

A-level PHYSICS 7408/3BC

Paper 3 Section B Engineering physics

Mark scheme

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Version: 1.1 Final



Mark schemes are prepared by the Lead Assessment Writer and considered, together with the relevant questions, by a panel of subject teachers. This mark scheme includes any amendments made at the standardisation events which all associates participate in and is the scheme which was used by them in this examination. The standardisation process ensures that the mark scheme covers the students' responses to questions and that every associate understands and applies it in the same correct way. As preparation for standardisation each associate analyses a number of students' scripts. Alternative answers not already covered by the mark scheme are discussed and legislated for. If, after the standardisation process, associates encounter unusual answers which have not been raised they are required to refer these to the Lead Examiner.

It must be stressed that a mark scheme is a working document, in many cases further developed and expanded on the basis of students' reactions to a particular paper. Assumptions about future mark schemes on the basis of one year's document should be avoided; whilst the guiding principles of assessment remain constant, details will change, depending on the content of a particular examination paper.

Further copies of this mark scheme are available from aga.org.uk

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Physics - Mark scheme instructions to examiners

1. General

The mark scheme for each question shows:

- the marks available for each part of the question
- the total marks available for the guestion
- · the typical answer or answers which are expected
- extra information to help the Examiner make his or her judgement and help to delineate what is
 acceptable or not worthy of credit or, in discursive answers, to give an overview of the area in which
 a mark or marks may be awarded.

The extra information is aligned to the appropriate answer in the left-hand part of the mark scheme and should only be applied to that item in the mark scheme.

At the beginning of a part of a question a reminder may be given, for example: where consequential marking needs to be considered in a calculation; or the answer may be on the diagram or at a different place on the script.

In general the right-hand side of the mark scheme is there to provide those extra details which confuse the main part of the mark scheme yet may be helpful in ensuring that marking is straightforward and consistent.

2. Emboldening

- 2.1 In a list of acceptable answers where more than one mark is available 'any **two** from' is used, with the number of marks emboldened. Each of the following bullet points is a potential mark.
- **2.2** A bold **and** is used to indicate that both parts of the answer are required to award the mark.
- **2.3** Alternative answers acceptable for a mark are indicated by the use of **or**. Different terms in the mark scheme are shown by a /; eg allow smooth / free movement.

3. Marking points

3.1 Marking of lists

This applies to questions requiring a set number of responses, but for which candidates have provided extra responses. The general principle to be followed in such a situation is that 'right + wrong = wrong'.

Each error / contradiction negates each correct response. So, if the number of errors / contradictions equals or exceeds the number of marks available for the question, no marks can be awarded.

However, responses considered to be neutral (often prefaced by 'Ignore' in the mark scheme) are not penalised.

3.2 Marking procedure for calculations

Full marks can usually be given for a correct numerical answer without working shown unless the question states 'Show your working'. However, if a correct numerical answer can be evaluated from incorrect physics then working will be required. The mark scheme will indicate both this and the credit (if any) that can be allowed for the incorrect approach.

However, if the answer is incorrect, mark(s) can usually be gained by correct substitution / working and this is shown in the 'extra information' column or by each stage of a longer calculation.

A calculation must be followed through to answer in decimal form. An answer in surd form is never acceptable for the final (evaluation) mark in a calculation and will therefore generally be denied one mark.

3.3 Interpretation of 'it'

Answers using the word 'it' should be given credit only if it is clear that the 'it' refers to the correct subject.

3.4 Errors carried forward, consequential marking and arithmetic errors

Allowances for errors carried forward are likely to be restricted to calculation questions and should be shown by the abbreviation ECF or *conseq* in the marking scheme.

An arithmetic error should be penalised for one mark only unless otherwise amplified in the marking scheme. Arithmetic errors may arise from a slip in a calculation or from an incorrect transfer of a numerical value from data given in a question.

3.5 Phonetic spelling

The phonetic spelling of correct scientific terminology should be credited (eg fizix) **unless** there is a possible confusion (eg defraction/refraction) with another technical term.

3.6 Brackets

(.....) are used to indicate information which is not essential for the mark to be awarded but is included to help the examiner identify the sense of the answer required.

3.7 Ignore / Insufficient / Do <u>not</u> allow

'Ignore' or 'insufficient' is used when the information given is irrelevant to the question or not enough to gain the marking point. Any further correct amplification could gain the marking point.

'Do **not** allow' means that this is a wrong answer which, even if the correct answer is given, will still mean that the mark is not awarded.

3.8 Significant figure penalties

Answers to questions in the practical sections (7407/2 – Section A and 7408/3A) should display an appropriate number of significant figures. For non-practical sections, an A-level paper may contain up to 2 marks (1 mark for AS) that are contingent on the candidate quoting the **final** answer in a calculation to a specified number of significant figures (sf). This will generally be assessed to be the number of sf of the datum with the least number of sf from which the answer is determined. The mark scheme will give the range of sf that are acceptable but this will normally be the sf of the datum (or this sf -1).

An answer in surd form cannot gain the sf mark. An incorrect calculation **following some working** can gain the sf mark. For a question beginning with the command word 'Show that...', the answer should be quoted to **one more** sf than the sf quoted in the question eg 'Show that X is equal to about 2.1 cm' – answer should be quoted to 3 sf. An answer to 1 sf will not normally be acceptable, unless the answer is

an integer eg a number of objects. In non-practical sections, the need for a consideration will be indicated in the question by the use of 'Give your answer to an appropriate number of significant figures'.

3.9 Unit penalties

An A-level paper may contain up to 2 marks (1 mark for AS) that are contingent on the candidate quoting the correct unit for the answer to a calculation. The need for a unit to be quoted will be indicated in the question by the use of 'State an appropriate SI unit for your answer'. Unit answers will be expected to appear in the most commonly agreed form for the calculation concerned; strings of fundamental (base) units would not. For example, 1 tesla and 1 Wb m^{-2} would both be acceptable units for magnetic flux density but 1 kg m^2 s⁻² A⁻¹ would not.

3.10 Level of response marking instructions

Level of response mark schemes are broken down into three levels, each of which has a descriptor. The descriptor for the level shows the average performance for the level. There are two marks in each level.

Before you apply the mark scheme to a student's answer read through the answer and annotate it (as instructed) to show the qualities that are being looked for. You can then apply the mark scheme.

Determining a level

Start at the lowest level of the mark scheme and use it as a ladder to see whether the answer meets the descriptor for that level. The descriptor for the level indicates the different qualities that might be seen in the student's answer for that level. If it meets the lowest level then go to the next one and decide if it meets this level, and so on, until you have a match between the level descriptor and the answer. With practice and familiarity you will find that for better answers you will be able to quickly skip through the lower levels of the mark scheme.

When assigning a level you should look at the overall quality of the answer and not look to pick holes in small and specific parts of the answer where the student has not performed quite as well as the rest. If the answer covers different aspects of different levels of the mark scheme you should use a best fit approach for defining the level and then use the variability of the response to help decide the mark within the level. ie if the response is predominantly level 2 with a small amount of level 3 material it would be placed in level 2.

The exemplar materials used during standardisation will help you to determine the appropriate level. There will be an answer in the standardising materials which will correspond with each level of the mark scheme. This answer will have been awarded a mark by the Lead Examiner. You can compare the student's answer with the example to determine if it is the same standard, better or worse than the example. You can then use this to allocate a mark for the answer based on the Lead Examiner's mark on the example.

You may well need to read back through the answer as you apply the mark scheme to clarify points and assure yourself that the level and the mark are appropriate.

Indicative content in the mark scheme is provided as a guide for examiners. It is not intended to be exhaustive and you must credit other valid points. Students do not have to cover all of the points mentioned in the indicative content to reach the highest level of the mark scheme.

An answer which contains nothing of relevance to the question must be awarded no marks.

Question	Answers	Additional comments/Guidance	Mark	АО
01.1	torque 1 = moment of inertia 2 × angular acceleration 3	any two of $_{1}\checkmark_{2}\checkmark_{3}\checkmark_{3}$ 2 marks any two of $_{1}\checkmark_{2}\checkmark_{3}\checkmark_{3}$ 1 mark Do not accept 'inertia' for 'moment of inertia' or 'acceleration' or 'rotational acceleration' for 'angular acceleration' If = or equals, or × or multiplied by, is missing or in wrong place: 0 marks Condone 'proportional to' for '='.	2	2 × AO1

Question	Answers	Additional comments/Guidance	Mark	AO
01.2	Refers to $I = \sum mr^2$ in symbols or in words \checkmark (Plate) A because more of the mass is distributed at a greater distance from the axis of rotation (than for plate $\mathbf{B})\checkmark$	Look for I depending on radius/distance of (constituent) masses squared. Do not accept ' $I=mr^2$ ' alone A alone is not enough. There must be a statement about the mass distribution or spread.	2	2 × AO1

Question	Answers	Additional comments/Guidance	Mark	AO
01.3	decrease in speed from $\omega_{\rm A}$ not as much / $\omega_{\rm B}$ greater \checkmark curved line (from new B) with smaller initial gradient up to $\omega_{\rm A} \checkmark$	Slope of new AB can be ignored unless it is shown with a much smaller gradient. Position of new C can vary, but shape of cycle must be similar to original. Do not mark beyond candidate's first C	2	2 × AO3

Question	Answers	Additional comments/Guidance	Mark	АО
01.4	Either: For same energy, in $E = \frac{1}{2}I\left(\omega_{\text{A}}^2 - \omega_{\text{B}}^2\right)$, (new) ω_{B} will be greater for greater I and same $E \checkmark$ OR For same motor torque, greater I means smaller angular acceleration, so smaller initial slope for $\mathbf{BC} \checkmark$	Accept same idea expressed in other ways, eg initial (rotational kinetic) energy greater, so less fall in speed for same energy loss (during punching). If $\bf B$ to $\bf C$ curve starts at same $\omega_{\rm B}$ as Figure 2 with smaller initial gradient, and their $\bf B$ to $\bf C$ takes	1	1 × AO3
		longer time to $\omega_{\rm A}$ allow: For same motor torque, greater I means lower angular acceleration, so longer time for ${\bf B}$ to ${\bf C}$		
Total			7	

Question	Answers	Additional comments/Guidance	Mark	АО
02.1	$T = F \times r$ applies with some explanation of r in this context. \checkmark	Simply quoting $T = F \times r$ is not enough for MP1	2	2 × AO2
	force on pedal will vary/down force greater than up force/operator cannot keep force constant OR	2nd mark: accept: use of the term 'dead centre' 'Radius varies' is not enough		
	Component of force varies with position/rotation of crank OR	Accept idea that moment of force/torque varies with position of crank		
	Distance/radius of line of action of F from axle varies (as crank moves) \checkmark			

Question	Answers	Additional comments/Guidance	Mark	АО
02.2	Relates angular impulse to change in angular momentum and to torque × time ✓	Accept answer using formulae: Application of $T\Delta t = \Delta(I\omega)$ with understanding of symbols shown Accept $Tt = \Delta I\omega$ Angular impulse does not have to be seen if $Tt = \Delta I\omega$ is correctly applied	2	2 × AO2
	If angular momentum/angular velocity reduced to zero in short time, high torque results (which will strain mechanism) ✓	$\Delta I\omega$ is fixed, t small, so T high (enough to strain mechanism)		

Question	Answers	Additional comments/Guidance	Mark	AO
02.3	$\alpha = 13.8 \div 15.0 = 0.92 \text{ (rad s}^{-2}) \checkmark$ Calculates I using $T = I \alpha$ giving $0.84 \text{ (kg m}^2) \checkmark$ OR $\theta = \frac{1}{2}(\omega_1 + \omega_2)t = \frac{1}{2} \times 13.8 \times 15 = 103.5 \text{ (rad)}$ Calculates I using $\frac{1}{2}I\omega^2 = T\theta$ giving $0.84 \text{ (kg m}^2)$	$I = \frac{0.77}{0.92} = 0.84 \text{ kg m}^2$ ECF for incorrect α $I = \frac{0.77 \times 103.5}{95.2} = 0.84 \text{ kg m}^2$ ECF from incorrect θ (e.g. use of max speed instead of average speed)	2	2 × AO2

Question	Answers	Additional comments/Guidance	Mark	АО
02.4	Equates 3.1 N m to 'sharpening' torque + frictional torque	'sharpening' torque = 2.33 N m	2	2 × AO2
	calculates sharpening torque and equates to $F \times r$ to give $F = 9.7 \; \mathrm{N} \; \checkmark$	Condone ECF for MP2 (but do not give MP1) if total torque is added to frictional torque, but neither MP1 nor MP2 given for ignoring friction torque or using <i>only</i> frictional torque. Expect to see $F \times 0.24 = 3.87$ giving $F = 16.1$ N		
		No marks for $F \times 0.24 = 0.77$ giving $F = 3.2$ N No marks for $F \times 0.24 = 3.1$ giving $F = 12.9$ N		

Question	Answers	Additional comments/Guidance	Mark	АО
02.5	calculates any power by multiplying any corresponding $T \times \omega$ from any graph \checkmark does this at $\frac{1}{2}\omega_0$ for 2 or 3 of the motors \checkmark shows F is only motor to satisfy $\frac{2}{3}P_{\text{max}}$ criteria \checkmark OR calculates any power by multiplying any corresponding $T \times \omega$ from any graph \checkmark calculates max power output of required motor as $1.5 \times 52 = 78 \text{ W} \checkmark$	For E : $P_{\text{max}} = 120 \times 0.43 = 52 \text{ W}$ $\frac{2}{3} \times 52 = 35 \text{ W}$ For F : $P_{\text{max}} = 150 \times 0.52 = 78 \text{ W}$ $\frac{2}{3} \times 78 = 52 \text{ W}$ For G : $P_{\text{max}} = 90 \times 0.64 = 58 \text{ W}$ $\frac{2}{3} \times 58 = 39 \text{ W}$	3	3 × AO3

Question	Answers	Additional comments/Guidelines	Mark	AO
03.1	energy supplied/transferred/input to system/gas (by heating/heat transfer) \checkmark OR energy transferred/lost/output from system/gas (by cooling heat transfer) if Q negative	Do not allow 'heat' in place of 'energy' Do not accept 'heat transferred' on its own Accept 'heat energy supplied' but not 'heat supplied'.	1	1 × AO1

Question	Answers	Additional comments/Guidelines	Mark	АО
03.2	Tick against top line only -10.8 0 10.8		1	1 × AO1

Question	Answers	Additional comments/Guidelines	Mark	АО
03.3	Use of $p_1 V_1^{1.4} = p_2 V_2^{1.4} \checkmark$	'use of' means by substitution or manipulation to make $p_2 \text{ the subject of the equation eg } p_2 = p_1 \left(\frac{V_1}{V_2}\right)^{1.4} \text{ seen}$	3	3 × AO2
	Giving $p_2 = 2.32 \times 10^6 \text{ (Pa)} \checkmark$	Accept γ for 1.4.		
	$T_2 \left(= \frac{p_2 V_2 T_1}{p_1 V_1} \right) = 710 (\text{K}) \checkmark$	$T_2 = \frac{2.32 \times 10^6 \times (3.19 \times 10^{-9}) \times 293}{1.05 \times 10^5 \times 2.91 \times 10^{-8}}$		
		ECF for T_2 using their p_2		

Question	Answers	Additional comments/Guidelines	Mark	AO
03.4	Slow change means internal energy remains (nearly) constant due to energy loss by heat transfer OR Slow change means (nearer to) isothermal change (Therefore) the work done would be lower because the area under the graph would be lower OR the work done would be lower because the pressures are lower (Therefore cyclist is not correct)	Allow reverse argument from fast change perspective. Accept answers where shown in a diagram: $p = \frac{1}{V} \int_{V}^{A} \int_{V}^{A} dt dt dt dt dt dt dt} \int_{V}^{A} dt $	Max 2	2 × AO3
Total			7	

Question		Answers	Additional comments/Guidelines	Mark	АО
04	The mark scheme gives some guidance as to what statements are expected to be seen in a 1- or 2-mark (L1), 3- or 4-mark (L2) and 5- or 6-mark (L3) answer. Guidance provided in section 3.10 of the 'Mark Scheme Instructions' document should be used to assist marking this question.		The following points are likely to be present. First two bullets: differences at A and B 1. Corners rounded at B on real cycle. Reason: valves take finite time to open and close. 2. Cooling cannot occur at constant volume in	6	5 × AO1 1 × AO2
	Mark	Criteria	real cycle. Reason: piston would have to stop/cooling takes finite time. 3. Heating cannot occur at constant pressure in real cycle. Reason: heating cannot be (precisely) controlled. 4. Max pressure is lower in real engine. Reason: e.g. incomplete combustion Third bullet: region C 5. Real engine needs induction and exhaust strokes/ pumping loop. 6. In theoretical cycle same air used repeatedly (so needs no pumping loop). 7. In ideal cycle air only is taken through cycle (repeatedly)/gas is ideal. 8. Upper line is exhaust, lower line is induction.		
	6	All three areas (as outlined alongside) covered with at least two aspects covered in some detail. 6 marks can be awarded even if there is an error and/or parts of one aspect missing.			
	5	A fair attempt to analyse all three areas. If there are several errors or missing parts then 5 marks should be awarded.			
	4	Two areas successfully discussed, or one discussed and two others covered partially. Whilst there will be gaps, there should only be an occasional error.			
	3	One area discussed and one discussed partially, or all three covered partially. There are likely to be several errors and omissions in the discussion.			
	2	Only one area discussed, or makes a partial attempt at two areas.	Fourth bullet: why efficiency less		
	1	One of the three areas covered without significant error.	Area of loop is smaller for real engine, so less work done per cycle/indicated power.		
	0	No relevant analysis.	10. Area of pumping loop has to be subtracted from main loop, reducing work done.11. Friction between moving surfaces/between piston & cylinder/in bearings has to be overcome.		

Total	compression).	6	
	released/ Fuel may not be completely burnt. Accept other reasonable answers in lieu (eg variation in γ during expansion and		
	adiabatic. Reason: heat transfer takes place to cooling medium during these strokes 14. Calorific value of fuel cannot be completely		
	12. Energy is expended in driving oil and water pumps, opening and closing valves, overcoming fluid viscosity etc. 13. In real cycle expansion & compression are not		

Question	Answers	Additional comments/Guidelines	Mark	АО
05.1	0.60 OR 60%✓	Condone 0.6 (1 sf) $ \eta = \frac{(730 - 290)}{730} = 0.60 $ $ \eta = \frac{16.0 - 6.4}{16.0} = 0.60 $	1	1 × AO1

Question	Answers	Additional comments/Guidelines	Mark	АО
05.2	Calculates P_{OUT} from engine 1 and calculates Q_{C}	$\eta_1 = 220 \div 730 = 0.30$ $P_{\text{OUT}1} = 0.30 \times 16.0 = 4.8 \text{ kW}$ $Q_{\text{C}} = 11.2 \text{ kW}$	3	3 × AO3
	Uses $Q_{\rm C}$ from engine 1 as $Q_{\rm H}$ for engine 2 and calculates $P_{\rm OUT}$ from engine 2 \checkmark	$\eta_2 = 220 \div 510 = 0.43$ $P_{\text{OUT}2} = 0.43 \times 11.2 = 4.8 \text{ kW}$ Allow ECF for MP2 from MP1		
	Compares total output power and overall efficiency of Figure 9 and Figure 10 engines and concludes that they are the same so student is not correct ✓	Total $P_{\text{OUT}} = 9.6 \text{ kW}$ Overall η for 2 stages = $9.6 \div 16 = 0.60$ Do not allow an ecf for MP3 Evidence can be seen on Figure 9 and Figure 10 but answer must make clear comparisons.		
		If calculations are correct, but more than 2 sf is used, then answers will be slightly greater than 9.6 kW and greater than 0.60. Do not accept a comment that the student claim is correct as this answer arises from conclusions drawn from poor sf considerations.		
Total			4	