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**Part III — COMPUTER SCIENCE**  
**( Vocational Component under General Stream )**  
 ( English Version )

Time Allowed : 3 Hours ]

[ Maximum Marks : 150

- Note :*
- i) Candidates should answer *all* the questions in **PART - I** ( Objective type ) ( 1 to 75 ) in the separate OMR Answer Sheet supplied. ( Refer instructions given in the OMR Answer Sheet )
  - ii) The number of the sign ' — ' ( dash ) as found in the right-hand top corner of the Question Paper ( i.e., 

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 (1) or 

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 (4) should be shaded in the OMR Answer Sheet using HB Pencil.
  - iii) Time allotted for answering question numbers 1 to 75 is first 75 minutes.
  - iv) **Parts - II and III** questions ( 76 to 110 ) should be answered in the main answer-book.

**PART - I**

Choose the correct answer :

75 × 1 = 75

1. Which of the following keys is pressed to move the insertion point one word left in StarOffice Writer ?
 

|                       |                     |
|-----------------------|---------------------|
| A) Ctrl + Left arrow  | B) Alt + Left arrow |
| C) Shift + Left arrow | D) Tab + Left arrow |
2. The shortcut key for cut option in StarOffice Writer is
 

|             |              |
|-------------|--------------|
| A) Ctrl + c | B) Ctrl + t  |
| C) Ctrl + x | D) Ctrl + u. |

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25. Which icon is pressed to display the records in original order after sorting ?
- A) Remove filter/sort                      B) Remove sort  
C) Sort remove                              D) Remove sort/filter.
26. Reducing the colour depth to less than how many colours results the image to look murky ?
- A) 254    B) 263  
C) 255    D) 256.
27. MMS stands for
- A) Multimedia Mailing Services  
B) Multimedia Messaging System  
C) Multimedia Mailing System  
D) Multimedia Messaging Services.
28. GIF is expanded as
- A) Graphic Interchange File              B) Graphic Interchange Format  
C) Graphic Information File              D) Graphic Information Format.
29. The Real Audio Format has the extension
- A) .rm or .rF                                  B) .ram or .rF  
C) .rm or .ram                                D) .rm or .rads
30. AVI format was developed by
- A) IBM    B) Microsoft  
C) Apple                                        D) Macromedia.
31. Which key is pressed to create a new presentation using a template ?
- A) SHIFT + ALT + N                        B) SHIFT + CTRL + N  
C) CTRL + ALT + N                         D) SHIFT + TAB + N.

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32. Which view allows to reorder slides, edit slide title and heading ?
- A) Normal  
B) Notes  
C) Handouts  
D) Outline.
33. To open media player window, choose :
- A) Tools → Media player  
B) Slide show → Media player  
C) Insert → Media player  
D) View → Media player.
34. To open style list in presentation, choose key :
- A) F<sub>10</sub>  
B) F<sub>11</sub>  
C) F<sub>12</sub>  
D) F<sub>2</sub>
35. To rename a slide choose slide→
- A) Rename slide  
B) New slide  
C) Rename  
D) Slide rename.
36. Which of the following is a group of related functions and data ?
- A) Operations  
B) Programs  
C) Object  
D) Statement.
37. Which of the following provides security to data ?
- A) Abstraction or Class  
B) Data hiding or Abstraction  
C) Abstraction or Inheritance  
D) Derived class or Base class
38. The name C++ was coined by
- A) Bjarne Stroustrup  
B) Dennis Ritche  
C) Dan Bricklin  
D) Rick Mascitti.
39. Which of the following is the smallest individual unit in a program ?
- A) Variables  
B) Tokens  
C) Constants  
D) Operators.













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**PART - II**

Answer any *twenty* questions in *one* or *two* sentences each : 20 × 2 = 40

76. How to work with multiple documents in StarOffice Writer ?
77. What is meant by header and footer ?
78. List any four advantages of electronic spreadsheet.
79. Write a note on date arithmetic feature of StarOfficeCalc with example.
80. Write in brief about hierarchical database.
81. Write a note on DataBase Management System.
82. Define compression and write note on its types.
83. Write a note on inline sound and video.
84. What is slide transition ?
85. How to insert, delete, rename slide in presentation ?
86. Define Polymorphism.
87. Write a short note on identifiers in C++
88. List any four punctuators in C++ and write a line about them.
89. Write a note on impact of modifiers in C++
90. Write a brief note on break and continue statements.
91. Give the general syntax and example for function prototype.
92. Write a note on write( ) in C++

93. How does an array behave when passed to a function ?
94. Define data hiding.
95. Write a note on static data members in C++
96. How are functions invoked in function overloading ?
97. List the functions of constructor.
98. List the advantages of inheritance.
99. What is meant by e-banking ?
100. What is meant by theft of computer time ?

### PART - III

Answer any *seven* of the following questions in *five to ten* sentences each :

$$7 \times 5 = 35$$

101. How to carry out spelling check after the entire document is typed ?
102. What are the various functions of the icons in the table formatting toolbar ?
103. Explain how to insert objects in StarCalc worksheet.
104. How to generate a series of values using spread sheet in StarOfficeCalc ?  
Explain with example.
105. Explain the various steps involved in manipulation of database.
106. Explain entry-check loop with suitable example.
107. With suitable example, explain call by reference in C++
108. List the rules for operator overloading.

[ Turn over

109. Debug the following C++ program :

```
#include<iostream.h>
class base
{
base()
{
cout<<"\nConstructor of base";
}
;base()
{
cout<<"\nDestructor of base";
}
}
class derived::public-base
{
public
derived()
{
cout<<"\nConstructor of derived";
}
!derived()
{
cout<<"Destructor of derived";
};
};
class derived:publicly derived2
{
public:
derived2()
{
cout<<"\nConstructor of derived2";
}
!derived2()
{
cout<<"\nDestructor of derived2";
}
};
void base()
{
x.derived2;
x1.derive;
};
```

110. Write the output for the following C++ program :

```
#include<iostream.h>
#include<conio.h>
class distance
{
int feet, inches ;
public:
void dist_assign(int f,int i)
{
feet=f ;
inches=i;
}
void display()
{
cout<<"\nFeet:"<<feet<<"\nInch:"<<inches;
}
distance operator+(distance d2)
{
distance d3;
d3.feet=feet+d2.feet;
d3.inches=(inches+d2.inches)%12;
d3.feet+=(inches+d2.inches)/12;
return d3;
}
};
void main()
{
distance d1,d2,d3;
d1.dist_assign(24,11);
d2.dist_assign(12,1);
d3=d1+d2;
d1.display();
d2.display();
d3.display();
getch();
}
```