

# General Certificate of Secondary Education 2013

# Art and Design

Unit 2: Working to a Stimulus

[G9071]



## DATE OF ISSUE TO CANDIDATES:

MONDAY 14 JANUARY, 2013

#### INSTRUCTIONS TO CANDIDATES

You will receive this paper on Monday 14 January, 2013. The final outcome for Unit 2 "WORKING TO A STIMULUS" must be completed by Friday 12 April, 2013.

Detailed instructions for the externally set "WORKING TO A STIMULUS" are given on page 2 of this paper.

Study them carefully before you start your work.

The Theme and Stimuli can be found on pages 3 to 9.



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#### WORKING TO A STIMULUS

#### **INSTRUCTIONS TO THE CANDIDATE**

For Unit 2, which is an externally set paper, you are required to respond to the theme and produce work which meets the four assessment objectives. You are also required to present your work for marking and moderation.

You may produce fine art or design work in two and/or three dimensions in your preparatory work which supports your intended final outcome. A minimum of 15 hours should be spent producing preparatory work. You must complete your final outcome within a set period of 10 hours, so the media, materials, techniques and processes you work in should be chosen carefully.

The time period which you are allowed to produce investigation/research work and develop ideas is January to March. Your teacher will give you exact instructions for the completion and submission of your preparatory work.

The time period allowed to complete the final outcome is a 10 hour period set between MONDAY 11 MARCH 2013 – FRIDAY 12 APRIL 2013

Your teacher will give you exact instructions for the arrangements made for your 10 hour period during the above dates.

ALL THE WORK PRESENTED FOR THIS EXAMINATION MUST BE YOUR OWN WORK

The following are the four Assessment Objectives which your work must meet.

Assessment objectives		% weighting
A01	Develop their ideas through investigations informed by contextual and other sources demonstrating analytical and cultural understanding	25
AO2	Refine their ideas through experimenting and selecting appropriate resources, media, materials, techniques and processes	25
AO3	Record ideas, observations and insights relevant to their intentions in visual and/or other forms	25
AO4	Present a personal, informed and meaningful response demonstrating analytical and critical understanding, realising intentions and where appropriate, making connections between visual, written, oral or other elements	25

These four assessment objectives are interrelated.

#### What makes me who I am?

No other person is exactly the same as me. I am a very special person, one of a kind, who is different from everyone else. There will never be another me. I am an individual, a person with an identity all of my own.

Have you ever thought about what makes you who you are? Is it just about the way you look or what you wear which makes you, "You"? Perhaps being you has something to do with where you live or what school you go to. Maybe you are special because of your family and your friendships, your lifestyle, interests and talents or your hopes and dreams.

As you grow older you change. Who you were in the past is not the same as who you are now or who you will be in the future but you will still be, "You".

Think about what makes you who you are, what has created your own identity and made you so unique.

The ideas suggested on the following pages are presented in 3 sections. This is to help you respond in a personal way.

THESE ARE NOT INTENDED TO BE QUESTIONS.

Choose to work from one of the suggestions in any of the sections, or use one of your own ideas in response to the theme "What makes me who I am?"

Work in any medium or combination of media. You should make references and connections to relevant artists, designers or craft workers who have influenced your work. Some suggestions are included at the end of each section.

#### Section 1

#### Who am I?

Many things make you the person you are: your looks and personality, your likes and dislikes and all your feelings and emotions. Think of how your moods change. What puts a smile on your face or makes you frown, laugh out loud, tingle all over or feel shivers down your spine?

joker, bubbly, serious, fun-loving happy-go-lucky or head-in-the-clouds dance and music mad, sporty internet surfer or pet lover afraid of your own shadow loves surprises or superstitious quiet as a mouse, live wire whizz kid or bright spark happiness, sadness fear, excitement or anger

Memories from the past, your interests, hobbies and activities as well as your ambitions, dreams and hopes all play a part in making you who you were, who you are and who you will become.

childhood keepsakes, souvenirs and photographs favourite toys, gifts and books prized possessions, medals, team badges certificates and trophies talents, skills and abilities career plans, fantasies, desires and future dreams

Being a part of other people's lives and living in a place gives you a feeling of belonging. It helps create a sense of who you are. Think of what you are like with your friends and family, where you go and what you do.

home and family city, town or village school life, classmates friends and relationships clubs and teams experiences, events, outings holidays and celebrations

What ideas do you have?

Here are some suggestions:

- Think about how you enjoy yourself with your friends. What do you do? You could create a photographic montage or digital diary of these moments in your life.
- You could produce an imaginative outcome to describe how personal memories, images and possessions are part of your life.
- "Work, rest and play". Perhaps you could create a 2 dimensional or 3 dimensional piece which describes how you spend your time.

Here are some references you may find helpful:

"Face of Mae West", Salvador Dali "La Belle Epoque 11", Terry Bradley "Self Portrait with Bandaged Ear", Vincent Van Gogh "10 Marilyns", Andy Warhol "Robert Littman Floating In a Pool", David Hockney "Gymnast", Janos Lukacs "Soccer", Michael Harrison "The Red Shoes", Deborah Bays "Prom Dress, March 19, 1949", Norman Rockwell "Scream", Alison Hoffman www.artistrising.com "Crowded Faces", Lilia Mazurkevich www.liliamazurkevich.com "What dreams may come", Helene Kippert www.helenekippert.com "The Two Fridas", Frida Kahlo Ceramics: "Two Children Born on the Same Day", Grayson Perry Photography: www.thisisventure.co.uk "Portrait of Teen Girl with Dog", Lonnie Duka Venetian Masks: Liberty Musica Mask; Satiro Baroque Mask

#### Section 2

#### You are what you buy, what you eat, what you wear

The objects you decide to buy, what you choose to eat and the clothes you like to wear say a lot about the person you are. The choices you make are part of your lifestyle. Your choices create your image and style and make others see you as you are.

unusual, cool, trendy or stylish making a fashion statement dressing up or dressing down chips with everything, snack food fast food or healthy eater iPods, video games, mobile phones books, magazines and concert tickets footwear, make-up hats and scarves tee shirts, skinny jeans and sports gear

Your possessions and the objects you desire describe how you like to live. They are what make you feel comfortable and enjoy what you do. The things you buy become part of the person you are.

killer heels, false eyelashes designer labels beach bag, swimsuit and sunglasses running shoes, ipod and woolly hat football strip, match tickets and club scarf football crazy, sun worshipper fitness fanatic, great outdoors adventurer shopaholic, rock star party animal or bookworm

What ideas do you have?

Here are some suggestions:

- Perhaps you could design or make a room interior, create a product for yourself or produce a fashion item which says everything about your style and who you are.
- You could create a sculptural piece or drawings and colour studies of the foods you like to eat.
- You may want to visually record your favourite shops or the places you enjoy relaxing in, having fun in or eating in.

Here are some references you may find helpful:

"Popcorn", Linda Ap "Giant Hamburger", "Egg Sculpture", Jef Interior Design: www www	th Skaters", Ernst Ludwig Kirchner ople Claes Oldenburg		
www.timothyarmes.com			
Product Design: www.j.me.co.uk			
Graphic Design: www.freakingnews.com			
Body Art: forum.xcitefun.net/body-painting-ancient art-modern-bodies.1251.html			
Product Design:	recycledbydesign.com:		
	www.goethe.de:		
	"Play Station Chair", 2000, Jerszey Seymour		
	"Stellar Lighting Range", Kal Chottai		
Fashion Design:	Vivienne Westwood; www.viviennewestwood.co.uk		
	Nicholas Kirkwood; www.nicholaskirkwood.com		
	Alexander McQueen; www.alexandermcqueen.com		
	Stella McCartney; www.stellamccartney.com:		
Shoe Design:	United Nude; www.unitednude.com		
Hat Designers:	Steve Harrison; www.steveharrison.com.au		
	Stephen Jones; www.stephenjonesmillinery.com		

#### Section 3

#### My community and society

The rich culture of the past is part of the community you live in. This connects you to the traditions, customs and celebrations of your family and community.

fairs and markets bunting and bands fireworks, costumes and masks music, song and dance legends, myths, folklore and story-telling warriors, giants and fairy people magic, spells, poets and saints festivals and holidays sporting heroes and home grown talent

Some traditional food and drink are still part of family and community life.

porridge and potatoes candy apples, dulce and yellow man lemonade and buttermilk soda bread and baps apple tarts, fruit loaves and tea breads stew, cabbage and bacon

The landscape and the built environment are part of your life.

mountains, forests and glens rivers, lakes and streams beaches, bog land, orchards and farmland stone walls and hedgerows monuments and statues docks and harbours mill and market towns fishing villages and cities

You learn to live, work and play in a society with people from a variety of cultures and beliefs. Different food, celebrations and clothing become part of what you see, what you eat and what you know and understand.

local, multicultural and international people, neighbours and communities saris, kilts and kimonos colour, pattern and style doughnuts, muffins, bagels and pitta breads pizza, curry, fajita and stir fry Chinese New Year, Bollywood and Burn's Night

What ideas do you have?

Here are some suggestions:

- You could create a textile piece, photographic work, a sculpture or a painting based on the food, style, colour, pattern and art of people from different cultures.
- For the tourist industry you could design postcards, textile prints, ceramic ware, jewellery or create sculptural forms based on the area you live in.
- Based on the myths, legends, folklore, customs and traditions in your culture, maybe you could design a book illustration or create a painting, drawing, digital imagery or a print.

Here are some references you may find helpful:

"The Potato Digger", Paul Henry "Woman in Blast", F.E. Mc William "Archangel, Best", Paul Wilson "The Belfast Docks", JB Vallely "The Ascent of Ethiopia", Lois Mailou Jones "Dysfunctional Family", Yinka Shonibare Sculpture: "Danu agus Brigid", Thormod Morrisson "Druid", Perryn Butler "Rock Legends: U2", D5 Design Stamp Design: "Battle of the Somme", Ger Garland "The Giants Causeway", Liam Blake Poster Design: "The Graphic Imperative", www.thegraphicimperative.org Product Design: Jigsaw: "Courting Peacocks", Rachel Arbuckle John Rocha; www.johnrocha.ie "A Welcome Shower", Healy Racing Photographers Photography: Illustration: "Warrior", William O'Connor "The Book of Conquests", Jim Fitzpatrick Stained Glass Artist: "The Eve of Saint Agnes", Harry Clarke Ceramics: Maura Smyth, www.maurasmyth.com

www.craftanddesigncollective.com

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