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Candidate Number

Software Systems Development

Unit AS1:

Introduction to Object Oriented Development

[A1S11] WEDNESDAY 20 MAY, AFTERNOON



2 hours.

INSTRUCTIONS TO CANDIDATES

Write your Centre Number and Candidate Number in the spaces provided at the top of this page. Write your answers in the space provided in this question paper. Answer **all six** questions.

INFORMATION FOR CANDIDATES

The total mark for this paper is 100. Figures in brackets printed down the right-hand side of pages indicate the marks awarded to each question or part question.

ADVICE TO CANDIDATES

You are advised to take account of the marks for each part question in allocating the available examination time.

	For Examiner's use only		
Question	Marks available	Marks	Remark
1	12		
2	23		
3	21		
4	14		
5	18		
6	12		
Total	100		



qua an o	e object-oriented programming requires objects to support three alities: encapsulation , inheritance and polymorphism . With regard to object-oriented programming environment, provide definitions of each hese terms.	Examin Marks	ner On Rem
(i)	Encapsulation		
(ii)	Inheritance		
(iii)	Polymorphism		
	[12]		

2	(a)		ods are the basic building blocks of structured software solutio are widely used in object-oriented programs.	ns	Examin Marks	er Only Remark
		Give	three advantages of their use.			
		(i) _				
		(ii)				
		(iii) _				
		-		[3]		

(b) A carpenter makes and sells a variety of garden sheds. Two sizes are constructed, **standard and deluxe**. The deluxe size costs 50% more than the standard size.

sizes are	Examiner Only
0% more	Marks Remark
I VAT	
ers and	

Sheds are available in the styles shown in the table below.

STYLE	COST(£) – excluding VAT standard size
S – square	120.00
R – rectangle	139.99
I – igloo	215.00
C – castle	349.99

Write a method, **findCost**, which passes two valid parameters and returns the **cost** of a shed. Apply VAT at a rate of 20%.

Parameters passed to the method :

- **style** of type char;
- **size** of type int (1- standard, 2 deluxe).

		Examine Marks	er Only Remark
	[10]		
2 R	5	[Turn	over

- (c) Write the code in the class method main() which will:
 - prompt and ensure entry of a **valid** character for the style;
 - prompt and ensure entry of a **valid** size for the garden shed;

Examiner Only Marks Remark

- **call** the method **findCost** designed in part (b);
- output the cost of the required shed.

Assume the following variables have been declared:

As	sume the f	following variables have been declared:	
	char int double	style; size; cost;	

		Examiner Only Marks Remark
		_ [10]
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3 A Credit Union offers loans to its existing customers. The base rate of interest is calculated according to the amount of the loan as shown below.

Loan amount (£)	Base Interest Rate %
up to 50000 inclusive	5.00
over 50000 and up to 150000 inclusive	5.25
over 150000	6.05

Note: If the customer requires the loan for 7 or more years the rate is reduced by 0.5%.

(a) Complete the design of the class called Loan shown below.

Ensure the creation of the:

- constructor method with fields;
- GET and SET (Properties / Methods) for the field amount only;
- **method** to determine the **actual rate** of interest charged to the customer.

class Loan{

private	String	loanCode;
private	double	amount;
private	int	noOfYears;

```
public Loan(){
    loanCode = null;
    amount = 0.0;
    noOfYears = 0;
}
```

// field constructor

___ [4]

Examiner Only

Marks Remark

// GET and SET	(Properties / Methods) for the field amount only	Examiner Onl Marks Rema
	[4]	
// method to deter	mine the actual rate of interest charged to the customer	
	[0]	
	[8]	

(b)	obje	ect named	ethod main(), write the code that will instantiate an aLoan of type Loan and output the relevant actual raich applies to that object.	ite	Examir Marks	er Only Remark
		sume the four	ollowing variables have been declared and assigned			
		String double int double	loanCode; amount; noOfYears; actualRate = 0.0;			
	(i)	Instantia	te the object aLoan			
				[3]		
	(ii)	Output a	ctual rate of interest			
				[2]		

4 (a)	It is important to ensure that software systems are robust and that users can recover from inadvertently causing a system crash. Exception Handling is a feature provided in object-oriented programming that allows errors to be trapped and caught or thrown.	Examiner Only Marks Remark
	Name one Exception that could be trapped when developing applications.	
	[1]	
(b)	Exception Handling makes use of try / catch blocks. Define the general structure of the try / catch block. Give a brief description of the purpose of each section.	
	[5]	

(c) With reference to the class Loan described in Q3:

class Loan{

private	String	loanCode;
private	double	amount;
private	int	noOfYears;

A customised Exception has been designed for the class Loan as shown below.

Examiner Only Marks Remark

Java

class LoanException extends Exception{

```
//constructor
public LoanException(String message)
{
    super(message);
}
```

C#

}

```
class LoanException : Exception{
```

```
//constructor
public LoanException(String message)
      : base(message)
{ }
```

Write the **SET** (Property / Method) for the class Loan which will validate that the loan code has the format of two characters followed by six digits. Throw a LoanException if an invalid code is detected.

- The valid characters are CA, CI and MA.
- The digits must be in the range 100000 to 199999.

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5 Green Rentals has a variety of vehicles for rent. As part of the vehicle rental system a data structure is required to allow details of cars, vans and bicycles to be handled.

Examiner Only

Marks Remark



Assume the class **Vehicle** has been designed with the:

- field definitions;
- default and field constructors;
- GET and SET (Properties / Methods);
- toString() method.

[3]		
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ncome is calculated as ratePerDay multiplied by noRentalsToDate		
Vrite the code for a method, calc_Income , in the Vehicle class that vill return the income from rentals to date		
[1]		
	Warks	Remark
	[1]	Vrite the code for a method, calc_Income , in the Vehicle class that

(c)	Using the concept of inheritance, define the class Car . Ensure the creation of the:		Examin Marks	er Only Remark
	 class header; fields; default constructor; constructor that defines a car with specific details; GET and SET (Properties / Methods); toString() method to return full details of a car. 			
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			[8]
navigatio field satN	n system. This is indicat lav. Green Rentals offers	ected by the availability of a ed by the character code hel s two types of navigation syst by the percentage shown in t	tem that
	satNav code	% ratePerDay increase	
	A – not available	0	
	B – standard	4.0	
	C – deluxe	7.5	
			[5]

	en Rentals has 150 vehicles for rental.	Examine Marks
(a)	Define an array, vehicleArray , to hold the details of the vehicles.	
		[2]
(b)	Populate vehicleArray[0] with sample details of a car.	
		[2]
(c)	Write the code which will output the total income for Green Rentals.	
		[8]

THIS IS THE END OF THE QUESTION PAPER

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