

**OCR GCSE IN MATHEMATICS C (*GRADUATED ASSESSMENT*)      J517**

**Key Features**

- All candidates have access to Grade C.
- Tried and tested modular approach.
- A clear progression route to AS/A Level Mathematics specifications.
- Short-term goals provide motivation for candidates at all levels.
- Regular, reliable feedback on candidates' progress.
- Series of textbooks to cover in full the material of each module.
- High quality support material.

**Support and In-service Training for Teachers**

- A programme of In-Service training meetings arranged by the Training and Customer Support Division (telephone 01223 552950).
- Specimen question papers and mark schemes, available from the OCR website at [www.ocr.org.uk](http://www.ocr.org.uk).
- Mark schemes and a report on the examination, compiled by senior examining personnel after each examination session.
- A regular newsletter.

**For first teaching from September 2007**






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Throughout the specification the following icons are used to signpost teaching and learning opportunities in:  Citizenship  ICT  Key Skills

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# OCR GCSE IN MATHEMATICS C (GRADUATED ASSESSMENT) J517

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## SECTION A: SPECIFICATION SUMMARY

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### TIERS

Grades	Foundation Tier G to C	Higher Tier D to A*
A*	Candidates take at least <b>two</b> from Units M1-M10 (B271-B280) <b>plus</b> Unit TF (B281)	Candidates take at least <b>two</b> from Units M1-M10 (B271-B280) <b>plus</b> Unit TH (B282)
A		
B		
C		
D		
E		
F		
G		

### UNITS

Unit Identifier	Entry Code	Title	Duration	Weighting
M1	B271	Module Test M1	1 hour	25%
M2	B272	Module Test M2	1 hour	25%
M3	B273	Module Test M3	1 hour	25%
M4	B274	Module Test M4	1 hour	25%
M5	B275	Module Test M5	1 hour	25%
M6	B276	Module Test M6	1 hour	25%
M7	B277	Module Test M7	1 hour	25%
M8	B278	Module Test M8	1 hour	25%
M9	B279	Module Test M9	1 hour	25%
M10	B280	Module Test M10	1 hour	25%
TF	B281	Terminal Paper (Foundation)	2 hours	50%
TH	B282	Terminal Paper (Higher)	2 hours	50%

## MODULE TESTS

The specification has been divided into a series of **ten** stages which are graduated in content and level of difficulty. Corresponding to each stage a module test will be set. Each module test will be in **two** sections, A and B, each of **30** minutes duration. Use of a calculator is prohibited in Section A. *Using and Applying Mathematics* will be assessed in the tests as an integral part of questions set on AO2, AO3 and AO4 content.

Candidates will normally take the course over **two** years and must enter at least **two** different module tests.

Modules will be available in January, March and June as shown in Section 4.7.

Most module tests target a pair of grades, for example M10 targets A\* and A.

## TERMINAL EXAMINATION

All candidates will take **one** terminal examination. The paper is in **two** sections, A and B, each of **one** hour duration. Use of a calculator is prohibited in Section A.

The terminal examination for the Higher Tier will predominantly sample the criteria for modules M6-M10, and the Foundation Tier will sample the criteria for M1-M7.

*Using and Applying Mathematics* will be assessed in the examinations as an integral part of questions set on AO2, AO3 and AO4 content.

## ENTRY OPTIONS

Entry Code/ Option Code	Tier	Valid Combinations
J517/F	Foundation	At least <b>two</b> from Units M1-M10 (B271-B280) <b>plus</b> Unit TF (B281)
J517/H	Higher	At least <b>two</b> from Units M1-M10 (B271-B280) <b>plus</b> Unit TH (B282)

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## SECTION B: GENERAL INFORMATION

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### 1 Introduction

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#### 1.1 RATIONALE

The aim in preparing this GCSE specification has been to promote the teaching and learning of Mathematics at Key Stage 4 in schools and to provide a suitable one-year post-16 course. The specification meets the requirements of the National Curriculum Orders for Key Stage 4 Mathematics, the Qualifications and Curriculum Authority Regulations (QCA, 1999) for GCSE specifications.

The broad objectives in designing the scheme have been to retain as far as possible the basic model that has proved popular in the previous J516 specification. In particular teachers have welcomed the motivational effect of the module tests and the objective information provided about candidates' progress via the test results. For this specification the structure has been simplified to **two** tiers, with Grade C available to all candidates.

The module-test structure continues to provide a single series of **ten** stages with a direct link to National Curriculum levels at Key Stage 3.

Candidates who successfully complete courses based on these specifications will have a suitable basis for progression to further study in mathematics or related subjects or directly into employment.

OCR has taken great care in the preparation of this specification and assessment material to avoid bias of any kind.

#### 1.2 CERTIFICATION TITLE

This specification will be shown on a certificate as:

OCR GCSE in Mathematics C

#### 1.3 LEVEL OF QUALIFICATION

This qualification is approved by the regulatory authorities (QCA, DELLS and CCEA) as part of the National Qualifications Framework.

Candidates who gain Grades G to D will have achieved an award at Level 1.

Candidates who gain Grades C to A\* will have achieved an award at Level 2.

#### 1.4 RECOMMENDED PRIOR LEARNING

Candidates who are taking courses leading to this qualification at Key Stage 4 should normally have followed the corresponding Key Stage 3 Programme of Study within the National Curriculum.

Candidates entering this course should have achieved a general educational level equivalent to National Curriculum Level 3, or a Distinction at Entry Level within the National Qualifications Framework.

## 1.5 PROGRESSION

GCSE qualifications are general qualifications that enable candidates to progress either directly to employment, or to proceed to further qualifications.

Many candidates who enter employment with one or more GCSEs would undertake training or further part-time study with the support of their employer.

Progression to further study from GCSE will depend upon the number and nature of the grades achieved. Broadly, candidates who are awarded mainly Grades G to D at GCSE could either strengthen their base through further study of qualifications at Level 1 within the National Qualifications Framework or could proceed to Level 2. Candidates who are awarded mainly Grades C to A\* at GCSE would be well prepared for study at Level 3 within the National Qualifications Framework.

This specification provides progression from the Entry Level Certificates in Mathematics Specifications A (3910) and B (3913).

## 1.6 OVERLAP WITH OTHER QUALIFICATIONS

This specification satisfies completely the requirements for the qualification for the KS4 award of GCSE Mathematics. It is identical in content, but different in structure, to other OCR GCSE Mathematics Specifications. The content of this Programme of Study is partly contained in

- GCSE Statistics;
- Free-Standing Mathematics Units at Foundation and Intermediate Levels.

## 1.7 KEY SKILLS PROXY

A grade in the range of G to D in GCSE Mathematics provides exemption for the external test for the *Application of Number* Key Skill at Level 1.

A grade in the range of C to A\* in GCSE Mathematics provides exemption for the external test for the *Application of Number* Key Skill at Level 2.

## 1.8 RESTRICTIONS ON CANDIDATE ENTRIES

Candidates who enter for this GCSE specification **may not** also enter for any other GCSE specification with the certification title *Mathematics* in the same examination series.

Candidates who enter for this GCSE **may** also enter for any Entry Level Certificate, Free-Standing Mathematics Unit (including *Additional Mathematics*) or NVQ qualification.

Every specification is assigned to a national classification code indicating the subject area to which it belongs.

Centres should be aware that candidates who enter for more than one GCSE qualification with the same classification code will have only **one** grade (the highest) counted for the purpose of the School and College Performance Tables.

The classification code for this specification is 2210.



## **1.9 CODE OF PRACTICE REQUIREMENTS**

These specifications comply in every respect with the revised Code of Practice requirements for courses starting after September 2001.

## **1.10 STATUS IN WALES AND NORTHERN IRELAND**

This specification has been approved by DELLS for use by centres in Wales and by CCEA for use by centres in Northern Ireland.

This specification has been written against the Key Stage 4 Programme of Study for England. Candidates entering for this GCSE in Wales/Northern Ireland must be taught all the material required in the National Curriculum in their own country.

Candidates in Wales and Northern Ireland should not be disadvantaged by terms, legislation or aspects of government that are different from those in England. Where such situations might occur, including in the external assessment, the terms used have been selected as neutral, so that candidates may apply whatever is appropriate to their own situation.

OCR will provide specifications, assessments and supporting documentation only in English.

Further information concerning the provision of assessment materials in Welsh and Irish may be obtained from the Customer Contact Centre at OCR (telephone 01223 553998)<sup>1</sup>.

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<sup>1</sup> The OCR Customer Contact Centre is open to take your calls between 8.00am and 5.30pm. Please note that as part of our quality assurance programme your call may be recorded or monitored for training purposes.

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## 2 Specification Aims

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The aims of this GCSE specification are to encourage candidates to:

- develop a positive attitude to mathematics;
- consolidate basic skills and meet appropriately challenging work;
- apply mathematical knowledge and understanding to solve problems;
- think and communicate mathematically – precisely, logically and creatively;
- appreciate the place and use of mathematics in society;
- apply mathematical concepts to situations arising in their own lives;
- understand the interdependence of different branches of mathematics;
- acquire the skills needed to use technology such as calculators and computers effectively;
- acquire a firm foundation for further study.

The specific aims of the modular components of the specification are to:

- provide a series of progressive, accessible targets, which give candidates a sense of achievement and progress;
- provide targets, which are challenging, by demanding a high level of competence, but at the same time ensuring that the targets are attainable;
- provide information on candidates' mathematical progress to teachers, parents, prospective employers and the candidates themselves;
- provide a clear link, where appropriate, with candidates' performance at Key Stage 3.

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## 3 Assessment Objectives

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A course based on this specification requires candidates to demonstrate their knowledge, understanding and skills in the following assessment objectives. These relate to the knowledge, skills and understanding in the KS4 Programmes of Study.

**Using and Applying Mathematics (AO1)**

**Number and Algebra (AO2)**

**Shape, Space and Measures (AO3)**

**Handling Data (AO4)**

The Assessment Objective AO1, *Using and Applying Mathematics*, will be assessed in the question papers as an integral part of questions assessing the content of AO2, AO3 and AO4.

## 4 Scheme of Assessment

### 4.1 TIERS

The scheme of assessment consists of **two** tiers: Foundation Tier and Higher Tier. Foundation Tier assesses Grades G to C, and Higher Tier assesses Grades D to A\*. Candidates will be entered for either the Foundation Tier or the Higher Tier.

The specification permits staged assessment within each tier and uses a modular model.

In no circumstances will a candidate entered for the Foundation Tier be awarded a grade higher than Grade C. Candidates achieving marginally less than the minimum mark for Grade D on the Higher Tier will be awarded Grade E. Candidates failing to achieve this standard will be ungraded.

Grades	Foundation Tier G to C	Higher Tier D to A*
A*	Candidates take at least <b>two</b> from Units M1-M10 (B271-B280) <b>plus</b> Unit TF (B281)	Candidates take at least <b>two</b> from Units M1-M10 (B271-B280) <b>plus</b> Unit TH (B282)
A		
B		
C		
D		
E		
F		
G		

### 4.2 UNITS

Unit Identifier	Entry Code	Title	Duration	Weighting
M1	B271	Module Test M1	1 hour	25%
M2	B272	Module Test M2	1 hour	25%
M3	B273	Module Test M3	1 hour	25%
M4	B274	Module Test M4	1 hour	25%
M5	B275	Module Test M5	1 hour	25%
M6	B276	Module Test M6	1 hour	25%
M7	B277	Module Test M7	1 hour	25%
M8	B278	Module Test M8	1 hour	25%
M9	B279	Module Test M9	1 hour	25%
M10	B280	Module Test M10	1 hour	25%
TF	B281	Terminal Paper (Foundation)	2 hours	50%
TH	B282	Terminal Paper (Higher)	2 hours	50%

### 4.3 RE-SIT RULES

Candidates may re-sit any module test once only *prior* to certification. The better score will be used in the aggregation.

*After* certification candidates who wish to re-sit must sit *at least* the Terminal Paper again, but may carry forward their module test marks.

Individual unit results will have a shelf-life limited only by that of the specification.

### 4.4 CERTIFICATION

Candidates must be entered for certification to claim their overall grade. Candidates should be entered under the relevant option code (see below).

#### Entry Options

Candidates take a minimum of **three** units.

Entry Code/ Option Code	Tier	Valid Combinations
J517/F	Foundation	At least <b>two</b> from Units M1-M10 (B271-B280) <b>plus</b> Unit TF (B281)
J517/H	Higher	At least <b>two</b> from Units M1-M10 (B271-B280) <b>plus</b> Unit TH (B282)

The best **two** scores from Units M1-M10 (B271-B280) will be used in the aggregation. These must be for different units.

#### Terminal Rules

Units TF and TH (B281 and B282) must only be taken in the terminal session.

### 4.5 QUESTION PAPERS

#### 4.5.1 Module Tests

- The specification has been divided into a series of stages that are graduated in content and level of difficulty. The criteria for each stage are set out in Section C.
- Corresponding to each stage a module test will be set. The module tests sample the criteria for the stage although, where appropriate, some directly-related content from a lower stage may be included.
- *Using and Applying Mathematics* (AO1) will be assessed in the tests as an integral part of questions set on AO2, AO3 and AO4 content. Questions will be set in context where appropriate and there will be an appropriate proportion of questions demanding the unprompted solution of multi-step questions.

- The majority of module tests will include at least **one** question where candidates will be expected to supply the units of the answer and/or at least **one** question where candidates will be asked to give the answer to an appropriate degree of accuracy.
- Each module test will be **one** hour in duration and in **two** sections, A and B, each of **30** minutes duration.
- Section A will contain questions to be answered without the use of a calculator and Section B will contain questions to be answered with the use of a calculator.
- Criteria which expressly require the use of written or mental methods will only be assessed in Section A and criteria which expressly require the use of a calculator will only be assessed in Section B.
- Candidates will require a calculator with scientific functions for Units M6-M10.
- Candidates will sit module tests on dates fixed by OCR. Tests are taken under normal examination conditions and are externally set and marked.
- The module tests target principally the following grades:

Unit	M1	M2	M3	M4	M5	M6	M7	M8	M9	M10
<b>Target Grades</b>	G	G, F	F	F, E	E	D	C	B	A	A*

- The allocation of marks between Assessment Objectives is shown in the following grid.

Unit	M1	M2	M3	M4	M5	M6	M7	M8	M9	M10
<b>Marks for AO2: Number</b>	19-22	19-22	15-18	15-18	13-16	13-16	12-14	12-14	7-9	7-9
<b>Marks for AO2: Algebra</b>	5-7	5-7	9-11	9-11	11-13	11-13	12-15	12-15	17-20	17-20
<b>Marks for AO3: Shape, Space and Measures</b>	12-15	12-15	12-15	12-15	12-15	12-15	12-15	12-15	12-15	12-15
<b>Marks for AO4: Handling Data</b>	9-11	9-11	9-11	9-11	9-11	9-11	9-11	9-11	9-11	9-11
<b>Total Marks</b>	50	50	50	50	50	50	50	50	50	50

In addition, *Using and Applying Mathematics* (AO1) will be assessed in the question papers as an integral part of questions set on AO2, AO3 and AO4 content.

- Candidates will normally take the course over **two** years and enter **three** module tests: in January and June of the first year of the course and in March of the second year of the course. Alternative routes through the course are possible, subject to the availability of module tests.
- Candidates should be entered for a minimum of **two** different module tests.
- Candidates following a **one**-year course will normally enter **two** module tests, in January and March. However as the January module tests are designed primarily for candidates in the first year of the course OCR cannot guarantee that these will be available to candidates in their second year in the event of future changes to the specification.
- The results of the module tests will be reported on a Uniform Mark Scale and sent to centres on the appropriate results date for the session. The marks awarded will depend on

the grades targeted by the test. For example, a good performance on M7 will receive a higher uniform score than a good performance on M5.

- At aggregation, each candidate's best **two** uniform scores from different module tests will be used when calculating the final grade.

#### 4.5.2 Terminal Paper

- All candidates will sit a Terminal Paper.
- The Higher Tier Terminal Paper will predominantly sample criteria from Units M6-M10, and the Foundation Tier Terminal Paper will sample criteria from Units M1-M7.
- Candidates are allowed to enter *either* terminal examination. For example, a candidate may be entered for M6 and M7 and *either* the Foundation or the Higher Terminal Paper.
- The tier of entry for the terminal examination will determine the overall grades available to the candidate.
- Each terminal examination will be of **two** hours duration and will be in **two** sections, A and B, each of **one** hour duration.
- In Section A candidates will not be allowed to use a calculator. In Section B candidates will be expected to demonstrate effective use of a calculator.
- For either terminal paper candidates will be expected to have access to a calculator with scientific functions.
- The allocation of marks and grades on the papers is shown in the following grid.

Terminal Paper	Grades Available	Marks Allocated to Grades	Total Marks	Duration
Foundation Paper (TF)	G – F, E – C	50, 50	100	2 hours
Higher Paper (TH)	D – C, B – A*	50, 50	100	2 hours

- The allocation of marks between Assessment Objectives is shown in the following grid.

Terminal Paper	AO2: Number	AO2: Algebra	AO3: Shape, Space and Measures	AO4: Handling Data
Foundation Paper (TF)	30-33	20-22	25-30	18-22
Higher Paper (TH)	20-22	30-33	25-30	18-22

In addition, *Using and Applying Mathematics* (AO1) will be assessed in the question papers as an integral part of questions set on AO2, AO3 and AO4 content.

- Questions will be set in context where appropriate and some questions will demand the unprompted solution of multi-step problems.
- In each paper there will be at least **one** question where candidates will be expected to supply the units of the answer and/or at least **one** question where candidates will be expected to give the answer to an appropriate degree of accuracy.

## 4.6 UNIFORM MARKS

The specification is graded on a Uniform Mark Scale. The uniform mark thresholds for each of the units are shown below:

Grade	Modular Papers (M1-M10)	Terminal Foundation Paper (TF)	Terminal Higher Paper (TH)	Total (Max. 800)
A*	180		360	700
A	160		320	620
B	140		280	540
C	120	240	240	460
D	100	200	200	380
E	80	160	*	300
F	60	120		220
G	40	80		140

\* At Higher tier Grade E is an allowed grade, and in common with other specifications the boundary is set at half band width.

## 4.7 UNIT AVAILABILITY

There are **three** assessment sessions in each year, January, March and June. The availability of units is shown below (the availability in subsequent years is the same as in 2010).

Unit Identifier	Entry Code	Title	Jan 2008	Mar 2008	June 2008	Jan 2009	Mar 2009	June 2009	Jan 2010	Mar 2010	June 2010
M1	B271	Module Test M1	Y		Y	Y		Y	Y		Y
M2	B272	Module Test M2	Y	Y	Y	Y	Y	Y	Y	Y	Y
M3	B273	Module Test M3	Y	Y	Y	Y	Y	Y	Y	Y	Y
M4	B274	Module Test M4	Y	Y	Y	Y	Y	Y	Y	Y	Y
M5	B275	Module Test M5	Y	Y	Y	Y	Y	Y	Y	Y	Y
M6	B276	Module Test M6	Y	Y	Y	Y	Y	Y	Y	Y	Y
M7	B277	Module Test M7	Y	Y	Y	Y	Y	Y	Y	Y	Y
M8	B278	Module Test M8	Y	Y	Y	Y	Y	Y	Y	Y	Y
M9	B279	Module Test M9			Y	Y	Y	Y	Y	Y	Y
M10	B280	Module Test M10			Y	Y	Y	Y	Y		
TF	B281	Terminal Paper (Foundation)			Y	Y		Y			
TH	B282	Terminal Paper (Higher)				Y	Y		Y		

## 4.8 WEIGHTING OF ASSESSMENT OBJECTIVES

A summary of the relationship between the units and the assessment objectives in the scheme of assessment is shown in the following grid.

	<b>AO2: Number and Algebra</b>	<b>AO3: Shape, Space and Measures</b>	<b>AO4: Handling Data</b>	<b>Total</b>
<b>Module Tests</b>	25-28%	12-15%	9-11%	50%
<b>Terminal Paper</b>	50-55%	25-30%	18-22%	100%

*A minimum of 20% of the assessment on each paper will be attributable to AO1 in contexts provided by the other assessment objectives.*

## 4.9 ASSESSMENT OF WRITTEN COMMUNICATION AND ICT

Candidates are expected to:

- present relevant information in a form that suits its purpose;
- ensure text is legible and that spelling, punctuation and grammar are accurate, so that meaning is clear.

Marks are not awarded specifically for the above points but clear presentation of work will enable identification of work that would earn marks for method and accuracy of mathematics.

Candidates are also expected to:

- use calculators effectively and efficiently, know how to enter complex calculations and use function keys for reciprocals, squares and powers (Foundation Tier: F2.3o);
- use calculators effectively and efficiently, knowing how to enter complex calculations; use an extended range of function keys, including trigonometrical and statistical functions relevant across this Programme of Study. (Higher Tier: H2.3o).

Questions will be set in Section B of both of the module tests and the terminal examination that will specifically test the use of calculators.

In addition, it is expected that candidates should be given the opportunity to:

- use spreadsheets to construct formulae to model situations;
- use databases or spreadsheets to present their findings and to display their data;
- use graphics software for simple curve-fitting techniques and to explore transformations;
- retrieve data from the Internet.

## 4.10 GUIDED LEARNING HOURS

This GCSE specification requires a nominal **90** guided learning hours (glhs) of delivery time.



## 4.11 DIFFERENTIATION

In the question papers differentiation will be achieved by setting questions which are designed to assess candidates at the appropriate levels of ability and which are intended to allow all candidates to demonstrate what they know, understand and can do. The differentiated papers enable candidates entered at the appropriate tier to display positive achievement. If candidates are to benefit from taking an assessment designed to meet their particular needs, centres must take care that each candidate is entered for the module tests for which they are most suited and the appropriate tier for the terminal examination.

## 4.12 AWARDING OF GRADES

The candidate's overall grade will be awarded on the basis of the weighted aggregate of the sum of their best **two** module test uniform scores (from different modules) and their terminal examination mark.

The weightings are module tests 50% and terminal examination 50%.

In Foundation Tier, candidates achieving less than the minimum mark for Grade G will be ungraded. In Higher Tier, candidates achieving marginally less than the minimum mark for Grade D may be awarded Grade E; those with lower marks will be ungraded.

## 4.13 GRADE DESCRIPTIONS

Grade descriptions are provided to give a general indication of the standards of achievement likely to have been shown by candidates awarded particular grades. The descriptions must be interpreted in relation to the content in the specification; they are not designed to define that content. The grade awarded will depend in practice upon the extent to which the candidate has met the assessment objectives overall. Shortcomings in some aspects of candidates' performance in the assessment may be balanced by better performance in others.

### Grade F

In order to carry through tasks and solve mathematical problems, candidates identify and obtain necessary information; they check their results, considering whether these are sensible. Candidates show understanding of situations by describing them mathematically using symbols, words and diagrams. They draw simple conclusions of their own and give an explanation of their reasoning.

Candidates use their understanding of place value to multiply and divide whole numbers and decimals by 10, 100 and 1000. They order, add and subtract negative numbers in context. They use all **four** operations with decimals to **two** places. They reduce a fraction to its simplest form by cancelling common factors and solve simple problems involving ratio and direct proportion. They calculate fractional or percentage parts of quantities and measurements, using a calculator where necessary. Candidates understand and use an appropriate non-calculator method for solving problems involving multiplying and dividing any **three**-digit by any **two**-digit number. In solving problems with or without a calculator, candidates check the reasonableness of their results by reference to their knowledge of the context or to the size of the numbers, by applying inverse operations or by estimating using approximations. Candidates explore and describe number patterns and relationships including multiple, factor and square. They construct, express in symbolic form, and use simple formulae involving **one** or **two** operations.

When constructing models and when drawing, or using shapes, candidates measure and draw angles as accurately as practicable, and use language associated with angle. They know the angle sum of a triangle and that of angles at a point. They identify all the symmetries of two dimensional shapes. They know the rough metric equivalents of imperial units still in daily use and convert one metric unit to another. They make sensible estimates of a range of measures in relation to everyday situations. Candidates calculate areas of rectangles. Candidates use co-ordinates in all **four** quadrants to locate and specify points.

Candidates understand and use the mean of discrete data. They compare **two** simple distributions using the range and **one** of the mode, median or mean. They interpret graphs and diagrams, including pie charts, and draw conclusions. They understand and use the probability scale from 0 to 1. Candidates make and justify estimates of probability by selecting and using a method based on equally likely outcomes or on experimental evidence as appropriate. They understand that different outcomes may result from repeating an experiment.

## Grade C

Starting from problems or contexts that have been presented to them, candidates refine or extend the mathematics used to generate fuller solutions. They give a reason for their choice of mathematical presentation, explaining features they have selected. Candidates justify their generalisations, arguments or solutions, showing some insight into the mathematical structure of the problem. They appreciate the difference between mathematical explanation and experimental evidence.

In making estimates candidates use appropriate techniques and multiply and divide mentally. They solve numerical problems involving multiplication and division with numbers of any size using a calculator efficiently and appropriately. They understand the effects of multiplying and dividing by numbers between 0 and 1. They use ratios in appropriate situations. They understand and use proportional changes. Candidates find and describe in symbols the next term or the  $n$ th term of a sequence, where the rule is linear. Candidates calculate one quantity as a percentage of another. They multiply **two** expressions of the form  $(x + n)$ ; they simplify the corresponding quadratic expressions. They solve simple polynomial equations by trial and improvement and represent inequalities using a number line. They formulate and solve linear equations with whole number coefficients. They manipulate simple algebraic formulae, equations and expressions. Candidates draw and use graphs of quadratic functions.

Candidates solve problems using angle and symmetry properties of polygons and properties of intersecting and parallel lines. They understand and apply Pythagoras' theorem when solving problems in **two** dimensions. Candidates solve problems involving areas and circumferences of circles. They calculate lengths, areas and volumes in plane shapes and right prisms. Candidates enlarge shapes by a positive whole number or fractional scale factor. They appreciate the imprecision of measurement and recognise that a measurement given to the nearest whole number may be inaccurate by up to one half in either direction. They understand and use compound measures such as speed. Candidates use mathematical instruments to carry out accurate constructions of loci.

Candidates construct and interpret frequency diagrams with grouped data. They specify hypotheses and test them. They determine the modal class and estimate the mean, median and range of a set of grouped data, selecting the statistic most appropriate to their line of enquiry. They use measures of average and range with associated frequency polygons, as appropriate, to compare distributions and make inferences. Candidates understand relative frequency as an estimate of probability and use this to compare outcomes of experiments.

## Grade A

Candidates give reasons for the choices they make when investigating within mathematics itself or when using mathematics to analyse tasks: these reasons explain why particular lines of enquiry or procedures are followed and others rejected. Candidates apply the mathematics they know in familiar and unfamiliar contexts. Candidates use mathematical language and symbols effectively in presenting a convincing reasoned argument. Their reports include mathematical justifications, explaining their solutions to problems involving a number of features or variables.

Candidates manipulate simple surds. They determine the bounds of intervals. Candidates understand and use direct and inverse proportion. They manipulate algebraic formulae, equations and expressions, finding common factors and multiplying **two** linear expressions. In simplifying algebraic expressions, they use rules of indices for negative and fractional values. They solve problems using intersections and gradients of graphs.

Candidates sketch the graphs of sine, cosine and tangent functions for any angle and generate and interpret graphs based on these functions. Candidates use sine, cosine and tangent of angles of any size, and Pythagoras' theorem when solving problems in **two** and **three** dimensions. They use the conditions for congruent triangles in formal geometric proofs. They calculate lengths of circular arcs and areas of sectors, and calculate the surface area of cylinders and volumes of cones and spheres. They understand and use the effect of enlargement on areas and volumes of shapes and solids.

Candidates interpret and construct histograms. They understand how different methods of sampling and different sample sizes may affect the reliability of conclusions drawn; they select and justify a sample, and method, to investigate a population. They recognise when and how to work with probabilities associated with independent and mutually exclusive events.

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## SECTION C: SPECIFICATION CONTENT

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### 5 Specification Content

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The specification content is based on the National Curriculum Programmes of Study (PoS) for KS4 published in 1999. There is a Foundation PoS and a Higher PoS.

- The entire Foundation PoS forms the basis for the content of the Foundation Tier specification. In a few instances, content has been drawn from the Higher PoS, with the Grade A\*, A and B material excluded. This material is highlighted in grey in the Foundation Tier column.
- The entire Higher PoS forms the basis for the content of the Higher Tier specification. The Higher PoS is assumed to subsume the content of the Foundation PoS. In a few instances, however, content has been drawn explicitly from the Foundation PoS, with the Grade E, F and G material excluded. This material is highlighted in grey in the Higher Tier column.

National Curriculum references (NC ref) have been included.

Those prefaced **F** refer to the Foundation PoS.

E.g. **F3.2b** refers to AO3 (*Shape, space and measures*), Section 2 (*Geometrical reasoning*) Statement **b** (*distinguish between acute, obtuse ...*)






Those prefaced **H** refer to the Higher PoS.

In general, the Higher Tier content subsumes the Foundation Tier content, but questions will not focus directly on material that is outside the grade range of the tier.



Throughout the specification the following icons are used to signpost teaching and learning opportunities in:  Citizenship  ICT  Key Skills

The icons indicate areas where useful exemplars might be found but the absence of an icon in any area should not be taken to indicate that exemplars that contribute to Key Skills and Citizenship cannot be found within that area.

## 5.1 CONTENT TABLES





AO2: Number and Algebra	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>1 Using and Applying Number and Algebra</b>					
<b>Problem solving</b>	F2.1a	select and use suitable problem-solving strategies and efficient techniques to solve numerical and algebraic problems	H2.1a	select and use appropriate and efficient techniques and strategies to solve problems of increasing complexity, involving numerical and algebraic manipulation	 PS1.1, PS2.1 Includes choosing relevant information when some is redundant
	H2.1b	identify what further information may be required in order to pursue a particular line of enquiry and give reasons for following or rejecting particular approaches	H2.1b	identify what further information may be required in order to pursue a particular line of enquiry and give reasons for following or rejecting particular approaches	 PS1.2, PS2.2
	F2.1b H2.1c	break down a complex calculation into simpler steps before attempting to solve it and justify their choice of methods			
	F2.1c	use algebra to formulate and solve a simple problem – identifying the variable, setting up an equation, solving the equation and interpreting the solution in the context of the problem	H2.1c	break down a complex calculation into simpler steps before attempting to solve it and justify their choice of methods	
	F2.1d	make mental estimates of the answers to calculations; use checking procedures, including use of inverse operations; work to stated levels of accuracy	H2.1d	make mental estimates of the answers to calculations; present answers to sensible levels of accuracy; understand how errors are compounded in certain calculations	
<b>Communicating</b>	F2.1e	interpret and discuss numerical and algebraic information presented in a variety of forms	H2.1e	discuss their work and explain their reasoning using an increasing range of mathematical language and notation	
	F2.1f	use notation and symbols correctly and consistently within a given problem	H2.1f	use a variety of strategies and diagrams for establishing algebraic or graphical representations of a problem and its solution; move from one form of representation to another to get different perspectives on the problem	 N1.3, PS1.1
	F2.1g	use a range of strategies to create numerical, algebraic or graphical representations of a problem and its solution; move from one form of representation to another to get different perspectives on the problem	H2.1g	present and interpret solutions in the context of the original problem	 C1.3, N1.3, PS1.3
	F2.1h	present and interpret solutions in the context of the original problem	H2.1h	use notation and symbols correctly and consistently within a given problem	
	F2.1i	review and justify their choice of mathematical presentation	H2.1i	examine critically, improve, then justify their choice of mathematical presentation; present a concise, reasoned argument	 PS1.1, PS2.3, C1.3


AO2: Number and Algebra	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>1 Using and Applying Number and Algebra (continued)</b>					
<b>Reasoning</b>	F2.1j	explore, identify, and use pattern and symmetry in algebraic contexts, investigating whether particular cases can be generalised further, and understanding the importance of a counter-example <sup>(1)</sup> , identify exceptional cases when solving problems	H2.1j	explore, identify, and use pattern and symmetry in algebraic contexts, investigating whether particular cases can be generalised further, and understanding the importance of a counter-example, identify exceptional cases when solving problems	(1) e.g. using simple codes that substitute numbers for letters
	F2.1k	show step-by-step deduction in solving a problem	H2.1k	understand the difference between a practical demonstration and a proof	
	F2.1l	understand the difference between a practical demonstration and a proof	H2.1l	show step-by-step deduction in solving a problem; derive proofs using short chains of deductive reasoning	
	F2.1m	recognise the importance of assumptions when deducing results; recognise the limitations of any assumptions that are made and the effect that varying the assumptions may have on the solution to a problem	H2.1m	recognise the significance of stating constraints and assumptions when deducing results; recognise the limitations of any assumptions that are made and the effect that varying the assumptions may have on the solution to a problem	
<b>2 Numbers and the Number System</b>					
<b>Integers</b>	F2.2a H2.2a	use their previous understanding of integers and place value to deal with arbitrarily large positive numbers and round them to a given power of 10; understand and use positive numbers and negative integers, both as positions and translations on a number line; order integers; use the concepts and vocabulary of factor (divisor), multiple, common factor, highest common factor, least common multiple, prime number and prime factor decomposition	H2.2a	use their previous understanding of integers and place value to deal with arbitrarily-large positive numbers and round them to a given power of 10; understand and use negative integers both as positions and translations on a number line; order integers; use the concepts and vocabulary of factor (divisor), multiple, common factor, highest common factor, least common multiple, prime number and prime factor decomposition	
<b>Powers and roots</b>	F2.2b H2.2b	use the terms ‘square’, ‘positive square root’, ‘negative square root’, ‘cube’ and ‘cube root’; use index notation for squares, cubes and powers of 10; use index laws for multiplication and division of integer powers; express standard index form both in conventional notation and on a calculator display	H2.2b	use the terms ‘square’, ‘positive square root’, ‘negative square root’, ‘cube’ and ‘cube root’; use index notation <sup>(1)</sup> and index laws for multiplication and division of integer powers; use standard index form, expressed in conventional notation and on a calculator display	(1) e.g. $8^2$ Foundation: includes simple integer powers, e.g. $2^4$ Both: includes interpretation of calculator displays
<b>Fractions</b>	F2.2c	understand equivalent fractions, simplifying a fraction by cancelling all common factors; order fractions by rewriting them with a common denominator	H2.2c	understand equivalent fractions, simplifying a fraction by cancelling all common factors; order fractions by rewriting them with a common denominator	Foundation: includes mixed numbers



AO2: Number and Algebra	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>2 Numbers and the Number System (continued)</b>					
<b>Decimals</b>	F2.2d H2.2d	use decimal notation and recognise that each terminating decimal is a fraction <sup>(1)</sup> ; order decimals; recognise that recurring decimals are exact fractions, and that some exact fractions are recurring decimals	H2.2d	recognise that each terminating decimal is a fraction; recognise that recurring decimals are exact fractions, and that some exact fractions are recurring decimals <sup>(2)</sup> ; order decimals	(1) e.g. $0.137 = 137/1000$ (2) e.g. $1/7 = 0.142857142857\dots$
<b>Percentages</b>	F2.2e	understand that ‘percentage’ means ‘number of parts per 100’ and use this to compare proportions; interpret percentage as the operator ‘so many hundredths of’ <sup>(1)</sup> ; use percentage in real-life situations <sup>(2)</sup>	F2.2e H2.2e	understand that ‘percentage’ means ‘number of parts per 100’ and use this to compare proportions; interpret percentage as the operator ‘so many hundredths of’; use percentage in real-life situations	(1) e.g. 10% means 10 parts per 100 and 15% of Y means $15/100 \times Y$ (2) e.g. commerce and business, including rate of inflation, VAT and interest rates  Foundation: Financial capability
<b>Ratio</b>	F2.2f	use ratio notation, including reduction to its simplest form and its various links to fraction notation	H2.2f	use ratio notation, including reduction to its simplest form and its various links to fraction notation	
<b>3 Calculations</b>					
<b>Number operations and the relationships between them</b>	F2.3a H2.3a	add, subtract, multiply and divide integers and then any number; multiply or divide any number by powers of 10, and any positive number by a number between 0 and 1; find the prime factor decomposition of positive integers; understand ‘reciprocal’ as multiplicative inverse, knowing that any non-zero number multiplied by its reciprocal is 1 (and that zero has no reciprocal, because division by zero is not defined); multiply and divide by a negative number; use index laws to simplify and calculate the value of numerical expressions involving multiplication and division of integer powers; use inverse operations	H2.3a	multiply or divide any number by powers of 10, and any positive number by a number between 0 and 1; find the prime factor decomposition of positive integers; understand ‘reciprocal’ as multiplicative inverse, knowing that any non-zero number multiplied by its reciprocal is 1 (and that zero has no reciprocal, because division by zero is not defined); multiply and divide by a negative number; use index laws to simplify and calculate the value of numerical expressions involving multiplication and division of integer, fractional and negative powers; use inverse operations, understanding that the inverse operation of raising a positive number to power $n$ is raising the result of this operation to power $1/n$	Foundation: includes negative integers  N1.2, N2.2
	F2.3b	use brackets and the hierarchy of operations	H2.3b	use brackets and the hierarchy of operations	
	F2.3c	calculate a given fraction of a given quantity <sup>(1)</sup> , expressing the answer as a fraction; express a given number as a fraction of another; add and subtract fractions by writing them with a common denominator; perform short division to convert a simple fraction to a decimal	H2.3c	calculate a given fraction of a given quantity, expressing the answer as a fraction; express a given number as a fraction of another; add and subtract fractions by writing them with a common denominator; perform short division to convert a simple fraction to a decimal; distinguish between fractions with denominators that have only prime factors of 2 and 5 (which are represented by terminating decimals), and other fractions (which are represented by recurring decimals) <sup>(2)</sup> ; convert a recurring decimal to a fraction <sup>(3)</sup>	(1) e.g. for scale drawings and construction of models, down payments, discounts (2) e.g. $0.142857142857\dots = 1/7$ (3) e.g. convert $1/7$ to a decimal


AO2: Number and Algebra	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>3 Calculations (continued)</b>					
<b>Number operations and the relationships between them (continued)</b>	F2.3d H2.3d	understand and use unit fractions as multiplicative inverses <sup>(1)</sup> ; multiply and divide a fraction by an integer, by a unit fraction and by a general fraction	H2.3d	understand and use unit fractions as multiplicative inverses <sup>(2)</sup> ; multiply and divide a given fraction by an integer, by a unit fraction and by a general fraction	(1) e.g. by thinking of multiplication by $\frac{1}{5}$ as division by 5 (2) e.g. by thinking of multiplication by $\frac{6}{7}$ as multiplication by 6 followed by division by 7 (or vice versa) Higher: includes multiplication and division of mixed numbers.
	F2.3e	convert simple fractions of a whole to percentages of the whole and vice versa <sup>(1)</sup> , then understand the multiplicative nature of percentages as operators <sup>(2)</sup>	H2.3e	convert simple fractions of a whole to percentages of the whole and vice versa; then understand the multiplicative nature of percentages as operators <sup>(3)</sup> ; calculate an original amount when given the transformed amount after a percentage change; reverse percentage problems <sup>(4)</sup>	(1) e.g. analysing diets, budgets or the costs of running, maintaining and owning a car (2) A 15% decrease in value Y is calculated as $0.85 \times Y$ (3) e.g. a 15% increase in value Y, followed by a 15% decrease, is calculated as $1.15 \times 0.85 \times Y$ (4) e.g. given that a meal in a restaurant costs £36 with VAT at 17.5%, its price before VAT is calculated as £36/1.175
	F2.3f	divide a quantity in a given ratio	H2.3f	divide a quantity in a given ratio	
<b>Mental methods</b>	F2.3g H2.3g	recall all positive integer complements to 100 <sup>(1)</sup> ; recall all multiplication facts to $10 \times 10$ , and use them to derive quickly the corresponding division facts; recall integer squares from $11 \times 11$ to $15 \times 15$ and the corresponding square roots; recall the cubes of 2, 3, 4, 5 and 10, and the fraction-to-decimal conversion of familiar simple fractions <sup>(2)</sup>	H2.3g	recall integer squares from $2 \times 2$ to $15 \times 15$ and the corresponding square roots, the cubes of 2, 3, 4, 5 and 10, the fact that $n^0 = 1$ and $n^{-1} = \frac{1}{n}$ for positive integers $n$ <sup>(3)</sup> , the corresponding rule for negative numbers <sup>(4)</sup> , $n^{\frac{1}{2}} = \sqrt{n}$ and $n^{\frac{1}{3}} = \sqrt[3]{n}$ for any positive number $n$ <sup>(5)</sup>	(1) e.g. $37 + 63 = 100$ ; (2) e.g. $\frac{1}{2}$ , $\frac{1}{4}$ , $\frac{1}{5}$ , $\frac{1}{10}$ , $\frac{1}{100}$ , $\frac{1}{3}$ , $\frac{2}{3}$ , $\frac{1}{8}$ (3) e.g. $10^0 = 1$ ; $9^{-1} = \frac{1}{9}$ (4) e.g. $5^{-2} = \frac{1}{5^2} = \frac{1}{25}$ (5) e.g. $25^{\frac{1}{2}} = 5$ and $64^{\frac{1}{3}} = 4$
	F2.3h	round to the nearest integer and to one significant figure; estimate answers to problems involving decimals	H2.3h	round to a given number of significant figures; develop a range of strategies for mental calculation; derive unknown facts from those they know; convert between ordinary and standard index form representations <sup>(1)</sup> , converting to standard index form to make sensible estimates for calculations involving multiplication and/or division	(1) e.g. $0.1234 = 1.234 \times 10^{-1}$ Foundation: includes rounding to a given number of decimal places N1.2, N2.2





AO2: Number and Algebra	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>3 Calculations (continued)</b>					
<b>Mental methods (continued)</b>	F2.3i	develop a range of strategies for mental calculation; derive unknown facts from those they know <sup>(1)</sup> ; add and subtract mentally numbers with up to <b>two</b> decimal places <sup>(2)</sup> ; multiply and divide numbers with no more than <b>one</b> decimal digit <sup>(3)</sup> , using the commutative, associative, and distributive laws and factorisation where possible, or place value adjustments	F2.3i	develop a range of strategies for mental calculation; add and subtract mentally numbers with up to <b>one</b> decimal place <sup>(2)</sup> ; multiply and divide numbers with no more than <b>one</b> decimal digit <sup>(3)</sup> , using the commutative, associative, and distributive laws and factorisation where possible, or place value adjustments	(1) e.g. estimate $\sqrt{85}$ (2) e.g. $13.76 - 5.21$ , $20.08 + 12.4$ (3) e.g. $1.8 \times 2$ , $3.6 \div 4$
<b>Written methods</b>			H2.3i	use efficient methods to calculate with fractions, including cancelling common factors before carrying out the calculation, recognising that, in many cases, only a fraction can express the exact answer	
	F2.3j	use standard column procedures for addition and subtraction of integers and decimals	H2.3j	solve percentage problems, including percentage increase and decrease; and reverse percentages	(1) e.g. VAT, annual rate of inflation, income tax, discounts, simple interest  Both: Financial capability
	F2.3k	use standard column procedures for multiplication of integers and decimals, understanding where to position the decimal point by considering what happens if they multiply equivalent fractions; solve a problem involving division by a decimal (up to <b>two</b> decimal places) by transforming it to a problem involving division by an integer	F2.3k	division by decimal (up to <b>two</b> decimal places) by division using an integer; understand where to position the decimal point by considering what happens if they multiply equivalent fractions, e.g. “given that...work out...”	
			H2.3k	represent repeated proportional change using a multiplier raised to a power <sup>(1)</sup>	 (1) e.g. compound interest N1.2, N2.2
	F2.3l	use efficient methods to calculate with fractions, including cancelling common factors before carrying out the calculation, recognising that, in many cases, only a fraction can express the exact answer	H2.3l	calculate an unknown quantity from quantities that vary in direct or inverse proportion	(1) e.g. given that $m$ identical items cost $\pounds y$ , then one item costs $\pounds y/m$ and $n$ items cost $\pounds(n \times y/m)$ , the number of items that can be bought for $\pounds z$ is $z \times m/y$  N1.2, N2.2
	F2.3m	solve simple percentage problems, including increase and decrease <sup>(1)</sup>	H2.3m	calculate with standard index form <sup>(1)</sup>	(1) e.g. $2.4 \times 10^7 \times 5 \times 10^3 = 12 \times 10^{10} = 1.2 \times 10^{11}$ ; $(2.4 \times 10^7) \div (5 \times 10^3) = 4.8 \times 10^3$
	F2.3n	solve word problems about ratio and proportion, including using informal strategies and the unitary method of solution <sup>(1)</sup>	F2.3n	solve word problems about ratio and proportion, including using informal strategies and the unitary method of solution <sup>(1)</sup>	(1) e.g. given that $m$ identical items cost $\pounds y$ , then one item costs $\pounds y/m$ and $n$ items cost $\pounds(n \times y/m)$ , the number of items that can be bought for $\pounds z$ is $z \times m/y$  N1.2, N2.2
	H2.3n	use $\pi$ in exact calculations, without a calculator	H2.3n	use surds and $\pi$ in exact calculations, without a calculator; rationalise a denominator such as $\frac{1}{\sqrt{3}} = \frac{\sqrt{3}}{3}$	





AO2: Number and Algebra	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>3 Calculations (continued)</b>					
<b>Calculator methods</b>	F2.3o	use calculators effectively and efficiently; know how to enter complex calculations and use function keys for reciprocals, squares and powers	H2.3o	use calculators effectively and efficiently, knowing how to enter complex calculations; use an extended range of function keys, including trigonometrical and statistical functions relevant across this programme of study	
	F2.3p	enter a range of calculations, including those involving standard index form and measures <sup>(1)</sup>	F2.3p	enter a range of calculations, including those involving measures <sup>(1)</sup>	(1) e.g. time calculations in which fractions of an hour must be entered as fractions or as decimals
			H2.3p	understand the calculator display, knowing when to interpret the display, when the display has been rounded by the calculator, and not to round during the intermediate steps of a calculation	
	F2.3q H2.3p	understand the calculator display <sup>(1)</sup> , knowing when to interpret the display, when the display has been rounded by the calculator, and not to round during the intermediate steps of a calculation	H2.3q	use calculators, or written methods, to calculate the upper and lower bounds of calculations, particularly when working with measurements	(1) e.g. in money calculations, or when the display has been rounded by the calculator
			H2.3r	use standard index form display and know how to enter numbers in standard index form	
			H2.3s	use calculators for reverse percentage calculations by doing an appropriate division	
			H2.3t	use calculators to explore exponential growth and decay <sup>(1)</sup> , using a multiplier and the power key	(1) e.g. in science or geography
<b>4 Solving Numerical Problems</b>					
	F2.4a H2.4a	draw on their knowledge of operations, inverse operations and the relationships between them, and of simple integer powers and their corresponding roots, and of methods of simplification (including factorisation and the use of the commutative, associative and distributive laws of addition, multiplication and factorisation) in order to select and use suitable strategies and techniques to solve problems and word problems, including those involving ratio and proportion, a range of measures and compound measures, metric units, and conversion between metric and common imperial units, set in a variety of contexts	H2.4a	draw on their knowledge of operations and inverse operations (including powers and roots), and of methods of simplification (including factorisation and the use of the commutative, associative and distributive laws of addition, multiplication and factorisation) in order to select and use suitable strategies and techniques to solve problems and word problems, including those involving ratio and proportion; repeated proportional change, fractions, percentages and reverse percentages, inverse proportion, surds, measures and conversion between measures, and compound measures defined within a particular situation	 N1.2, N2.2








AO2: Number and Algebra	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>4 Solving Numerical Problems (continued)</b>					
	F2.4b	select appropriate operations, methods and strategies to solve number problems, including trial and improvement where a more efficient method to find the solution is not obvious	H2.4b	check and estimate answers to problems; select and justify appropriate degrees of accuracy for answers to problems; recognise limitations on the accuracy of data and measurements	 N1.2, N2.2
	F2.4c H2.4b	estimate answers to problems; use a variety of checking procedures, including working the problem backwards, and considering whether a result is of the right order of magnitude			
	F2.4d	give solutions in the context of the problem to an appropriate degree of accuracy, interpreting the solution shown on a calculator display, and recognising limitations on the accuracy of data and measurements			 N1.2, N2.2
<b>5 Equations, Formulae and Identities</b>					
Use of symbols	F2.5a H2.5a	distinguish the different roles played by letter symbols in algebra, using the correct notational conventions for multiplying or dividing by a given number, and knowing that letter symbols represent definite unknown numbers in equations <sup>(1)</sup> , defined quantities or variables in formulae <sup>(2)</sup> , general, unspecified and independent numbers in identities <sup>(3)</sup> , and in functions they define new expressions or quantities by referring to known quantities <sup>(4)</sup>	H2.5a	distinguish the different roles played by letter symbols in algebra, using the correct notational conventions for multiplying or dividing by a given number, and knowing that letter symbols represent definite unknown numbers in equations <sup>(5)</sup> , defined quantities or variables in formulae, general, unspecified and independent numbers in identities <sup>(6)</sup> , and in functions they define new expressions or quantities by referring to known quantities <sup>(7)</sup>	(1) e.g. $5x + 1 = 16$ (2) e.g. $V = IR$ (3) e.g. $3x + 2x = 5x$ for all values of $x$ (4) e.g. $y = 2x$ (5) e.g. $x^2 + 1 = 82$ (6) e.g. $(x + 1)^2 = x^2 + 2x + 1$ for all values of $x$ (7) e.g. $y = 2 - 7x$ ; $y = 1/x$ with $x \neq 0$ Higher: $f(x)$ notation may be used
	F2.5b H2.5b	understand that the transformation of algebraic expressions obeys and generalises the rules of generalised arithmetic <sup>(1)</sup> , expand the product of two linear expressions <sup>(2)</sup> ; manipulate algebraic expressions by collecting like terms <sup>(3)</sup> , by multiplying a single term over a bracket, and by taking out common factors <sup>(4)</sup> ; distinguish in meaning between the words ‘equation’, ‘formula’, ‘identity’ and ‘expression’	H2.5b	understand that the transformation of algebraic entities obeys and generalises the well-defined rules of generalised arithmetic; expand the product of two linear expressions <sup>(2)</sup> ; manipulate algebraic expressions by collecting like terms <sup>(5)</sup> , multiplying a single term over a bracket, taking out common factors, factorising quadratic expressions <sup>(6)</sup> including the difference of two squares <sup>(7)</sup> and cancelling common factors in rational expressions <sup>(8)</sup>	(1) e.g. $a(b + c) = ab + ac$ (2) e.g. $(2x + 5)(3x - 2) = 6x^2 + 11x - 10$ (3) e.g. $x + 5 - 2x - 1 = 4 - x$ (4) e.g. $9x - 3 = 3(3x - 1)$ or $x^2 - 3x = x(x - 3)$ (5) e.g. $4x^2 + 6xy = 2x(2x + 3y)$ (6) e.g. $2(x + 1)^2/(x + 1) = 2(x + 1)$ (7) e.g. $x^2 - 9 = (x + 3)(x - 3)$ (8) e.g. simplify $1/x + 3/(2-x)$
			H2.5c	know the meaning of and use the words ‘equation’, ‘formula’, ‘identity’ and ‘expression’	

AO2: Number and Algebra	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>5 Equations, Formulae and Identities (continued)</b>					
Index notation	F2.5c	use index notation for simple integer powers, and simple instances of index laws <sup>(1)</sup> ; substitute positive and negative numbers into expressions such as $3x^2 + 4$ and $2x^3$	H2.5d	use index notation for simple integer powers, and simple instances of index laws <sup>(2)</sup> ; substitute positive and negative numbers into expressions such as $3x^2 + 4$ and $2x^3$	(1) e.g. $x^2 \times x^3 = x^5$ ; $x^6 \div x^7 = x^{-1}$ (2) e.g. $(x^2)^3 = x^6$
Inequalities	F2.5d	solve simple linear inequalities in <b>one</b> variable, and represent the solution set on a number line	H2.5j	solve linear inequalities in <b>one</b> variable, and represent the solution set on a number line; solve several linear inequalities in <b>two</b> variables and find the solution set	
Equations	H2.5e	set up simple equations <sup>(1)</sup> ; solve simple equations <sup>(2)</sup> by using inverse operations or by transforming both sides in the same way	H2.5e	set up simple equations <sup>(1)</sup> ; solve simple equations <sup>(2)</sup> by using inverse operations or by transforming both sides in the same way	(1) e.g. find the angle $a$ in a triangle with angles $a$ , $a + 10$ , $a + 20$ (2) e.g. $11 - 4x = 2$ ; $3(2x + 1) = 8$ ; $2(1 - x) = 6(2 + x)$ ; $3x^2 = 48$ ; $3 = 12/x$
Linear equations	F2.5e	solve linear equations, with integer coefficients, in which the unknown appears on either side or on both sides of the equation; solve linear equations that require prior simplification of brackets, including those that have negative signs occurring anywhere in the equation, and those with a negative solution	H2.5f	solve linear equations in <b>one</b> unknown, with integer or fractional coefficients, in which the unknown appears on either side or on both sides of the equation <sup>(1)</sup> ; solve linear equations that require prior simplification of brackets, including those that have negative signs occurring anywhere in the equation, and those with a negative solution	(1) e.g. $(x + 2)/3 = 5/2$ ; $(17 - x)/4 = 2 - x$
Formulae	F2.5f	use formulae from mathematics and other subjects <sup>(1)</sup> expressed initially in words and then using letters and symbols <sup>(2)</sup> ; substitute numbers into a formula; derive a formula and change its subject <sup>(3)</sup>	H2.5g	use formulae from mathematics and other subjects <sup>(4)</sup> ; substitute numbers into a formula; change the subject of a formula including cases where the subject occurs twice, or where a power of the subject appears; generate a formula <sup>(5)</sup>	(1) e.g. for area of a triangle or a parallelogram, area enclosed by a circle, volume of a prism (2) e.g. formulae for the area of a triangle, the area enclosed by a circle, wage earned = hours worked $\times$ rate per hour (3) e.g. find $r$ given that $C = \pi r$ , find $x$ given $y = mx + c$ (4) e.g. volume of a cone (5) e.g. find the perimeter of a rectangle given its area $A$ and the length $l$ of <b>one</b> side N2.2, IT1.2, IT2.2  Foundation: Candidates could use a spreadsheet to construct formulae to model situations Both: Candidates could use a spreadsheet or graphic calculator to construct and use formulae

AO2: Number and Algebra	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>5 Equations, Formulae and Identities (continued)</b>					
Numerical methods	H2.5m	use systematic trial and improvement to find approximate solutions of equations where there is no simple analytical method of solving them <sup>(1)</sup>	H2.5m	use systematic trial and improvement to find approximate solutions of equations where there is no simple analytical method of solving them <sup>(1)</sup>	(1) e.g. $x^3 = x - 900$ ; $1/x = x^2 - 5$
Direct and inverse proportion			H2.5h	set up and use equations to solve word and other problems involving direct proportion or inverse proportion and relate algebraic solutions to graphical representation of the equations <sup>(1)</sup>	(1) e.g. $y \propto x$ , $y \propto x^2$ , $y \propto 1/x$ , $y \propto 1/x^2$
Simultaneous linear equations			H2.5i	find the exact solutions of <b>two</b> simultaneous equations in <b>two</b> unknowns by eliminating a variable and interpret the equations as lines and their common solution as the point of intersection	
Quadratic equations			H2.5k	solve simple quadratic equations by factorisation, completing the square and using the quadratic formula	
Simultaneous linear and quadratic equations			H2.5l	solve exactly, by elimination of an unknown, <b>two</b> simultaneous equations in <b>two</b> unknowns, <b>one</b> of which is linear in each unknown, and the other is linear in <b>one</b> unknown and quadratic in the other <sup>(1)</sup> , or where the second is of the form $x^2 + y^2 = r^2$	(1) e.g. $y = 11x - 2$ and $y = 5x^2$

AO2: Number and Algebra	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>6 Sequences, Functions and Graphs</b>					
Sequences	F2.6a H2.6a	generate terms of a sequence using term-to-term and position-to-term definitions of the sequence; generate common integer sequences (including sequences of odd or even integers, squared integers, powers of 2, powers of 10, triangular numbers); use linear expressions to describe the $n$ th term of an arithmetic sequence, justifying its form by referring to the activity or context from which it was generated	H2.6a	generate common integer sequences (including sequences of odd or even integers, squared integers, powers of 2, powers of 10, triangular numbers); generate terms of a sequence using term-to-term and position-to-term definitions of the sequence; use linear expressions to describe the $n$ th term of an arithmetic sequence, justifying its form by reference to the activity or context from which it was generated	Foundation also includes simple sequence of odd or even numbers; Squared integers and sequences derived from diagrams
	F2.6b	use the conventions for coordinates in the plane; plot points in all <b>four</b> quadrants; recognise (when values are given for $m$ and $c$ ) that equations of the form $y = mx + c$ correspond to straight-line graphs in the coordinate plane; plot graphs of functions in which $y$ is given explicitly in terms of $x^{(1)}$ , or implicitly <sup>(2)</sup>	H2.6b	use conventions for coordinates in the plane; plot points in all <b>four</b> quadrants; recognise (when values are given for $m$ and $c$ ) that equations of the form $y = mx + c$ correspond to straight-line graphs in the coordinate plane; plot graphs of functions in which $y$ is given explicitly in terms of $x$ , or implicitly; no table or axes given	(1) e.g. $y = 2x + 3$ (2) e.g. $x + y = 7$  Foundation: Candidates could use a spreadsheet to calculate points and to draw graphs to explore the effects of varying $m$ and $c$ in the graph of $y = mx + c$ Both: Candidates could generate functions from plots of experimental data using simple curve-fitting techniques on graphic calculators or with graphics software  IT1.2, IT2.2
Graphs of linear functions	New F2.6c	construct linear functions from real-life problems and plot their corresponding graphs; discuss and interpret graphs modelling real situations <sup>(2)</sup> ; understand that the point of intersection of <b>two</b> different lines in the same <b>two</b> variables that simultaneously describe a real situation is the solution to the simultaneous equations represented by the lines; draw line of best fit through a set of linearly-related points and find its equation	H2.6c	find the gradient of lines given by equations of the form $y = mx + c$ (when values are given for $m$ and $c$ ); understand that the form $y = mx + c$ represents a straight line and that $m$ is the gradient of the line and $c$ is the value of the $y$ -intercept; explore the gradients of parallel lines <sup>(1)</sup> and lines perpendicular to each other <sup>(2)</sup>	(1) e.g. know that the lines represented by the equations $y = -5x$ and $y = 3 - 5x$ are parallel, each having gradient $(-5)$ (2) the line with equation $y = x/5$ is perpendicular to these lines and has gradient $1/5$
	F2.6d	find the gradient of lines given by equations of the form $y = mx + c$ (when values are given for $m$ and $c$ ); investigate the gradients of parallel lines			
Gradients					

AO2: Number and Algebra	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>6 Sequences, Functions and Graphs (continued)</b>					
<b>Interpreting graphical information</b>	F2.6e	interpret information presented in a range of linear and non-linear graphs <sup>(1)</sup>	H2.6d	construct linear functions and plot the corresponding graphs arising from real-life problems; discuss and interpret graphs modelling real situations <sup>(2)</sup>	(1) e.g. graphs describing trends, conversion graphs, distance-time graphs, graphs of height or weight against age, graphs of quantities that vary against time, such as employment (2) e.g. distance-time graph for a particle moving with constant speed, the depth of water in a container as it empties, the velocity-time graph for a particle moving with constant acceleration  C1.2, N2.1
<b>Quadratic functions</b>	H2.6e	generate points and plot graphs of simple quadratic functions <sup>(1)</sup> , then more general quadratic functions <sup>(2)</sup> ; find approximate solutions of a quadratic equation from the graph of the corresponding quadratic function	H2.6e	generate points and plot graphs of simple quadratic functions <sup>(1)</sup> , then more general quadratic functions <sup>(2)</sup> ; find approximate solutions of a quadratic equation from the graph of the corresponding quadratic function; find the intersection points of the graphs of a linear and quadratic function, knowing that these are the approximate solutions of the corresponding simultaneous equations representing the linear and quadratic functions	(1) e.g. $y = x^2$ ; $y = 3x^2 + 4$ (2) e.g. $y = x^2 - 2x + 1$
<b>Other functions</b>			H2.6f	plot graphs of simple cubic functions, the reciprocal function $y = 1/x$ with $x \neq 0$ , the exponential function $y = k^x$ for integer values of $x$ and simple positive values of $k$ , the circular functions $y = \sin x$ and $y = \cos x$ , using a spreadsheet or graph plotter as well as pencil and paper; recognise the characteristic shapes of all these functions	(1) e.g. $y = x^3$ (2) e.g. $y = 2^x$ ; $y = (\frac{1}{2})^x$  IT1.1, IT1.2, IT2.2
<b>Transformation of functions</b>			H2.6g	apply to the graph of $y = f(x)$ the transformations $y = f(x) + a$ , $y = f(ax)$ , $y = f(x + a)$ , $y = af(x)$ for linear, quadratic, sine and cosine functions $f(x)$	 Candidates could use software to explore transformations of graphs  IT2.2
<b>Loci</b>			H2.6h	construct the graphs of simple loci including the circle $x^2 + y^2 = r^2$ for a circle of radius $r$ centred at the origin of coordinates; find graphically the intersection points of a given straight line with this circle and know that this corresponds to solving the <i>two</i> simultaneous equations representing the line and the circle	


AO3: Shape, space and measures	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>1 Using and Applying Shape, Space and Measures</b>					
<b>Problem solving</b>	F3.1a H3.1a	select problem-solving strategies and resources, including ICT tools, to use in geometrical work, and monitor their effectiveness; consider and explain the extent to which the selections they made were appropriate	H3.1a	select the problem-solving strategies to use in geometrical work, and consider and explain the extent to which the selections they made were appropriate	 IT1.2, PS1.1, PS2.1
	F3.1b	select and combine known facts and problem-solving strategies to solve complex problems	H3.1b	select and combine known facts and problem-solving strategies to solve more complex geometrical problems	 PS1.2, PS2.2
	F3.1c H3.1c	identify what further information is needed to solve a geometrical problem; break complex problems down into a series of tasks; develop and follow alternative lines of enquiry	H3.1c	develop and follow alternative lines of enquiry, justifying their decisions to follow or reject particular approaches	 PS1.2, PS1.3, PS2.2, PS2.3
<b>Communicating</b>	F3.1d	interpret, discuss and synthesise geometrical information presented in a variety of forms			 C1.2
	F3.1e H3.1d	communicate mathematically with emphasis on a critical examination of the presentation and organisation of results, and on effective use of symbols and geometrical diagrams	H3.1d	communicate mathematically, with emphasis on a critical examination of the presentation and organisation of results, and on effective use of symbols and geometrical diagrams	 C1.3
	F3.1f	use geometrical language appropriately	H3.1e	use precise formal language and exact methods for analysing geometrical configurations	
	F3.1g	review and justify their choices of mathematics presentation	F3.1g	review and justify their choices of mathematics presentation	 C1.3, PS1.3, PS2.3
<b>Reasoning</b>	F3.1h	distinguish between practical demonstrations and proofs	F3.1h	distinguish between practical demonstrations and proofs	
	F3.1i	apply mathematical reasoning, explaining and justifying inferences and deductions	H3.1f	apply mathematical reasoning, progressing from brief mathematical explanations towards full justifications in more complex contexts	 PS1.3, PS2.3
			H3.1g	explore connections in geometry; pose conditional constraints of the type “If... then...”; and ask questions “What if...?” or “Why?”	
	F3.1j	show step-by-step deduction in solving a geometrical problem	H3.1h	show step-by-step deduction in solving a geometrical problem	
	F3.1k	state constraints and give starting points when making deductions	H3.1i	state constraints and give starting points when making deductions	



AO3: Shape, space and measures	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>1 Using and Applying Shape, Space and Measures (continued)</b>					
Reasoning (continued)	F3.1l	recognise the limitations of any assumptions that are made; understand the effects that varying the assumptions may have on the solution			
	F3.1m	identify exceptional cases when solving geometrical problems			
			H3.1j	understand the necessary and sufficient conditions under which generalisations, inferences and solutions to geometrical problems remain valid	
<b>2 Geometrical Reasoning</b>					
Angles	F3.2a	recall and use properties of angles at a point, angles on a straight line (including right angles), perpendicular lines, and opposite angles at a vertex			
	F3.2b	distinguish between acute, obtuse, reflex and right angles; estimate the size of an angle in degrees			
Properties of triangles and other rectilinear shapes	F3.2c H3.2a	distinguish between lines and line segments; use parallel lines, alternate angles and corresponding angles; understand the consequent properties of parallelograms and a proof that the angle sum of a triangle is $180^\circ$ ; understand a proof that the exterior angle of a triangle is equal to the sum of the interior angles at the other two vertices	H3.2a	distinguish between lines and line segments; use parallel lines, alternate angles and corresponding angles; understand the consequent properties of parallelograms and a proof that the angle sum of a triangle is $180^\circ$ ; understand a proof that the exterior angle of a triangle is equal to the sum of the interior angles at the other <b>two</b> vertices	
	F3.2d	use angle properties of equilateral, isosceles and right-angled triangles; understand congruence; explain why the angle sum of a quadrilateral is $360^\circ$	H3.2b	use angle properties of equilateral, isosceles and right-angled triangles; explain why the angle sum of a quadrilateral is $360^\circ$	
	F3.2f H3.2c	recall the essential properties and definitions of special types of quadrilateral, including square, rectangle, parallelogram, trapezium and rhombus; classify quadrilaterals by their geometric properties	H3.2c	recall the definitions of special types of quadrilateral, including square, rectangle, parallelogram, trapezium and rhombus; classify quadrilaterals by their geometric properties	Includes a kite
			H3.2d	calculate and use the sums of the interior and exterior angles of quadrilaterals, pentagons and hexagons; calculate and use the angles of regular polygons.	Includes octagons and decagons
	F3.2e	use their knowledge of rectangles, parallelograms and triangles to deduce formulae for the area of a parallelogram, and a triangle, from the formula for the area of a rectangle	F3.2e	use their knowledge of rectangles, parallelograms and triangles to deduce formulae for the area of a parallelogram, and a triangle, from the formula for the area of a rectangle	




AO3: Shape, space and measures	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>2 Geometrical Reasoning (continued)</b>					
<b>Properties of triangles and other rectilinear shapes (continued)</b>			H3.2e	understand and use SSS, SAS, ASA and RHS conditions to prove the congruence of triangles using formal arguments, and to verify standard ruler and compass constructions	
	F3.2h	understand, recall and use Pythagoras' theorem	H3.2f	understand, recall and use Pythagoras' theorem in 2-D, then 3-D problems; investigate the geometry of cuboids including cubes, and shapes made from cuboids, including the use of Pythagoras' theorem to calculate lengths in <b>three</b> dimensions	
	F3.2g	calculate and use the sums of the interior and exterior angles of quadrilaterals, pentagons and hexagons; calculate and use the angles of regular polygons.	H3.2g	understand similarity of triangles and of other plane figures, and use this to make geometric inferences; understand, recall and use trigonometrical relationships in right-angled triangles, and use these to solve problems, including those involving bearings, then use these relationships in 3-D contexts, including finding the angles between a line and a plane (but <b>not</b> the angle between <b>two</b> planes or between <b>two</b> skew lines); calculate the area of a triangle using $\frac{1}{2}absinC$ ; draw, sketch and describe the graphs of trigonometric functions for angles of any size, including transformations involving scalings in either or both the $x$ and $y$ directions; use the sine and cosine rules to solve 2-D and 3-D problems	







<p><b>Properties of circles</b></p>	<p>F3.2i</p>	<p>recall the definition of a circle and the meaning of related terms, including centre, radius, chord, diameter, circumference, tangent, arc, sector and segment; understand that inscribed regular polygons can be constructed by equal division of a circle</p>	<p>H3.2h</p> <p>recall the definition of a circle and the meaning of related terms, including centre, radius, chord, diameter, circumference, tangent, arc, sector and segment; understand that the tangent at any point on a circle is perpendicular to the radius at that point; understand and use the fact that tangents from an external point are equal in length; explain why the perpendicular from the centre to a chord bisects the chord; understand that inscribed regular polygons can be constructed by equal division of a circle; prove and use the facts that the angle subtended by an arc at the centre of a circle is twice the angle subtended at any point on the circumference, the angle subtended at the circumference by a semicircle is a right angle, that angles in the same segment are equal, and that opposite angles of a cyclic quadrilateral sum to <math>180^\circ</math>; prove and use the alternate segment theorem</p>	
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AO3: Shape, space and measures	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>2 Geometrical Reasoning (continued)</b>					
3-D shapes	F3.2j	explore the geometry of cuboids (including cubes), and shapes made from cuboids			Includes isometric drawing of cuboids (including cubes) and shapes made from cuboids
	F3.2k H3.2i	use 2-D representations of 3-D shapes and analyse 3-D shapes through 2-D projections and cross-sections, including plan and elevation; solve problems involving surface areas and volumes of prisms	H3.2i	use 2-D representations of 3-D shapes and analyse 3-D shapes through 2-D projections and cross-sections, including plan and elevation; solve problems involving surface areas and volumes of prisms, pyramids, cylinders, cones and spheres; solve problems involving more complex shapes and solids, including segments of circles and frustums of cones	
<b>3 Transformations and Coordinates</b>					
Specifying transformations	F3.3a H3.3a	understand that rotations are specified by a centre and an (anticlockwise) angle; rotate a shape about the origin, or any other point; measure the angle of rotation using right angles, simple fractions of a turn or degrees; understand that reflections are specified by a mirror line, at first using a line parallel to an axis, then a mirror line such as $y = x$ or $y = -x$ ; understand that translations are specified by a distance and direction (or a vector), and enlargements by a centre and positive scale factor	H3.3a	understand that rotations are specified by a centre and an (anticlockwise) angle; use any point as the centre of rotation; measure the angle of rotation, using right angles, fractions of a turn or degrees; understand that reflections are specified by a (mirror) line; understand that translations are specified by giving a distance and direction (or a vector), and enlargements by a centre and a positive scale factor	Foundation: includes reflection in the $x$ -axis or $y$ -axis or in a given mirror line; Includes the order of rotational symmetry of a shape and includes tessellations
Properties of transformations	F3.3b H3.3b	recognise and visualise rotations, reflections and translations, including reflection symmetry of 2-D and 3-D shapes, and rotation symmetry of 2-D shapes; transform triangles and other 2-D shapes by translation, rotation and reflection and combinations of these transformations, recognising that these transformations preserve length and angle, so that any figure is congruent to its image under any of these transformations; distinguish properties that are preserved under particular transformations	H3.3b	recognise and visualise rotations, reflections and translations including reflection symmetry of 2-D and 3-D shapes, and rotation symmetry of 2-D shapes; transform triangles and other 2-D shapes by translation, rotation and reflection and combinations of these transformations; use congruence to show that translations, rotations and reflections preserve length and angle, so that any figure is congruent to its image under any of these transformations; distinguish properties that are preserved under particular transformations	 Higher: includes the single transformation equivalent to a combination of transformations; Candidates could use software to explore transformations and their effects on properties of shapes includes reflection in $x = c$ or $y = c$ or $y = -x$ ; Includes describing a single transformation






AO3: Shape, space and measures	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>3 Transformations and Coordinates (continued)</b>					
<b>Properties of transformations (continued)</b>	F3.3c	recognise, visualise and construct enlargements of objects using positive scale factors greater than <b>one</b> , then positive scale factors less than <b>one</b> ; understand from this that any <b>two</b> circles and any <b>two</b> squares are mathematically similar, while, in general, <b>two</b> rectangles are not	H3.3c	recognise, visualise and construct enlargements of objects; understand from this that any <b>two</b> circles and any <b>two</b> squares are mathematically similar, while, in general, <b>two</b> rectangles are not, then use positive fractional and negative scale factors	Foundation: includes enlarging a shape on a grid; Both: includes enlarging a shape by shape factor 3, gives the centre of enlargement
	F3.3d	recognise that enlargements preserve angle but not length; identify the scale factor of an enlargement as the ratio of the lengths of any <b>two</b> corresponding line segments and apply this to triangles; understand the implications of enlargement for perimeter; use and interpret maps and scale drawings; understand the implications of enlargement for area and for volume; distinguish between formulae for perimeter, area and volume by considering dimensions; understand and use simple examples of the relationship between enlargement and areas and volumes of shapes and solids	H3.3d	recognise that enlargements preserve angle but not length; identify the scale factor of an enlargement as the ratio of the lengths of any <b>two</b> corresponding line segments; understand the implications of enlargement for perimeter; use and interpret maps and scale drawings; understand the difference between formulae for perimeter, area and volume by considering dimensions; understand and use the effect of enlargement on areas and volumes of shapes and solids	
<b>Coordinates</b>	F3.3e	understand that <b>one</b> coordinate identifies a point on a number line, <b>two</b> coordinates identify a point in a plane and <b>three</b> coordinates identify a point in space, using the terms '1-D', '2-D' and '3-D'; use axes and coordinates to specify points in all <b>four</b> quadrants; locate points with given coordinates <sup>(2)</sup> ; find the coordinates of points identified by geometrical information <sup>(1)</sup> ; find the coordinates of the midpoint of the line segment $AB$ , given points $A$ and $B$ , then calculate the length $AB$	H3.3e	understand that <b>one</b> coordinate identifies a point on a number line, that <b>two</b> coordinates identify a point in a plane and <b>three</b> coordinates identify a point in space, using the terms '1-D', '2-D' and '3-D'; use axes and coordinates to specify points in all <b>four</b> quadrants; locate points with given coordinates <sup>(2)</sup> ; find the coordinates of points identified by geometrical information; find the coordinates of the midpoint of the line segment $AB$ , given the points $A$ and $B$ , then calculate the length $AB$	(1) e.g. find the coordinates of the fourth vertex of a parallelogram with vertices at (2, 1), (-7, 3) and (5, 6) (2) e.g. identify the coordinates of the vector of a cupboard drawn on a 3D grid
<b>Vectors</b>	H3.3f	understand and use vector notation for translations	H3.3f	understand and use vector notation; calculate, and represent graphically the sum of <b>two</b> vectors, the difference of <b>two</b> vectors and a scalar multiple of a vector; calculate the resultant of <b>two</b> vectors; understand and use the commutative and associative properties of vector addition; solve simple geometrical problems in 2-D using vector methods	






AO3: Shape, space and measures	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>4 Measures and Construction</b>					
<b>Measures</b>	F3.4a	interpret scales on a range of measuring instruments, including those for time and mass; know that measurements using real numbers depend on the choice of unit; recognise that measurements given to the nearest whole unit may be inaccurate by up to one half in either direction; convert measurements from one unit to another; know rough metric equivalents of pounds, feet, miles, pints and gallons; make sensible estimates of a range of measures in everyday settings	H3.4a	use angle measure; know that measurements using real numbers depend on the choice of unit; recognise that measurements given to the nearest whole unit may be inaccurate by up to one half in either direction; convert measurements from one unit to another; understand and use compound measures, including speed and density	
	F3.4b	understand angle measure using the associated language <sup>(1)</sup>			(1) e.g. use bearings to specify direction
	F3.4c H3.4a	understand and use compound measures, including speed <sup>(2)</sup> and density			(2) e.g. how far do you go travelling at 40 mph for 3 hours?
<b>Construction</b>	F3.4d	measure and draw lines to the nearest millimetre, and angles to the nearest degree; draw triangles and other 2-D shapes using a ruler and protractor, given information about their side lengths and angles; understand, from their experience of constructing them, that triangles satisfying SSS, SAS, ASA and RHS are unique, but SSA triangles are <b>not</b> ; construct cubes, regular tetrahedra, square-based pyramids and other 3-D shapes from given information	F3.4d H3.4b	draw approximate constructions of triangles and other 2-D shapes, using a ruler and protractor, given information about side lengths and angles; understand, from their experience of constructing them, that triangles satisfying SSS, SAS, ASA and RHS are unique, but SSA triangles are <b>not</b> ; construct specified cubes, regular tetrahedra, square-based pyramids and other 3-D shapes	
	F3.4e	use straight edge and compasses to do standard constructions, including an equilateral triangle with a given side, the midpoint and perpendicular bisector of a line segment, the perpendicular from a point to a line, the perpendicular from a point on a line, and the bisector of an angle	H3.4c	use straight edge and compasses to do standard constructions including an equilateral triangle with a given side, the midpoint and perpendicular bisector of a line segment, the perpendicular from a point to a line, the perpendicular from a point on a line, and the bisector of an angle	





AO3: Shape, space and measures	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>Mensuration</b>	F3.4f	find areas of rectangles, recalling the formula, understanding the connection to counting squares and how it extends this approach; recall and use the formulae for the area of a parallelogram and a triangle; find the surface area of simple shapes using the area formulae for triangles and rectangles; calculate perimeters and areas of shapes made from triangles and rectangles	F3.4f F3.4i H3.4d	calculate perimeters and areas of shapes made from triangles and rectangles; find the surface area of simple shapes by using the formulae for the areas of triangles and rectangles; find volumes of cuboids, recalling the formula and understanding the connection to counting cubes and how it extends this approach; calculate volumes of right prisms and of shapes made from cubes and cuboids; convert between area measures, including square centimetres and square metres, and volume measures, including cubic centimetres and cubic metres; find circumferences of circles and areas enclosed by circles, recalling relevant formulae; calculate the lengths of arcs and the areas of sectors of circles	Foundation: includes perimeter of simple shapes Both: includes areas of parallelograms and trapezium; Includes half-circles and quarter circles  N2.2
	F3.4g	find volumes of cuboids, recalling the formula and understanding the connection to counting cubes and how it extends this approach; calculate volumes of right prisms and of shapes made from cubes and cuboids			
	F3.4h	find circumferences of circles and areas enclosed by circles, recalling relevant formulae			
	F3.4i	convert between area measures, including square centimetres and square metres, and volume measures, including cubic centimetres and cubic metres			
<b>Loci</b>	F3.4j	find loci, both by reasoning and by using ICT to produce shapes and paths <sup>(1)</sup>	H3.4e	find loci, both by reasoning and by using ICT to produce shapes and paths <sup>(1)</sup>	 (1) e.g. a region bounded by a circle and an intersecting line  IT1.2

AO4: Handling data	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>1 Using and Applying Handling data</b>					
<b>Problem solving</b>	F4.1a	carry out each of the <b>four</b> aspects of the <i>handling data</i> cycle to solve problems: (i) specify the problem and plan: formulate questions in terms of the data needed, and consider what inferences can be drawn from the data; decide what data to collect (including sample size and data format) and what statistical analysis is needed (ii) collect data from a variety of suitable sources, including experiments and surveys, and primary and secondary sources (iii) process and represent the data: turn the raw data into usable information that gives insight into the problem (iv) interpret and discuss the data: answer the initial question by drawing conclusions from the data	H4.1a	carry out each of the <b>four</b> aspects of the <i>handling data</i> cycle to solve problems: (i) specify the problem and plan: formulate questions in terms of the data needed, and consider what inferences can be drawn from the data; decide what data to collect (including sample size and data format) and what statistical analysis is needed (ii) collect data from a variety of suitable sources, including experiments and surveys, and primary and secondary sources (iii) process and represent the data: turn the raw data into usable information that gives insight into the problem (iv) interpret and discuss the data: answer the initial question by drawing conclusions from the data	 N2.1, PS1.1, PS1.2, PS2.1, PS2.2, IT1.1, IT1.2, IT2.1
	F4.1b H4.1b	identify what further information is needed to pursue a particular line of enquiry; select the problem-solving strategies to use in statistical work, and monitor their effectiveness (these strategies should address the scale and manageability of the tasks, and should consider whether the mathematics and approach used are delivering the most appropriate solutions)	H4.1b	select the problem-solving strategies to use in statistical work, and monitor their effectiveness (these strategies should address the scale and manageability of the tasks, and should consider whether the mathematics and approach used are delivering the most appropriate solutions)	 PS1.2, PS1.3, PS2.2
	F4.1c	select and organise the appropriate mathematics and resources to use for a task			
	F4.1d	review progress while working; check and evaluate solutions			 PS1.3, PS2.3
	F4.1e	interpret, discuss and synthesise information presented in a variety of forms			 Candidates could use databases or spreadsheets to present their findings and display their data.  C1.3, N1.3, IT1.2, IT2.3
<b>Communicating</b>	F4.1f	communicate mathematically, including using ICT, making use of diagrams and related explanatory text	H4.1c	communicate mathematically, with emphasis on the use of an increasing range of diagrams and related explanatory text, on the selection of their mathematical presentation, explaining its purpose and approach, and on the use of symbols to convey statistical meaning	 IT1.2, IT2.3
	F4.1g	examine critically, and justify, their choices of mathematical presentation of problems involving data			



AO4: Handling data	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>1 Using and Applying Handling data (continued)</b>					
<b>Reasoning</b>	F4.1h	apply mathematical reasoning, explaining and justifying inferences and deductions	H4.1d	apply mathematical reasoning, explaining and justifying inferences and deductions, justifying arguments and solutions	 IT1.1
	H4.1e	identify exceptional or unexpected cases when solving statistical problems	H4.1e	identify exceptional or unexpected cases when solving statistical problems	 Promoting the skill of enquiry
	F4.1i H4.1f	explore connections in mathematics and look for relationships between variables when analysing data	H4.1f	explore connections in mathematics and look for relationships between variables when analysing data	
	F4.1j	recognise the limitations of any assumptions and the effects that varying the assumptions could have on the conclusions drawn from data analysis	H4.1g	recognise the limitations of any assumptions and the effects that varying the assumptions could have on the conclusions drawn from data analysis	 Promoting the skill of enquiry
<b>2 Specifying the Problem and Planning</b>					
	F4.2a	see that random processes are unpredictable	H4.2a	see that random processes are unpredictable	
	F4.2b H4.2b	Identify key questions that can be addressed by statistical methods	H4.2b	identify key questions that can be addressed by statistical methods	
	F4.2c	discuss how data relate to a problem, identify possible sources of bias and plan to minimise it	H4.2c	discuss how data relate to a problem, identify possible sources of bias and plan to minimise it	 C1.1, C1.2
	F4.2d	identify which primary data they need to collect and in what format, including grouped data, considering appropriate equal class intervals	H4.2d	identify which primary data they need to collect and in what format, including grouped data, considering appropriate equal class intervals; select and justify a sampling scheme and a method to investigate a population, including random and stratified sampling	
	F4.2e H4.2e	design an experiment or survey; decide what primary and secondary data to use	H4.2e	design an experiment or survey; decide what primary and secondary data to use	 IT1.1, IT1.2, N1.1

AO4: Handling data	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>3 Collecting Data</b>					
	F4.3a	design and use data-collection sheets for grouped discrete and continuous data; collect data using various methods, including observation, controlled experiment, data logging, questionnaires and surveys	H4.3a	collect data using various methods, including observation, controlled experiment, data logging, questionnaires and surveys	
	F4.3b	gather data from secondary sources, including printed tables and lists from ICT-based sources	H4.3b	gather data from secondary sources, including printed tables and lists from ICT-based sources	  IT1.1, IT2.1, N1.1
	F4.3c	design and use two-way tables for discrete and grouped data	H4.3c	design and use two-way tables for discrete and grouped data	
			H4.3d	deal with practical problems such as non-response or missing data	
<b>4 Processing and Representing Data</b>					
	F4.4a	draw and produce, using paper and ICT, pie charts for categorical data, and diagrams for continuous data, including line graphs for time series, scatter graphs, frequency diagrams and stem-and-leaf diagrams	H4.4a	draw and produce, using paper and ICT, pie charts for categorical data, and diagrams for continuous data, including line graphs (time series), scatter graphs, frequency diagrams, stem-and-leaf diagrams, cumulative frequency tables and diagrams, box plots and histograms for grouped continuous data	Foundation: includes pictograms and bar charts Both: includes frequency polygons, histograms with equal class intervals and frequency diagrams for grouped discrete data  N1.3, N2.3, IT1.2, IT2.3
	F4.4b	calculate mean, range and median of small data sets with discrete then continuous data; identify the modal class for grouped data			 N1.2, N2.2 Includes the mode
	F4.4g	find the median for large data sets and calculate an estimate of the mean for large data sets with grouped data	H4.4e	find the median, quartiles and interquartile range for large data sets and calculate the mean for large data sets with grouped data	 N1.2, N2.2
	F4.4c	understand and use the probability scale			
	F4.4d	understand and use estimates or measures of probability from theoretical models (including equally-likely outcomes), or from relative frequency	H4.4b	understand and use estimates or measures of probability from theoretical models, or from relative frequency	Include the addition of simple probabilities
	F4.4e	list <b>all</b> outcomes for single events, and for <b>two</b> successive events, in a systematic way	H4.4c	list <b>all</b> outcomes for single events, and for <b>two</b> successive events, in a systematic way	
	F4.4f	identify different mutually-exclusive outcomes and know that the sum of the probabilities of all these outcomes is 1	H4.4d	identify different mutually-exclusive outcomes and know that the sum of the probabilities of all these outcomes is 1	

AO4: Handling data	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>4 Processing and Representing Data (continued)</b>					
	F4.4h	draw lines of best fit by eye, understanding what these represent	H4.4i	draw lines of best fit by eye, understanding what these represent	
			H4.4f	calculate an appropriate moving average	
			H4.4g	know when to add or multiply <b>two</b> probabilities: if $A$ and $B$ are mutually exclusive, then the probability of $A$ or $B$ occurring is $P(A) + P(B)$ , whereas if $A$ and $B$ are independent events, the probability of $A$ and $B$ occurring is $P(A) \times P(B)$	Includes conditional probabilities
			H4.4h	use tree diagrams to represent outcomes of compound events, recognising when events are independent	
	H4.4j	use relevant statistical functions on a calculator or spreadsheet	H4.4j	use relevant statistical functions on a calculator or spreadsheet	
<b>5 Interpreting and Discussing Results</b>					
	F4.5a	relate summarised data to the initial questions	H4.5a	relate summarised data to the initial questions	
	F4.5b	interpret a wide range of graphs and diagrams and draw conclusions	H4.5b	interpret a wide range of graphs and diagrams and draw conclusions; identify seasonality and trends in time series	 Includes interpreting a stem and leaf diagram N1.3, N2.3
	F4.5c	look at data to find patterns and exceptions	H4.5c	look at data to find patterns and exceptions	 Candidates could use databases to present their findings
	F4.5d	compare distributions and make inferences, using the shapes of distributions and measures of average and range	H4.5d	compare distributions and make inferences, using shapes of distributions and measures of average and spread, including median and quartiles; understand frequency density	 N1.3, N2.3
	F4.5e	consider and check results and modify their approach if necessary	H4.5e	consider and check results, and modify their approach if necessary	 PS1.3
	F4.5f H4.5f	appreciate that correlation is a measure of the strength of the association between <b>two</b> variables; distinguish between positive, negative and zero correlation using lines of best fit; appreciate that zero correlation does not necessarily imply 'no relationship' but merely 'no linear relationship'	H4.5f	appreciate that correlation is a measure of the strength of the association between <b>two</b> variables; distinguish between positive, negative and zero correlation using lines of best fit; appreciate that zero correlation does not necessarily imply 'no relationship' but merely 'no linear relationship'	
	F4.5g	use the vocabulary of probability to interpret results involving uncertainty and prediction <sup>(1)</sup>	H4.5g	use the vocabulary of probability to interpret results involving uncertainty and prediction <sup>(1)</sup>	(1) e.g. "there is some evidence from this sample that ..."
	F4.5h	compare experimental data and theoretical probabilities	H4.5h	compare experimental data and theoretical probabilities	

AO4: Handling data	NC ref	Foundation tier G – C Candidates should be taught to:	NC ref	Higher tier D – A* Candidates should be taught to:	Key Skills and notes
<b>5 Interpreting and Discussing Results (continued)</b>					
	F4.5i	understand that if they repeat an experiment, they may – and usually will – get different outcomes, and that increasing sample size generally leads to better estimates of probability and population characteristics	H4.5i	understand that if they repeat an experiment, they may – and usually will – get different outcomes, and that increasing sample size generally leads to better estimates of probability and population parameters	
	F4.5j	discuss implications of findings in the context of the problem			IT1.1
	F4.5k	interpret social statistics including index numbers <sup>(1)</sup> ; time series <sup>(2)</sup> ; and survey data <sup>(3)</sup>	F4.5k	interpret social statistics including index numbers <sup>(1)</sup> ; time series <sup>(2)</sup> ; and survey data <sup>(3)</sup>	(1) e.g. the General Index of Retail Prices (2) e.g. population growth; (3) e.g. the National Census

## **Breadth of Study (Foundation Programme of Study)**

During the key stage, candidates should be taught the knowledge, skills and understanding through:

- a) extending mental and written calculation strategies and using efficient procedures confidently to calculate with integers, fractions, decimals, percentages, ratio and proportion;
- b) solving a range of familiar and unfamiliar problems, including those drawn from real-life contexts and other areas of the curriculum;
- c) activities that provide frequent opportunities to discuss their work, to develop reasoning and understanding and to explain their reasoning and strategies;
- d) activities focused on developing short chains of deductive reasoning and correct use of the '=' sign;
- e) activities in which they do practical work with geometrical objects, visualise them and work with them mentally;
- f) practical work in which they draw inferences from data, consider how statistics are used in real life to make informed decisions, and recognise the difference between meaningful and misleading representations of data;
- g) activities focused on the major ideas of statistics, including using appropriate populations and representative samples, using different measurement scales, using probability as a measure of uncertainty, using randomness and variability, reducing bias in sampling and measuring, and using inference to make decisions;
- h) substantial use of tasks focused on using appropriate ICT (e.g. spreadsheets, databases, geometry or graphic packages), using calculators correctly and efficiently, and knowing when not to use a calculator.

## **Breadth of Study (Higher Programme of Study)**

During the key stage, candidates should be taught the knowledge, skills and understanding through:

- a) activities that ensure they become familiar with, and confident using, standard procedures for the range of calculations appropriate to this level of study;
- b) solving familiar and unfamiliar problems in a range of numerical, algebraic and graphical contexts and in open-ended and closed form;
- c) using standard notations for decimals, fractions, percentages, ratio and indices;
- d) activities that show how algebra, as an extension of number using symbols, gives precise form to mathematical relationships and calculations;
- e) activities in which they progress from using definitions and short chains of reasoning to understanding and formulating proofs in algebra and geometry;
- f) a sequence of practical activities that address increasingly demanding statistical problems in which they draw inferences from data and consider the uses of statistics in society;
- g) choosing appropriate ICT tools and using these to solve numerical and graphical problems, to represent and manipulate geometrical configurations and to present and analyse data.

## 5.2 MODULE TESTS

Each module test addresses a sample of the specification content indicated by the Stage criteria set out below. Module tests set on the same stage on different occasions sample the criteria independently.

### STAGE ONE

Stage Criteria	Number	NC ref
N1.1 (N1.1)	Write and order whole numbers up to 10 000; round numbers to the nearest 10 or 100.	F2/2a
N1.2 (N1.2)	Identify odd and even numbers; recognise numbers divisible by <b>five</b> and <b>ten</b> .	F2/1j
N1.3 (N1.3)	Add and subtract <b>two</b> -digit numbers; multiply and divide using multiplication facts to $10 \times 10$ , without the use of a calculator.	F2/3a, 3g, 3j
N1.4 (N1.4)	Solve addition, subtraction, multiplication and division problems involving whole numbers or money; interpret the calculator display.	F2/3a, 3q
N1.5 (N1.5)	Identify $\frac{1}{2}$ , $\frac{1}{4}$ , $\frac{3}{4}$ of a shape; find $\frac{1}{2}$ , $\frac{1}{4}$ , $\frac{3}{4}$ of a given quantity.	F2/3c
N1.6 (N1.6)	Work out finishing times and intervals (up to <b>one</b> hour) for times given in multiples of <b>five</b> minutes, without the use of a calculator.	F2/4a, F3/4a
<b>Algebra</b>		
A1.1 (A1.1)	Continue simple sequences; explain how to find the next number in a simple pattern.	F2/1j, 6a
A1.2 (A1.2)	Understand the use of symbols to represent unknowns; use simple function machines to deal with inputs and outputs, recognising basic inverse functions.	F2/5a
A1.3 (A1.3)	Use coordinates in the first quadrant.	F2/6b, F3/3e
<b>Shape</b>		
S1.1 (S1.1)	Use metres, centimetres and millimetres and convert measurements from one to another.	F3/4a
S1.2 (S1.2)	Read scales graduated in 2, 5, 10, 20, 25, 100, 0.1; read the time from analogue clocks.	F3/4a
S1.3 (S1.3)	Measure and draw lines to the nearest millimetre; find the perimeter of simple straight-sided shapes.	F3/4d, 4f
S1.4 (S1.4)	Find areas of simple shapes (including irregular shapes) by counting squares, and volumes of simple shapes by counting cubes.	F3/4f, 4g
S1.5 (S1.5)	Recognise regular polygons (pentagon, hexagon, octagon); recognise the terms circle, centre, radius, diameter and circumference and follow instructions to construct inscribed regular polygons.	F3/1f, 2i
S1.6 (S1.6)	Draw and recognise simple enlargements on grids.	F3/3c
S1.7 (S1.7)	Understand and use the compass directions N, S, E, W, NE, NW, SE, SW.	F3/4b
<b>Data</b>		
D1.1 (D1.1)	Understand and use the vocabulary of probability, including terms such as 'fair', 'evens', 'certain', 'likely', 'unlikely' and 'impossible'.	F4/5g
D1.2 (D1.2)	Find all possible ways of listing up to <b>four</b> objects.	F4/4e
D1.3 (D1.3)	Draw and interpret simple graphs and pictograms.	F4/4a, 5b

## STAGE TWO

Stage Criteria	Number	NC ref
N2.1 (N3.1)	Order positive and negative temperatures; solve problems involving temperature changes.	F2/2a, 3a
N2.2 (N2.1)	Solve addition and subtraction problems using numbers with up to <b>two</b> decimal places in the context of measurement or money, without the use of a calculator.	F2/3a, 3i, 3j
N2.3 (N2.2)	Solve multiplication and division problems involving multiplication of up to a <b>two</b> -digit number by a <b>one</b> -digit number, without the use of a calculator.	F2/3k
N2.4 (N2.3)	Solve division problems, interpreting the result.	F2/3k, 3p
N2.5 (N2.4)	Convert $\frac{1}{2}$ and $\frac{1}{4}$ to and from percentage form and calculate 25%, 50% of simple quantities, including money; read and estimate percentages from percentage scales and scaled pie charts.	F2/3c, 3e
N2.6 (N3.6)	Identify fractions; recall the fraction to decimal conversions of familiar simple fractions.	F2/3g
<b>Algebra</b>		
A2.1 (A2.1)	Recognise and describe patterns in number.	F2/1j
A2.2 (A2.2)	Use word formulae in context; substitute positive integers into the formula to find the value of the subject.	F2/5f
<b>Shape</b>		
S2.1 (S2.1)	Estimate lengths and angles by comparison.	F3/2b, 4a
S2.2 (S2.2)	Use kilograms and grams and convert measurements from one unit to another.	F3/4a
S2.3 (S2.3)	Measure and draw angles to the nearest degree; distinguish between acute, obtuse, reflex and right angles.	F3/2b, 4d
S2.4 (S2.4)	Recognise simple solids and their nets.	F3/1f
S2.5 (S2.5)	Recognise and complete reflection symmetry of 2-D shapes.	F3/3a, 3b
S2.6 (S2.6)	Use and interpret street plans (including simple grid references, left and right, clockwise and anticlockwise, and compass directions).	F3/3d, 4b
<b>Data</b>		
D2.1 (D2.1)	Understand and use the probability scale.	F4/4c
D2.2 (D2.2)	Find the mode and median value of a small set of discrete data.	F4/4b
D2.3 (D2.3)	Extract and use information from common <b>two</b> -way tables including timetables.	F4/3c

## STAGE THREE

Stage Criteria	Number	NC ref
N3.1 (N5.2)	Use the terms square, positive square root; recall the squares of 2 to 12; use index notation for squares; use a calculator to find squares and square roots.	F2/2b, 3g, 3o
N3.2 (N3.2)	Multiply and divide numbers with no more than <b>one</b> decimal digit by an integer between 1 and 10 without the use of a calculator.	F2/3k
N3.3 (N3.3)	Multiply and divide any number (with up to <b>two</b> decimal places) by powers of <b>ten</b> without the use of a calculator.	F2/3a
N3.4 (N3.4)	Calculate a fraction of a given quantity.	F2/3c
N3.5 (N3.5)	Calculate simple percentages (10%, 20%, 30%, 5%, 15%) of quantities without the use of a calculator.	F2/2e
N3.6 (N2.5)	Work out starting times, finishing times and intervals without the use of a calculator.	F2/4a
N3.7 (N3.7)	Perform calculations involving the use of brackets and the hierarchy of operations.	F2/3b
<b>Algebra</b>		
A3.1 (A3.1)	Solve simple equations involving <b>one</b> operation.	F2/5e
A3.2 (A3.2)	In context, use formulae expressed in words or symbols; substitute positive numbers into the formula to find the value of the subject.	F2/5f
A3.3 (A3.3)	Construct and interpret simple graphs, including conversion graphs.	F2/6c, 6e
<b>Shape</b>		
S3.1 (S3.2)	Make sensible estimates of a range of measures in everyday settings.	F3/4a
S3.2 (S3.3)	Use litres and millilitres and convert measurements from one unit to another; interpret scales on a range of measuring instruments.	F3/4a
S3.3 (S3.5)	Use 2-D representations of 3-D shapes including views and isometric drawings.	F3/2j
S3.4 (S3.6)	Construct and interpret scale drawings using simple scale factors.	F3/3d
S3.5 (NEW)	Understand and use positive integer scale factors for enlargements on a grid.	F3/3c, 3d
<b>Data</b>		
D3.1 (D3.1)	Understand and use measures of probability from equally likely outcomes.	F4/4d
D3.2 (D3.2)	Calculate the mean and the range of discrete data.	F4/4b
D3.3 (D3.3)	Draw and interpret simple frequency tables, charts and bar charts for discrete data.	F4/4a, 5b



## STAGE FOUR

Stage Criteria	Number	NC ref
N4.1 (N4.1)	Solve problems involving all four operations on decimal numbers with up to <b>three</b> decimal places using a calculator, where the operation has to be determined.	F2/3a
N4.2 (N4.2)	Use decimal notation and recognise that each terminating decimal is a fraction; order decimals; convert simple fractions of a whole to percentages of the whole and vice versa.	F2/2d, 3e
N4.3 (N4.3)	Use written methods to multiply and divide a <b>three</b> -digit number by a <b>two</b> -digit number; add, subtract and multiply numbers with up to <b>two</b> decimal places.	F2/3k, 3i
N4.4 (N4.5)	Understand the concepts and vocabulary of factor (divisor), multiple and common factor and prime number.	F2/2a
N4.5 (N4.6)	Solve simple ratio and proportion problems particularly in the context of recipes.	F2/4a
N4.6 (N4.7)	Solve problems using a range of skills including simple trial and improvement.	F2/4b
<b>Algebra</b>		
A4.1 (A4.2)	Derive a simple formula.	F2/5f
A4.2 (A2.1, A5.3)	Continue and explain patterns in number and spatial arrangements; generate terms of a sequence using term-to-term and position-to-term definitions of the sequence.	F2/1j, 6a
A4.3 (A4.3)	Interpret information presented in a range of linear and non-linear graphs, including travel (distance/time) graphs; calculate speed in simple cases.	F2/6c, 6e F3/4c
<b>Shape</b>		
S4.1 (S3.1)	Know rough metric equivalents of pounds, feet, miles, pints and gallons.	F3/4a
S4.2 (S4.1)	Recall and use properties of angles at a point, angles on a straight line, perpendicular lines and opposite angles at a vertex; use angle properties of equilateral, isosceles and right-angled triangles.	F3/2a, 2d
S4.3 (S4.2)	Find the area of a rectangle.	F3/4f
S4.4 (S4.3)	Use axes and coordinates to specify or locate points in all <b>four</b> quadrants; find the coordinates of points identified by geometrical information.	F3/3e, F2/6b
S4.5 (S4.4)	Understand that reflections are specified by a mirror line; transform triangles and other 2-D shapes by reflection, using a line parallel to an axis.	F3/3a, 3b
S4.6 (S4.5)	Recognise and visualise rotation symmetry of 2-D shapes; identify the order of rotation symmetry.	F3/3b
<b>Data</b>		
D4.1 (D4.1)	Understand and use estimates and measures of probability.	F4/4d
D4.2 (D4.2)	Use the range and measures of average for discrete data.	F4/4b
D4.3 (D4.3)	Interpret graphs representing real data, including recognising misleading diagrams.	F4/4a, 5b F2/6e

## STAGE FIVE

Stage Criteria	Number	NC ref
N5.1 (N5.1)	Round numbers to the nearest integer, to a given power of ten, to <b>one</b> significant figure and to <b>one</b> or <b>two</b> decimal places; estimate answers to <b>one</b> - stage calculations including problems involving money and measurement.	F2/2a, 3h, 4c
N5.2 (N5.2)	Use the term cube; recall the cubes of 2, 3, 4, 5, and 10; use index notation for simple integer powers.	F2/2b, 3g
N5.3 (N5.3)	Understand equivalent fractions, simplifying a fraction (including mixed numbers) by cancelling all common factors; multiply a fraction by an integer or a unit fraction.	F2/2c, 3d
N5.4 (N5.4, N 6.2)	Use the equivalence between fractions, decimals and percentages in context; solve simple percentage problems including increase and decrease.	F2/2e, 3e, 3m
N5.5 (N5.5)	Express one quantity as a fraction or percentage of another.	F2/3c
N5.6 (NEW)	Use the <b>four</b> operations with positive and negative integers.	F2/3a
<b>Algebra</b>		
A5.1 (A4.1)	Solve problems involving substitution of positive numbers into simple algebraic formulas.	F2/5f
A5.2 (A5.1)	Solve simple linear equations in which the unknown appears on either side of the equation.	F2/5e
A5.3 (A5.2)	Manipulate algebraic expressions by collecting like terms.	F2/5b
A5.4 (NEW)	Use tables to plot graphs of linear functions given explicitly.	F2/6b
<b>Shape</b>		
S5.1 (NEW)	Construct triangles using a ruler and protractor only given information about their sides and angles; use a straight edge and compasses to construct triangles with given sides including equilateral triangles.	F3/4d, 4e
S5.2 (S5.2)	Use and interpret maps and scale drawings, including <b>four</b> -figure grid references and estimating distances and areas; use bearings to specify direction.	F3/3d, 4b
S5.3 (S5.3)	Classify quadrilaterals by their geometric properties.	F3/2c, 2f
S5.4 (S5.6)	Explore the geometry of cuboids (including cubes) and shapes made from cuboids; find the volumes of cuboids, recalling the formula; draw and interpret the net of a cuboid.	F3/2j, 4g
S5.5 (S5.7)	Understand that rotations are specified by a centre and an angle; complete the rotation symmetry of 2-D shapes; measure the angle of rotation using right angles and simple fractions of a turn.	F3/3a, 3b
<b>Data</b>		
D5.1 (D5.1)	List all outcomes for single events, and for two successive events, in a systematic way; find probabilities. Use the fact that the probability of not happening is 1 – probability of happening.	F4/4e, 4f
D5.2 (D5.2)	Use and interpret the statistical measures mode, median, mean and range for discrete and continuous data, including comparing distributions.	F4/4b, 5c, 5d
D5.3 (D5.3)	Construct and interpret pie charts.	F4/4a, 5b

## STAGE SIX

Stage Criteria	Number	NC ref
N6.1 (N6.1)	Use a calculator effectively and efficiently, including using the memory and bracket keys, and function keys for reciprocals, squares and powers; enter a range of measures including 'time'; interpret the display; round off a final answer to a reasonable degree of accuracy.	F2/3p, 4d H2/3h, 3o, 3p
N6.2 (N6.3)	Use ratio notation, including reduction to its simplest form; solve word problems involving ratio and proportion.	F2/3n H2/2f
N6.3 (N6.5)	Solve problems involving the <b>four</b> operations on decimals without the use of a calculator; convert a simple fraction to a decimal using division.	F2/3i, 3k H2/3a, 3c
N6.4 (N7.3)	Use the <b>four</b> operations with fractions; order fractions using a common denominator.	H2/2c, 3c, 3d, 3i
N6.5 ( <b>NEW</b> )	Perform calculations using the hierarchy of operations.	H2/3b, 3o
<b>Algebra</b>		
A6.1 (A6.1)	Manipulate algebraic expressions by multiplying a single term over a bracket and by taking out single term common factors.	H2/5b
A6.2 (A6.2)	Solve linear equations with integer coefficients in which the unknown appears on both sides of the equation, or with brackets.	H2/5f
A6.3 (A6.3)	Use index notation for simple positive integer powers; substitute positive and negative numbers into expressions such as $4x - 2$ , $3x^2 + 4$ and $2x^3$ .	H2/5d
A6.4 (A6.4)	Plot graphs of linear functions in which $y$ is given explicitly or implicitly in terms of $x$ .	H2/6b
A6.5 (A7.7)	Draw and interpret graphs modelling real situations.	H2/6d
<b>Shape</b>		
S6.1 (S6.1)	Use parallel lines, alternate angles and corresponding angles; calculate and use the sums of the interior and exterior angles of quadrilaterals, pentagons and hexagons; calculate and use the angles of regular polygons; understand simple proofs involving triangles and quadrilaterals.	H3/2a, 2b, 2c, 2d
S6.2 (S6.2)	Recall the meaning of circle, chord, tangent, arc, sector, segment; find circumferences and areas enclosed by circles, recalling relevant formulae.	H3/2h, 4d
S6.3 (S6.3)	Construct triangles and other 2-D shapes using a ruler and a protractor, given information about their sides and angles; construct inscribed regular polygons; construct nets of cubes, regular tetrahedra, square-based pyramids and other 3-D shapes.	F3/2c H3/2f, 4b
S6.4 (S6.4)	Recall and use the formula for the area of a parallelogram and a triangle; use the formula for the area of a trapezium; calculate perimeters and areas of shapes made from triangles and rectangles; find the surface area of simple shapes using the area formulae for triangles and rectangles.	F3/2e, 4f H3/4d
S6.5 (S6.5)	Calculate volumes of shapes made from cubes and cuboids.	H3/4d
S6.6 (S5.5)	Analyse 3-D shapes through 2-D projections and cross-sections, including plans and elevations.	H3/2i

Stage Criteria	Number	NC ref
<b>Shape (continued)</b>		
S6.7 (S6.6)	Recognise, visualise and construct enlargements of objects using positive integer and fractional scale factors; identify the centre and the scale factor of enlargement; understand the implications of enlargement for perimeter.	H3/3a, 3c, 3d
S6.8 (S6.7)	Transform triangles and other 2-D shapes by rotation or reflection or translation using vectors; recognise and visualise rotations, reflections and translations including reflection symmetry of 3-D shapes; understand the properties preserved by these transformations; understand congruence in the context of transformations.	F3/3a H3/3a, 3b, 3f
<b>Data</b>		
D6.1 (D6.1)	Identify different mutually-exclusive outcomes and know that the sum of the probabilities of all these outcomes is one.	H4/4d
D6.2 (D6.2)	Draw and interpret scatter graphs including using lines of best fit; have a basic understanding of correlation, identifying 'correlation' or 'no correlation'.	H4/4a, 4i, 5b, 5f
D6.3 (D6.3)	Use and interpret diagrams for discrete and continuous data, including frequency polygons and stem and leaf diagrams; identify the modal class; calculate the mean of grouped discrete data compare distributions and make inferences, using the shapes of the distributions and measures of average and range.	H4/4a, 4e, 5b, 5d

## STAGE SEVEN

Stage Criteria	Number	NC ref
N7.1 (N8.1)	Use and understand terminating and recurring decimals including exact fraction equivalents; solve problems involving multiplication and division by decimals with up to <b>two</b> decimal places	F2/3k H2/2d
N7.2 (N8.2)	Use the terms cube root, negative square root; recall the squares to $15^2$ and the corresponding square roots; recall the cubes of 2, 3, 4, 5, and 10; use index laws with numerical and algebraic expressions involving multiplication and division of positive integer powers.	H2/2b, 3a, 3g, 5d
N7.3 (N7.2)	Check solutions to calculations using various methods including approximating, using inverse operations and recognising the effect of multiplying and dividing by numbers less than <b>one</b> and greater than <b>one</b> ; estimate answers using appropriate techniques.	H2/3a, 3h, 4b
N7.4 (N7.4)	Understand and use ratios in appropriate contexts including dividing a quantity in a given ratio.	F2/3n H2/2f, 3f
N7.5 (N7.5)	Calculate an unknown quantity from quantities that vary in direct proportion.	F2/3n
N7.6 (N6.2)	Use percentages to compare proportion; solve percentage problems involving increase and decrease including using a multiplier.	H2/2e, 3e, 3j
N7.7 (N7.6)	Use and understand the terms reciprocal, highest common factor, lowest common multiple, prime number; find the prime number decomposition of positive integers.	H2/2a, 3a
<b>Algebra</b>		
A7.1 (A7.1)	Use and generate formulae in context; substitute positive and negative numbers into a formula.	H2/3a, 5g
A7.2 (A7.2)	Form and solve equations.	H2/5e, 5f
A7.3 (A7.3)	Change the subject of a formula in cases where the subject only appears once.	H2/5g
A7.4 (A8.2)	Expand the product of <b>two</b> linear expressions.	H2/5b
A7.5 (A7.5)	Generate points and plot graphs of quadratic functions; find approximate solutions to a quadratic equation from the graph of the corresponding quadratic function.	H2/6e
A7.6 (A7.6)	Form and solve simple linear inequalities in <b>one</b> variable and represent the solution set on a number line.	H2/5j
A7.7 (A8.6)	Use trial and improvement to find approximate solutions of equations.	H2/5m
A7.8 (A8.7)	Generate common integer sequences; use and justify linear expressions to describe the $n$ th term of an arithmetic sequence.	H2/6a

Stage Criteria	Number	NC ref
	<b>Shape</b>	
S7.1 (S8.1)	Know that measurements using real numbers depend on the choice of unit; recognise that a measurement given to the nearest whole unit may be inaccurate by up to one half in either direction.	H3/4a
S7.2 (S7.1)	Solve angle problems involving intersecting and parallel lines, and polygons; understand that the tangent at any point on a circle is perpendicular to the radius at that point.	H3/2a, 2h
S7.3 (S7.2)	Understand, recall and use Pythagoras' theorem.	H3/2f
S7.4 (S7.5)	Solve problems involving area and circumference of circles; use pi in exact calculations.	H2/3n, H3/4d
S7.5 (S8.3)	Solve problems involving the surface area and volume of prisms, including cylinders; convert between area measures and volume measures.	F3/4i H3/2i, 4a
S7.6 (NEW)	Understand and use 3-D coordinates; find the coordinates of the midpoint of a line segment AB given points AB in 2-D.	H3/3e
S7.7 (S7.3)	Apply loci to spatial problems involving shapes and paths; use straight edge and compasses to produce standard constructions including the midpoint and perpendicular bisector of a line segment, the perpendicular from a point to a line, and the bisector of an angle.	H3/4c, 4e
S7.8 (S7.4)	Understand and use rates and compound measures, including speed and density.	H2/4a, H3/4a
	<b>Data</b>	
D7.1 (D7.1)	Solve probability problems involving theoretical models or relative frequency.	H4/4b, 5h
D7.2 (D7.2)	Calculate the mean from grouped continuous data.	H4/4e
D7.3 (D7.3)	Interpret scatter graphs for discrete and continuous variables, including using lines of best fit; understand the vocabulary of correlation, including positive, negative and zero correlation.	H4/4a, 4i, 5b, 5f

## STAGE EIGHT

Stage Criteria	Number	NC ref
N8.1 (N8.3)	Solve efficiently problems involving percentage increase and decrease; calculate the original amount when given the transformed amount after a percentage change.	H2/3e, 3j, 3s
N8.2 (N8.4)	Solve problems involving repeated proportional or percentage changes, including compound interest; represent repeated proportional change using a multiplier raised to a power.	H2/3k
N8.3 (N8.5)	Use standard index form expressed in conventional notation and on a calculator display; convert between ordinary and standard index form representations; calculate with standard index form; check solutions by converting to standard index form.	H2/2b, 3h, 3m, 3r
N8.4 (NEW)	Perform calculations on fractions including the multiplication and division of mixed numbers.	H2/3d
<b>Algebra</b>		
A8.1 (A8.1)	Use and generate formulae; change the subject of a formula, including simple cases where the subject appears twice or where a power of the subject appears.	H2/5g
A8.2 (A8.2)	Multiply expressions of the form $(x + 3)(x - 7)$ and simplify the resulting expression; solve quadratic equations of the form $x^2 \pm \dots$ by factorisation, including the difference of two squares.	H2/5b, 5k
A8.3 (A7.2)	Solve harder linear equations including those with fractional coefficients.	H2/5f
A8.4 (A8.3)	Find the exact solution of <b>two</b> simultaneous equations in <b>two</b> unknowns by eliminating a variable, and interpret the equations as lines and their common solution as the point of intersection.	H2/5i
A8.5 (A8.4)	Plot graphs of simple cubic functions and the reciprocal function $y = 1/x$ with $x \neq 0$ ; recognise the characteristic shapes of these functions.	H2/6f
A8.6 (A8.5)	Solve linear inequalities in <b>one</b> variable; solve several linear inequalities in <b>two</b> variables and find the solution set.	H2/5j
A8.7 (A8.6)	Find the gradient of straight lines given by equations of the form $y = mx + c$ : understand that $y = mx + c$ represents a straight line, interpret the values of $m$ and $c$ ; know when lines are parallel.	H2/6c
<b>Shape</b>		
S8.1 (S8.2)	Understand the difference between the formulae for perimeter, area and volume by considering dimensions.	H3/3d
S8.2 (S8.4)	Transform triangles and other 2-D shapes by combinations of reflection, rotation (of any angle about any point) and translation, including the use of vector notation; construct enlargements using any scale factors; identify scale factors.	H3/3b, 3c, 3f
S8.3 (S8.5)	Understand, recall and use trigonometrical relationships in right-angled triangles and use these to solve problems, including those involving bearings.	H3/2g
S8.4 (NEW)	Understand similarity of triangles and other plane figures and use this to make geometrical inferences.	H3/2g

<b>Stage Criteria</b>	<b>Number</b>	<b>NC ref</b>
	<b>Data</b>	
D8.1 (D8.1)	Use tree diagrams to represent outcomes of combined events, recognising when events are independent; find probabilities.	H4/4h
D8.2 (D8.2)	Draw and interpret cumulative frequency tables and diagrams and box plots for grouped data; find the median, quartiles, percentiles and interquartile range.	H4/4a, 4e
D8.3 (D8.3)	Compare distributions and make inferences, using the shapes of the distributions and measures of average and spread, including median and quartiles.	H4/5d
D8.4 (D8.4)	Calculate an appropriate moving average.	H4/4f



## STAGE NINE

Stage Criteria	Number	NC ref
N9.1 (N9.1)	Use calculators or written methods to calculate the upper and lower bounds of calculations, particularly in the context of measurement.	H2/3q
N9.2 (N9.2)	Check the order of magnitude of a compound calculation using estimation methods, including rounding numbers of any size to <b>one</b> significant figure and simplifying calculations using standard index form, without the use of a calculator.	H2/3h, 3m, 4b
N9.3 (N9.3)	Use fractional, negative and zero powers in simplifying numerical expressions, including using inverse operations.	H2/3a, 3g, 5d
<b>Algebra</b>		
A9.1 (A9.1)	Rearrange harder formulae, including cases where the subject appears twice, or where a power of the subject appears.	H2/5g
A9.2 (A9.2)	Form and use equations to solve word and other problems involving direct or inverse proportion (for example, $y \propto x$ , $y \propto x^2$ , $y \propto 1/x$ , $y \propto 1/x^2$ ) including relating algebraic solutions to graphical representations of the equations.	H2/3l, 5h
A9.3 (A9.3)	Manipulate algebraic expressions by expanding the product of <b>two</b> linear expressions, by taking out common factors and by cancelling common factors in rational expressions; factorise quadratic expressions, including the difference of <b>two</b> squares; solve quadratic equations of the form $ax^2 + bx + c = 0$ by factorisation.	H2/5b, 5k
A9.4 (A9.5)	Find gradients of straight lines perpendicular to each other and write equations of straight lines in the form $y = mx + c$ .	H2/6c
<b>Shape</b>		
S9.1 (S9.1)	Use and prove angle and tangent properties of circles, including the alternate segment theorem.	H3/2h
S9.2 (S9.2)	Use Pythagoras' theorem and trigonometrical relationships in 3-D contexts, including using 3-D coordinates and finding the angles between a line and a plane; use Pythagoras' theorem to find the length AB given the points A and B in 2-D.	H3/2f, 2g, 3e
S9.3 (S9.3)	Solve problems involving the lengths of arcs, areas of sectors and the volume of pyramids, cones and spheres.	H3/2i, 4d
S9.4 (S9.4)	Understand and use the effect of enlargement on length, area and volume of shapes and solids, including the use of negative scale factors.	H3/3c, 3d
<b>Data</b>		
D9.1 (D9.1)	Solve structured problems involving the addition or multiplication of two probabilities.	H4/4g
D9.2 (D9.2)	Draw and interpret histograms for grouped data; understand frequency density.	H4/4a, 5d
D9.3 (D10.3)	Select a representative sample from a population using random and stratified sampling; criticize sampling methods.	H4/2d

## STAGE TEN

Stage Criteria	Number	NC ref
N10.1 (N10.1)	Use calculators to explore exponential growth and decay.	H2/3t
N10.2 (N10.2)	Convert a recurring decimal to a fraction and vice versa; use prime factors to identify fractions which represent terminating decimals; simplify expressions involving powers or surds including rationalising a denominator.	H2/3c, 3n
<b>Algebra</b>		
A10.1 (A10.2)	Manipulate algebraic expressions including fractions; solve related equations.	H2/5a, 5b, 5f
A10.2 (A10.3)	Solve quadratic equations by completing the square and using the quadratic formula.	H2/5k
A10.3 (A10.4)	Solve exactly, by elimination of an unknown, <b>two</b> simultaneous equations in <b>two</b> unknowns, <b>one</b> of which is linear, the other equation quadratic in <b>one</b> unknown or of the form $x^2 + y^2 = r^2$ .	H2/5l
A10.4 (A10.5)	Apply to the graph of $y = f(x)$ the transformations $y = f(x) + a$ , $y = f(ax)$ , $y = f(x + a)$ , $y = af(x)$ , for linear, quadratic, sine and cosine functions $f(x)$ .	H2/6g
A10.5 (A9.4)	Construct graphs of exponential function, and of the circle $x^2 + y^2 = r^2$ ; solve problems involving the intersection of straight lines with a curve (including a circle).	H2/6e, 6f, 6h
<b>Shape</b>		
S10.1 (S10.1)	Solve problems involving surface areas and volumes of pyramids, cylinders, cones and spheres, and problems involving more complex shapes including segments of circles and frustums of cones.	H3/2i
S10.2 (S10.2)	Understand and use SSS, SAS, ASA and RHS condition to prove the congruence of triangles; verify standard ruler and compass constructions; use congruence to show that translations, reflections and rotations preserve length and angle.	H3/1e, 2e, 3b
S10.3 (S10.3)	Calculate the area of a triangle using $\frac{1}{2}ab\sin C$ ; use the sine and cosine rules to solve 2-D and 3-D problems.	H3/2g
S10.4 (S10.4)	Draw, sketch and describe the graphs of trigonometric functions for angles of any size, including transformations involving scalings in either or both the $x$ and $y$ directions.	H3/2g
S10.5 (S10.5)	Understand and use vector notation; calculate, and represent graphically the sum of <b>two</b> vectors, the difference of <b>two</b> vectors and a scalar multiple of a vector; calculate the resultant of <b>two</b> vectors; understand and use the commutative and associative properties of vector addition; solve simple geometrical problems in 2-D using vector methods.	H3/3f
<b>Data</b>		
D10.1 (D10.1)	Compare data sets (including grouped discrete and continuous data); draw conclusions.	H4/5d
D10.2 (D10.2)	Identify seasonality and trends in time series, from tables or diagrams; interpret graphs modelling real situations.	H2/6d, H4/5b
D10.3 (NEW)	Solve problems involving the addition or multiplication of <b>two</b> probabilities.	H4/4g

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## SECTION D: FURTHER INFORMATION

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### 6 Opportunities for Teaching

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#### 6.1 ICT

In order to play a full part in modern society, candidates need to be confident and effective users of ICT. Where appropriate, candidates should be given opportunities to use ICT in order to further their study of mathematics.

The assessment of this course requires candidates to:

- use calculators effectively and efficiently, know how to enter complex calculations and use function keys for reciprocals, squares and powers (Foundation Tier: F2.3o);
- use calculators effectively and efficiently, knowing how to enter complex calculations; use an extended range of function keys, including trigonometrical and statistical functions relevant across this Programme of Study (Higher Tier: H2.3o).


Questions will be set in Section B of both of the module tests and terminal examination that will specifically test the use of calculators.

This section offers guidance on opportunities for using ICT during the course. These opportunities are also indicated within the content of Section C by the  symbol. Such opportunities may or may not contribute to the provision of evidence for IT Key Skills. Where such opportunities do contribute, they are identified by the use of the  symbol.

ICT Application/Development	Opportunities for Using ICT during the Course (NC ref)
Spreadsheets	F2.5f, F2.6d, H2.5g, H4.1c
Databases	F4.5c, H4.1c, H4.5c
Graphics calculators	H2.5g, H2.6b-6f
Graphics software	H2.6b-6g, H3.3b-3f, F3.1a, H3.4e
Internet	F4.3b, H4.3b Revision

#### 6.2 CITIZENSHIP

From September 2002, the National Curriculum for England at Key Stage 4 has included a mandatory Programme of Study for Citizenship. Parts of this Programme of Study may be delivered through an appropriate treatment of other subjects.

This section offers guidance on opportunities for developing knowledge, skills and understanding of citizenship issues during the course. These opportunities are also indicated within the content of Section 5 by a  symbol.

<b>Citizenship Programme of Study</b>	<b>Opportunities for Teaching Citizenship Issues during the Course</b>
Financial capability through applying mathematics to problems set in financial contexts	F2.2e, F2.3m, H2.3j
Promoting the skill of enquiry and communication of topical political and other issues	F4.1i, H4.1e
Awareness of the use and abuse of statistics	H4.1e, H4.1g, F4.5k, H4.5b

### **6.3 SPIRITUAL, MORAL, ETHICAL, SOCIAL, LEGISLATIVE, ECONOMIC AND CULTURAL ISSUES**

- Spiritual development: through helping candidates obtain an insight into the infinite, and through explaining the underlying mathematical principles behind natural forms and patterns.
- Moral development: helping candidates recognise how logical reasoning can be used to consider the consequences of particular decisions and choices and helping them learn the value of mathematical truth.
- Social development: through helping candidates work together productively on complex mathematical tasks and helping them see that the result is often better than any of them could achieve separately.
- Cultural development: through helping candidates appreciate that mathematical thought contributes to the development of our culture and is becoming increasingly central to our highly technological future, and through recognising that mathematicians from many cultures have contributed to the development of modern day mathematics.

### **6.4 SUSTAINABLE DEVELOPMENT, HEALTH AND SAFETY CONSIDERATIONS AND EUROPEAN DEVELOPMENTS**

OCR has taken account of the 1988 Resolution of the Council of the European Community and the Report *Environmental Responsibility: An Agenda for Further and Higher Education*, 1993 in preparing this specification and associated specimen assessment materials.

Sustainable development issues may be addressed in:

- questions set in context (e.g. pie charts).

OCR has taken account of the 1988 Resolution of the Council of the European Community in preparing this specification and associated specimen assessment materials. European examples should be used where appropriate in the delivery of the subject content. Relevant European legislation is identified within the specification where applicable.


- Questions may be set on currency and foreign exchange.

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## 7 Key Skills

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Key Skills are central to successful employment and underpin further success in learning independently. Whilst they are certified separately, the Key Skills guidance for this qualification has been designed to support the teaching and learning of the content.

Opportunities for developing the generic Key Skills of *Communication*, *Application of Number* and *Information Technology* are indicated through the use of a  in Section C. The wider Key Skills of *Working with Others*, *Problem Solving* and *Improving own Learning and Performance* may also be developed through the teaching programmes associated with the specification.

Key Skills are signposted in this specification in Section 5 (Specification Content). The following matrix indicates those Key Skills for which opportunities for at least some coverage of the relevant Key Skills unit exists.

	Communication	Application of Number	IT	Working with Others	Improving Own Learning and Performance	Problem Solving
Level 1	✓	✓	✓	✓	✓	✓
Level 2	✓	✓	✓	✓	✓	✓

Detailed opportunities for generating Key Skills evidence through this specification are posted on the OCR website ([www.ocr.org.uk](http://www.ocr.org.uk)). A summary document for Key Skills Coordinators showing ways in which opportunities for Key Skills arise within GCSE courses has been published.

A grade in the range of G to D in GCSE Mathematics provides exemption for the external test for the *Application of Number* Key Skill at Level 1.

A grade in the range of C to A\* in GCSE Mathematics provides exemption for the external test for the *Application of Number* Key Skill at Level 2.

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## 8 Reading List

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Any appropriate up-to-date text for GCSE Mathematics will be suitable for use with this specification so centres will not be disadvantaged if they change from other specifications.

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## 9 Arrangements for Candidates with Particular Needs

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For candidates who are unable to complete the full assessment or whose performance may be adversely affected through no fault of their own, teachers should consult the *Inter-Board Regulations and Guidance Booklet for Special Arrangements and Special Consideration*.

In such cases, advice should be sought from the OCR Special Requirements team (telephone 01223 552505) as early as possible during the course.

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## 10 Support and In-service Training for Teachers

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To support teachers using this specification, OCR will make the following materials and services available where appropriate:

- a programme of In-Service training meetings arranged by the Training and Customer Support Division (telephone 01223 552950);
- specimen question papers and mark schemes, available from the OCR website at [www.ocr.org.uk](http://www.ocr.org.uk) ;
- a report on the examination, compiled by senior examining personnel after each examination session.