

# **MARKING SCHEME**

## LEVEL 1 & LEVEL 2 CERTIFICATES IN LATIN LANGUAGE AND LATIN LANGUAGE & ROMAN CIVILISATION

**SUMMER 2013** 

#### INTRODUCTION

The marking schemes which follow were those used by WJEC for the Summer 2013 examination in LEVEL 1 & LEVEL 2 CERTIFICATES IN LATIN LANGUAGE AND LATIN LANGUAGE & ROMAN CIVILISATION. They were finalised after detailed discussion at examiners' conferences by all the examiners involved in the assessment. The conferences were held shortly after the papers were taken so that reference could be made to the full range of candidates' responses, with photocopied scripts forming the basis of discussion. The aim of the conferences was to ensure that the marking schemes were interpreted and applied in the same way by all examiners.

It is hoped that this information will be of assistance to centres but it is recognised at the same time that, without the benefit of participation in the examiners' conferences, teachers may have different views on certain matters of detail or interpretation.

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WJEC regrets that it cannot enter into any discussion or correspondence about these marking schemes.

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### LEVEL 1 CORE LATIN LANGUAGE

#### UNIT 9511

Q.1	he was a boy ( <i>puer</i> = 0) [1]			
Q.2	(i) (ii)	walking (1) through / around / throughout the city (1) (in = 0) he praised / applauded (1) them (1)	[2] [2]	
Q.3	(i) (ii)	D B	[1] [1]	
Q.4	to go /	already (1) he wanted / wished / was wanting (1) (hoped = 0) / visit (1) (see = 0) to the amphitheatre (1) so / therefore (1) he went (1) (ran = 0) to (ask / see) his father (1)	[7]	
Q.5	A,D,E	,H	[4]	
Q.6	I can (1) not (1) do (1) (make = 0) that / this / it (1) the father (1) replied (1) to Lucius (1) 'I am not able to take you' = $3/4$ (Accept 'Lucius' father replied to him'. But 'Lucius' father replied = $2/3$ ) [7]			
Q.7	(i)	they are / were awaiting / expecting him (1)		
	(ii)	in / at / around the forum (1) he had / ought / must / needed / should (1) (owed = 0) (to) hurry (1)	[2] [2]	
Q.8	(i) (ii)	he left / went out (1) the house / his home (1) (he went home = 0) in the garden	[2] [1]	
Q.9	(i) (ii)	(his) elder brother do (1) you want (1) to go to the amphitheatre (1) (will you go to the amphitheatre = $2/3$ ) (if he wanted to go to the amphitheatre = $3/3$ ) (can you take me to the amphitheatre = $1/3$ )	[1] [3]	
Q.10	(i)	A, D	[2]	
	(ii) (iii)	<pre>no (very little = 0) (accept 'you are not allowed to go to the ampthitheatre without your parents' / 'boys are not allowed etc.' / 'he could not take him') he / boys wasn't / weren't allowed / could not (1) to go to / enter (the amphitheatre) / in (1) without his father / mother / parent(s) (1)</pre>	[1]	
		(If iii is left blank but the answer to iii is given in full in ii, transfer the three marks to iii.)	[3]	
Q.11	(i)	his father (1) had gone out (1) (was going out / had to go = 0) wasn't there / was in the forum / at the market = OK	[2]	
	(ii)	ask (1) (look for / find / see = 0) his mother (1)	[2]	
Q.12	A,D,F		[3]	
Q.13	then / next / after(wards) (1) he saw / noticed / caught sight of (1) one (1) of the slaves / servants (1) (a / one slave = $1 / 2$ ; the slave = 0) working / that / who was working / at work (1) (who worked = 0) in the garden (1) (outside = 0) [6]			

Q.15	but he his ma (it was	he did not want (1) to do it / take him / go (1) but he had to obey / it was necessary (for him) to obey (1) his master's son / Lucius (1) (it was necessary for the son to obey his master = 0)			
Q.16	(it was (i) (ii) (iii) (iii) (iv)	s necessary for him to obey his master = 1 / 2) put on the toga dragged / forced (1) (led / took = 0) him / the slave (1) out (of the house) (1) they hurried / ran (1) through / along the streets (1) of the city (1) (through the city streets = 2 / 2) many / a lot of / lots of (1) citizens (1) (people / civilians = 0)	[4] [1] [3] [3] [2]		
Q.17	(i) (ii) (iii) (iv)	friends the slave / Stephanus (1) wearing / in (1) a toga (1) he refused / did not want to (1) to greet them (1) (he did not greet them = $1 / 2$ ) (he greeted them = 0) he knew he was doing wrong / anything appropriate to the context (he was in a hurry / his brother was there = 0)	[1] [3] [2] [1]		
Q.18	(i) (ii) (iii)	<i>laetissimus</i> (1) very (1) happy / glad / pleased / joyful / thrilled (1) they / he had seat(s) / were sitting (1) near / next to the arena (1) (they had good seats in the arena = $1/2$ ) it was his first visit / he had not visited / been to / entered (1) (to) the amphitheatre (1) (it was his first time in an amphitheatre = $2/2$ ) (he had been to the amphitheatre before = $1/2$ )	[3] [2] [2]		
Q.19	eas(il)y				
Q.20	Lucius heard / could hear (1) a voice (1) (call / shout = 0) his father (1) was approaching (1) him (1) (he was being approached by his father = $3/3$ )				
Q.21	С		[1]		
Q.22	(you must) return / go back / hurry back (1) (go = 0) (to) home (1) at once (1) (accept 'now' if following an imperative) and (1) await / expect punishment(s) (1) [5]				
Q.23	(i) (ii)	Lucius (was very sad because he) had to miss some of the fights / his father was angry with him / anything appropriate to the context Stephanus (was terrified because he) was going to be punished / anything appropriate to the context	[1]		
		(Must be a different reason.)	[1]		
		[Total mark:	1001		

[Total mark: 100]

[4]

#### LEVEL 2 CORE LATIN LANGUAGE

#### **UNIT 9521**

Q.1	<ul> <li>(he was) leader of the Greeks / he led the Greeks / chief of the Greeks / Greek leader (leader of Greece = 0)</li> </ul>		[1]	
	(b)	B,C,E		[3]
	(c)	(i)	a storm(s) drove / blew / threw / pushed / forced (1) (took / ser led = 0) (their) ships / boats (1) across / over the sea (1) (while crossing the sea = 0) (their ships went = 1 / 2) to an island (1) small (1)	nt / [5]
		(ii)	marine / maritime / etc.	[1]
	(d)	(i) (ii)	standing (1) on the shore(s) (of the island) (1) (an)other (1) (the other = 0) land (1) (island = 0) smoke rising / going up (1) (surging / flowing / going = 0) to the sky / heaven (1)	[2] [4]
	(e)	D	to the sky / heaven (1)	[1]
	(C) (f)	A,D,E		[3]
	(g)	(i)	happy / glad / pleased / joyful (very happy = 0)	[1]
		(ii)	one / a ship (the / their ship = $0$ )	[1]
		(iii)	to the new / other land (island = OK if previously penalised)	[1]
		(iv)	the ships (1) agrees with naves / feminine (1)	[2]
			Total mark for Question 1:	[25]
<b>Q.2</b> 1 <i>Ulix</i> es	1 , cum a	1 d_terra	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 m advenisset, nautas navem <i>custod</i> ire iussit;	[12]
1 1 1 1 1 1 1 1 1 1 deinde cum <i>duodecim</i> militibus <i>fum</i> um petere coepit.				
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1				[11]
1 ubi sp	ecum ir	1 1 htraveru	l 1 1 1 1 1 1 1 1 nt, hominem qui ibi habitabat quaesiverunt;	[11]
1 1 sed ne		1 11 erat. era	1 1 1 1 1 1 1 at tamen in_ <i>spec</i> u multus cibus.	[13]
1 1 1 1 1 1 1 1 1 1 1 [1] Ulixes, quamquam <i>milit</i> es <i>cib</i> um auferre <i>et</i> ad_amicos redire volebant,				[11]
1 1 1 1 1 1 eis imperavit ut <i>ibi</i> manerent.				[6]
1 1 1 1 1 1 1 1 1 1 multas post horas <i>Graec</i> i clamorem audiverunt.				[9]

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1 <i>clam</i> or	1 1 tantus	1 1 erat ut	1 1 1 1 1 <i>Graec</i> i perterriti essent.	[10]
1 subito		1 11 um diru	1 1 1 1 1 1 m <i>specum intra</i> vit <i>ingent</i> emque ianuam <i>claus</i> it.	[10]
1 <i>Graec</i> i	111 maius	1 monstr	1 1 1 um numquam viderant;	[8]
1 se in_ <i>i</i> i	mo_sp	1 1 ecu cela	1 1 1 1 1 averunt, quod id timebant.	[9]
deinde	, postq	1 uam <i>m</i> e	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[12]
1 1 magna	11 voce e	1 1 eos roga	1 1 1 avit qui <i>esse</i> nt.	[9]
Total m	nark =	[140]; u	se scaling chart to convert to a mark out of [40].	
			Total mark for Question 2:	[40]
Q.3	(a)	(i)	we are (1) Greek(s) (1) (from Greece = 0)	[2]
		(ii)	home / Greece (to the / his house = 0)	[1]
		(iii)	much (1) wine (1) (much food and wine = $1/2$ )	[2]
		(iv)	hand over / swap / exchange / trade it / give in return (1) ('give' with no idea of exchange = 0) (in return) for food (1)	[2]
		(v)	who (1) are you (1)	[2]
	(b)	(i)	(he was) the son (1) of the god (1) of the sea(s) (1) (of the sea-god = 2)	[3]
		(ii)	drink wine (1) eat / have (1) dinner / a meal (1) (either way round)	[3]
	(c)	B,C,E		[3]
	(d)	· · ·	rust a stake / pole (1) which he / they found / was found (1) cave (1) in(to) the Cyclops' eye (1)	[4]
	(e)	(i)	gave a shout / shouted / called out / screamed / made a noise (1) dreadful(ly) / dire(ly) (great = 0)	[2]
		(ii)	the stake (1) entered his eye (1) (he had a pole in his eye = $7$	1) <b>[2]</b>
(f)	(i)	В		[1]
	(ii)	catch	/ take them (see / find = 0)	[1]

- (g) (i) postridie (1) next day (1) (tomorrow = 0) (nunc + now = 1 / 2) (wrong Latin + next day = 0) [2]
  - (ii) Ulysses shouted / called (1)
    'we must (1) escape' (1) (flee / run away= 0)
    (we are to escape / it is right for us to escape = 1 / 2)
    the Greeks / the soldiers / they ran / hurried (1) (fled = 0)
    to the ship (1) (to the ships = 0) [5]

Total mark for Question 3: [35]

cum ad_terram advenisset,	when = 1 (since = 0) (to) the land = 1 (earth / ground = 0) reach / arrive / come = 1; (travel / went = 0) $3^{rd}$ singular past simple / pluperfect = 1
<i>Ulix</i> es nautas iussit	singular subject of <i>iussit</i> = 1 sailor = 1; object plural of <i>iussit</i> = 1 order / command / tell = 1; 3 <sup>rd</sup> singular past simple = 1
navem <i>custod</i> ire;	ship / boat = 1; singular object of <i>custodire</i> = 1 infinitive = 1
deinde	then / next / after(wards) = 1
cum <i>duodecim</i> militibus	with = 1 agreement = 1 soldiers + dependent on <i>cum</i> = 1
fumum petere coepit.	singular object of <i>petere</i> = 1 seek / look for / make for / head for / follow = 1; (find / investigate = 0) (he went in search of = $3 / 4$ ) infinitive = 1 begin = 1; $3^{rd}$ singular past simple = 1
tandem	at last / finally = 1
<i>spec</i> um ingentem conspexerunt,	singular object of <i>conspexerunt</i> = 1 huge = 1; agreement = 1 (large / big / great = 0) (allow 'very large') catch sight of / see / notice = 1; 3 <sup>rd</sup> plural past simple = 1
e quo <i>fum</i> us exibat.	from / out of = 1 which / where + dependent on $e = 1$ singular subject of <i>exibat</i> = 1 go out / come out / issue / emerge / exit = 1; 3 <sup>rd</sup> singular imperfect = 1 (where smoke was coming out = 4 / 5)
ubi <i>specum</i> intraverunt,	when / after = 1 enter / go into = 1; 3 <sup>rd</sup> plural past simple / pluperfect = 1
hominem quaesiverunt	man / person = 1; singular object of <i>quaesiverunt</i> = 1 look for / search for / seek = 1; $3^{rd}$ plural past simple = 1 (they looked for the men who lived there = 7 / 8)
qui ibi habitabat;	who / that / which (in context) = 1 there = 1 live / dwell = 1; 3 <sup>rd</sup> singular past = 1
sed nemo aderat.	but = 1 no one / nobody = 1; singular subject of $aderat = 1$ be there / be present / be around = 1; (but there was no one = 4 / 5) $3^{rd}$ singular past = 1

be = 1; 3 <sup>rd</sup> singular past = 1 however / nevertheless / but = 1 in the (cave) = 1
much / (many) / lots of = 1; agreement = 1 food = 1; singular subject of <i>erat</i> = 1
singular subject of <i>imperavit</i> = 1 although = 1
plural subject of <i>volebant</i> = 1 want / wish = 1; 3 <sup>rd</sup> plural past = 1
singular object of <i>auferre</i> = 1 take away / remove / steal = 1; infinitive = 1 (take = 0)
to (their) friends = 1 return / go back = 1; infinitive = 1
them + indirect object = 1 order / command / tell = 1; $3^{rd}$ singular past simple = 1
to / that (indirect command only) = 1 stay / remain = 1; appropriate part of verb = 1 (don't over-penalise: 'and they stayed' = $2 / 3$ ) (he ordered him that he should stay = $4 / 6$ ) (he ordered that they stay = $5 / 6$ )
agreement = 1 after = 1 hour = 1; plural dependent on <i>post</i> / in time phrase = 1 (accept 'after many hours' or 'many hours after / later')
plural subject of <i>audiverunt</i> = 1 shout / noise / shouting / clamour / uproar = 1; singular object of <i>audiverunt</i> = 1 hear = 1; (listen to = 0) $3^{rd}$ plural past simple = 1
singular subject of $erat = 1$ so great / so big / so loud = 1; (such = 0) agreement = 1 (loud enough to = -1) was = 1
that (result only) = 1 plural subject of $essent = 1$ (very) terrified / frightened / scared / afraid = 1; agreement = 1 be = 1; 3 <sup>rd</sup> plural past simple = 1
suddenly = 1 singular subject of <i>intravit</i> = 1 dreadful / awful / dire / scary / horrible / terrible = 1; agreement = 1
3 <sup>rd</sup> singular past simple = 1

## 9521 SUMMER 2013 WORD LIST FOR QUESTION 2

<i>ingent</i> emque ianuam <i>claus</i> it.	and (in context) = 1 agreement = 1 door = 1; singular object of <i>clausit</i> = 1 $3^{rd}$ singular past simple = 1
<i>Graec</i> i numquam viderant	plural subject of <i>viderant</i> = 1 never = 1 see = 1; $3^{rd}$ plural pluperfect = 1
maius <i>monstr</i> um;	big / large / great = 1; comparative = 1; agreement = 1 (such a big = 2 / 3) singular object of <i>viderant</i> = 1
se celaverunt	themselves + object of <i>celaverunt</i> = 1 (award the mark if verb correctly treated as intransitive) (e.g. they ran into the cave = $1 / 4$ ) hide / conceal = 1; 3 <sup>rd</sup> plural past simple = 1
in_ <i>im</i> o_specu,	in the (deepest part) of the (cave) = 1
quod id timebant.	because = 1 it / him / the monster = 1; singular object of <i>timebant</i> = 1 fear / be afraid / scared / frightened of = 1; 3 <sup>rd</sup> plural past = 1
<i>deinde</i> , postquam	after (conjunction only) = 1
<i>monstr</i> um <i>ign</i> em fecit	singular subject of <i>fecit</i> = 1 singular object of <i>fecit</i> = 1 make / light / start = 1 (do = 0); $3^{rd}$ singular past simple / pluperfect = 1
ut cenam pararet,	(in order) to = 1 (purpose only) dinner / meal = 1 (food = 0); singular object of <i>pararet</i> = 1 prepare / get ready = 1 (allow 'cook'); appropriate part of verb = 1
eos <i>conspex</i> it.	them + object of <i>conspexit</i> = 1 $3^{rd}$ singular past simple = 1
magna voce	great / big / loud = 1; (huge = 0) agreement = 1 voice = 1 (call / shout = 0); ablative of instrument = 1 (he shouted loudly, asking = 3 / 6)
eos rogavit	them + object of <i>rogavit</i> = 1 ask = 1; $3^{rd}$ singular past simple = 1
qui essent.	who as complement of <i>essent</i> = 1 they + plural past indicative = 1

## LEVEL 1 ROMAN CIVILISATION

#### UNIT 9512

## Topic 3: The Roman Army

## **SECTION A**

Q.1	(a)	they are carrying pots/pans/wineskins shields slung over the shoulders they are not wearing helmets	
		Accept any 2 valid points	[2]
	(b)	marching (at regulation pace) weapon training/training with wooden sword and shield/tra carrying heavy loads setting up practice/overnight camp	ining with javelin
		Accept any 3 valid answers	[3]
			[Question 1: 5 marks]
Q.2	(a)	corn/grain	[1]
	(b)	sword/javelin/dagger/shield	
		Accept any two	[2]
	(c)	16-24 miles	[1]
			[Question 2: 4 marks]
Q.3	(a)	the standard bearer	[1]
	(b)	he carried the standard he was wearing a bear/animal skin he was at the front of the army he did not wear a helmet he did not carry a spear	
		Accept any 2 valid answers	[2]
			[Question 3: 3 marks]

Q.4	(a)	roof (1) so that rain could not get in (1)
		raised floor (1) to allow air to circulate/keep grain dry (1)
		(allow thick walls (1) + explanation (1) as an alternative to one of the examples [4]
	(b)	couldn't rely on getting food locally they needed supplies (over a long period/winter) granaries held 1-2 years' supply large numbers to be fed
		Accept any 2 valid answers [2]
		[Question 4: 6 marks]
Q.5	(a)	deputy centurion/optio [1]
	(b)	he carries a vinestick/ he carries the duty rota/writing tablets [1]
	(c)	20 <sup>th</sup> [1]
	(d)	34 [1]
	(e)	to help discipline the soldiers (in his century) to support the centurion/higher officers to help allocate/organise the soldiers' duties
		Accept any 2 valid answers [2]
	(f)	courage ability to command the soldiers' respect ability to give orders organisational ability
		Accept any 2 valid answers [2]
		[Question 5: 8 marks]
		[Total for Section A: 26 marks]

#### **SECTION B**

MARKING GRID to be used when marking Section B: Unit 9512 Roman Civilisation Topics. In using this grid equal weight should be given to AC2 (Knowledge) and AC4 (Personal Response).

Mark Range	Characteristics of performance	
Band 4 10-12 marks	A very good range of relevant material. Candidates have generally met the demands of the question. Specialist terms are used with precision.	
Band 3 7-9 marksMost aspects of the question covered in detail. Material is generally relevant. Candidates use a good range of specialist terms.		
Band 2 4-6 marksSome aspects of the question covered with some detail. Material i not always relevant.		
Band 1 0-3 marks	Little or no attempt to answer the question. Frequent mistakes in the use of specialist terms.	

#### Q.6 discipline and training

treatment by centurion/use of vinestick life in the barracks marching tough physical training – running, jumping, swimming, carrying heavy loads weapon training – handling practice weapons, throwing the javelin training in the open countryside setting up camps

#### opportunities for promotion

can work up through ranks to *optio* then to centurion, standard bearer, senior centurion, camp prefect these jobs had perks – better accommodation, higher pay, release from routine duties

#### rewards on retirement

an allocation of land or gratuity (3000 denarii) a senior centurion could retire after holding the office for one year with a large gratuity.

Credit all valid points but allow 6 marks for personal response.

[12]

#### Q.7 equipment and training

armour protected the body – **helmet, cuirass, shield, greaves** sword for thrusting dagger for stabbing javelin for hurling at the enemy (and could not be reused by enemy) physically strong because of intensive training in the open countryside route marches at regulation speed used to carrying all own equipment

#### organisation of the legion and how it was helped by other troops

the army was highly organised the 10 cohorts were divided into small units (centuries) these were led by the centurions who had trained and disciplined their own units and therefore had their loyalty/respect senior officers relied on the expertise of the centurions who had risen up through the ranks.

the legions/infantry fought in close formation supported by cavalry on the wings auxiliaries had special skills e.g. archers/slingers what you know about the enemy information may have been reported back by scouts/enemy deserters their weapons/equipment the terrain on which you will both be fighting any previous experience of fighting them. [12] Credit all valid points but allow 6 marks for personal response. Q.8 work outside the fortress building roads/bridges cutting timber for building hunting to provide food quarrying acting as a scout work inside the fortress in the baths, in the armoury, repairing boots escorting senior officers sentry duty work in the fortress hospital work as blacksmiths, carpenters etc. how you are treated by those in charge and your working conditions centurions in charge of own century discipline could be harsh conditions - terrain/weather - often poor. Credit all valid points but allow 6 marks for personal response [12] Q.9 accommodation and food quarters in barracks for 8 men a room for cooking/kit for 8 men granaries stored a year's supply of food bread ovens entertainment and leisure baths amphitheatre for the occasional gladiator show vicus outside the fort - shops/ bars/ opportunities to meet and live with local girls how safe you are from the enemy fortress surrounded by a ditch, ramparts/walls/battlements towers at the corners and along the sides each side had a fortified double gateway defences made fort hard to attack. Credit all valid points but allow 6 marks for personal response. [12] [Total for section B: 24 marks] [Total: 50 marks]

## **Topic 4: Entertainment and Leisure**

## **SECTION A**

Q.1	(a)	A = <i>palaestra</i> (top left) B = <i>frigidarium</i> (middle left)	[2]		
	(b)	ball games wrestling fencing discus boxing			
		Accept any 3 valid answers	[3]		
	(c)	they could leave their clothes in the changing room they could get clean – scraped with a strigil swimming cold/hot plunge massage hairplucking they could buy snacks socialising business deals			
		Accept any 3 valid answers	[3]		
		[Q1	uestion 1: 8 marks]		
Q.2	(a)	retiarius/net fighter [1]			
	(b)	net/ trident/ shoulder guard			
		Accept any 2	[2]		
	(c)	he was heavily armed/sword/shield/helmet			
	(d)	accept either retiarius or secutor supported by a valid reason			
		(i) the <i>secutor</i> was heavily armed/movement more restric	ted [1]		
		(ii) the <i>retiarius</i> showed skill/was nimble on his feet	[1]		
		. [Q	uestion 2: 6 marks]		
Q.3	(a)	he was a writer/he could get on with his work	[1]		
	(b)	the (chariot) races were on.			
	(c)	he is not interested in them the races are all the same/ there is nothing new the spectators behave childishly			
		Accept any 2 valid reasons based on the passage	[2]		
	(d)	it was the colour (1) of the team they supported (1)	[2]		
		[Qi	uestion 3: 6 marks]		

Q.4	(a)	it was semicircular the seats were tiered	
		Accept any 2 valid answers	[2]
	(b)	they brought cushions and sunshades an awning covered the theatre scented water was sprinkled over the audience	
		Accept any 2 valid answers	[2]
	(c)	town councillors/ those standing for election/important people/sponsors	
		Accept any valid answer	[1]
	(d)	the actors' masks the seating was semicircular the acoustics were good	
		Accept any valid answer	[1]
		[Question 4: 6 mar	ks]

[Total for Section A: 26 marks]

#### **SECTION B**

For the MARKING GRID to be used when marking Section B, please see the grid for Section B: Topic 3. In using this grid equal weight should be given to AC2 (Knowledge) and AC4 (Personal Response).

#### Q.5 opportunities for getting clean

no baths at home slaves massage bathers with oil and scrape off dirt with a strigil followed by a cold plunge

#### other facilities at the baths

sport in the *palaestra* food on sale massage hairplucker

#### the people you meet there

social meeting with friends business acquaintances noisy crowds of bathers thieves/ pickpockets operating.

Credit all valid points but allow 6 marks for personal response.

[12]

[12]

#### Q.6 the atmosphere in the town and at the theatre

a day off work/holiday festival celebrations large numbers of people go to the theatre excitement/ anticipation favourite actors

#### the theatre building and the other spectators

tiered seats stone seats scented water sprinkled large numbers of people go to the theatre good acoustics overcrowded seating noisy neighbours

#### the types of play you expect to see

details of a pantomime – one actor mimed and danced, plot from Greek mythology, chorus and orchestra details of a comedy – complicated plot, witty dialogue, stock characters, happy ending details of short plays about Italian life – vulgar, slapstick, stock characters – often very popular tragedies with serious plots less may be appealing actors wear masks.

Credit all valid points, but allow 6 marks for personal response.

#### Q.7 the opening ceremony

religious ceremony – trumpets blaring procession of gladiators – paired off salute the sponsor of the show excitement

#### the different types of fight

fights involved *retiarius/*Thracian/ Samnite/ *murmillo* wild beast fights – *bestiarii* different types of gladiator paired off – more exciting with different weapons fight to the death or surrender bloodshed/ wounding killing of animals

#### the part played by the spectators

defeated gladiator appealed to spectators spectators turned thumbs (up) – kill or down – let him live spectators had favourite gladiators gave gifts of money.

Credit all valid points, but allow 6 marks for personal response. [12]

#### Q.8 the build-up to the race

a day off work huge crowds attend betting on different teams starting gates opened and chariots raced out down the straight past the official box for sponsor everyone cheering on their favourite team

#### your team and your opponents

4 teams – green, red, blue and white 1/2/3 chariots per team, each with 4 horses 24 races a day cheered on by fans

#### the race itself

use of whip to gain speed 7 laps/ 15 minutes eggs/ dolphins lowered at end of each lap turning point (meta) was dangerous if too slow, overtaken If too fast, could crash had a knife to cut the reins – these were wrapped around his body.

Credit all valid points, but allow 6 marks for personal response. [12]

[Total for Section B: 24 marks]

[Total: 50 marks]

## **LEVEL 2 ROMAN CIVILISATION**

#### **UNIT 9522**

## Topic 3: The Roman Army

Q.1	(a)	40	[1]
	(b)	22 years	[1]
	(c)	he is victorious/successful a display of strength he is overpowering/killing the enemy/barbarian he is brave he shows Rome's military success/he is fighting for Rome he gives an impression of wealth <b>Don't allow</b> he was a cavalryman	
		Accept any valid answer based on the picture	[1]
	(d)	they supported the infantry they were placed on each side of the infantry they could pursue a fleeing enemy they could launch attacks themselves	
		Accept any 2 valid points	[2]
	(e)	they had special skills (e.g. archers/slingers) they were sometimes local troops who had knowledge of the local terrain the enemy's movements they could be used as scouts they increased the numbers fighting for Rome they were cannon fodder	and
		Accept any 2 valid points	[2]
		[Question 1: 7 ma	arks]
Q.2	(a)	A is the <i>principia</i> (lower centre) B is the barracks (bottom right) C is the granary (bottom left)	[3]
	(b)	it was surrounded by a ditch and ramparts/battlements/walls it had towers at the corners/along the sides it had a fortified/double gate on each side	
		Accept any 3 valid points.	[3]
	(c)	<b>baths</b> a social centre soldiers could exercise there/bathe accommodation in the <b>barracks</b> provided a place to relax – but cramped <i>vicus</i> outside the fortress	

		traders set up shops/bars here soldiers could unwind here/spend money/supplement army rations they could gamble/play dice they could meet up with/live with local girls amphitheatre outside the fortress had opportunities for exercise occasional gladiatorial shows	
		BUT the baths were less sophisticated/less choice of facilities no theatres no chariot racing	
		Credit all valid points. Use the marking grid for 6 marks.	[6]
Q.3	(a)	[Question 2: 12 m sword javelin/ <i>pilum</i> dagger shield	arks]
		Accept any three	[3]
	(b)	route marches/ carrying heavy equipment building practice camps/forts digging ditches working in the quarries felling trees road building working in the armoury cooking/cleaning	
		Accept any 3 valid points.	[3]
	(c)	weapons javelin could be hurled from a distance and not reused by the enemy sword for thrusting dagger for stabbing at close quarters equipment gave good protection metal breastplate shield covered the whole body helmet had cheek pieces and a neck guard	
		BUT other factors including: siege equipment/towers training made the legionaries physically fit good leadership/chain of command centurions rose from the ranks and had the respect of their men support from cavalry/auxiliaries discipline battle tactics no need to be explicit about weapons for marks in the top band	
		Credit all valid points. Use the marking grid for 8 points.	[8]

[Question 3: 14 marks]

Q.4 (a) engineers/architects who could supervise building of roads/bridges/forts masons/builders to construct buildings carpenters needed to construct buildings/ fort gates/accommodation/baths smiths needed in armoury doctors/medical orderlies needed to care for sick/wounded clerks/accountants needed to keep records hunters supplied meat to supplement soldiers' diet the Roman army had to be self-sufficient - always away from home But no role for shopkeepers/weavers Credit all valid points. Use the marking grid for 6 marks. [6] (b) physical qualities needed for training and fighting and to cope with tough conditions in the field also to perform other essential tasks in peacetime such as building roads and bridges mental qualities needed for a disciplined army in carrying out orders and fighting as part of a coordinated force Credit all valid points, but must refer to **both** qualities for full marks. [3] (c) regular employment for 25 years regular pay/gratuity or land on retirement citizenship for auxiliaries camaraderie opportunity to travel/see distant parts of the empire opportunities for promotion to centurion/optio/camp prefect opportunity to practice/learn a trade status/prestige patriotism/fighting for country But away from home for long periods training tough risk of being injured/killed Credit all valid points. Use the marking grid for 8 marks. [8]

[Question 4: 17 marks]

[Total: 50 marks]

## **Topic 4: Entertainment and Leisure**

Q.1	(a)	to channel the condensation down the walls (or similar) to stop the water dripping	[1]
	(b)	hot bath massage being oiled and scraped clean socialise/sit with friends/discuss business	[3]
	(c)	similarities changing room chance to do sport toilets swimming social centres cafes	
		<b>differences</b> heated differently modern baths generally not a series of baths with different amounts of heat modern baths have more emphasis on swimming and are generally not to get clean sports are different/ today they are indoors no prostitution in leisure centres Romans bathed naked men and women bathed separately in Roman baths	t
		Credit all valid points. Use the marking grid for 8 marks.	[8]
		[Question 1:12 mai	rks]
Q.2	(a)	A is father/old man/master B is the son/young man C is a slave	101
			[3]
	(b)	they helped to amplify the voice they helped the audience to recognise the characters men played the part of women	[3]
	(b)	they helped to amplify the voice they helped the audience to recognise the characters	[3]
	(b) (c)	they helped to amplify the voice they helped the audience to recognise the characters men played the part of women	

#### tragedy

very serious stories unhappy ending

#### farce

Q.3

more popular with some of the audience for slapstick comedy and rude jokes stories about Italian country life

Candidates may mention that it was a holiday/there was no work/ a chance to socialise (or similar). Credit all valid points. Use the marking grid for 8 marks.

[8]

[Question 2: 13 marks]

(a)	round shield (curved) dagger	[2]
(b)	he fought well he was a skilful fighter he was expensive to replace the people decided his fate/he asked for mercy he had won many victories he was a favourite gladiator/ heartthrob	
	Accept any 2 valid points	[2]
(c)	condemned criminals slaves prisoners of war free volunteers	
	Accept any 2 valid points	[2]
(d)	gladiators were seen as glamorous – the parade before the crowd/elabora costumes and weapons the excitement/thrill of the fight chance to display fighting skills the crowd cheered favourites gifts of money from admirers a chance to win freedom/the wooden sword <b>But</b> fight could end in death crowd/sponsor decided and they might not like you	te
	beast fighters had chance to display skill/agility <b>But</b> animals dangerous the crowd wanted bloodshed armed only with a spear so risk of injury/death high	
	Credit all valid points. Use the marking grid for 6 marks.	[6]

[Question 3: 12 marks]

Q.4	(a)	A is the turning point/ <i>meta</i> B is the platform with the eggs which mark the laps/lapmarkers/eggs	[2]
	(b)	3/4	[1]
	(c)	a cloth was lowered	[1]
	(d)	the different colours worn by the charioteers/drivers	[1]
	(e)	the turning post (1) because if charioteers came in too close they would crain to each other (1) (or similar)	ash <b>[2]</b>
	(f)	huge numbers could attend exciting atmosphere betting on teams spectators supported favourite teams 4 teams – colours red, blue, green and white - competing congestion at the turning posts – led to dangerous crashes speed of the chariots exciting some drivers were famous a chance to pick up girls	
		Credit all valid points. Use the marking grid for 6 marks.	[6]

[Question 4: 13 marks]

[Total: 50 marks]

## MARKING GRIDS to be used when marking Unit 9522: ROMAN CIVILISATION

#### 6 mark questions

Mark Range	Characteristics of performance
Band 4 5-6 marks	Most important aspects of the question covered in detail. Candidates employ a wide-ranging selection of facts. Spelling, punctuation and grammar are almost faultless and specialist terms are used with precision.
Band 3 3-4 marks	Some aspects of the question covered with adequate detail. The candidate has used relevant facts. Candidates spell, punctuate and use the rules of grammar with reasonable accuracy. They use a limited range of specialist terms.
Band 2 1-2 marks	Very few aspects of the question covered. Facts not always relevant. Spelling, punctuation and use of grammar frequently inaccurate.
Band 1 0 marks	Little or no attempt made to answer the question. Spelling, punctuation and grammar consistently inaccurate. Frequent loss of sense.

## 8 mark questions

Mark Range	Characteristics of performance
Band 5 7-8 marks	A very good range of relevant facts. Candidates have met the demands of the question. Spelling, punctuation and grammar are almost faultless and specialist terms are used with precision.
Band 4 5-6 marks	Most important aspects of the question covered in detail. Spelling, punctuation and rules of grammar used with considerable accuracy. Candidates use a good range of specialist terms.
Band 3 3-4 marks	Some aspects of the question covered with some detail. Spelling, punctuation and the rules of grammar are used with reasonable accuracy. Candidates use a limited range of specialist terms. Most facts are relevant.
Band 2 1-2 marks	Very few aspects of the question covered. Facts not always relevant. Spelling, punctuation and grammar frequently inaccurate.
Band 1 0 marks	Little or no attempt to answer the question. Spelling, punctuation and grammar consistently inaccurate. Frequent loss of sense.

#### LEVEL 1 ADDITIONAL LATIN LANGUAGE

#### UNIT 9514

1 1 1 1 1 1 1 <i>Volumni</i> a erat filia <i>Claudi</i> ae.	[6]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[11]
1 1 1 1 1 1 1 1 per multos <i>di</i> es eum non video.'	[8]
1 1 1 1 1 1 1 1 1 1 1 <i>mater</i> ei respondit: ' <i>pater disced</i> it quod <i>mercator</i> est.	[9]
111 1 1 1 1 1 1 1 1 maximam <i>nav</i> em habet; in_ <i>nav</i> e <i>vin</i> um portat.	[10]
1 1 1 1 1 1 1 <i>ita</i> nobis pecuniam <i>praebe</i> re potest.'	[7]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[12]
1 1 1 11 'quis <i>patr</i> i <i>pecuni</i> am dat?'	[5]
1 1 1 1 1 1 1 1 'in_ <i>Itali</i> a <i>agricol</i> ae, postquam <i>vin</i> um fecerunt, id <i>vend</i> unt.	[8]
1 1 11 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[16]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 <i>'mult</i> i homines ei <i>pecuni</i> am tradunt, ubi <i>vin</i> um <i>em</i> unt quod <i>pater vend</i> it.	[13]
111 1 1 1 1 1 1 1 1 1 1 1 1 plurimi <i>civ</i> es, quod <i>vin</i> um amant, <i>parat</i> i sunt multam <i>pecuni</i> am <i>da</i> re.'	[14]
1 1 1 1 1 1 1 1 <i>'nav</i> em <i>patr</i> is,' <i>inqu</i> it <i>Volumni</i> a, <i>'vide</i> re volo.'	[6]
1 1 1 1 1 1 1 1 'hodie <i>nav</i> is ad_ <i>port</i> um redit,' <i>respond</i> it <i>mater</i> .	[7]
1 1 1 1 1 1 1 1 1 'eam spectare <i>poss</i> umus, <i>port</i> um intrantem.'	[8]
1 1 1 1 1 1 itaque <i>Claudi</i> a <i>fili</i> am <i>ad portum</i> duxit.	[5]
1 1 1 1 1 111 1 1 1 inter <i>mult</i> as <i>nav</i> es erat una maior quam <i>omn</i> es <i>ali</i> ae.	[11]
1 1 1 1 1 1 1 1 1 1 1 1	1 <b>[14]</b>

## Total mark : 170; use scaling grid to produce final mark out of 50.

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him + object of <i>video</i> = 1	
•	
•	
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eum non video.' see = 1; $1^{st}$ singular present / perfect = 1	
(I did not see him = 3 / 4)	
(he is not seen = $3/4$ ; I cannot see him = $3/4$ )	
singular subject of <i>respondit</i> = 1	
to her = 1	
<i>mater</i> ei respondit: reply / respond / answer = 1;	
3 <sup>rd</sup> singular past simple = 1	
singular subject of $discedit = 1$	
<i>'pater disced</i> it 3 <sup>rd</sup> singular present = 1	
because = 1	
quod <i>mercator</i> est. singular complement = 1	
is = 1	

maximam <i>nav</i> em habet;	large / big / great = 1; superlative = 1; agreement = 1 ( allow 'massive' / enormous' / 'huge' instead of superlative) singular object of <i>habet</i> = 1 have / possess / own = 1; 3 <sup>rd</sup> singular present = 1
in_ <i>nav</i> e <i>vin</i> um portat.	in / on (the ship) = 1 singular object of <i>portat</i> = 1 carry / convey / transport = 1; $3^{rd}$ singular present = 1 (the ship carries wine = 3 / 4; wine is on the ship = 2 / 4)
<i>ita praebe</i> re potest	infinitive = 1 can / be able = 1; $3^{rd}$ singular present = 1
nobis pecuniam.'	we / us = 1; indirect object = 1 money = 1; object of <i>praebere</i> = 1 (provide us with money = OK)
id non intellego,'	it / that / this + neuter singular object of <i>intellego</i> = 1 not (in context) = 1 understand = 1; $1^{st}$ singular present = 1 (he / this is not clever / intelligent = 1 / 4)
inquit <i>Volumnia</i> ,	say = 1; 3 <sup>rd</sup> singular past / present = 1
quae erat	who + singular subject of $erat = 1$ (because = 0) was = 1 (who were little girls = 5 / 6)
parva puella.	small / little / young = 1; agreement = 1 girl = 1; singular complement = 1
ʻquis dat	who + singular subject of $dat = 1$ give = 1; 3 <sup>rd</sup> singular present = 1 (provide = 0)
patri pecuniam?'	indirect object = 1 singular object of <i>dat</i> = 1

	in (Italy) = 1
ʻin_ <i>ltali</i> a <i>agricol</i> ae,	plural subject of <i>vendunt</i> = 1
postquam <i>vin</i> um fecerunt,	after / when = 1 singular object of <i>fecerunt</i> = 1 make = 1 (do = 0); $3^{rd}$ plural perfect = 1
	(allow present or past simple or present participle)
	it / that / this + object of <i>vendunt</i> = 1
id <i>vend</i> unt.	3 <sup>rd</sup> plural present = 1
	then / next / after(wards) = 1
deinde <i>pater</i>	singular subject of <i>ferunt</i> = 1
	other = 1; agreement = 1 (some / the other = 0)
et alii mercatores	plural subject of <i>ferunt</i> = 1
	singular object of <i>ferunt</i> = 1
<i>vin</i> um ferunt	carry / take / bring / bear / transport = 1; 3 <sup>rd</sup> plural present = 1
ad urbem nostram	to = 1 city + dependent on $ad = 1$ our = 1; agreement = 1
	our – 1, agreement – 1
civibusque <i>vend</i> unt.	and (in context) = 1 citizen = 1; plural indirect object = 1 (civilian = 0)
	3 <sup>rd</sup> plural present = 1
'multi homines	agreement = 1 man / person = 1; plural subject of <i>tradunt</i> = 1
	to him = 1 singular object of traduct = 1
ei <i>pecuni</i> am tradunt,	singular object of <i>tradunt</i> = 1 hand over / give / pay = 1 (trade / hand out = 0); $3^{rd}$ plural present = 1

ubi <i>vin</i> um <i>em</i> unt	when = 1 singular object of <i>emunt</i> = 1 $3^{rd}$ plural present = 1
quod <i>pater vend</i> it.	which (in context) = 1 (because = 0) singular subject of <i>vendit</i> = 1 $3^{rd}$ singular present = 1
plurimi <i>civ</i> es,	many / a lot of / lots of / loads of = 1; superlative = 1; agreement = 1 plural subject of <i>sunt</i> = 1
quod <i>vin</i> um amant,	because = 1 singular object of <i>amant</i> = 1 love / like = 1; 3 <sup>rd</sup> plural present = 1
<i>parat</i> i sunt	are = 1 plural complement = 1
multam <i>pecuni</i> am <i>da</i> re.'	infinitive = 1 much / lots of / a lot of / loads = 1; agreement = 1 (many = 0) singular object of $dare = 1$
' <i>vide</i> re volo	infinitive = 1 wish / want = 1; 1 <sup>st</sup> singular present = 1
<i>nav</i> em <i>patr</i> is,'	singular object of <i>videre</i> = 1 genitive singular = 1 (father's shipI want to see (it) = OK)
inquit Volumnia,	3 <sup>rd</sup> singular past / present + Volumnia = 1
'hodie <i>nav</i> is redit	today = 1 singular subject of <i>redit</i> = 1 return / come back / go back = 1; 3 <sup>rd</sup> singular present = 1
ad_ <i>port</i> um,'	to the (harbour) = 1 (into the harbour = OK)

respondit mater.	3 <sup>rd</sup> singular past simple = 1 singular subject of <i>respondit</i> = 1
'eam spectare <i>poss</i> umus,	it / her / the ship = 1; singular object of <i>spectare</i> = 1 watch / look at / see = 1; infinitive = 1 1 <sup>st</sup> plural present = 1
<i>port</i> um intrantem.'	singular object of <i>intrantem</i> = 1 enter / come in(to) = 1; present participle + agreement = 1 (it enter / as it enters / when it enters = OK)
itaque <i>Claudi</i> a duxit	and so / therefore / so = 1 (in this way / thus = 0) singular subject of $duxit = 1$ lead / take = 1; 3 <sup>rd</sup> singular past simple = 1
filiam ad portum.	singular object of <i>duxit</i> = 1
inter <i>mult</i> as <i>nav</i> es	among = 1 (allow 'between') agreement = 1 plural dependent on <i>inter</i> = 1
erat una	was = 1 singular subject of <i>erat</i> = 1
maior quam <i>omn</i> es <i>ali</i> ae.	big / large / great / massive / huge = 1; comparative = 1; agreement = 1 than = 1 agreement = 1 plural dependent on <i>quam</i> = 1
Volumnia,	singular subject of <i>cucurrit</i> = 1
simulac <i>patr</i> em conspexit,	as soon as = 1 (at the same time (as) / when = 0) ( <i>patrem</i> ) singular object of <i>conspexit</i> = 1 catch sight of / see / observe / notice = 1; 3 <sup>rd</sup> singular past simple / pluperfect = 1

e_nave appropinquantem	from / out of (the ship) = 1 approach / come near = 1; present participle + agreement = 1
ad_eum cucurrit	to him = 1 (to it = 0) run / rush / hurry = 1; 3 <sup>rd</sup> singular past simple = 1
laetissima.	happy / joyful / pleased / glad / delighted = 1; superlative = 1; agreement = 1 (allow use of adverb)

#### **LEVEL 2 ADDITIONAL LATIN LANGUAGE**

#### **UNIT 9524**

Q.1	(a)	(he wa	as) an excellent / very good / the best / brilliant (sculptor) (great =	= 0) <b>[1]</b>
	(b)	(i)	make / carve statues (1) of women / female (1) (woman = 0)	[2]
		(ii)	he lived without a wife / he had no wife	[1]
		(iii)	he believed / thought (1) (trusted / saw = 0) all (1) womer (he saw) were full of faults (1) (all women thought he was full of faults = 1) (allow (ii) and (iii) to be switched)	n (1) <b>[4]</b>
	(c)	A / B,	D	[2]
	(d)	(for) m	nany days (1) he worked (1) <b>very</b> carefully / hard / diligently (1)	[3]
	(e)	D		[1]
	(f)	А		[1]
	(g)	= 2) (lo body		
		· ·	) (if body misapplied, max. 2) fell (1) in love (1) with it / the statue (1)	[3]
	(h)	he hop	bed (1) (he wanted = 0) it would reply / respond / be responsive	
			Total mark for Question 1:	[2]
Q.2				. [20]
	1 1 a <i>lion</i> , ul	•	1 1 1 1 1 a non respondit, desperabat.	[8]
ad_ter	1 mplum	1 <i>Ven</i> eris	1 1 1 1 1 1 1 1 1 1 contendit, ut deam oraret ut sibi faveret.	[12]
simula	1 atque ar	1 1 nte pede	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[13]
1 1 'te <i>or</i> o	-	1 11 aut vitam	1 1 1 1 1 1 1 1 1 1 n <i>statu</i> ae meae da, aut <i>vit</i> am_ <i>me</i> am <i>aufer</i> .	[14]
	1 1 nalo qua	1 1 am sine	1 1 1 ea vivere.'	[9]
Venus	1 s, quae	11 1 arte mir	1 1 1 1 1 1 1 1 abili eius gaudebat, benigne consensit.	[11]
	1 11 1 1 1 1 1 1 1 1 1 1 [14] hac spe ductus, <i>Pygmalion</i> domum celerrime profectus est ad <i>statu</i> am inspiciendam.			
1 ecce!	1 s <i>tatu</i> a r	1 1 non iam	1 1 1 1 1 1 1 1 1 1 dura erat! tum <i>statua</i> oculis apertis risit!	[14]

1	1	1	1	1	1	1	1	1		1	[10]	
tant	um	fuit	gaud	dium	<i>Pygmalion</i> is	ut	statim ac	<i>l templum</i> regre	de	eretur		

1	1	11	1
ut d	eae g	gratias	agere

Total mark for Q2: [110]; Use scaling chart to give total out of [30]

Total mark for Paper: [50]

Pygmalion desperabat	singular subject of <i>desperabat</i> = 1 despair / be desperate = 1; 3 <sup>rd</sup> singular past = 1
ubi <i>statu</i> a non respondit.	when = 1 (since = 0) singular subject of <i>respondit</i> = 1 not (in context) = 1 reply / answer / respond = 1; $3^{rd}$ singular past simple = 1
contendit	hurry / hasten / rush / march = 1 (go / come = 0) 3 <sup>rd</sup> singular past simple = 1
ad_templum <i>Ven</i> eris,	to the temple = 1 genitive singular = 1 (genitive ending retained = 0)
ut deam oraret	to / in order to (i.e. purpose only) = 1 goddess = 1; singular object of <i>oraret</i> = 1 beg / pray to / beseech = 1; $3^{rd}$ singular = 1 (ask = 0)
ut sibi faveret.	to (indirect command only) = 1 (that she should = OK; so that = 0) him + object of <i>faveret</i> = 1 favour / support = 1; $3^{rd}$ singular / infinitive = 1 (to do him a favour = 1 / 2; for a favour = 0) (to pray for the goddess's favour = 5 / 8)
simulatque cecidit	as soon as = 1 (when / at the same time / at the same time as / and as soon as = 0) fall / kneel = 1; $3^{rd}$ singular past simple / pluperfect = 1
ante pedes <i>de</i> ae	before / in front of = 1 feet + dependent on <i>ante</i> = 1 genitive singular = 1
ad_terram,	to the ground = 1 (land = 0)
his verbis	these / this + agreement = 1 word = 1; with + plural = 1

eam adlocutus est:	her + object of <i>adlocutus</i> est = 1 address / speak to = 1; $3^{rd}$ singular past simple = 1 (he spoke / said these words to her = OK)
'te <i>or</i> o, <i>de</i> a:	you + object of <i>oro</i> = 1 1 <sup>st</sup> singular present = 1 vocative singular = 1
aut vitam da,	either = 1 life = 1; singular object of <i>da</i> = 1 give = 1; imperative = 1
<i>statu</i> ae meae	singular indirect object = 1 my = 1; agreement = 1 (bring my statue to life / make the statue come alive = OK)
aut <i>vit</i> am_ <i>me</i> am <i>aufer</i> .	or = 1 my life + object of <i>aufer</i> = 1 imperative = 1
mori malo	die = 1; infinitive = 1 (death = 1 / 2) (to be (killed) = 1 / 2) prefer / would prefer / would rather = 1; 1 <sup>st</sup> singular present = 1
quam vivere	than = 1 live = 1; parallel to <i>mori</i> = 1
sine ea.'	without = 1 her + dependent on <i>sine</i> = 1 (it = 0)
Venus, quae gaudebat	who + correct syntax = 1 rejoice / be glad / be happy / be pleased = 1; 3 <sup>rd</sup> singular past = 1
arte mirabili eius,	art / skill / craftsmanship = 1; causal ablative = 1 wonderful / marvellous / fabulous / amazing = 1; (strange = 0) agreement = 1
benigne consensit.	kindly / generously = 1 agree / consent / accept = 1; 3 <sup>rd</sup> singular past simple = 1

hac spe ductus,	this + agreement = 1 (that = 0) hope = 1; instrumental ablative = 1 lead (on) / induce / persuade = 1; ppp + agreement = 1 (was induced to set out = OK)
<i>Pygmalion</i> celerrime profectus est	quickly = 1; superlative = 1 set out / start out / start off = 1; (leave / go = 0) 3 <sup>rd</sup> singular masculine past simple = 1
domum	house / home = 1; goal of motion = 1
ad statuam inspiciendam.	to / for the purpose of = 1 (purpose only) (to the statue = $1 / 2$ ) singular object of <i>inspiciendam</i> = 1 inspect + correct part = 1 (to the statue to inspect it = $2 / 3$ ) (and inspected the statue = $1 / 3$ )
ecce! <i>statu</i> a erat	look / see / behold / lo / there (interjection only) = 1 singular subject of <i>erat</i> = 1 was = 1
non iam dura!	not / no (linked to <i>iam</i> ) = 1 now / (any) longer = 1 hard / rigid = 1; agreement = 1 (solid / dead / lifeless = 0)
tum <i>statua</i> risit	then = 1 laugh / smile = 1; 3 <sup>rd</sup> singular past simple = 1
oculis apertis!	eye = 1; plural + ablative absolute = 1 open(ed) = 1; agreement = 1 (opened its eyes and smiled = OK; with open eyes = OK) (opened its eyes ( <i>risit</i> omitted) = 3)
tantum fuit gaudium	so great / so big / so large / so much = 1; agreement = 1 was = 1 joy / happiness / delight = 1; singular subject of <i>fuit</i> = 1 (Pygmalion was so pleased that = OK)

Pygmalionis	genitive singular = 1
ut statim regrederetur	that (result only) = 1 at once / immediately / straightaway = 1 return / go back = 1; 3 <sup>rd</sup> singular past = 1
ad templum	
ut <i>de</i> ae gratias ageret.	to / in order to (purpose only) = 1 singular indirect object = 1 thanks / gratitude = 1; object of <i>ageret</i> = 1 give + infinitive / $3^{rd}$ singular past = 1 (to thank the goddess = OK)

Level 1 & Level 2 Certificates in Latin Language and Latin Language & Roman Civilisation MS/Summer 2013 17 July 2013



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