Centre Number			Candidate Number		
Surname					
Other Names					
Candidate Signature					



General Certificate of Secondary Education June 2015

# Media Studies (Double Award) 48103R

## Unit 3 Exploring Media Industries

Thursday 18 June 2015 9.00 am to 10.30 am

### For this paper you must have:

• insert to accompany Section B (enclosed).

#### Time allowed

• 1 hour 30 minutes

#### Instructions

- Use black ink or black ball-point pen.
- Fill in the boxes at the top of this page.
- Answer all questions. You are advised to spend 45 minutes on Section A and 45 minutes on Section B.
- You must answer the questions in the spaces provided. Do not write outside the box around each page or on blank pages.
- Do all rough work in this book. Cross through any work you do not want to be marked.

## Information

- The marks for questions are shown in brackets.
- The maximum mark for this paper is 60.
- You are reminded of the need for good English and clear presentation in your answers.
- In Question 15 you will be marked on your ability to:
  - use good English
  - organise information clearly
  - use media terminology where appropriate.

For Examiner's Use					
Examiner's Initials					
Question	Mark				
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					
TOTAL					



## Section A

There are 30 marks for this section.

Answer **all** questions in the spaces provided, using examples from the **two** media industries you have studied.

Audien	ces and Media Products	
1	From the media industries you have studied, give an example of a <b>type of research</b> into audience response collected by <b>one</b> industry. You must name the industry. [2 marks]	

2	Explain the difference between <b>niche</b> and <b>mainstream</b> audiences. In your answer, give an example of a media product aimed at a <b>niche</b> audience and a media product aimed at a <b>mainstream</b> audience.  [4 marks]	
	Extra space	

Turn over for the next question



From the media industries you have studied, name <b>one</b> orga of <b>ownership</b> .	nisation <b>and</b> its type
·	[2 marks
Evalois ture different ways in which read a productions are fi	
Explain <b>two</b> different ways in which media productions are <b>fi</b>	nanced. [4 marks
Extra space	



	e technical role within a media industry you e main function of this role.	have studied and briefly  [2 mag)
their emplo	advantages and disadvantages in employer eyees in the media industries. Give one adv loyer, explaining each.	
	е	



ula	tion and Ethical/Legal Constraints	
	The media are often accused of <b>intruding</b> upon the lives of ordinary people Explain how a media industry you have studied might intrude on people's live <b>one</b> example.	es and
		[2 marks]
	Name a media regulatory body. Explain two responsibilities of this body using examples from the media industries you have studied.	<b>y</b> ,
	demig enampies nem une media madeines yeu mane edualeur	[4 marks]
	Extra space	



IOIC	ogical Developments	
	Give <b>one</b> example of <b>User Generated Content</b> and briefly describe how a media industry you have studied uses this content in its output.	[2 marks
	From the media industries you have studied, give an example of a <b>technolo development</b> . Explain <b>one</b> benefit and <b>one</b> drawback of this development f <b>audiences</b> .	or
		[4 marks
	Extra space	



#### **Section B**

There are 30 marks for this section.

Answer all questions in the spaces provided.

Carefully read the media industry fact cards in the enclosed insert (taken from The National Careers Service website) and answer the following questions. You are encouraged to draw on both the information contained in the fact cards and the knowledge you have gained during your studies.

11	Give <b>two</b> examples of identified skills gaps and explain why these skills are so important to the media industries concerned.
	[5 marks]

of most of the media industry fact cards. Give <b>two</b> examples of how me	edia industrie
The need to be aware of cross-media and multi-platform developments of most of the media industry fact cards. Give <b>two</b> examples of how meare taking advantage of <b>cross-media</b> and <b>multi-platform</b> developments	edia industrie
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14	How are developments in technology creating new copyright and intellectual property rights issues for the media industries? Give <b>two</b> examples.					
	[5 marks]					
15	What new media employment opportunities can you see for people like you who might be working in the media industries in 5 years' time? Give <b>two</b> examples.  [10 marks]					
	To gain full marks in this question you should use good English, organise information clearly and use media terminology where appropriate.					



Extra space	

10

# **END OF QUESTIONS**





