of multi-tasking etc.

9. [1 mark] for each valid point up to [max 2 marks]:

Systems analysis

- system needs to change over time [1 mark]
- to incorporate new features *[1 mark]*
- update system in light of how it has performed [1 mark]

Code preparation

[1 mark] for each valid point up to [max 2 marks]:

- new sections of code may have to be written [1 mark]
- some may need amending in the light of changing circumstances [1 mark]
- for example new fields in records [1 mark]
- space for more records in a file [1 mark]

10. [1 mark] for each valid point [max 2 marks]:

- sending computer sends message "ready to send"
- receiving computer sends message "ready to receive"
- handshake established and first computer sends

11. [1 mark] for each valid point [max 2 marks]:

- allows one object to be derived from another
- the derived object has all the data members and functions of the original
- plus any extra that are defined within it

12. [1 mark] for each valid point [max 3 marks]:

- cost of installing hardware and software for new system
- configuration of possible systems/details of proposed new system
- · description of effects of new system on production and workers
- cost benefit analysis

SECTION B

LEFT	RIGHT	POS	output
1	6	3	
4	6	5	
4	5	4	item found

13. (a) Award [1 mark] for each correct line and [1 mark] for output:

[total 4 marks]

(b) There are various possibilities. *Allocate:* [1 mark] initialise a counting variable z <= 1

[1 mark] note position where found POS <= POSITION

[2 marks] for looking to right (allow [1 mark] for attempt) e.g. Z <-- 1 POS = POSITION

[1 mark] for also going left
[1 mark] for terminating with:
until LEFT > RIGHT or Z = 0

[6 marks]

14.

а	b	С	lights
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	0
1	1	1	0

- 10 -

[1 mark] for each 2 rows correct. e.g. 5 rows correct gets [2 marks] [max 4 marks]

(b) [2 marks] for the following expression:

(not a.b.not c) + (not a.b.c) + (a.not b.not c) + (a.not b.c)

[1 mark] if no more than one term is incorrectly transferred from the truth table.

Allow [2 marks] for follow through if truth table is incorrect but expression is correctly derived from the truth table. [max 2 marks]

(c) By Karnaugh map

	С	not c	
not a.not b			
not a.b	1	1	\triangleright
a.b			
a.not b	1	1	\triangleright

(not a.b) OR (a.not b)

from first and second terms: not a b(c OR not c) = not a b from third and fourth terms: a not b(not c OR c) = a not b

Final expression simplifies to a XOR b

[4 marks] for a XOR b; [3 marks] for (not a b) OR (a not b). Allow follow through [max 4 marks].

- **15.** (a) [1 mark] for each of the following [max 2 marks] :
 - Go to head pointer, compare name,
 - if not equal follow next pointer
 - repeat until name of artist found.
 - (b) [1 mark] for clear start node.
 [2 marks] for clear pointers to next two nodes.
 [1 mark] for indicating year and artist pointers.
 - (c) [1 mark] for each of the following points [max 4 marks] :
 - stack is used to record the return addresses
 - last one added is first returned
 - by creating linked list pointing to return address each time subroutine called
 - include back pointers
 - and traversing in reverse order to return to correct address.

16. (a) (i) Accept [1 mark] for each of the following [max 3 marks]:

- when buffer full an interrupt sent to O/S
- spell checking halted
- necessary location addresses put on stack
- buffer emptied
- information taken off stack and spell checking continues

(ii) Accept [1 mark] for each of the following [max 3 marks]:

- when buffer full data transferred directly to memory
- processor not involved
- spell checking continues unhalted
- (b) address bus *[max 2 marks]*
 - address of data needed
 - sent from instruction register
 - opens appropriate path to memory location

data bus *[max 2 marks]*

- · data copied from memory location
- sent along data bus to accumulator

17. (a) Test data would be generated by some other device [1 mark] and output checked for correct warning signals [1 mark]
Give [1 mark] for making clear that not a real heart used and [1 mark] for output check [max 2 marks]

(b)

- normal data [1 mark] that is data within the expected range [1 mark]
- extreme data [1 mark] that is beyond normal limits [1 mark]
- abnormal data [1 mark] e.g. no signal at all [1 mark] too high for a real heart [1 mark]
- data at the limits *[1 mark] i.e.* just inside/outside normal range *[1 mark]*

[max 2 marks] for each type of data. Accept only two answers [max 4 marks].

(c) *[2 marks]* for stating at least 2 different methods of changeover and *[2 marks]* for clearly explained implications.

For example

- parallel running *[1 mark]* so that if a failure in new system the existing one gives backup *[1 mark]*
- direct changeover [1 mark] could be risky with no backup [1 mark]
- phased introduction [1 mark] gives staff time to get accustomed to new system [1 mark]