

# CYD-BWYLLGOR ADDYSG CYMRU TYSTYSGRIF LEFEL MYNEDIAD

718/02

#### **Entry Level Certificate**

#### **ART & DESIGN**

#### TO BE OPENED ON RECEIPT

# TERMINAL EXAMINATION TO BEGIN ON - Monday, 16 January 2006 TO BE COMPLETED BY - Thursday, 23 March 2006

This booklet contains themes and tasks in the following units:

**Imaginative Design** 

**Painting and Drawing** 

**Photography** 

**Ceramics** 

**Printmaking** 

**Textiles** 

**Three-Dimensional Studies** 

Candidates must choose one theme or one task from one of the three units undertaken for coursework.

Candidates' work must meet assessment objectives (a), (b) and (c) on page 2 of the specification.

If you choose a **theme** you can make your work in any **one** or **more** of the three units studied. If you choose a **task**, you should select from **one** unit.

If you have any difficulty in reading the themes or tasks, the teacher-in-charge will read it to you.

Your work needs to be planned with care. Marks will be given for support work as well as for your finished work. Keep any rough sketches, ideas, trial pieces, test strips etc. that you have produced as part of your examination work for the moderator to see.

*No certificate will be awarded to a candidate detected in any unfair practice during the examination.* 

#### **THEMES**

If you choose one of the following **themes** you can make your final presentation in any one or combination of the three units you have studied for coursework.

A theme is a starting point for your own ideas. You should experiment with these ideas before deciding on a particular way of working.

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1.	Autumn.
	<b>— — — — — — — — — — — — — — — — — — — </b>

- 2. Dance.
- 3. Fire.
- 4. Holiday.
- **5.** Connections.

#### **TASKS**

If you choose one of the following tasks you must make your choice from one of the units studied for your coursework.

#### **UNIT 1. IMAGINATIVE DESIGN**

Use any medium or combination of media.

- 1. Design a poster advertising the opening of a street hockey club called "Tap and Go".
- 2. Design a logo for a mobile phone company called "Udial".
- 3. Design a sign for a furniture shop in your town called "Golden Slumbers".
- **4.** Produce illustrations for the following **two** characters from a new children's book:
  - Nowhere Man
  - Polythene Pam
- **5.** Draw a comic strip to illustrate a story called "The Winner". Your comic strip should contain **no less than ten frames**.

(718-02) **Turn over.** 

#### **UNIT 2. PAINTING AND DRAWING**

*Use any medium or combination of media.* 

- 1. Make a set of studies based on **one** of the following:
  - (a) Fruit and vegetables.
  - (b) Fashion accessories.
- **2.** Make a picture to illustrate **one** of the following:
  - (a) Myself seen through Salvador Dali's eyes.
  - (b) My favourite view.
- **3.** Make several studies of a model sitting in a chair by a window.

#### **UNIT 3. PHOTOGRAPHY**

- 1. Produce a photographic joiner recording "A favourite place". Use David Hockney's work as a reference.
- **2.** Produce a photographic cover for a book on Public Sculpture.
- **3.** Produce a twenty-exposure film on the theme of "Shadows".
- **4.** Produce a series of **six** photographs based on the theme "Concentration".
- **5.** Produce a photo-story entitled "A day in the life of a paintbrush". Your story should contain **at least six** different photographs together with speech bubbles, storylines etc.

(718-02) **Turn over.** 

### **UNIT 4. CERAMICS**

*Using any suitable method or methods, design and make* **one** *of the following:* 

- **1.** An unusual fruit bowl.
- **2.** A set of four tiles based on the seasons.
- **3.** A body ornament based on studies of "Surf culture".
- **4.** A sculptural piece based on the theme "The human computer".
- **5.** A model of a haunted house.

#### **UNIT 5. PRINTMAKING**

Using any medium or combination of media, design and make one of the following:

- 1. A small print based on large things.
- 2. A repeat pattern suitable for the reading room in your local library.
- **3.** A print based on the changing coastline.
- **4.** A cover for a wallpaper catalogue using the theme of your local landscape represented entirely by patterns.
- **5.** A colourful print based on your studies of the Pop art movement.

(718-02) **Turn over.** 

## **UNIT 6. TEXTILES**

*Using any suitable method or methods, design and make* **one** *of the following:* 

- 1. A hand puppet based on a magician.
- **2.** A scarf that takes inspiration from a Twentieth Century art movement.
- **3.** A soft sculpture based on an electric drill.
- **4.** A colourful bag suitable for a music festival.
- **5.** A wall hanging based on changing times.

### **UNIT 7. THREE-DIMENSIONAL STUDIES**

*Using any suitable materials, design and make* **one** *of the following:* 

- 1. A robot mask based on your studies of mechanical objects.
- **2.** A display for a clock shop called "Watch it".
- **3.** A hanging mobile that uses a computer keyboard for inspiration.
- **4.** A piece of sculpture based on the theme of recycling.
- **5.** A model of a house for the future.