## GCSE

## Classical Civilisation

Unit A352/02 Epic and Myth (Higher Tier)
General Certificate of Secondary Education

Mark Scheme for June 2015

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This mark scheme is published as an aid to teachers and students, to indicate the requirements of the examination. It shows the basis on which marks were awarded by examiners. It does not indicate the details of the discussions which took place at an examiners' meeting before marking commenced.

All examiners are instructed that alternative correct answers and unexpected approaches in candidates' scripts must be given marks that fairly reflect the relevant knowledge and skills demonstrated.

Mark schemes should be read in conjunction with the published question papers and the report on the examination.

OCR will not enter into any discussion or correspondence in connection with this mark scheme.

## Annotations

Annotations used in the detailed Mark Scheme (to include abbreviations and subject-specific conventions).

| Annotation | Meaning |
| :---: | :---: |
| 2 | Unclear |
| BOD | Benefit of doubt |
| [ | Cross credit |
| $\cdots$ | Cross |
| N/A | Highlight |
| $\sim$ |  |
|  | Off page comment |
| REP | Repetition |
| $\checkmark$ | Tick |
| $\square 1$ | AO1 |
| $\checkmark 2$ | AO2 |
| $\boxed{\square}$ | AO3 |
| $\wedge$ | Omission mark |

## Subject-specific Marking Instructions

Examiners are reminded that all answers should be marked with reference to the levels of response marking grid in Appendix 1 of this Mark Scheme. The suggested answers given in the Mark Scheme are indicative only and examiners are reminded that they should credit any accurate points that address the question.

- If a candidate answers too many questions please mark all parts and award marks of the best answer. eg if all three context passages are done, all questions are marked and the best two questions are to count
- In answers to section B, part (a), material must be related to the printed passage. Direct quotations are not necessary for marks, but answers should contain clear references to the text.


## Option 1: Homer The Odyssey

## Section A

| Question |  | Answer | Marks | Guidance <br> $\mathbf{1}$ a |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |


| Question |  | Answer | Marks | Guidance |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | Content | Levels of response |
| b |  | - Hermes says Zeus had sent him, otherwise no one would go to Calypso's; <br> - No one can refuse Zeus' wishes; <br> - Hermes reported Zeus' message, in particular the demand that Calypso should release Odysseus; <br> - Calypso was angered at the attitude of the gods who get enraged if a goddess sleeps with a man; <br> - She said that she rescued Odysseus when he was washed up on her shore; <br> - She offered him immortality; <br> - She said that she could not refuse Zeus, so would let him go; <br> - She said that she refused to help him on his way, but would give him directions to return home. | $\stackrel{5}{\text { AO1 }}$ | Do not credit the initial welcoming of Calypso | AO1 $=5$ <br> Level 5 5 <br> Level 4 <br> Level 3 <br> Level 2 <br> Level 1 0-1 |
| c |  | - At first Odysseus seems weak as he is crying on the shore, but later he stands up to Calypso; <br> - He seems powerless to resist her, but at the end he rejects her offer of immortality and is loyal to his wife; <br> - At first he seems resourceless and trapped, but later appears resourceful in building his raft; <br> - Unfaithful in sleeping with Calypso, although it is clear that by the end of his stay, he is a reluctant lover; <br> - Cunning in forcing Calypso to swear an oath; | $\begin{gathered} \hline 5 \\ \text { AO2 } \end{gathered}$ |  |   <br> AO2 $=5$  <br> Level 5 5 <br> Level 4 4 <br> Level 3 3 <br> Level 2 2 <br> Level 1 $0-1$ |




| Question |  | Answer | Marks | Guidance |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | Content | Levels of response |
|  |  | water; <br> - The extent of Charybdis' power is shown by the hyperbole of the sea bed being exposed; |  |  |  |
| b | $\mathrm{b}$ | - Scylla suddenly struck and snatched six men; <br> - These were the strongest and ablest ones; <br> - Their arms and legs were dangling; <br> - They shouted "Odysseus"; <br> - It was like an angler who whips his catch to land; <br> - Scylla whisked the men up to the rocks; <br> - The men stretched out their hands to Odysseus in desperation; <br> - The men are devoured. | $\begin{gathered} 5 \\ \mathrm{AO} 1 \end{gathered}$ |  | $\begin{array}{ll} \hline \text { AO1 }=5 & \\ \text { Level 5 } & 5 \\ \text { Level 4 } & 4 \\ \text { Level 3 } & 3 \\ \text { Level 2 } & 2 \\ \text { Level 1 } & 0-1 \end{array}$ |
| C | c | - The warnings of Circe mean there are no surprises in the story of Scylla and there is less tension; <br> - We don't know so clearly what will happen with Polyphemus; <br> - Scylla has no depth of character, unlike Polyphemus, who has some positive qualities; <br> - We see more of Odysseus' weaknesses (his arrogance) with Polyphemus <br> - We see Odysseus' ingenuity with Polyphemus, but he is powerless with Scylla; <br> - We see his strained relationship with his men more with Polyphemus. | $\begin{gathered} 5 \\ \mathrm{AO} 2 \end{gathered}$ |  | AO2 = 5 <br> Level 5 5 <br> Level 44 <br> Level 3 3 <br> Level 22 <br> Level 1 0-1 |

## Section B

| Question |  | Answer | Marks | Guida |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | Content | Levels of response |
| 4 |  | Candidates should discuss a range of stories. These may include: <br> - Calypso; <br> - The meeting with Nausicaa; <br> - Odysseus in the palace at Phaeacia; <br> - Circe; <br> - Polyphemus; <br> - Minor episodes such as Aeolus, The Laestrygonians and the Sirens. <br> Candidates should show an understanding of what issues the lapse of time might cause. This may include: <br> - Different attitudes nowadays towards hospitality; <br> - Homeric literary style, with emphasis on areas like epithets, formulae and repeating parts of the story is different to modern literature; <br> - Different attitudes to gods and religion; <br> - Heavy reliance on myths and suspension of disbelief. | 30 | The information suggested below is indicative only, and any accurate points should be credited in line with the marking grid. | AO1 = 11 <br> Level 5-11 <br> Level 4 7-8 <br> Level 3 5-6 <br> Level 2 3-4 <br> Level 1 0-2 <br> AO2 $=8$ <br> Level 5 7-8 <br> Level 4 5-6 <br> Level 3-4 <br> Level 2 <br> Level 1 0-1 |


| Question | Answer | Marks | Guidance |  |
| :---: | :---: | :---: | :---: | :---: |
|  |  |  | Content | Levels of response |
|  | Candidates should evaluate how far the lapse of time affects our enjoyment. <br> They may conclude: <br> - Formulae, epithets and similes may be a little dull and ubiquitous for modern readers, and might be hard to understand (e.g. the drill simile in book 9); <br> - Circe telling Odysseus what might happen removes tension; <br> - The themes such as journeying home, love and violence are timeless; <br> - Myths, monsters and magic are key elements in many modern stories or films; <br> - The vengefulness and lust of the gods, rather than the more modern day idea of a god, make the story more dramatic; <br> - We might enjoy the differences in customs, giving us an insight into a different society; <br> - We might be more prepared to accept the strange plot as it is from a different era. |  |  | AO3 = 11  <br> Level 5 $9-11$ <br> Level 4 $7-8$ <br> Level 3 $5-6$ <br> Level 2 $3-4$ <br> Level 1 $0-2$ |


| Question |  | Answer | Marks | Guidance |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | Content | Levels of response |
| 5 |  | Candidates should discuss a range of characters from the Odyssey. These may include: <br> - Odysseus; <br> - Calypso; <br> - Nausicaa; <br> - Alcinous; <br> - Polyphemus <br> - Circe; <br> - Zeus. <br> Candidates should show an understanding of what makes a character good or bad. Good characteristics include: <br> - Giving hospitality and gifts; <br> - Respect for the gods; <br> - Acting intelligently; <br> - Being civilised; <br> - Good leadership and heroism. <br> Bad characteristics might include: <br> - Not offering hospitality; <br> - Rudeness; <br> - Killing and/or eating people; <br> - Lack of respect for the gods; <br> - Weak leadership. | 30 | The information suggested below is indicative only, and any accurate points should be credited in line with the marking grid. <br> Be aware of candidates who repeat their answer to 1c to make up a large part of the essay. <br> Be prepared for a wide variety of ideas. Credit all valid interpretations. Candidates may also freely explore the idea of good and bad from modern perspectives (e.g. The lotus eaters could be criticised by some people now for using lotus) | AO1 = 11 <br> Level 5 9-11 <br> Level 4-8 <br> Level 3-6 <br> Level 2-4 <br> Level 1 0-2 <br> $\mathrm{AO2}=8$ <br> Level 5-8 <br> Level 4 5-6 <br> Level 3-4 <br> Level 2 <br> Level 1 0-1 |



## Option 2: Ovid Metamorphoses

## Section A

| Question |  |  | Answer | Marks | Guidance |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | Content |  | vels of response |
| 6 | a |  | - There is never a moment when Io is not guarded; <br> - She is penned up and tied up; <br> - Ovid shows it is not Io's fault by the use of "innocent neck"; <br> - Io does not get the "comforts" of a normal cow as her food, water and bedding are harsh and unpleasant; <br> - Io tries to beg, but cannot do even this and seems confused at her own state. | $\begin{gathered} 5 \\ \mathrm{AO} 3 \end{gathered}$ | Answers could focus both on Ovid's vocabulary and literary techniques and should not simply quote lines from the passage without analysis, but most are likely to focus on vocabulary, which is fine. <br> References to punctuation are irrelevant. | AO3 $=5$ <br> Level 5 <br> Level 4 <br> Level 3 <br> Level 2 <br> Level 1 | $\begin{aligned} & 5 \\ & 4 \\ & 3 \\ & 2 \\ & 0-1 \end{aligned}$ |


| Question |  | Answer | Marks | Guidance |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | Content | Levels of response |
|  | b | - Jupiter sent Hermes to kill Argus; <br> - Hermes came to Argus in disguise, and played on a pipe; <br> - Hermes told Argus a sleep inducing tale about his pipe when asked about it; <br> - When Argus had fallen asleep, Hermes stroked his eyelids with a wand to ensure he was asleep; <br> - He then struck Argus' neck with his sickle-shaped sword. | $\begin{gathered} 5 \\ \mathrm{AO} 1 \end{gathered}$ | Details of the story of Pan and Syrinx are not necessary; <br> Credit mention of the throwing of Argus off the cliff, although this is after he had already been killed. | $\begin{array}{ll} \hline \text { AO1 = 5 } & \\ \text { Level 5 } & 5 \\ \text { Level 4 } & 4 \\ \text { Level 3 } & 3 \\ \text { Level 2 } & 2 \\ \text { Level 1 } & 0-1 \end{array}$ |
| C | C | - It involves a tale within a tale in the story of Pan and Syrinx; <br> - It involves multiple disguise; <br> - There is much sympathy for Io as she is raped and transformed to cover up Jupiter's actions; <br> - It shows the typical natures of the lustful Jupiter and suspicious Juno; <br> - Unusually in such tales, Io is transformed back and there is a happy ending. | $\begin{gathered} 5 \\ \mathrm{AO} 2 \end{gathered}$ | Do not credit the idea of sympathy for Io, unless it contains ideas which are not given in the answer to a) | $\mathrm{AO} 2=5$ <br> Level 5 5 <br> Level 44 <br> Level 3 3 <br> Level 2 <br> Level 1 0-1 |




| Question |  | Answer | Marks | Guidance |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | Content | Levels of response |
| b | b | - Scylla shouted to Minos in fury complaining he had not acknowledged her help and was no true son of Jupiter; <br> - She considered staying with her father and people, but knew this was not viable; <br> - She realised Minos was not returning and seemed to be rowing faster; <br> - She leapt into the waves and clung onto the ship; <br> - Her father, now a falcon, tried to attack her; <br> - Scylla let go of the ship; <br> - Before she fell into the water she grew feathers and was turned into a Shearer. | $\begin{gathered} 5 \\ \mathrm{AO} 1 \end{gathered}$ | Credit all correct references to what Scylla shouts to Minos on pages 299300. | AO1 = 5 <br> Level 5 5 <br> Level 4 4 <br> Level 3 3 <br> Level 22 <br> Level 1 0-1 |
| c | $\bar{c}$ | - At first Scylla seems childish and naïve as she plays with pebbles by a wall; <br> - She seems infatuated by Minos when she sees him; <br> - She comments very positively on his parentage: <br> - Later she cannot believe he is the son of Zeus, considering him rather to be the son of a tigress; <br> - At first she is unwilling to betray her city, but later has no qualms; <br> - She is very confident when she approaches him, but was not so confident earlier. | $\begin{gathered} 5 \\ \mathrm{AO} 2 \end{gathered}$ | Candidates ideally should provide evidence of what she was like at the start and then say how this changed. Beware of a character sketch which does not explicitly state the change. <br> Look for at least two points with evidence of her behaviour at two different parts of the story to get 5 marks, or three or more points with more general evidence of a character change. |   <br> AO2 = 5  <br> Level 5 5 <br> Level 4 4 <br> Level 3 3 <br> Level 2 2 <br> Level 1 $0-1$ |

## Section B




| Question | Answer | Marks | Guidance |  |
| :---: | :---: | :---: | :---: | :---: |
|  |  |  | Content | Levels of response |
|  | - Daedalus and Icarus. <br> Candidates should show understanding of why characters act in Metamorphoses. This might include <br> - The impiety of Erysicthon and Pentheus; <br> - The goodness of Philemon and Baucis; <br> - The bravery and comradeship of Cadmus; <br> - The wickedness of Lycaon; <br> - The revenge of Juno; <br> - The vanity of Apollo; <br> - The need to escape and jealousy of Daedalus. <br> Candidates should evaluate to what extent lust is the main motivating factor for actions. This might include: <br> - Male gods tend to act most of the time out of lust for mortals; <br> - Humans can act out of lust in the cases of Meleager, Scylla and Echo; <br> - In many stories, lust is not apparent. |  | Change may be interpreted variously by different candidates. Accept any reasonable understanding (e.g. change of setting, change in a character's behaviour, change of mood). <br> Allow non-physical interpretations of lust (e.g. Erysichthon's lust for food) | AO2 $=8$ <br> Level 5 7-8 <br> Level 4 5-6 <br> Level 3-4 <br> Level 2 2 <br> Level 1 0-1 <br> $A O 3=11$ <br> Level 5 9-11 <br> Level 4 7-8 <br> Level 3 5-6 <br> Level 2 3-4 <br> Level 1 0-2 |

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