

# **MARKING SCHEME**

LEVEL 1 AND LEVEL 2 CERTIFICATES IN LATIN LANGUAGE AND LATIN LANGUAGE & ROMAN CIVILISATION

**SUMMER 2015** 

#### INTRODUCTION

The marking schemes which follow were those used by WJEC for the Summer 2015 examination in LEVEL 1 AND LEVEL 2 CERTIFICATES IN LATIN LANGUAGE AND LATIN LANGUAGE & ROMAN CIVILISATION. They were finalised after detailed discussion at examiners' conferences by all the examiners involved in the assessment. The conferences were held shortly after the papers were taken so that reference could be made to the full range of candidates' responses, with photocopied scripts forming the basis of discussion. The aim of the conferences was to ensure that the marking schemes were interpreted and applied in the same way by all examiners.

It is hoped that this information will be of assistance to centres but it is recognised at the same time that, without the benefit of participation in the examiners' conferences, teachers may have different views on certain matters of detail or interpretation.

WJEC regrets that it cannot enter into any discussion or correspondence about these marking schemes.

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## **LEVEL 1 CORE LATIN LANGUAGE**

## **UNIT 9511**

Q.1	wife	(1) (partner = 0) of Metellus (1) (allow Metelli) (Metella = 0)	[2]
Q.2	(i)	laeta (1) happy / joyful / pleased / glad (1)	[2]
	(ii)	she lived in (1) (had = 0) a large / big / great (1) (very large / huge = 0) house (1) (she had) two (1) beautiful pretty (1) daughters (1) (girls = 0) (handsome sons = $1/2$ )	[6]
Q.3	he gav	s a merchant (1) ve (1) money (1) to his wife / to Julia (1) vent money on his wife = 2 / 3)	[4]
Q.4	she co	ress her friends / other women / to show off her wealth / ould afford to buy lots of clothes / friends were visiting / as visiting friends / she could afford it / she had the money / vere rich / sim	[1]
Q.5		(1) Metellus invited / was inviting / used to invite / would invite (1) s (1) and (1) merchants (1) to / for dinner / meal(s) (1)	[6]
Q.6	(i)	laetissima (1) very (happy) (1)	[2]
	(ii)	she could show (off) (1) the guests (1) the statues (1) which stood / were standing (1) in the house (1)	[5]
Q.7	B,D,E		[3]
Q.8	(i)	as soon as / when she caught sight of / saw $(1)$ the wives $(1)$ of the friends $(1)$ (the friend's wives = 2 / 2; the friend's wife = 0 / 2) (when the friends' wives came = 2 / 3)	[3]
	(ii)	they were wearing (1) very (1) beautiful dresses (1)	[3]
Q.9	С		[1]
Q.10		appy (1) because / that (1) you have come / came (1) (in context) (1) Julia said (1) to the women (1)	[6]
Q.11	С		[1]
Q.12	very	(1) good / great (1) / excellent / the best / the greatest (2)	[2]
Q.13	then	(1) a / the slave (1) gave / handed wine (1) to the women (1)	[4]
Q.14	A, C, I	₹ 	[3]

Q.15	(i)	smiling / laughing / she laughed / she smiled	[1]
	(ii)	she was smug / she would appear superior to Julia / mocking / she recognised the wine / sim.	[1]
	(iii)	her husband (1) had lots / many jars (1) (has = 0) of the wine (1) he bought (1) better wine (1) he sold the (first) wine (1) to Metellus (1) (Metellus bought the wine (if any of these details are given in (ii) rather than here, transfer the mark(s)	
Q.16		vas / became (1) now / already / even (1) (1) angry / annoyed (1) (upset / irritated = 0)	[4]
Q.17	(when	when (1) they had eaten / finished (1) they ate / were eating = 1 / 2) dinner (1) (after dinner = 3 / 3)	[3]
Q.18	Julia s walk	said (1) now (in context – i.e. not in the Latin order) (1) we can (1) (1) through / around (1) the house (1)	[6]
Q.19	(they v	were) many (1) her husband / Metellus bought them (1)	[2]
Q.20	(i)	they were astonished (she was astonished = 0)	[1]
	(ii)	looking at / watching / inspecting (1) carefully (1) all the statues (1)	[3]
	(iii)	ferociter (1) fiercely / ferociously (1)	[2]
	(iv)	she recognised them / I recognise them	[1]
Q.21	B,C,F		[3]
Q.22	very /	the most (1) angry / annoyed / irate (1)	[2]
Q.23	come	(1) to the garden (1) (into / in = 0) she said (1) (he said = 0)	[3]
Q.24	(i)	none / 0	[1]
	(ii)	very (1) big / large / great (1) (enormous / huge = 2)	[2]
Q.25	never (the h	(1) had I / she seen (1) a bigger one (1) ugest she had ever seen = 3)	[3]
Q.26	she fir	as happy / she had impressed the women / nally received a compliment / at last things were going right / ad something she could boast about	[1]

Total mark: [100]

## **LEVEL 2 CORE LATIN LANGUAGE**

## **UNIT 9521**

Q.1	(a)	king of	f Trachin	[1]
	(b)	(i)	very (1) good / great (1) / excellent / the best = 2	[2]
		(ii)	his wife / the queen (partner = 0)	[1]
		(iii)	fidelis / fidelem (1) loyal / faithful / trustworthy / devoted (1)	[2]
	(c)	(i)	D	[1]
		(ii)	he (had) died / perished / was killed (he was dying / he was perished = 0)	[1]
	(d)	C,D,F		[3]
	(e)	realise mind husbar	on as / when / once / after) she learnt / understood / knew / d (1) what (1) her husband / Ceyx / he (1) intended / had (1) (spirit = 0) (husband in accusative case = 0) (she learnt her nd's plan / intention = 4) of details of plan)	in [4]
	(f)	(i)	cucurrit	[1]
		(ii)	why he was leaving (had left = 0) (1) her (1)	[2]
		(iii)	dearest / very dear / darling / most beloved (dear = 0)	[1]
		(iv)	crying / she cried	[1]
	(g)	Α		[1]
	(h)	•	are) such great / so many / so much (1) danger(s) (1) / / very (1) dangerous (1)	[2]
	(i)		difficult (1) to say the words / to speak (1) ould hardly speak = 2)	[2]
			Total mark for Question 1:	[25]
<b>Q.2</b> Alcyon		1 i persua	1 1 1 1 1 1 1 1 I I I I I I I I I I I I	[11]
ʻquo_n			1 1 11 1 1 tes iam abire sine cura?	[10]
			1 1 11 1 1 1 11 absens? mare mortem semper fert.	[16]
	11 en verba	11 a mea ti	1 1 1 1 11 1 1 1 ibi <i>persuad</i> ere non possunt, duc me tecum!'	[16]
1 Ceyx, o		1 ıam <i>ver</i>	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[9]

1 1 1 1 1 1 1 1 1 1 1 1 nec consilium <i>mut</i> are neque eam in periculum <i>duc</i> ere <i>vole</i> bat.	[10]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[13]
1 1 1 1 1 1 1 1 1 1 1 in_ <i>litor</i> e stans, <i>nav</i> em discedentem spectabat.	[8]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[12]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 paucas post horas tanta fuit <i>tempest</i> as ut <i>nav</i> em deleret.	[14]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 nautae, ut auxilium a deis frustra orabant, in_ <i>mar</i> e iaciebantur.	[13]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[12]

Total mark: [144]; use scaling grid to produce final mark out of [40].

## Total mark for Question 2: [40]

Conversion table for use with question 2									
144	40	115	32	86	24	57	16	28	8
143	40	114	32	85	24	56	16	27	8
142	39	113	31	84	23	55	15	26	7
141	39	112	31	83	23	54	15	25	7
140	39	111	31	82	23	53	15	24	7
139	39	110	31	81	23	52	14	23	6
138	38	109	30	80	22	51	14	22	6
137	38	108	30	79	22	50	14	21	6
136	38	107	30	78	22	49	14	20	6
135	38	106	29	77	21	48	13	19	5
134	37	105	29	76	21	47	13	18	5
133	37	104	29	75	21	46	13	17	5
132	37	103	29	74	21	45	13	16	4
131	36	102	28	73	20	44	12	15	4
130	36	101	28	72	20	43	12	14	4
129	36	100	28	71	20	42	12	13	4
128	36	99	28	70	19	41	11	12	3
127	35	98	27	69	19	40	11	11	3
126	35	97	27	68	19	39	11	10	3
125	35	96	27	67	19	38	11	9	3
124	34	95	26	66	18	37	10	8	2
123	34	94	26	65	18	36	10	7	2
122	34	93	26	64	18	35	10	6	2
121	34	92	26	63	18	34	9	5	1
120	33	91	25	62	17	33	9	4	1
119	33	90	25	61	17	32	9	3	1
118	33	89	25	60	17	31	9	2	1
117	33	88	24	59	16	30	8	1	0
116	32	87	24	58	16	29	8		

Q.3	(a)	(i)	he remained (1) alive / in life (1) (he was alive / he held onto life = 2) (fighting for his life / he had life = 1)	[2]
		(ii)	many hours	[1]
		(iii)	vital / vitality / vitamin	[1]
	(b)	in his ı	age / thought of his wife (1) mind / head (1) (in his spirit = 0) agined his wife = 2) gave him hope (1)	[3]
	(c)	B,C,F		[3]
	(d)	(i)	what (had) happened (was happening = 0)	[1]
		(ii)	restore / give back / return Ceyx (1) to her (1) alive (1) (restore him to life = 1) (for Ceyx to return = 0) (make him return	= 1) <b>[3]</b>
	(e)	(i)	Ceyx / her husband (1) appeared (1) dead (1) (her dead husband appeared = 3); (Ceyx appeared to be dead = 2) her husband's dead body approached her = 2)	[3]
		(ii)	she got up / rose / stood up / sat up (1) (woke up = 0) terrified / petrified / afraid / frightened / in a panic / scared (1)	[2]
	(f)	(i)	hurried / ran / rushed / hastened to the shore (went = 0)	[1]
		(ii)	at dawn / first light / first thing / very early in the morning	[1]
		(iii)	to look for / seek / find (1) (make for / get / see = 0) her husband / Ceyx / him (1)	[2]
	(g)	(i)	nihil (1) nothing (1)	[2]
		(ii)	something (1) (an object = 0) in the water / sea (1)	[2]
		(iii)	a body / her husband / Ceyx	[1]
		(h)	B,D	[2]
	(i)	(i)	A	[1]
		(ii)	carissime (ille / marite = 0)	[1]
	(j)	she th	ref was so great / there was so much grief (1) rew herself / jumped (1)	
		at onc (any th	e (1) into / in the sea (1) (she lay in the sea = 0) hree)	[3]

Total mark for Question 3: [35]

Total mark for paper: [100]

## 9521 SUMMER 2015 WORD LIST FOR QUESTION 2

Alcyone volebat	singular subject of <i>volebat</i> = 1 wish / want = 1; 3 <sup>rd</sup> singular past simple / imperfect = 1
Ceyci persuadere	singular indirect object of <i>persuadere</i> = 1 (Ceyci = 0) persuade = 1; infinitive = 1
ut domi maneret.	to / that he should (ind. com. only) = 1 home / house = 1; locative singular = 1 stay / remain = 1; infinitive / 3 <sup>rd</sup> singular = 1
'quo_modo' inquit	how = 1 say / ask / enquire = 1; she + past simple / present = 1
'potes iam abire	can / be able = 1; 2 <sup>nd</sup> singular present = 1 now = 1 go away / depart / leave = 1; infinitive = 1
sine cura?	without = 1 care / worry / anxiety + dependent on sine = 1 (without regard for me / regardless of me = 2; (regardless = 1)
<i>iam</i> ne sum	simple interrogative = 1 be = 1; 1 <sup>st</sup> singular present = 1
carior tibi absens?	dear = 1; agreement = 1; comparative = 1 to you = 1 be away / be absent / be apart = 1; present participle + agreement = 1 (allow 'when we are apart') ('are you now fonder of me when we're apart' = max.)
mare mortem semper fert.	the sea = 1; singular subject of fert = 1 death = 1; singular object of fert = 1 always = 1 bring / carry / bear / cause = 1; 3 <sup>rd</sup> singular present = 1 ('kills' = 4; 'leads to death' = 4)
si tamen verba mea	<pre>if = 1 however / but = 1 word = 1; plural subject of possunt = 1 my = 1; agreement = 1</pre>
non possunt	not (in context) = 1 be able / can = 1; 3 <sup>rd</sup> plural present = 1
tibi <i>persuad</i> ere,	you + indirect object of <i>persuadere</i> = 1 infinitive = 1
duc me tecum!'	lead / take = 1; singular imperative = 1 me + singular object of duc = 1 with = 1 you + context = 1 ('let me come with you' = 4 / 5)
Ceyx, quamquam	singular subject of <i>volebat</i> = 1 (al)though = 1

## 9521 SUMMER 2015 WORD LIST FOR QUESTION 2

movebatur verbis eius,	3 <sup>rd</sup> singular past passive = 1 by + plural = 1 her (in context) = 1
quod amabat <i>Alcyon</i> en,	because / since / as / for = 1 love = 1; 3 <sup>rd</sup> singular past simple = 1 singular object of <i>amabat</i> = 1 (Alcyonen = 0)
volebat nec	3 <sup>rd</sup> singular past simple / imperfect = 1 neither (in context) = 1
mutare consilium	infinitive = 1 plan / advice / intention / mind / decision = 1; singular object of mutare = 1
neque <i>duc</i> ere eam	nor / and not / or (in context) = 1 infinitive = 1 her + object of ducere = 1
in periculum.	into = 1 (in = 0) danger + dependent on <i>in</i> = 1
Alcyone,	singular subject of erat = 1
cum videret maritum	when / since = 1 see = 1 (watch = 0); 3 <sup>rd</sup> singular past simple = 1 husband = 1; singular object of <i>videret</i> = 1
procedentem in_navem,	proceed / advance / go forward = 1; present participle + agreement = 1 (allow 'saw him advance') into / onto the ship / boat = 1 (to the ship = 0)
erat tristissima.	was = 1 sad / despressed = 1; agreement = 1; superlative = 1
stans in_ <i>litor</i> e,	stand = 1; present participle + agreement = 1 on (the shore) = 1 ('she stood watching' = 3 / 4)
spectabat <i>nav</i> em discedentem.	watch / look at = 1; (see = 0)  3 <sup>rd</sup> singular past simple / imperfect = 1 singular object of <i>spectabat</i> = 1 leave / depart / go away = 1; present participle + agreement = 1
ubi non iam <i>pot</i> erat	when = 1 not (in context) = 1 now / any longer / already = 1 3 <sup>rd</sup> singular past simple = 1
<i>vid</i> ere <i>nav</i> em,	infinitive = 1 singular object of <i>videre</i> = 1
rediit <i>dom</i> um miserrima.	return / go back = 1; 3 <sup>rd</sup> singular past simple = 1 goal of motion = 1 sad / miserable / unhappy / wretched = 1; agreement = 1; superlative = 1 (adverb = OK)

## 9521 SUMMER 2015 WORD LIST FOR QUESTION 2

post paucas horas	after (preposition only) = 1 few = 1; agreement = 1 hour = 1; plural + dependent on post = 1 ('a few hours later / after' = 5 / 5)
tanta fuit tempestas	so great / so big / so large / so bad = 1; agreement = 1 be = 1; 3 <sup>rd</sup> singular past simple = 1 singular subject of <i>fuit</i> = 1
ut deleret <i>nav</i> em.	that (result only) = 1 destroy = 1; 3 <sup>rd</sup> singular past simple = 1 singular object of <i>deleret</i> = 1 ('the ship was destroyed' = max.)
nautae, ut frustra orabant	sailor = 1; plural subject of <i>iaciebantur</i> = 1 as / when / while = 1 (so that = 0) in vain (in context) = 1 beg for / pray for = 1; 3 <sup>rd</sup> plural past = 1
auxilium a deis,	help = 1; singular object of orabant = 1 from = 1 the gods + dependent on a = 1 (allow 'begged the gods for help')
iaciebantur in_ <i>mar</i> e.	throw / toss / hurl = 1; 3 <sup>rd</sup> plural past passive = 1 into / in the sea = 1
plurimi statim perierunt.	many = 1; subject plural masculine = 1; superlative = 1 at once / straightaway = 1 perish / die = 1; 3 <sup>rd</sup> plural past simple = 1
Ceyx tamen tenebat	singular subject of <i>tenebat</i> = 1 hold / grab / seize = 1; 3 <sup>rd</sup> singular past simple / imperfect = 1
partem <i>nav</i> is.	part = 1; singular object of <i>tenebat</i> = 1 genitive singular = 1

## **LEVEL 1 ROMAN CIVILISATION**

## **UNIT 9512**

## **Topic 3: The Roman Army**

## **SECTION A**

Q.1	(a)	A is fetching water	
		B is cutting down a tree C is carrying away a log	[3]
	(b)	timber for building bridges timber for building forts water for mixing concrete/cement water for cooking/washing	[6]
		Accept any 2 valid answers	[2]
			Total marks for Question 1: [5]
Q. 2	(a)	centurion	[1]
	(b)	in a shipwreck	[1]
	(c)	the body is not here the body is lost at sea in case the body is found for burial	
		Accept any 2 valid answers	[2]
			Total marks for Question 2: [4]
Q.3	(a)	3000 denarii	[1]
	(b)	land	[1]
	(c)	25	[1]
	(d)	Roman citizenship	[1]
			Total marks for Question 3: [4]
Q.4	(a)	ditch ramparts/battlements/walls towers at the corners/along the sides (fortified) gates on each side guards on duty	
		Accept any 4 valid points	[4]

(b)	(i)	the <i>principia</i> : administration of justice meetings with local people/officers pay kept here standards kept here (in the <i>sacellum</i> /chapel)	
	(ii)	the <i>praetorium</i> ; baths central heating a garden	
		Accept any 4 valid answers, but there must be at least one valid point from each.	m <b>[4</b> ]
		Total marks for Question 4	: [8]
Q.5	(a)	stone	[1]
	(b)	flushed with water from the baths	[1]
	(c)	for washing the sponges	[1]
	(d)	Roman lavatories were communal – we have separate cubicles in ours the sewers are not open today they are flushed with a button today the Romans had no toilet paper we do not have stone seats	
		Accept any 2 valid points	[2]

**Total marks for Question 5: [5]** 

[Total for Section A: 26 marks]

#### **SECTION B:**

MARKING GRID to be used when marking Section B: Unit 9512 Roman Civilisation Topics. In using this grid equal weight should be given to AC2 (Knowledge) and AC4 (Personal Response).

The following procedure should be followed when marking using the grid.

- read the answer as a whole
- work down through the bands to find the one that fits best
- where there is more than one mark available, determine the correct mark by judging whether the answer is closer to the band above or the one below. NB it may be in the middle
- examiners should not require every element of the descriptor to be there.

Mark Range	Characteristics of Performance
Band 4 10-12 marks	A very good range of relevant material. Candidates have generally met the demands of the question. Specialist terms are used with precision.
Band 3 7-9 marks	Many aspects of the question covered in detail. Material is generally relevant, candidates use a good range of specialist terms.
Band 2 4-6 marks	Some aspects of the question covered with some detail. Material is not always relevant. Candidates use few specialist terms.
Band 1 0-3 marks	Little or no attempt to answer the question. Frequent mistakes in the use of specialist terms/none are used.

#### Q.6 looking after the buildings and equipment

in the baths – stoking the furnace cleaning the baths in the granaries – making sure the roof does not leak keeping the grain dry in the armoury – making and repairing weapons working as carpenters on buildings and siege machinery

#### protecting the fortress against the enemy

sentry duty in the towers/turrets along the fortress walls guarding the gates warning commander of approaching enemy

#### looking after yourself

daily visit to fortress baths to keep clean/socialise exercise/drill in the amphitheatre keeping equipment clean and tidy in barracks keeping your own weapons/armour in good state of repair getting footwear mended writing letters home for supplies.

Credit all valid points but allow 6 marks for personal response.

[12]

#### Q.7 fitness training

marching at regulation pace marching carrying heavy loads training in the open countryside setting up camps tough physical training – running, swimming, jumping

#### weapon training

handling practice weapons wooden sword and wicker shield, with a dummy target to attack learning to hurl the javelin

#### discipline

treatment by the centurion and his deputy use of the vine stick to punish centurions earned respect/loyalty of men.

Credit all valid points but allow 6 marks for personal response.

[12]

## Q.8 your duties

(centurion/optio most likely officers chosen) in charge of a century (c. 480 men) responsible for training men responsible for commanding men in battle supervised men in the barracks (cooking, storing weapons/equipment)

#### keeping discipline

use of vine stick to punish centurions earned respect and loyalty of their own troops this meant good morale, good leadership and good teamwork in battle.

#### the organisation of the army

soldiers fought in units – cohorts divided into smaller units/centuries, each with its own commander/centurion who had trained the men himself senior officers in overall charge but relied on the experience of the centurions the legions fought in close formation infantry relied on support of cavalry auxiliaries had special skills to offer.

Credit all valid points but allow 6 marks for personal response.

[12]

## Q.9 the baths and the amphitheatre

baths enabled soldiers to get clean and to relax

they were a social centre – friends could meet up and chat after an exhausting day the soldiers could exercise in the *palaestra* 

the amphitheatre also provided an opportunity for exercise (drill!) and there were occasional gladiatorial shows

But no public entertainment apart from this

they probably missed visits to baths, theatre, circus and amphitheatre in home towns

#### life in the barracks

camaraderie and opportunity to relax here when off-duty 8 men shared 2 rooms. One for sleeping and one for cooking/storing equipment **But** cramped

soldiers may not have had much free time

#### life outside the fort in the village (vicus)

traders set up shops / bars soldiers could unwind and supplement army rations they could gamble/play dice they could meet up with local girls/have children with them/visit brothels **But** they probably missed their families and friends at home .

Credit all valid points but allow 6 marks for personal response. [12]

[Total for Section B: 24 marks]

[Total: 50 marks]

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## **Topic 4: Entertainment and Leisure**

## **SECTION A**

Q.1	(a)	large/grassy/open space (1) surrounded by a colonnade (1)	[2]
	(b)	discus/fencing/wrestling/boxing/ball games/weight lifting/athletics	
		Accept any 2 valid answers	[2]
	(c)	have massage be oiled and scraped clean buy snacks visit hairplucker listen to a poet reciting chat to friends/socialise make business deals use the toilets meet a prostitute visit the barber	
		Accept any 2 valid answers	[2]
		Total marks for Questic	on 1: [6]
Q.2	(a)	to show which character they played men played female parts to project the voice	
		Accept any valid answer	[1]
	(b)	an orchestra pipe player a chorus	
		Accept any 2 valid answers	[2]
	(c)	(Greek) mythology	[1]
	(d)	he needed <b>stamina</b> because he danced/played all the parts he needed <b>versatility</b> because he played different characters he needed to be <b>agile</b> because he danced he needed to be <b>musical</b> to keep to the rhythm he needed to be good at acting/miming because he didn't speak	
		Accept any valid answer with a supporting reason.	[2]
		Total marks for Questic	on 2: [6]

Q.3	(a)	curved (short) sword/dagger (1) round shield (1) helmet (1) breastplate (1)	
	(b)		2] 1]
	(c)	slaves/criminals/POWs/free volunteers	
		Accept any 2 valid answers	2]
		Total marks for Question 3: [	5]
Q.4	(a)	chariot racing [	1]
	(b)	red (1) blue (1) white (1) NB also allow purple and gold as alternatives	3]
	(c)	spectators cheering their favourite team/the show was attended by a huge crowd	1]
		Total marks for Question 4: [5	5]
Q.5	(a)	the fire (F) is bottom left	1]
	(b)	the brick piles (B) are under the floor`	1]
	(c)	arrows under the floor (1) arrows up the walls (1)	2]
		Total marks for Question 5: [4	4]
		[Total for Section A: 26 marks	s]

#### **SECTION B**

For the MARKING GRID to be used when marking Section B, please see the grid for Section B, Topic 3. In using this grid equal weight should be given to AC2 (Knowledge) and AC4 (Personal Response).

#### Q.6 getting clean

warm room/tepidarium – perspiring gently, getting ready for higher temperature in the hot room

the hot room/caldarium – hot bath in which to sit/wallow slaves oil skin and scrape off dirt with strigil/blunt instrument stone basin for a rinse down

#### opportunities for exercise and relaxation

exercising in the *palaestra* – ball games, fencing, discus, boxing, wrestling jumping into the water chatting to friends making business deals

BUT all this can be spoilt by noise/the grunts of the athletes/pickpockets/thieves

#### other facilities available at the baths

changing room for clothes. Thieves sometimes in operation massage in the hot room hairplucker stalls selling food (cakes/sausages) library poets reciting/lectures.

Credit all valid points but allow 6 marks for personal response.

[12]

#### Q.7 the different kinds of play in which you might perform

comedy - the clever slave/foolish master

witty dialogue complicated plots

happy ending

**Italian plays** – rude slapstick/stock characters/grotesque masks **pantomime** – one actor/mimed all the parts/danced

stories from Greek mythology

accompanied by a chorus singing the lyrics and an orchestra

**tragedy** – serious themes

less popular with audience

#### the skills you would need as an actor

pantomimus – stamina and physical skill to play all parts/dance attractive and graceful knowledge of Greek myths

#### the reactions of the spectators

they might be rowdy if they didn't like the performance exciting atmosphere as it was a public holiday crowds of people children scared by masks

Credit all valid points but allow 6 marks for personal response.

[12]

#### Q.8 your training as a gladiator

before becoming a gladiator you were a POW/captured by pirates/slave/free volunteer

harsh living conditions in barracks **or** well looked after in order to fight well trainer/*lanista* strict weapons training

#### the fights in the amphitheatre

different types of gladiator – Samnite/Thracian/retiarius/murmillo all had different types of weapon this made for unfair combats but exciting for spectators often had to fight/kill friends high risk of injury and death much bloodshed/brutality lives in hands of spectators/sponsor

#### the reactions of the spectators

spectators had favourites
women loved them/heartthrobs
gave gifts/money
gladiators could become famous
they could appeal to the crowd
could be spared to fight again or could be killed if unpopular.
spectators/sponsor might be swayed by crowd.

Credit all valid points but allow 6 marks for personal response.

[12]

## Q.9 the support for your team

teams: red, blue, green, white each had one/two/three chariots each with 4 horses fans cheered on favourite team and bet money the emperor supported the teams enthusiastically

#### the races

races held in the circus
a white cloth dropped to start the race
24 races a day
7 laps round the *spina* marked by bronze dolphins/eggs
great skill needed at the *meta* – tight turn
thrills and excitement of speed down the straight **But** risk of crashes and many fatal accidents occurred

#### the rewards and dangers

fame/fan clubs among supporters
palm of victory
large sums of money for the winners **But** risk of injury in crashes
risk of being thrown out and trampled by the horses
always the risk of death on the track.

Credit all valid points but allow 6 marks for personal response.

[12]

[Total for Section B: 24 marks]

[Total: 50 marks]

## **LEVEL 2 - ROMAN CIVILISATION**

## **UNIT 9522**

## **Topic 3: The Roman Army**

Q.1	(a)	rations/corn weapons/spear shield/armour cooking utensils/pots equipment for making camp/pickaxe shovel basket Accept any 3 valid answers	[3]
	(b)	they were operating in enemy territory they had to be self-sufficient they could not rely on finding food on the march they might be far from a fort/had to be ready to set up camp to build up stamina practice for the real thing Accept any 2 valid answers	[2]
	(c)	24 Roman miles/22 modern miles/35 km.	[1]
	(d)	long marches built up strength/fitness as did running/jumping/swimming they needed to have stamina for fighting weapon training taught them to use shields and swords correctly they also learnt to throw the javelin they practised the <i>ballista</i> to be able to attack from afar they practised attacking targets/trained to kill practising the <i>testudo</i> training in the countryside to prepare for setting up camp working together as a team helped to improve discipline practising tactics ensured the right movements in battle  Credit all valid points. Use the marking grid for 6 marks.	[6]
		Total marks for Question 1:	[12]
Q.2	(a)	spear or javelin/dagger/helmet/breastplate/spatha or sword Accept any one valid answer.	[1]
	(b)	victorious/triumphant/brutal/powerful/aggressive	[1]
	(c)	he shows him trampling the enemy ready to kill the enemy the enemy are shown as defeated they have lost their shields they have no armour one has lost his head they are terrified	roz
		Accept any 3 valid answers	[3]

(d) the cavalry supported the legions
they were positioned on each side of the legions
they protected the centre
they could move more swiftly than the infantry
they launched attacks
they pursued a fleeing enemy
they sometimes had local knowledge
they acted as cannon fodder

BUT the legions were the backbone of the army the cavalry were under the command of the legionary commander they didn't have stirrups so couldn't charge effectively.

Credit all valid points but must mention limitations/other vital components. Use the marking grid for 6 marks.

[6]

#### **Total marks for Question 2: [11]**

**Q.3** (a) it had been slow to swear loyalty to the emperor it was very strong/formidable

Accept an answer based on the passage

[1]

(b) (military) tribunes centurions primus pilus deputy centurions/optio camp prefect

Accept any two valid answers

[2]

(c) he held meetings with his officers/co-ordinated battle strategy he interviewed important/local people he administered justice he addressed the troops in the courtyard he was responsible for the discipline in the fortress

Accept any 2 valid answers

[2]

(d) the army needed builders to construct the fort/buildings to keep the soldiers safe soldiers were employed in the quarries to provide stone for building the need for timber meant felling trees carpenters were needed for construction work/weapon making smiths made and repaired armour/weapons – vital for success of the army they built roads – essential for moving troops/supplies cooks kept the soldiers fed medical orderlies/doctors looked after the soldiers' health there were few jobs which were not essential for the success of the army

Credit all valid points but must say why the work was important. Use the marking grid for 8 marks. [8]

Total marks for Question 3: [13]

**Q.4** (a) they/the foundations were built of stone (from the 2<sup>nd</sup> century AD) floor raised on pillars to allow air to circulate/keep grain dry/prevent rising damp

Accept any two valid answers from evidence in the picture.

[2]

the army often operated in enemy territory/they could not rely on getting food locally
they provided food for the legion
granaries held enough grain for 1-2 years
they held enough grain to withstand a siege

Accept any 2 valid answers

[2]

Total marks for Question 4: [4]

Q.5 (a) alert eyes – for spotting the enemy/reacting quickly in battle powerful shoulders – for hurling the javelin/carrying heavy loads/for killing the enemy broad-chested – for handling a shield/weapons

feet/calves made of tough sinew – to stand up to tough training/long marches

Accept a valid use for each of the 2 physical qualities selected.

[2]

(b) steady/high status job
good pay
gratuity/land on retirement
accommodation and food all found
chances of promotion to centurion/optio
camaraderie
chance to learn a trade
chance to travel/see other parts of the empire
patriotism/loyalty to Rome
officers joined at start of a political career.

BUT tough training risk of injury/death far from home/family deductions from pay for food/clothing/equipment 25 years' service

Credit all valid answers but must include disadvantages. Use the marking grid for 8 marks. [8]

**Total marks for Question 5: [10]** 

Total: 50 marks

## **Topic 4: Entertainment and Leisure**

Q.1	(a)	to store bathers' clothes/belongings	[1]
	(b)	the tepidarium/warm room	[1]
	(c)	sat on benches chatting/socialising sat in warm/steamy atmosphere they perspired gently they prepared themselves for higher temperatures	
		Accept any 2 valid answers	[2]

## (d) necessary

need to get clean in hot climate/dusty town few houses had baths at home

## enjoyable

sport in the *palaestra*massage
food on sale
social meeting with friends
chance to meet business acquaintances
chance to meet prostitutes

**BUT** less enjoyable features may include:

hairplucker noisy crowds of bathers thieves/pickpockets operating dirty water was unhygienic.

Credit all valid answers, but must mention the less enjoyable features. Use the. marking grid for 8 marks. [8]

**Total marks for Question 1: [12]** 

## **Q.2** (a) actors wore a long dress/costume/robes (1) they wore masks this mask shows a sad expression – possibly for a tragedy this actor was important to have been painted on a wall male actors took women's parts Accept any 2 valid points [2] tragedies (b) had serious plots they might have been less appealing to audiences as only well-educated would have known the stories comedies had witty dialogue there were stock characters such as elderly fathers, wayward sons and clever slaves the plays had happy endings audience involved costumes and masks BUT some of the plots were very complicated Credit all valid points but must mention extent of popularity of both types of play Use the marking grid for 6 marks. [6] **Total marks for Question 2: [8] Q.3** (a) to gain popularity/fame to gain support in (local) elections [1] Accept any valid answer (b) the awnings were made of canvas/cloth they were suspended by ropes and pulleys they were operated by sailors to keep the audience cool/shade them from the sun they covered the audience/most of the amphitheatre [3] Accept any 3 valid answers (c) Thracian versus murmillo retiarius versus Thracian retiarius versus murmillo secutor versus Thracian Samnite versus murmillo [2] Accept any probable combination, with one mark for each gladiator he might have to fight a friend (d) they might have trained together each had a different type of weapon he was paired with a gladiator more skilled/moved faster the retiarius had less protection the spectators were supporting his opponent/he was fighting a popular gladiator failure to win could mean death

[4]

Accept any 4 valid answers

(e) to be agile to be skilled in the use of his spear

Accept any valid answer

[1]

#### (f) exciting

the opening ceremony procession into the arena trumpets blaring pairing of the gladiators the thrill of the actual fight opponents' weapons often different which made fight exciting to watch support/cheering from the spectators women had favourite gladiators the defeated gladiator appealed to the spectators spectators turned thumbs (up) – die – or down – live betting

#### spectators' dislikes

bloodshed/wounding killing of animals in the beast fights favourite gladiator killed unequal pairings of gladiators led to bloodshed/death

Credit all valid points but must include spectators' dislikes for the top band. Use the marking grid for 6 marks [6]

## **Total marks for Question 4: [17]**

#### **Q.4** (a) the straight/between the *metae*

[1]

(b) the start of the race – the dash for a place on the track turning post/meta because the charioteer could crash if he took the bend too fast/a tight turn needed

because the charioteer could crash if he took the bend too fast/a tight turn needed skill/all the chariots crowded together here

Accept any valid point supported by a reason

[2]

#### (c) (i) he might have died because:

the number of chariots caused congestion on the course this led to crashes he might be thrown from his chariot the reins were tied tightly round his body and he couldn't escape he risked being trampled underfoot

Accept any valid answer

#### (ii) he might have survived because:

he carried a knife to cut himself free from the reins he acted quickly to free himself.

Accept any valid answer

[2]

#### (d) attractions of the sport

excitement of huge crowds
racing for a team/stable – identified by colour (red, blue, green, white)
racing against a rival team
supporters cheering on their favourite team
the exhilarating speed of the race itself
winning the race – the palm of victory
winning money
fame

## BUT he might have disliked:

the dangers of the sport including crashes the risk of death being unable to free himself in the event of a crash the reaction of his supporters if he failed to win the behaviour of the other charioteers/rival teams

Credit all valid points but must mention dislikes. Use the marking grid for 8 marks.

[8]

**Total marks for Question 5: [13]** 

[Total: 50 marks]

## MARKING GRID to be used when marking Unit 9522: Roman Civilisation

The following procedure should be followed when marking using the grid.

- Read the answer as a whole
- Work down through the bands to find the one that fits best
- When there is more than one mark available, determine the correct mark by judging whether the answer is closer to the band above or the one below. NB It may be in the middle.
- Examiners should not require every element of the descriptor to be there.

## 6 mark questions

Mark Range	Characteristics of performance
Band 4 5-6 marks	Most important aspects of the question covered in detail. Candidates employ a wide-ranging selection of facts. Spelling, punctuation and grammar are almost faultless and specialist terms are used with precision.
Band 3 3-4 marks	Some aspects of the question covered with adequate detail. The candidate has used relevant facts. Candidates spell, punctuate and use the rules of grammar with reasonable accuracy. They use a limited range of specialist terms.
Band 2 1-2 marks	Few aspects of the question covered. Facts not always relevant. Spelling, punctuation and the use of grammar frequently inaccurate.
Band 1 0 marks	Little or no attempt to answer the question. Spelling, punctuation and grammar consistently inaccurate.

## 8 mark questions

Mark Range	Characteristics of performance
Band 5 7-8 marks	A very good range of relevant facts. Candidates have met the demands of the question. Spelling, punctuation and grammar are almost faultless and specialist terms are used with precision.
Band 4 5-6 marks	Many important aspects of the question covered in detail. Spelling, punctuation and the rules of grammar are used with considerable accuracy. Candidates use a good range of specialist terms.
Band 3 3-4 marks	Some aspects of the question covered with some detail. Spelling, punctuation and the rules of grammar are used with reasonable accuracy. Candidates use a limited range of specialist terms. Most facts are relevant.
Band 2 1-2 marks	Few aspects of the question covered. Facts not always relevant. Spelling, punctuation and grammar are frequently inaccurate.
Band 1 0 marks	Little or no attempt to answer the question. Spelling, punctuation and grammar consistently inaccurate. Frequent loss of sense.

## **LEVEL 1 ADDITIONAL LATIN LANGUAGE**

## **UNIT 9514**

1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 Lentulus per viam festinabat. subito femina 'adiuva me!' clamavit.	[12]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[12]
1 11 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[14]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[13]
1 1 1 1 1 1 1 hodie <i>candidat</i> i <i>oration</i> es in_ <i>for</i> o faciunt;	[6]
1 1 1 1 1 1 1 1 1 1 1 servi cum_marito exierunt, quod saepe fautores pugnant.'	[9]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[8]
11 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[8]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 ego eam quaerere non possum, quod <i>caec</i> a sum. nonne <i>tu_pot</i> es eam <i>quaer</i> ere?'	[13]
1 1 1 1 1 Lentulus per_domum ambulare coepit.	[5]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 tandem in_horto parvam puellam, quae erat <i>exanimat</i> a, conspexit.	[11]
1 1 1 1 puellam ad_matrem portavit.	[4]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[11]
1 1 1 1 1 1 1 1 simulac <i>Lentul</i> um <i>conspex</i> it, iratissimus erat.	[7]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[12]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[10]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 (noli id <i>fac</i> ere,' inquit <i>femin</i> a. 'ille nostram <i>fili</i> am <i>serva</i> vit.'	[12]

Total mark: [167]; use scaling grid to produce final mark out of [50]

Total mark for paper: [50]

	Conversion table for use with Unit 9514								
167	50	132	40	97	29	62	19	27	8
166	50	131	39	96	29	61	18	26	8
165	49	130	39	95	28	60	18	25	7
164	49	129	39	94	28	59	18	24	7
163	49	128	38	93	28	58	17	23	7
162	49	127	38	92	28	57	17	22	7
161	48	126	38	91	27	56	17	21	6
160	48	125	37	90	27	55	16	20	6
159	48	124	37	89	27	54	16	19	6
158	47	123	37	88	26	53	16	18	5
157	47	122	37	87	26	52	16	17	5
156	47	121	36	86	26	51	15	16	5
155	46	120	36	85	25	50	15	15	4
154	46	119	36	84	25	49	15	14	4
153	46	118	35	83	25	48	14	13	4
152	46	117	35	82	25	47	14	12	4
151	45	116	35	81	24	46	14	11	3
150	45	115	34	80	24	45	13	10	3
149	45	114	34	79	24	44	13	9	3
148	44	113	34	78	23	43	13	8	2
147	44	112	34	77	23	42	13	7	2
146	44	111	33	76	23	41	12	6	2
145	43	110	33	75	22	40	12	5	1
144	43	109	33	74	22	39	12	4	1
143	43	108	32	73	22	38	11	3	1
142	43	107	32	72	22	37	11	2	1
141	42	106	32	71	21	36	11	1	0
140	42	105	31	70	21	35	10		
139	42	104	31	69	21	34	10		
138	41	103	31	68	20	33	10		
137	41	102	31	67	20	32	10		
136	41	101	30	66	20	31	9		
135	40	100	30	65	19	30	9		
134	40	99	30	64	19	29	9		
133	40	98	29	63	19	28	8		

Lentulus festinabat	singular subject of festinabat = 1 hurry / hasten / rush = 1; run = 0; 3 <sup>rd</sup> singular past = 1
per viam.	through / along / down = 1 street / road + dependent on per = 1 (route = 0)
subito femina clamavit	suddenly = 1 woman / lady = 1; singular subject of <i>clamavit</i> = 1 shout / call / cry out = 1; 3 <sup>rd</sup> singular past simple = 1
'adiuva me!'	singular imperative = 1 me + object of <i>adiuva</i> = 1
femina, ubi	singular subject of <i>vocavit</i> = 1 when / after = 1 (where = 0)
Lentulus cucurrit ad eam,	singular subject of <i>cucurrit</i> = 1 run = 1 (hurry / hasten / rush = 0); 3 <sup>rd</sup> singular past simple / pluperfect = 1 to(wards) = 1 her + dependent on $ad = 1$
vocavit eum	call / invite / beckon = 1; 3 <sup>rd</sup> singular past simple = 1 him + object of <i>vocavit</i> = 1
in domum.	into / inside = 1 (in = 0) her / the house / home + dependent on $in = 1$ (his home = 0)
'quid vis?'	what = 1 wish / want = 1; 2 <sup>nd</sup> singular present = 1 (who are you = 1; what is it = 1)
rogavit <i>Lentul</i> us.	ask = 1; 3 <sup>rd</sup> singular past simple = 1 singular subject of <i>rogavit</i> = 1
'ubi est maritus <i>tu</i> us?	where = 1 is = 1 husband = 1; singular subject of est = 1 agreement = 1
ubi sunt servi?'	are = 1 slave / servant = 1; plural subject of sunt = 1
femina respondit	singular subject of <i>respondit</i> = 1 reply / answer / respond = 1; 3 <sup>rd</sup> singular past simple = 1
' <i>marit</i> us duxit	singular subject of <i>duxit</i> = 1 lead / take = 1; 3 <sup>rd</sup> singular past simple = 1 (allow 'lead' if the past is clearly meant)
'omnes servos	all = 1; agreement = 1 plural object of duxit = 1

ad_forum;	to + singular = 1
nam est <i>candidat</i> us.	for / as / since (in context) = 1 he is = 1 singular complement of est = 1
hodie candidati	today = 1 plural subject of faciunt = 1
faciunt orationes	make / do / give = 1; 3 <sup>rd</sup> plural present = 1 plural object of <i>faciunt</i> = 1
in_foro;	in + singular = 1
servi exierunt	plural subject of <i>exierunt</i> = 1 go out / leave / depart / exit = 1; 3 <sup>rd</sup> plural past simple / perfect = 1
cum_ <i>marit</i> o,	with + singular = 1
quod saepe <i>fautor</i> es pugnant.'	because / as / for / since = 1 often = 1 plural subject of pugnant = 1 fight = 1; 3 <sup>rd</sup> plural present = 1 (there are fights among the supporters = 1; they ask for supporters = 1; they fight the supporters = 2)
'sed cur tu duxisti me	but = 1 why = 1 2 <sup>nd</sup> singular past simple / perfect = 1 me + object of <i>duxisti</i> = 1
in_domum tuam?'	into + singular = 1 agreement = 1
rogavit Lentulus.	3 <sup>rd</sup> singular past simple = 1 singular subject of <i>rogavit</i> = 1
'mea filia <i>ab</i> est.	my + agreement = 1 daughter = 1; singular subject of <i>abest</i> = 1 3 <sup>rd</sup> singular present = 1 (I am missing my daughter = 2)
saepe vocavi eam,	1 <sup>st</sup> singular perfect / past simple = 1 her + object of <i>vocavi</i> = 1
sed non respondit.	not (in context) = 1 3 <sup>rd</sup> singular past simple = 1 (there was no reply = 2; there is no reply = 1; no reply = 1)
ego non possum	I + subject of possum = 1 not (in context) = 1 be able / can + present = 1;

quaerere eam,	look for / search for = 1 (find = 0); infinitive = 1 her + object of quaerere = 1
quod sum <i>caec</i> a.	because / since / as / for = 1 I am = 1 agreement = 1
nonne tu_potes	surely = 1 you + present = 1 (surely it is possible for you = 2)
quaerere eam?'	infinitive = 1 her = object of <i>quaerere</i> = 1
Lentulus coepit	singular subject of <i>coepit</i> = 1  3 <sup>rd</sup> singular past simple = 1
ambulare per_domum.	walk = 1; infinitive = 1 through / around + singular = 1
tandem conspexit	at last / finally = 1 catch sight of / see / notice = 1; 3 <sup>rd</sup> singular past simple = 1
in_horto	in the garden = 1
parvam puellam,	small / little = 1; agreement = 1 girl = 1; singular object of conspexit = 1
quae erat exanimata.	who / that / which + agreement + subject of erat = 1 was = 1 agreement + complement = 1
portavit <i>puell</i> am	carry = 1 (bring / take = 0); 3 <sup>rd</sup> singular past simple = 1 singular object of <i>portavit</i> = 1
ad_matrem.	to (her) mother = 1
tradidit filiam	hand / pass / give = 1; 3 <sup>rd</sup> singular past simple = 1 singular object of <i>tradidit</i> = 1
feminae anxiae.	singular indirect object of <i>tradidit</i> = 1 (allow genitive singular) agreement = 1
deinde <i>marit</i> us eius	then / next / afterwards = 1 singular subject of Intravit = 1 her + agreement with husband / house = 1
intravit domum.	enter = 1; 3 <sup>rd</sup> singular past simple = 1 singular object of <i>intravit</i> = 1

simulac <i>conspex</i> it <i>Lentul</i> um,	as soon as = 1 (at the same time (as) = 0)  3 <sup>rd</sup> singular past simple = 1  singular object of <i>conspexit</i> = 1
erat iratissimus.	he was = 1 angry = 1 (irritated = 0); agreement = 1; superlative = 1
'quid facis, uxor?'	what = 1 do = 1 (make = 0); 2 <sup>nd</sup> singular present = 1 wife = 1; singular vocative = 1
rogavit.	3 <sup>rd</sup> singular past simple = 1
'hic homo quoque	this + agreement = 1 man / person = 1; singular subject of <i>est</i> = 1 also = 1
est candidatus.	is = 1 singular complement = 1
hodie fautores eius	plural subject of <i>oppugnaverunt</i> = 1 his (in context) = 1
oppugnaverunt me.	3 <sup>rd</sup> plural past simple = 1 me + object of <i>oppugnaverunt</i> = 1
nunc volo	now = 1 wish / want = 1; 1 <sup>st</sup> singular present = 1
necare eum.'	kill = 1; infinitive = 1 him + object of <i>necare</i> = 1
'noli facere id,'	be unwilling / refuse = 1; don't = 2 infinitive = 1 that / it + object of facere = 1
inquit femina.	say = 1; 3 <sup>rd</sup> singular past simple = 1 (allow present) singular subject of <i>inquit</i> = 1
ʻille servavit	that man / he + subject of <i>servavit</i> = 1 (allow 'this man')  3 <sup>rd</sup> singular past simple = 1
nostram filiam.'	our = 1; agreement = 1 singular object of servavit = 1

## **LEVEL 2 ADDITIONAL LATIN LANGUAGE**

## **UNIT 9524**

Q.1	(a)	queen of Carthage/Carthaginian queen [	1]
	(b)	B,C	2]
	(c)	(i) (she was) very/most beautiful (1) (and) (very) rich/richest (1) (beautiful and rich = 1)	2]
		(ii) she drove them (all) away/rejected/refused/declined/dismissed turned away/sent them away/asked them to leave (ignored = 0)	[1]
	(d)	some/certain (1) ships (1) (a ship = 1 / 2) had arrived/come came (1) (were coming = 0) at/to/into/in the harbour (1)	4]
	(e)	to find out/learn/discover (1) (know/recognise/understand = 0) who had come/came (1)	2]
	(f)	(many) men (1) women (1) (and) children (1) (families = 0)	3]
	(g)	B,C,E,H	4]
	(h)	В [	1]
		Total mark for Question 1: [2	<u>2</u> 0]
Q.2			
	1 as Didor	1 1 1 [and the second s	4]
1 1 'sumu	1 s <i>Troiar</i>	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	4]
1 1 si nos	=	1 111 1 1 1 [1 jois, maximas gratias tibi agemus.'	1]
•		1 1 1 1 1 1 1 1 [1] idoni persuaserunt ut <i>Troian</i> os in_ <i>urb</i> em acciperet.	0]
1 1 eoden		1 1 1 1 1 1 1 1 1 1 [1: gina Aenean principesque <i>Troian</i> os ad_cenam invitavit.	3]
-	1 1 ibum co	1 1 1 1 1 1 1 1 1 1 [1. onsumunt, <i>Aeneas</i> narrabat quid <i>Troi</i> ae accidisset.	2]
1 ubi co		1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	
+ reg	1 1 <i>in</i> a lacri	1 1 1 mare coepit.	8]
1 Aenea	1 1 as se tar	1 1 1 1 1 1 1 1 1 1 1 [1] m fortem fuisse ostendit ut <i>Dido amorem concip</i> eret.	2]

1	1	1	1	1		1		1		1	1	1	•	1 1	[12]
cum	time	eret	ne	<i>Troian</i> i	discede	rent ad	_ <i>urb</i> em	_ <i>nov</i> am d	conder	ndam,	consi	liur	n c	epit.	
								1 <i>Troian</i> is <i>u</i>							[13]
1 1 noli r	-	-		-											[5]

Total mark = [124]; use scaling chart to convert to a mark out of [30]

Total mark for Question 2: [30]

Total marks for paper: [50]

		Conversio	n table for	use with 0	Question 2		
124	30	92	22	60	15	28	7
123	30	91	22	59	14	27	7
122	30	90	22	58	14	26	6
121	29	89	22	57	14	25	6
120	29	88	21	56	14	24	6
119	29	87	21	55	13	23	6
118	29	86	21	54	13	22	5
117	28	85	21	53	13	21	5
116	28	84	20	52	13	20	5
115	28	83	20	51	12	19	5
114	28	82	20	50	12	18	4
113	27	81	20	49	12	17	4
112	27	80	19	48	12	16	4
111	27	79	19	47	11	15	4
110	27	78	19	46	11	14	3
109	26	77	19	45	11	13	3
108	26	76	18	44	11	12	3
107	26	75	18	43	10	11	3
106	26	74	18	42	10	10	2
105	25	73	18	41	10	9	2
104	25	72	17	40	10	8	2
103	25	71	17	39	9	7	2
102	25	70	17	38	9	6	1
101	24	69	17	37	9	5	1
100	24	68	16	36	9	4	1
99	24	67	16	35	8	3	1
98	24	66	16	34	8	2	0
97	23	65	16	33	8	1	0
96	23	64	15	32	8		
95	23	63	15	31	8		
94	23	62	15	30	7		
93	23	61	15	29	7		

Aeneas adlocutus est  Didonem.	singular subject of <i>adlocutus est</i> = 1 speak to / address / talk to = 1; 3 <sup>rd</sup> singular past simple = 1 singular object of <i>adlocutus est</i> = 1
'sumus <i>Troian</i> i,	be = 1; 1 <sup>st</sup> plural present = 1 plural complement = 1 (allow 'from / of Troy') (we come from Troy = 2 / 3)
o regina.	queen = 1; singular vocative = 1 (your majesty = 2)
Troia deleta,	ablative absolute = 1 (accept conversion to subordinate clause) destroy = 1 (delete = 0); ppp + agreement = 1 (Troy is destroyed = 2 / 3; Troy is destroyed and = 3 / 3)
quaerimus novam urbem.	look for / search for / seek / need to find = 1; 1 <sup>st</sup> plural present = 1 (allow 'we have been seeking') new = 1; agreement = 1 city / town = 1; singular object of quaerimus = 1
si adiuvabis nos,	if = 1 help = 1; 2 <sup>nd</sup> singular present / future = 1 (you would help = 1 / 2) us + object of <i>adiuvabis</i> = 1
agemus tibi	give / pay = 1; 1 <sup>st</sup> plural future = 1 to you = 1
maximas gratias.	great = 1; agreement = 1; superlative = 1 thanks + object of agemus = 1 (we shall thank you very much = max.) (you will get our greatest gratitude = max.) (ignore second 'would')
haec verba	these + agreement = 1 word = 1; plural subject of <i>persuaserunt</i> = 1
persuaserunt <i>Didon</i> i	persuade = 1; 3 <sup>rd</sup> plural past simple = 1 singular indirect object of <i>persuaserunt</i> = 1
ut acciperet <i>Troian</i> os	to (indirect command only) = 1 (allow 'that she should') (would = 0) accept / receive / welcome + dependent on $ut = 1$ plural object of $acciperet = 1$
in_ <i>urb</i> em.	into + singular = 1
eodem die	the same = 1 (that = 0); agreement = 1 day = 1; ablative of time when = 1
regina invitavit Aenean	singular subject of <i>invitavit</i> = 1 invite = 1; 3 <sup>rd</sup> singular past simple = 1 singular object of <i>invitavit</i> = 1
-que <i>Troian</i> os principes	and (in context) = 1 agreement = 1 (allow 'of the Trojans') prince / leader / chieftain = 1; plural object of invitavit = 1

ad_cenam.	to dinner / to a meal = 1
dum consumunt cibum,	while = 1 eat / consume = 1; 3 <sup>rd</sup> plural past only = 1 (while eating = 2 / 3) (while dining = 4 / 5) food = 1; singular object of <i>consumunt</i> = 1
Aeneas narrabat	singular subject of <i>narrabat</i> = 1 tell / relate / recount / narrate = 1; 3 <sup>rd</sup> singular past = 1
quid accidisset <i>Troi</i> ae.	what + subject of <i>accidisset</i> = 1 happen = 1; 3 <sup>rd</sup> singular past simple / pluperfect = 1 to / in / at (Troy) = 1
ubi cognovit	when / after = 1 learn / find out / get to know / realise / find = 1 (understand / know / recognise = 0); 3 <sup>rd</sup> singular past simple / pluperfect = 1
uxorem eius	wife = 1; acc. of acc and inf = 1 his (in context) = 1
fugientem ex_urbe incensa	flee / run away / escape (from) = 1; present participle + agreement = 1 from / out of + singular = 1 burn / set on fire = 1; participle + agreement = 1 (allow 'burning')
occisam esse,	kill = 1; correct rendering of ind. stat. = 1 (was dead = 1 /2)
regina coepit lacrimare.	singular subject of <i>coepit</i> = 1 begin = 1; 3 <sup>rd</sup> singular past simple = 1 cry / weep = 1; infinitive = 1
Aeneas ostendit se	singular subject of $ostendit = 1$ show / reveal / prove = 1; $3^{rd}$ singular past simple = 1 himself + object of $ostendit = 1$ (that he himself was = -1)
fuisse tam fortem	be = 1; perfect active infinitive / correct ind. stat. = 1 so (in context) = 1 brave / strong = 1; agreement = 1
ut <i>Dido concip</i> eret <i>amorem</i> .	that (result only) = 1 singular subject of conciperet = 1 3 <sup>rd</sup> singular past simple = 1
cum timeret	since / as / because = 1 (allow 'when') fear / be afraid / be frightened = 1 (worry = 0); 3 <sup>rd</sup> singular past = 1 (with fear = 1 / 3)
ne <i>Troian</i> i discederent	that / lest = 1 plural subject of <i>discederent</i> = 1 depart / leave = 1; 3 <sup>rd</sup> plural = 1 (were departing = 1 / 2)

ad_ <i>cond</i> endam <i>urb</i> em_ <i>nov</i> am,	to found (purpose only) = 1 agreement + singular object of condendam = 1
cepit consilium.	form / adopt / make / have (an idea) / think of = 1; 3 <sup>rd</sup> singular past simple = 1 plan / idea = 1 (decision = 0); singular object of <i>cepit</i> = 1
ʻsi duxeris me	lead / take = 1; 2 <sup>nd</sup> singular present / future / future perfect = 1 me + object of <i>duxeris</i> = 1
in_ <i>matrimoni</i> um,' inquit,	into / in + singular = 1 (you marry me = 4) say = 1; she said = 2 (he said = 1)
tradam meam urbem	hand over / give = 1 (trade = 0); 1 <sup>st</sup> singular future = 1 my + agreement = 1 singular object of <i>tradam</i> = 1
ʻtibi <i>etTroian</i> is	to you = 1 to the Trojans = 1
libenter.	willingly / gladly = 1 (freely = 0)
noli relinquere me.'	be unwilling / refuse = 1; don't = 2 abandon / leave / leave behind / relinquish = 1; infinitive = 1 don't leave = 4) me + object of relinquere = 1 (myself = 0)

Level 1 and Level 2 Certificates in Latin Language and Latin Language and Roman Civilisation MS Summer 2015/JF  $\,$ 



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