

MARKING SCHEME

LEVEL 1 & LEVEL 2 CERTIFICATES IN LATIN LANGUAGE AND LATIN LANGUAGE & ROMAN CIVILISATION

SUMMER 2012

INTRODUCTION

The marking schemes which follow were those used by WJEC for the Summer 2012 examination in LEVEL 1 & LEVEL 2 CERTIFICATES IN LATIN LANGUAGE AND LATIN LANGUAGE & ROMAN CIVILISATION. They were finalised after detailed discussion at examiners' conferences by all the examiners involved in the assessment. The conferences were held shortly after the papers were taken so that reference could be made to the full range of candidates' responses, with photocopied scripts forming the basis of discussion. The aim of the conferences was to ensure that the marking schemes were interpreted and applied in the same way by all examiners.

It is hoped that this information will be of assistance to centres but it is recognised at the same time that, without the benefit of participation in the examiners' conferences, teachers may have different views on certain matters of detail or interpretation.

WJEC regrets that it cannot enter into any discussion or correspondence about these marking schemes.

	Page
LATIN LANGUAGE LEVEL 1 - UNIT 9511	1
LATIN LANGUAGE LEVEL 2 - UNIT 9521	4
ROMAN CIVILISATION LEVEL 1 - UNIT 9512	10
ROMAN CIVILISATION LEVEL 2 - UNIT 9522	19
LATIN LANGUAGE LEVEL 1 - UNIT 9514	26
LATIN LANGUAGE LEVEL 2 - UNIT 9524	31

LEVEL 1 LATIN LANGUAGE

UNIT 9511

Q.1	cruel / mean / nas big / tall = 0	sty / spiteful (1)	huge / very big / mass	ive / enormous (1)	[2]
Q.2	they were frighter	ned (of him) / he fr	ightened them / he wa	s scary	[1]
Q.3	B,D,E				[3]
Q.4	. ,	od (1) near / by ecting (1) frien	/ / next to / outside the ds (1)	school (1)	[4]
Q.5	<pre>(1) (present = 0 you want / wish /</pre>) them (1) he a would like (1) t	henever (1) he (had asked (1) (present = o go (1) into / to so r 'friend' in Q4 = 0)		[8]
Q.6	A				[1]
Q.7		s (1) of / in the fun / more exciting	city / town (1) g (1) than school (1)	[4]
Q.8	he was (bigg)er	(1) than them /	the friends (1)		[2]
Q.9	(i) four				[1]
		′ calling (1) ith a big voice / wit	h big voices / making	a lot of noise (1)	[2]
Q.10	(i) <i>iratus</i> (1) angr(il)y / irrita	ted / annoyed (1)		[2]
		•	had woken him up / th / they should be at sc	•	[1]
	(iii) be quiet /	be silent / shut up	/ don't make a noise		[1]
	(iv) D				[1]
Q.11	we want / wish / I	ike (1) replied	which / because (Sextus (1) (said = 0) t / get lost (1) old n	1) (what / as = 2) nan_(1)	

now (1) go away / leave / depart / get lost (1) old man (1) (we do it because we want to = 4/5) (we want to do this = 3/5) [9]

Q.13	his father (1) (should) beat him (1) (fathers should beat them = 1) [2]]
Q.14	(i) B,C,F,H [4]]
	(ii) <i>ridens</i> (1) laughing / smiling (1) (laugh / smile = 0) (wrong word translated correctly = 1) [2]]
Q.15	Sextus is bigger (1) (by) much / a lot (than the old man) (1) (Sextus was astonished but the old man wasn't = 0) (younger / stronger = 0) [2]]
Q.16	enter / go in(side) / break into (1) the house / home (1) of the old man (1) (his = 0) (and) tear it apart (1) $[4]$]
Q.17	(i) <i>amicos / pueri / tres amici</i> (allow nominatives but must be plural) [1]]
	(ii) hurry / hurried / ran (1) to the door / entrance / gate (1) (through = 0) [2]]
	(iii) no [1]]
Q.18	 (i) remained / stayed / was left (1) (stood = 0) in the (middle of the) street / road (1) towering over the old man / him (1) [3] 	1
	(ii) C [1]	-
	(iii) standing (1) without moving / motionless / still (1) [2]	-
Q.19	(i) understand (this) (realise / know = 0) (allow 'frighten the old man' here if not given in (ii)) [1]]
	(ii) he was the first / only one (1) not to fear (1) him / Sextus (1) [3]]
Q.20	B,C,F,H [4]]
Q.21	as soon as / when Sextus stood up (1) the old man threw him down (1) the boy / Sextus lay (1) in the street / road (1) without moving (1) [5]]
Q.22	the old man (as subject) (1) who (1) stood / was standing (1)	

2

Q.12 A

Q.23	(i)	<i>optimus</i> (1) the best / excellent / very good / very great / most amazing (1) (good / no superlative = 0)	[2]
	(ii)	beaten / bested / overcome / overpowered / defeated him	[1]
Q.24	he wa	s terrified / very frightened / scared	[1]
Q.25	(i)	they watched (1) people (1) fighting (1) through / from the door (1) not ransacked the house (1) (any three)	[3]
	(ii)	(they) went out / left / departed / went away (1) very (1) happ(il)y / pleased / delighted / joyful (1)	[3]

Total mark: [100]

LEVEL 2 LATIN LANGUAGE

UNIT 9521

Q.1	(a)	(i)	small / young (1) boy / child (1)	[2]
		(ii)	Carthage / city	[1]
	(b)	(i)	A,C,E,F	[4]
		(ii)	mortal / mortuary / mortified / mortician / post mortem / immortal / et morgue / morbid = 0	tc [1]
	(c)	(i)	he died / perished / passed on (was killed = 0)	[1]
		(ii)	a wound / he was wounded (wounds = 0)	[1]
		(iii)	many (1) years after / later (1) (after many years = 2) Hannibal was (a) young (man) / juvenile (1) (man = 0)	[3]
	(d)	to the they b to mak (they b a com	ed / took / escorted Hannibal / him (1) senators / senate (1) (senator = 0) egged / asked / pleaded with / prayed to (1) them (1) (him = 0) ke / appoint him (1) (they begged for him to be = 2/3) begged him to be = 1/3) mander / leader / officer / legate / legatus / general / to command the (1) (emperor / ambassador = 0)	[6]
	(e)	(i)	В	[1]
		(ii)	to lead / take / the army (1) (get / form / create /. = 0) against / to attack the Romans / Rome (1) (to lead the Roman army = 1/2)	[2]
	(f)	(very r	ad / kept there / in Spain (1) very many / most (1) soldiers (1 many soldiers lived / were there = 2/3) (lots of / many / such a lot (a large army = 1; a very large army = 2)) [3]

Total mark for Question 1: [25]

Q.2	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[14]
	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[15]
	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[15]
	1 11 1 1 1 1 1 1 1 1 1 1 1 1 semper primus in_ <i>proeli</i> um ibat, <i>ultim</i> usque e_ <i>proeli</i> o exibat.	[11]
	1 1 11 1 1 1 1 1 <i>erat</i> tamen vir crudelis, <i>nec</i> deos timebat.	[10]
	1 1 1 1 1 1 1 1 1 1 1 Hannibal, postquam fratrem Hasdrubalem reliquit ut Hispaniam defenderet,	[10]
	11 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[12]
	1 1 1 1 1 1 1 1 1 ibi statim principes <i>Gall</i> orum ad se vocavit.	[9]
	1 1 1 1 1 1 1 1 1 'in_ <i>Itali</i> am,' eis inquit, 'iter facere volumus.	[10]
	1 1 1 1 1 per_ <i>Galli</i> am nobis procedendum est.	[5]
	11 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 i 1 i	[15]
	1 11 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[14]

Total mark = [140]; use scaling chart to convert to a mark out of [40].

Total mark for Question 2: [40]

Q.3	(a)	(i)	a very / -est (1) wide / broad (1) (high / deep = 0) river (1)	[3]
		(ii)	the Gauls built / made (1) ship s (1) to carry across (1) (result = OK) (to cross = OK) men and elephants (1)	[4]
	(b)	they c a Rom	aptured / took (1) (attacked / conquered = 0) nan (1) camp (1) (plural = 0)	[3]
	(c)		d to cross / it lay / was across (1) the Alps (1) it was winter (gh = OK; crossing the Alps = 2)	1) [3]
	(d)	wheth	er / if (1) to stay / wait (1) in Gaul (1) (staying in Gaul = 3)	[3]
	(e)	A,C,F		[3]
	(f)	(i)	C	[1]
		(ii)	take the / wage / go to war (1) to / with / against the Romans (1) (start / have = 0; battle = 0; Rome = 0)	[2]
		(iii)	to lead them / you (1) (help = 0; him = 0) through the mountains / Alps (1) (up = 0)	[2]
	(g)	difficill	limum (1) very / most / -est difficult / hard / tough (1)	[2]
	(h)	(i)	(very) many / most of elephants (1) many (1) thousands (1) of men / humans / soldiers (1)	[4]
		(ii)	(so) much (1) ice (1) on the road s / ways / tracks (1) Any two.	[2]
	(i)	(i)	to resist / oppose / stop / repel (them; allow 'him') (they resisted =	= 0) [1]
		(ii)	the Carthaginians beat them (1) easily (1) (allow passive) (they were easily beaten = 2)	[2]

Total mark for Question 3: [35]

9521 - WORD LIST FOR QUESTION 2

in_ <i>Hispani</i> a	in Spain = 1
milites gaudebant,	soldier = 1; subject plural = 1 ('army' as subject = 1/2) rejoice / be happy / be glad / be pleased = 1; 3 rd plural past simple / imperfect = 1
quod	because / for / since / as / that = 1
iam habebant	now / by now / already (in context) = 1 have / possess = 1; 3 rd plural past simple or imperfect = 1
optimum ducem.	good = 1; superlative (very good, excellent, best) = 1; agreement = 1 leader / general / commander / legatus = 1; singular object = 1
nemo enim	for / because / as / since (in context) = 1 no one / nobody = 1; singular subject = 1
erat audacior	be = 1; 3 rd singular past = 1 bold / audacious / daring = 1; (brave / courageous = 0) comparative = 1; agreement = 1
in bello	in = 1 (the) war + dependent on $in = 1$ (battle = 0)
quam_ <i>Hannibal</i> ,	than Hannibal as bold as Hannibal = 3/4
nemo fortior.	<pre>subject singular / or + link to fortior = 1 brave / strong / courageous = 1; comparative = 1; agreement = 1</pre>
saepe iacens	often / frequently = 1 (sometimes = 0) lie = 1; present participle = 1; agreement = 1 'laying' = OK; he was lying = 2/3 (unless followed by 'and')
inter_ <i>milit</i> es	among (soldiers) = 1 'between' = OK; 'with' = 0
in terra dormiebat,	sleep = 1; 3^{rd} singular past simple or imperfect = 1 on = 1 the ground / earth / floor + dependent on <i>in</i> = 1 (land = 0) he lay sleeping = 4/5; in the land = 1/2
et consumebat	and (in context) = 1 eat / consume = 1; 3 rd singular past simple or imperfect = 1 (if plural verb previously penalised, allow plural here)
cibum s <i>imil</i> em.	food = 1 (dinner / meal = 0); object singular = 1 agreement = 1

semper primus ibat	always = 1 first = 1; agreement + singular = 1 $go = 1; 3^{rd}$ singular past simple or imperfect = 1 (was = 0) (was first to $go = OK$)
in_ <i>proeli</i> um,	into battle = 1
<i>ultim</i> usque exibat	and (in context) = 1 agreement + predicative = 1 go out / leave / depart from / exit = 1; 3^{rd} singular past simple or imperfect = 1
e_ <i>proeli</i> o.	from battle = 1
<i>erat</i> tamen	he (was) = 1 however / but / nevertheless = 1
vir crudelis,	man = 1; singular complement = 1 cruel = 1; agreement with <i>vir</i> = 1 the man was cruel = OK
<i>nec</i> deos timebat. 	god = 1; object plural = 1 fear / be afraid of / be frightened of / by = 1 (timid = 0); 3^{rd} singular past simple or imperfect = 1 wasand not frightened = OK; he was not feared of the gods = $\frac{3}{4}$
<i>Hannibal</i> , postquam reliquit	the gods did not frighten him = OK subject singular = 1 after / when = 1 leave / leave behind = 1 (abandon = 0); 3^{rd} singular past simple or pluperfect = 1
fratrem Hasdrubalem	brother = 1; object singular = 1 apposition = 1 accusative ending retained = 0
ut <i>Hispani</i> am <i>defend</i> eret, 	to / in order to / so that he might / could = 1 (purpose only) 3 rd singular / infinitive = 1 object singular = 1
<i>sexaginta</i> milia <i>milit</i> um duxit	thousand = 1; object plural / agreement with <i>milites</i> = 1 object / genitive plural = 1 (of his soldiers = OK) lead / take = 1; 3 rd singular past simple = 1
cum multis <i>elephant</i> is	with / and = 1 much / many = 1; agreement = 1 plural + dependent on <i>cum</i> = 1
trans montes	across / over / through = 1 mountains + dependent on <i>trans</i> = 1
in_ <i>Galli</i> am.	into / to Gaul / France = 1
ibi statim	there = 1 (where / here = 0) at once / immediately / straightaway = 1

principes <i>Gall</i> orum	leader / chief / prince = 1; object plural = 1 genitive plural = 1 Gallic chiefs = OK (the chiefs of Gaul = 2/3)
ad se vocavit.	to = 1 (in context) him / himself + dependent on $ad = 1$ call / summon / invite = 1; 3 rd singular past simple = 1 call out = 0
eis inquit,	to them = 1 say = 1; 3 rd singular past simple = 1
'iter facere volumus	journey = 1; object singular = 1 make = 1 (do = 0); infinitive = 1 wish / want = 1; 1^{st} plural present = 1 we wish to travel / go = OK
ʻin_ <i>ltali</i> am.'	into / to Italy in Italy = 0
per_ <i>Galli</i> am	through Gaul / France = 1
nobis procedendum est.	to / by us = 1 proceed / advance / go forwards = 1 must / necessary / need to = 1 we must proceed = 4; we proceed / we want to proceed = 2/4 we proceeded = 1/4; we needed to proceed = 3/4
id difficile est	it / this / that + subject = 1 be = 1; 3^{rd} singular present = 1 (would be = OK) difficult = 1 (very difficult = 0); agreement = 1
sine auxilio <i>Gall</i> orum.	without = 1 (help) dependent on <i>sine</i> = 1 genitive plural / from (the Gauls) = 1
nolite nobis resistere.'	be unwilling = 1; imperative / don't / you should not = 1 resist / oppose = 1; infinitive = 1 we / us = 1; plural object = 1
<i>Hannibal</i> obtulit <i>princip</i> ibus	subject singular = 1 offer = 1 (give / bring = 0); 3^{rd} singular past simple = 1 indirect object plural = 1
tot dona	so many = 1; agreement = 1 gift / present = 1; object plural = 1
ut libenter promitterent	that / with the result that = 1 (purpose = 0) willingly / gladly + in context = 1 (freely = 0) promise = 1; 3^{rd} plural past = 1
<i>auxili</i> um ei.	object singular = 1 (to help him = OK) to him = 1

LEVEL 1 ROMAN CIVILISATION

UNIT 9512

Topic 1: Daily Life in Roman Society

SECTION A

Q.1	(a)	statues fountains (fish) pond seats/benches sundial it had a colonnade	
		Accept any three valid answers	[3]
	(b)	(it had a colonnade for) shade / shelter the family could enjoy sun / shade they could entertain guests there there was a cool fountain there was a summer dining room	
		Accept any two valid answers	[2]
Q.2	(a)	he was a praetor he owned a suite of baths he was a master / he owned a lot of slaves	[1]
	(b)	he was cruel slaves can act violently	
		Accept any valid answer based on the passage	[1]
	(c)	(even if masters are kind), slaves act without reason / like animals / violens slaves cannot be trusted (or similar).	tly
		Accept any valid answer based on the passage	[1]
	(d)	they would work better masters were often fond of them / treated them as one of the family they were expensive to replace they had valuable skills some masters feared attack / needed to keep their slaves on side	
		Accept any three valid answers	[3]

Q.3	(a)	metal	[1]
	(b)	to raise it above the heat / charcoal to boil/stew the contents	
		Accept any valid answer	[1]
	(c)	it is made of stone it has the fuel on top it has no oven it has charcoal there was no gas / electricity they could not adjust the temperature	
		Accept any three valid answers	[3]
Q.4	(a)	temple	[1]
	(b)	X should be in the central open space or a suitable area of the macellum	[1]
	(c)	to check that they were buying/selling the correct weight(or similar)	[1]
	(d)	to worship the gods to do business to shop for elections to meet friends / gossip / socialise to visit the lawcourts to read the public noticeboards to visit the baths	
		Accept any three valid answers	[3]
	(e)	keep the town quiet supervise the police in charge of markets responsible for baths / water / sewage supervise public entertainment / events see that taxes spent wisely	
		Accept any two valid answers	[2]
	(f)	2	[1]
	(g)	duties connected to the law courts	[1]

[Section A: 26 marks]

SECTION B:

MARKING GRID to be used when marking Section B: Unit 9512 Roman Civilisation Topics. In using this grid equal weight should be given to AC2 (Knowledge) and AC4 (Personal Response).

Mark Range	Characteristics of performance	
Band 4 10-12 marksA very good range of relevant material. Candidates have g met the demands of the question. Specialist terms are use precision.		
Band 3 7-9 marks	Most aspects of the question covered in detail. Material is generally relevant. Candidates use a good range of specialist terms.	
Band 2 4-6 marksSome aspects of the question covered with some detail. Material not always relevant. Candidates use few specialist terms.		
Band 1 0-3 marks	Little or no attempt to answer the question. Frequent mistakes in the use of specialist terms/none are used.	

Q.5 houses and streets

unstable housing for the poor spacious town houses for the rich houses straight onto the street noise/lack of noise from the street (depending on your accommodation) wide main streets with shops wheeled traffic can be a nuisance dirt in the streets / stepping stones for pedestrians water supply in street fountains

the forum and public buildings

forum a place to shop / meet friends etc. several temples for worship law courts opportunity to do business / banking / visit guilds etc. elections took place in the forum

social and public life

visits to the *palaestra*/baths visits to the theatre dinner parties at the homes of the rich followed by entertainment. opportunities to stand for election advantages that follow if elected access to the law courts

[12]

Q.6 your links with your ex-master

some obligations to him to work on a fixed number of days a year to help and support him e.g. in elections often chance to become one of his clients freedmen often took master's name(s)

your work and opportunities to take part in public life

could now vote could hold some priesthoods could work for the town council e.g. as secretaries or messengers could be town clerk / town crier could continue to do the same work as before could become rich / important could join the army

BUT could not stand for political office could not become an army officer

social and home life

could live independently / had to find own accommodation could attend dinner parties could marry

BUT they did not always gain great respect.

[12]

Q.7 the dining room and arrangements for eating

indoor / summer dining room 3 couches and a small table elegantly carved / decorated frescoes on walls mosaics on walls / floors slaves cut up and serve food

the different courses of the meal

starter: eggs / fish / vegetables main course: a variety of meats (chicken/lamb/rabbit etc.), fish, seafood all beautifully presented dessert: fruit (figs, nuts, pomegranates, cherries, apples) wine served throughout the meal

the entertainment

a slave girl singing / dancing acrobats / jugglers a poetry recital / scene from a play a philosopher.

[12]

Q.8 the design of the house and its position

built in a rectangle (with two parts) house enclosed few windows / high up to keep out heat / dust / noise / cold *compluvium* let in light / kept out heat *impluvium* caught and stored rain water

the different rooms

atrium – little furniture / couches and chairs for family and guests *triclinium* – comfortable dining on 3 couches and small table bedrooms – curtains to keep them cool in summer / warm in winter slaves' quarters and kitchen away from main living quarters

the garden

colonnade provided shade from heat summer dining room attractive features e.g. fountain (cool), seats.

[12]

[Section B: 24 marks]

[Total: 50 marks]

Topic 2: Roman Britain

SECTION A

Q.1	(a)	A gold – in south Wales B iron – in Kent	[2]
	(b)	Noviomagus / Chichester	[1]
	(c)	providing a base for the army Fishbourne had a harbour where ships could dock providing information providing guides providing food / provisions helping to maintain peace helping to collect the taxes	
		Accept any two valid answers	[2]
Q.2	(a)	 A is the temple - of Sulis Minerva / altar in front B is the spring - with healing powers / hot spring / place for offerings / curst tablets C is the large bath - full of warm water / for swimming 	e
		One mark for identification and one for any valid detail about each feature	[6]
	(b)	the place was already sacred the springs had healing powers / hot springs it was a mysterious place to impress the Britons	
		Accept any valid answer	[1]
Q.3	(a)	the footing gave a firm foundation to the road the ditch took away the surface water the surface was made smooth / level with flat stones / smaller flint stones the surface was curved to allow water to run off the kerbstone made the road stable	
		Accept any 3 valid answers	[3]
	(b)	problems with robbers / bandits lack of places to stay the surface not always smooth / potholes poor drainage in wet weather inns dirty inns full of thieves / dishonest innkeepers	
		Accept any 2 valid points	[2]

Q.4	(a)	amphorae	[1]
	(b)	clay	[1]
	(c)	easier to transport / stack / pour	[1]
	(d)	wine fish sauce oil grain	
		Accept any two valid answers	[2]
Q.5	(a)	they had to be treated justly (or similar)	[1]
	(b)	they resented the corn levy they resented the taxes they resented the tribute the fact that the Romans were making a profit	
		Accept any valid answer based on the passage	[1]
	(c)	fair because he made the burdens more equal wise because he learnt from the experiences of others	
		Accept any valid point which is supported by an example from the passage	∋. [2]

[Total for Section A: 26 marks]

SECTION B

For the MARKING GRID to be used when marking Section B: Topic 2, please see the marking Grid for Section B: Topic 1. In using this grid equal weight should be given to AC2 (knowledge) and AC4 (Personal Response).

Q.6 Boudica's character and position in society

she had great power she inspired fear she was a woman and ruled a tribe she had equal rights with men the Romans regarded her as dangerous

Boudica's reaction to Roman treatment of herself and her family

she had been flogged and her daughters raped she felt insulted she refused to let this treatment go unavenged she raised a rebellion and stirred up other tribes to join in

Boudica's military achievements and her failures

at the start she was successful against the Romans she plundered and destroyed Colchester she killed those who sheltered in the temple of Claudius she burnt the temple she destroyed St. Albans and London she was finally defeated by the Romans who had superior training, weapons and tactics. She was overconfident and this contributed to her final defeat. [12]

Q.7 the baths

hot springs are impressive / mysterious a series of baths – 3 plunge baths with warm water one large bath for swimming a healthy place to live – water contained minerals a cure for various illnesses people can dedicate curse tablets and throw them into the spring

the temple

large and enclosed in a sacred precinct a huge altar in front soothsayers foretell the future opportunities to pray to Sulis Minerva / ask her help/make offerings

people who visit the town

they come from all over Britain/from abroad / from Gaul to seek a cure for illness people come to worship Sulis including Romans as their goddess Minerva is linked to Sulis they buy good luck charms / jewellery they come to curse an enemy Roman soldiers come to bathe / find a cure. [12]

Q.8 the layout and decoration of the rooms

a very large palace with 4 wings - impressive grand entrance hall wall paintings in Italian style plaster frieze marble panels on walls and floor marble / stone from quarries in Italy, Greece and Asia Minor decorated by specialist craftsmen from Italy fashionable mosaic floors – geometric and more complex designs

facilities for receiving visitors

it has an audience chamber it has a wing for guests to stay a suite of baths

the location of the palace

it is close to the tribal capital / Noviomagus the palace overlooks the sea it has its own harbour

Q.9 the duties of the bailiff

looks after the villa in the absence of the owner and supervises slaves / their work looks after buildings / tools buys the food / goods not produced in the villa

work inside the house

secretarial work accounting cooking, spinning wool / weaving (done by women and slaves) slaves serving food at dinner operating the baths

looking after the animals and crops

tending the animals looking after bees ploughing / sowing crops picking fruit collecting / chopping wood for firewood/building collecting water.

[12]

[12]

[Section B: 24 marks]

[Total: 50 marks]

LEVEL 2 ROMAN CIVILISATION

UNIT 9522

Topic 1: Daily Life in Roman Society

Q.1	(a)	clients greeting patron / patron receiving clients / salutatio	[1]
	(b)	he dislikes depending on his patron for handouts / he dislikes the crowds need to get up early / the small sum of money (for a lot of effort).	/ the
		Accept any two valid answers.	[2]
	(c)	help his patron work for his patron accompany him to the forum leave him money in his will visit him regularly	
		Accept any valid answer.	[1]
	(d)	a siesta / visit to the baths / main meal (dinner/ <i>cena)</i> / continue working (reading / studying)	
		Accept any two valid answers.	[2]
Q.2	(a)	he acted he read speeches / history / poetry he played the lyre he entertained after dinner	
		Accept any two valid answers.	[2]
	(b)	mutual affection / friendship kindness towards his slaves Zosimus was accomplished / honest because he is ill / too sick to work in recognition of long service there was no need to feed / clothe / house a freedman a master could still use the services of his freedman	
		Accept any two valid answers.	[2]

(c) they had to find own accommodation / food etc. or they could remain in ex-master's household could continue doing the same work as before many were skilled e.g. craftsman / teacher / musician / secretary / accountant they could be set up in business by ex-master could become his client (with various duties) could marry could own property a female slave could marry her master and bear his children they now had the protection of the law but freedman still had obligations to his ex-master and might have to become his client they could work in business and become very wealthy e.g. the Vettii brothers could become priests could become council secretaries / council messengers / town clerk or town crier they were now citizens, could vote and had three names they could not stand for office or become an army officer Accept any valid answers, but must include an evaluation of the extent of the change for the highest marks. Use the marking grid for 8 marks. [8] 9 [1] (a) (b) to enable guests to talk the food could be served / they could reach the food more easily from the small table Accept any valid answer [1] (c) comfort they could find it rather cramped reclining on couches on one side not comfortable needed cushions eating with fingers from a small table enjoyment wine throughout the meal waited on by slaves atmosphere of laughter / jokes conversation meal of 3 courses starter: eggs, fish, vegetables main course: elaborate / plenty of meat / many different sauces, host and cook put on a good display

dessert: fruit / nuts / sweet pudding entertainment: singing / dancing etc.

summer dining room in hot weather

Accept any valid answers, but must include the extent of comfort and enjoyment for the top marks.

Use marking grid for 8 marks.

Q.3

Q.4	(a)	a corridor for people to walk along to avoid the sun to shelter from rain a place to shop it enclosed the forum a place to socialise a place for school lessons	
		Accept any two valid answers.	[2]
	(b)	temples, lawcourts / <i>basilica,</i> food market, polling station, senate house / council chamber, municipal offices, baths, guildhall	
		Accept any three valid answers.	[3]
	(c)	both contained shops they had bankers' stalls – we have banks in a modern centre they had noticeboards – we have advertisements they had temples – we have churches both pedestrianised	
		Accept any two valid similarities or differences.	[2]
	(d)	information about election candidates / results shows in the theatre / amphitheatre / circus processions lost property items for sale / advertisements lovers' messages	
		how they found out from noticeboards in the forum from graffiti on the walls from shop signs from the town crier from election speeches from gossip	
		from noticeboards in the forum from graffiti on the walls from shop signs from the town crier from election speeches from gossip Accept any valid points, but must include both parts of the question for top mar	
		from noticeboards in the forum from graffiti on the walls from shop signs from the town crier from election speeches from gossip	ks. [6]
Q.5	(a)	from noticeboards in the forum from graffiti on the walls from shop signs from the town crier from election speeches from gossip Accept any valid points, but must include both parts of the question for top mar	
Q.5	(a) (b)	from noticeboards in the forum from graffiti on the walls from shop signs from the town crier from election speeches from gossip Accept any valid points, but must include both parts of the question for top man Use the marking grid for 6 marks.	[6]
Q.5		from noticeboards in the forum from graffiti on the walls from shop signs from the town crier from election speeches from gossip Accept any valid points, but must include both parts of the question for top man Use the marking grid for 6 marks. papyrus pen made of sharpened reeds / quills	[6] [1]
Q.5		from noticeboards in the forum from graffiti on the walls from shop signs from the town crier from election speeches from gossip Accept any valid points, but must include both parts of the question for top man Use the marking grid for 6 marks. papyrus pen made of sharpened reeds / quills ink made of soot and resin / gum paste	[6]
Q.5	(b)	from noticeboards in the forum from graffiti on the walls from shop signs from the town crier from election speeches from gossip Accept any valid points, but must include both parts of the question for top man Use the marking grid for 6 marks. papyrus pen made of sharpened reeds / quills ink made of soot and resin / gum paste Accept any one valid detail about each. no desks / tables as in a modern classroom no blackboard / whiteboard for teacher explanations pupils sitting in high backed chairs small class grouped around the teacher a slave in attendance with books / for discipline no computers / technology no girls in this class.	[6] [1]

[Total: 50 marks]

Topic 2: Roman Britain

Q.1	(a)	their farmland was confiscated the king's family were treated like slaves they wanted their freedom the area was made part of the Roman province/they lost their independence	ce
		Accept any two valid answers.	[2]
	(b)	the Romans drove out the Britons the Romans took over their land the Romans were not local	
		Accept any valid answer.	[1]
	(c)	she was a woman in charge of a huge army she was in charge of / queen of a tribe a woman had sacked Roman towns and killed Roman soldiers and civilians she was highly intelligent her physical presence was arresting (she had long blond hair and a glint in her eyes) she had a loud / raucous voice her dress was unusual to Roman eyes	
		Accept any valid points. Use the marking grid for 6 marks.	[6]
Q.2	(a)	to visit the sacred spring to worship the goddess Minerva to put a curse on someone to be cured of an illness relaxation to fulfil a vow to bathe	
		Accept any two valid answers.	[2]
	(b)	the baths the temple the theatre	
		Accept any two valid answers.	[2]
	(c)	the Romans identified their goddess Minerva with the Celtic goddess Sulis similar)	(or
		Accept any valid answer.	[1]

	(d)	Bath had some very impressive buildings, notably the baths complex around the hot springs inside the sacred precinct was a large temple for worship of Sulis Minerva in front of this stood a huge altar on which sacrifices could be made the stone base of a statue to Sulis tells us there was a soothsayer in residen Memor (details of his job may be given here) tombstones tell us that people travelled from as far afield as Gaul (men and women) as well as from other parts of Britain, perhaps hoping for a cure lead pipes and hypocaust systems tell us about the bathing complex good luck charms, jewellery, carved gem stones and coins found show that was a pilgrimage/tourist centre curse tablets found in the water also pewter bowls possibly for drinking the water details of shops / crafts etc. there was a theatre for entertainment Accept any valid answers, but the evidence must be linked to life in Bath for the highest marks.	nce i
			[8]
Q.3	(a)	it was carefully laid out / in formal style the owner wanted it to look Roman / Italian	
		Accept any valid answer.	[1]
	(b)	fountains statues / busts trellises colonnades	
		Accept any two valid answers.	[2]
	(c)	fountains – underground water pipes statues – alcoves in the hedges – statue bases / head of a child in white Italian marble trellises – post holes in the ground colonnades – 3 columns / pieces of capitals and bases	
		Accept any valid answer	[1]
	(d)	it was close to a tribal capital / Noviomagus a large palace with many rooms larger than any other villa in Roman Britain it had four wings a very impressive entrance and public rooms – hall, audience chamber it had suites of guest rooms specialist craftsmen from Italy worked on the decoration (details of frescoes mosaic and plaster frieze) marble / coloured stone from Greece, Italy, Asia Minor large formal gardens a suite of baths	5,
		Accept any valid points. Use the marking grid for 6 marks.	[6]

Q.4 (a) a large villa / large number of rooms a large bath suite / two bath suites (two) dining rooms (two) kitchens many rooms with mosaics Accept any three valid points. [3] (b) near a spring – for fresh water on raised ground - to avoid flooding pasture – for animals near a wood – for timber (building and fuel) near a town - for markets near roads - for access / travel Accept any two valid answers. Give one mark for the amenity and one mark for an appropriate reason. [4] the bailiff or head slave (c) [1] (d) supervise the slaves' work on the farm maintain farm buildings look after the tools sell surplus produce buy in supplies Accept any two valid answers. [2]

Q.5 Advantages

he helped communities to build temples Britons could still worship Celtic gods as they were linked to Roman gods roads meant they could transport goods / increased opportunities for trade towns gave them markets, baths, entertainment (theatres and amphitheatres) houses with central heating Agricola gave them education and taught the sons of chiefs Latin the Britons did have peace after 60 AD

Disadvantages

there was a price to pay – taxes and loss of independence the Romans seized land – some Britons reduced to slaves

Accept any valid answers, but must evaluate both advantages and disadvantages for the highest marks.

Use the marking grid for 8 marks.

[8]

[Total: 50 marks]

MARKING GRID to be used when marking Unit 9522: Roman Civilisation.

6 mark questions

Mark range	Characteristics of performance	
Band 4Most important aspects of the question covered in detail. Candidates employ a wide-ranging selection of facts. Spelling, punctuation and grammar are almost faultless and specialist terms are used with preci-		
Band 3 3-4 marks	Some aspects of the question covered with adequate detail. The candidate has used relevant facts. Candidates spell, punctuate and use the rules of grammar with reasonable accuracy. They use a limited range of specialist terms.	
Band 2 1-2 marksVery few aspects of the question covered. Facts not always relevant. Spelling, punctuation and use of grammar frequently inaccurate.		
Band 1 0 marks	Little or no attempt to answer the question. Spelling, punctuation and grammar consistently inaccurate.	

8 mark questions

Mark range	Characteristics of performance	
Band 5 7-8 marks	A very good range of relevant facts. Candidates have met the demands of the question. Spelling, punctuation and grammar are almost faultless and specialist terms are used with precision.	
Band 4 5-6 marks	lost important aspects of the question covered in detail. Spelling, unctuation and the rules of grammar used with considerable accuracy. andidates use a good range of specialist terms.	
Band 3 3-4 marks		
Band 2 1-2 marks	Very few aspects of the question covered. Facts not always relevant. Spelling, punctuation and grammar frequently inaccurate.	
Band 1 0 marks	Little or no attempt to answer the question. Spelling, punctuation and grammar consistently inaccurate. Frequent loss of sense.	

LEVEL 1 LATIN LANGUAGE

UNIT 9514

1 1 1 1 1 1 1 <i>Flavi</i> us per vias urbis ambulabat.	[7]
1 11 1 1 1 1 1 1 1 subito duo homines ingentes eum <i>rap</i> uerunt.	[9]
11 1 1 1 1 1 1 1 1 1 1 1 1 unus <i>hom</i> o <i>Flavi</i> um ferociter <i>puls</i> avit; <i>alter sacc</i> um, quem portabat, <i>abs</i> tulit.	[12]
1 1 1 1 1 1 1 1 in_ <i>sacc</i> o <i>Flavi</i> us multam pecuniam posuerat.	[8]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[10]
1 1 1 1 1 1 1 <i>Flavi</i> um in_ <i>vi</i> a <i>iace</i> ntem conspexit <i>et</i> eum <i>adiuv</i> it.	[7]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 <i>Flavius amic</i> o narravit id quod <i>accid</i> erat. <i>amic</i> us erat iratus.	[10]
1 1 1 1 1 1 1 1 'heri,' inquit, ' <i>du</i> o viri me <i>quoque oppugn</i> averunt <i>pecuni</i> amque meam <i>abs</i> tulerunt.'	[13]
1 1 1 1 1 1 1 'quid facere possumus?' rogavit <i>Flavius</i> .	[7]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 'nihil,' <i>amic</i> us <i>trist</i> is dixit. 'difficile est nobis <i>pecuni</i> am nostram <i>recip</i> ere.'	[13]
1 1 1 1 1 1 subito magnum <i>clamor</i> em audiverunt.	[6]
1 1 1 1 1 1 1 1 1 1 in_ <i>vi</i> am cucurrerunt illi <i>du</i> o_ <i>homin</i> es, qui <i>amic</i> os <i>oppugn</i> averant.	[8]
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[14]
1 1 1 1 1 1 1 1 <i>Flavi</i> us <i>et Postum</i> us, ubi <i>fur</i> es appropinquaverunt, <i>eis obsti</i> terunt.	[7]
1 1 1 1 1 1 1 1 1 1 1 quamquam <i>fur</i> es pugnaverunt, effugere non <i>pot</i> erant,	[8]
1 1 1 1 1 1 quod <i>civ</i> es iam eos <i>circumsta</i> bant.	[5]
1 1 1 1 1 1 <i>'ecce sacc</i> us <i>me</i> us,' <i>clam</i> avit <i>Flavius</i> laetus.	[5]
1 1 1 1 1 1 1 1 1 1 1 ubi omnem <i>pecuni</i> am in_ <i>sacc</i> o vidit, etiam <i>laet</i> ior erat.	[11]

Total mark: 160; use scaling grid to produce final mark out of 50.

9514 WORD LIST

<i>Flavi</i> us ambulabat	singular subject of <i>ambulabat</i> = 1 walk = 1; was ing = 1 walked = 1/2
per vias urbis.	through / along / down = 1 street s + dependent on <i>per</i> = 1 city / town = 1; gen.sing. = 1 through the city streets = OK
subito	suddenly = 1
duo homines ingentes	two =1; agreement = 1 man = 1; subject plural of <i>rapuerunt</i> = 1 huge / enormous / giant / gigantic / very large = 1; agreement = 1 big / large / great = 0
eum <i>rapu</i> erunt.	him + object of <i>rapuerunt</i> = 1 (her = 0, but don't penalise repeats) 3 rd plural past simple = 1
unus <i>hom</i> o	one = 1; agreement = 1 subject singular of <i>pulsavit</i> = 1 one of the men = OK
<i>Flavi</i> um ferociter <i>pulsa</i> vit;	singular object of <i>pulsavit</i> = 1 fiercely / ferociously = 1 3^{rd} singular past simple = 1
<i>alter sacc</i> um <i>abs</i> tulit	singular subject of <i>abstulit</i> = 1 singular object of <i>abstulit</i> = 1 3^{rd} singular past simple = 1
quem portabat.	which + object of <i>portabat</i> = 1 (allow correct omission) carry / bear = 1 (hold = 0); 3^{rd} singular imperfect or past simple = 1
in_sacco	in / into (the bag) = 1
<i>Flavi</i> us posuerat	singular subject of <i>posuerat</i> = 1 place / put = 1; 3 rd singular pluperfect = 1
multam pecuniam.	much / a lot of = 1; agreement = 1 money / cash = 1; singular object of <i>posuerat</i> = 1
<i>Postum</i> us erat	singular subject of <i>erat</i> = 1 be = 1; 3 rd singular past = 1

	friend (not 1) eingular complement 1
amicus <i>Flavi</i> i.	friend / pal = 1; singular complement = 1 genitive singular = 1 (Flavii = 0)
<i>Postumus</i> quoque	also / too / as well = 1
per_ <i>urb</i> em ibat.	through + acc. singular = 1 go / walk = 1 (come = 0); 3 rd singular imperfect = 1
<i>Flavi</i> um conspexit	singular object of <i>conspexit</i> = 1 (Flavium = 0) see / catch sight of / notice = 1; 3^{rd} singular past simple = 1
in_ <i>vi</i> a <i>iace</i> ntem	in + singular noun = 1 (into = 0) present participle + agreement = 1
<i>et</i> eum <i>adiu</i> vit.	him + object of <i>adiuvit</i> = 1 singular past simple = 1
<i>Flavius amic</i> o narravit	singular subject of <i>narravit</i> = 1 singular indirect object = 1 tell / relate / recount / narrate = 1; singular past simple = 1
id quod <i>accid</i> erat.	that / that / it + singular object = 1 which + singular subject = 1 (what = 2) (why this = 1) (because = 0) 3^{rd} singular pluperfect = 1
<i>amic</i> us erat iratus.	singular subject of <i>erat</i> = 1 was = 1 angry / annoyed / irritated = 1; agreement = 1
'heri,' inquit,	yesterday = 1 say = 1; 3 rd singular past simple = 1
ʻ <i>du</i> o viri	agreement = 1 man = 1; subject plural of <i>oppugnaverunt</i> = 1
me <i>quoque</i> <i>oppugn</i> averunt	me + object of <i>oppugnaverunt oppugnaverunt</i> = 1 3 rd plural past simple = 1
<i>pecuni</i> amque meam <i>abs</i> tulerunt.'	and (in context) = 1 singular object of <i>abstulerunt</i> = 1 3^{rd} plural past simple = 1
'quid facere possumus?'	what = 1 do = 1; infinitive = 1 (make = 0) be able / can = 1; 1^{st} plural present = 1

	ask = 1; 3 rd singular past simple = 1
rogavit <i>Flavius</i> .	
ʻnihil,'	nothing = 1
<i>amic</i> us <i>trist</i> is dixit.	singular subject of $dixit = 1$ agreement = 1 (allow adverb) say = 1; 3 rd singular past simple = 1
'difficile est nobis	difficult = 1; neuter singular = 1 is / will be = 1 for us = 1 (to us = 0)
<i>pecuni</i> am nostram <i>recip</i> ere.'	singular object of <i>recipere</i> = 1 our = 1; agreement = 1 infinitive = 1
subito audiverunt	suddenly = 1 hear / listen to = 1; 3 rd plural past simple = 1
magnum <i>clamor</i> em.	great / large / big / loud / lots of / huge = 1; agreement = 1 singular object of <i>audiverunt</i> = 1
in_ <i>vi</i> am cucurrerunt	into + singular = 1 (in = 0) run / rush / dash / hurry / charge = 1
illi <i>du</i> o_ <i>homin</i> es,	those / the + agreement = 1 (these = 0) plural subject of <i>cucurrerunt</i> = 1
qui <i>amic</i> os <i>oppugn</i> averant.	who / that / which + subject of $oppugnaverant = 1$ plural object of $oppugnaverant = 1$ 3^{rd} plural pluperfect = 1
<i>post_</i> eos	after / behind them = 1
festinavit <i>multitud</i> o	hurry / hasten / rush = 1; 3 rd singular past simple = 1 singular subject of <i>festinavit</i> = 1
civium clamantium,	citizen = 1 (civilian / people = 0); genitive plural = 1 shout / call / cry = 1; present participle + agreement = 1 of citizens who were shouting = OK
ʻilli homines sunt fures:	agreement = 1 (so allow 'these') plural subject of <i>sunt</i> = 1 are = 1 plural complement = 1 they are the men who are thieves = OK

sistite eos.'	plural imperative = 1 them = 1
<i>Flavi</i> us <i>et Postum</i> us,	subjects of <i>obstiterunt</i> = 1
ubi <i>fur</i> es appropinquaverunt,	when / as = 1 (where= 0) plural subject of <i>appropinquaverunt</i> = 1 approach / draw near / come up = 1 (arrive = 0); 3^{rd} plural past simple / pluperfect = 1
eis obstiterunt.	object of <i>obstiterunt</i> = 1 3 rd plural past simple = 1 (allow 'stood in the way of the thieves when they')
quamquam <i>fur</i> es pugnaverunt,	(al)though = 1 plural subject of <i>pugnaverunt</i> = 1 fight = 1; 3^{rd} plural past simple = 1 (attack = 0)
effugere non <i>pot</i> erant, 	escape / run away / flee / get away = 1 (run = 0); infinitive = 1 not (in context) = 1 3 rd plural past simple = 1
quod <i>civ</i> es	because / as / since = 1 plural subject of <i>circumstabant</i> = 1
iam eos <i>circumsta</i> bant. I	now / already / by now = 1 them = 1 3^{rd} plural imperfect / past simple = 1
'ecce saccus meus,'	singular = 1 agreement = 1
<i>clam</i> avit <i>Flavius</i> laetus. 	3 rd singular past simple = 1 singular subject of <i>clamavit</i> = 1 happy / glad / joyful / pleased = 1; agreement = 1 (happily = 2)
ubi vidit	when / after = 1 see = 1; 3^{rd} singular past simple = 1
omnem <i>pecuni</i> am	all = 1; agreement = 1 singular object of <i>vidit</i> = 1
in_ <i>sacc</i> o,	in + singular noun = 1 (into = 0)
etiam <i>laet</i> ior erat.	even / also = 1 comparative =1; agreement = 1 he was = 1

LEVEL 2 LATIN LANGUAGE

UNIT 9524

Q.1	(a)	i) leading / taking (1) (his) legions (1) through Italy (1) [3]	
		ii) he wanted (1) to attack Pompey (1) (fight / ambush / crush= 0) [2]	
	(b)	B,C,E [3]	
	(c)	(i) he followed him (went to the port = 0) [1]	
		ii) he arrived / was too late [1]	
	(d)	he ordered (1) his men / legions / soldiers (1) (them = 0) to build (1) many ships (1) (he ordered many ships to be built = $3/4$; he built many ships = $2/4$;) [4]	
	(e)	A (i, iv, vi) [1]	
	(0)		
	(f)	i) he learned / knew / discovered (1) the ships (1) were / to be ready / prepared (1) [3]	
		ii) he hurried / marched (1) to the harbour / port (1) (went / ran = 0) [2]	

Total mark for Question 1: [20]

Q.2	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	1 [16] avit,
	1 1 1 1 1 1 1 ne <i>Pompeius</i> cognosceret quid faceret.	[7]
	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 <i>Caesar</i> enim timebat ne <i>copi</i> ae suae, e_ <i>nav</i> ibus egredientes, oppugnarentur	[11]
	1 1 1 1 priusquam <i>instru</i> i possent.	[4]
	1 1 1 1 1 1 1 1 1 1 1 legionibus paratis, statim pugnare valde cupiebat, sed	[11]
	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	l [12] bat;
	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 intellegebat <i>enim</i> milites <i>Caesar</i> is multo meliores quam suos esse.	[13]
	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	[16]
	1 1 1 1 ei persuaserunt ut_ <i>pugn</i> aret.	[4]
	1 1 1 1 1 <i>milit</i> es <i>Caesar</i> is tam ferociter <i>pugn</i> averunt	[5]
	1 1 1 1 1 1 1 1 1 1 1 1 1 1 ut <i>Pompei</i> us, exercitu victo, in_ <i>Aegypt</i> um fugere cogeretur.	[11]

Total mark for Q.2: [110]; Use scaling chart to give total out of [30]

Total mark for Paper: [50]

9524 WORD LIST

Caesar, simulatque	singular subject of <i>transportavit</i> = 1 as soon as = 1 (at the same time as = 0)
ad portum pervenit,	to +1 (in context); the harbour / port = 1 (gate = 0) arrive / reach / come to = 1; 3^{rd} singular past simple / pluperfect = 1
copias celerrime transportavit	force(s) / troops / army / men / soldiers = 1; object of <i>transportavit</i> = 1 quickly = 1; superlative = 1 (as quickly as possible = $1/2$) transport / carry across = 1; 3 rd singular past simple = 1
in novis navibus, 	in / on = 1 (into / onto = 0) new = 1; agreement = 1 ships + dependent on <i>in</i> = 1
ne <i>Pompeius</i> cognosceret	<pre>lest / so that not (purpose only) = 1 singular subject of cognosceret = 1 learn / find out / discover / get to know / realise / know = 1 (understand = 0); 3rd singular = 1</pre>
quid faceret.	what + object of <i>faceret</i> = 1 do = 1 (make = 0); 3^{rd} singular imperfect = 1 (what to do = 2/3)
<i>Caesar</i> enim timebat	for (in context) = 1 fear / be afraid / be frightened / be terrified = 1 (be anxious / worried = 0); 3^{rd} singular past = 1
ne <i>copi</i> ae suae,	lest / that not = 1 plural subject of <i>oppugnarentur</i> = 1 his / his own + agreement = 1
e_ <i>nav</i> ibus egredientes,	out of / from + plural noun = 1 go out / leave / depart / disembark = 1; present participle + agreement = 1 (perfect participle = 0)
oppugnarentur	attack / assault / assail = 1 (fight = 0); 3 rd plural passive = 1
priusquam <i>instru</i> i possent. 	before = 1 passive infinitive = 1 be able / can = 1; 3^{rd} plural past = 1 (allow '
legionibus paratis,	legions = 1 (army / troops = 0); abl.abs = 1 prepare / get ready = 1; ppp + agreement = 1 (expect good candidates to improve on literal) (ready agreement = 2)
statim valde cupiebat	at once / straightaway / immediately = 1 very / very much / greatly / strongly = 1 desire / wish / want = 1; 3 rd singular past = 1

pugnare, sed	fight = 1 (attack = 0); infinitive = 1 but (in context) = 1
<i>Pompei</i> us, quamquam	singular subject of <i>nolebat</i> = 1 (al)though = 1
plures <i>legion</i> es habebat	more = 1 (many = 0); agreement = 1 plural object of <i>habebat</i> = 1 have / possess = 1; 3^{rd} singular past simple = 1
quam_Caesar,	than + name = 1
primo <i>pugn</i> are nolebat; 	at first / to begin with / firstly = 1 (first = 0 unless sense OK) infinitive = 1 not want / not wish / be unwilling = 1; 3^{rd} singular past simple = 1
intellegebat <i>enim</i>	understand / realise / know = 1; 3 rd singular past simple = 1
milites <i>Caesar</i> is	soldier / man / troops = 1; plural object of <i>intellegebat</i> = 1 genitive singular = 1 (of Caesaris = 0)
multo meliores esse	much / a lot (adverb only) = 1 good = 1; comparative = 1; agreement = 1 be = 1; infinitive / 3^{rd} singular = 1 (allow the literal 'to be') NB 'that' may be omitted.
quam suos.	than = 1 his + dependent on <i>quam</i> = 1
tandem pauci senatores,	at last / finally = 1 (a) few = 1; agreement = 1 senator = 1; plural subject of <i>persuaserunt</i> = 1
qui Roma discesserant	who + subject of <i>discesserant</i> = 1 Rome / Roma = 1; from / object of 'leave' = 1 depart / leave = 1; 3 rd plural pluperfect = 1
ut <i>Pompei</i> o	to / in order to / so that / that (purpose only) = 1 indirect object = 1 (to Pompeio = 0)
auxilium ferrent,	help / aid = 1; singular object of <i>ferrent</i> = 1 bring / carry / bear / take = 1 (give = 0); 3^{rd} plural past / infinitive = 1 to help Pompey = 6/6

ei persuaserunt	him + object of <i>persuaserunt</i> = 1 persuade = 1; 3 rd plural past simple = 1
ut_ <i>pugn</i> aret.	to + verb = 1 (indirect command only; purpose = 0) (so that he might / would fight = 0)
milites Caesaris	plural subject of <i>pugnaverunt</i> = 1 genitive singular = 1
tam ferociter <i>pugn</i> averunt	so = 1 fiercely / ferociously = 1 3^{rd} plural past simple = 1
ut <i>Pompei</i> us,	that (result only) singular subject of <i>cogeretur</i> = 1
exercitu victo,	army = 1 (troops / soldiers / legions = 0); ablative absolute = 1 conquer / defeat = 1 (destroy = 0); ppp + agreement = 1
in_ <i>Aegypt</i> um	to / into + name = 1 (in = 0)
fugere cogeretur.	flee / run away = 1 (escape = 0); infinitive = 1 compel / force = 1; 3^{rd} singular past passive = 1 (he had to = OK)

LEVEL 1 & LEVEL 2 CERTIFICATES IN LATIN LANGUAGE AND LATIN LANGUAGE & ROMAN CIVILISATION MS - Summer 2012 JF 03 08 12



WJEC 245 Western Avenue Cardiff CF5 2YX Tel No 029 2026 5000 Fax 029 2057 5994 E-mail: <u>exams@wjec.co.uk</u> website: <u>www.wjec.co.uk</u>