## **INVASION GAME**

#### Polo

Unit 2564 (AS)

National Governing Body: Hurlingham Polo Association Manor Farm, Little Coxwell, Faringdon, Oxon SN7 7LW Tel: 01367 242828

#### **STANDARDISATION**

The activity will be standardised by the teacher responsible for AS/A2 Physical Education being involved with the assessment alongside the specialist coaches.

# ASSESSMENT

The candidate is assessed in the selection and application of acquired and developed skills in conditioned competitive situations which focus on:

- passing and receiving
- attacking and defending

This assessment takes into account the candidate's:

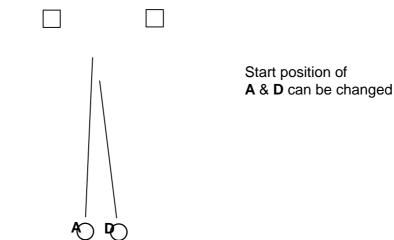
- level of accuracy, control and fluency
- correct selection of technique from the range available
- consistent success under pressure
- understanding principles and tactical awareness

The conditions within the game can be manipulated or changed to place a different emphasis but should always involve the assessment areas outlined above. Conditions that could be applied are:

- 1. no ride off
- 2. specific pass to be used
- 3. number of hits or taps to be used prior to scoring
- 4. no hooking

These assessment phases are used in conjunction with the following assessment criteria for the conditioned competitive situations. The candidate is marked out of a maximum of 30 marks.

• **1v1** This conditioned competition situation can be used to assess attacking or defensive play.



- From 60yd line
- 1 attack, 1 defence
- Attacker to ride in to goal and score
- Defender to try to ride attacker off the line (ball)
- 1 point scored in attack when goal scored
- 1 point in defence when successful in riding off.
- **2v2** This conditioned competition situation can be used to assess attacking or defensive play

- A2 and D2 no contact with A1 and D1
- From 60yd line
- A1 rides forward trying to forward pass to A2
- D1 tries to backhand pass (taking ball from A1) to D2
- 1 point scored by attack if A2 receives ball
- 1 point scored by defence if D2 receives ball
- 2v2 Half pitch game.

In this conditioned competition situation particularly the conditions outlined previously can be applied. (no ride off / limited pass type I minimum number of hits or taps prior to scoring i.e. 5 from centre, 10 from wing)

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- Goal scored by attacking team scores them a point Defence hitting ball back over  $\frac{1}{2}$  way line scores them a point. •

# Game Activities: Invasion Games: Polo

Marks	Description
25 – 30	Candidate demonstrates a very high level of acquired and developed skills that show a consistently high standard of accuracy, control and fluency. There is successful selection and application of more advanced techniques where accuracy, control and fluency remain despite competitive pressures. The candidate introduces appropriate strategies and demonstrates an understanding of tactics to outwit the opposition. Performances in the conditioned competitive situations are excellent and progress has allowed them to achieve their performance based targets.
19 – 24	Candidate demonstrates a high level of acquired and developed skills that illustrates a very good standard of skill production. There is consistent success in the selection and application of advanced techniques. Under competitive pressure the level of technical accuracy, control and fluency is normally good. The candidate shows a good understanding of the perceptual requirements to perform and introduces a range of tactics and strategies to use successfully against the opposition. Performances in the conditioned competitive situations are very good and improvement are such as to allow a high standard of learning and understanding.
13 – 18	Candidate demonstrates a good level of acquired and developed skills that allows for a sound standard of performances. There is a sound level of success in the selection and application of advanced techniques in the events and under competitive pressure the level of accuracy, control and fluency is reliable. The candidate is able to introduce and use tactics and strategies to show a sound understanding of the performance requirements against opposition. Performances in the conditioned competitive situations are good and improvement reflects satisfactory learning and understanding.
7 –12	Candidate demonstrates an improving level of acquired and developed skills that allows for an average level of performances. There is an attempt to select and apply advanced techniques and under competitive pressure accuracy, control and fluency are usually achieved. The candidate has a basic perception of the requirements of performance and is able to introduce and use tactics and strategies at satisfactory level. Performances in the conditioned competitive situations become more consistent and progress has allowed some learning and understanding.
0 -6	Candidate demonstrates a moderate level of acquired and developed skills that allows for a moderate level of performances. There is an attempt to select and apply advanced techniques and under pressure there is a level of technical accuracy, control and fluency. The candidate has been able to incorporate some tactics and strategies with a limited perception of the requirements of performance. Performances in the conditioned competitive situations have some consistency with a degree of learning and understanding.

## **INVASION GAME**

#### Polo

# **STANDARDISATION**

The activity will be standardised by the teacher responsible for AS/A2 Physical Education being involved with the assessment alongside the specialist coaches.

#### ASSESSMENT

The candidate is assessed in the selection and application of acquired and developed skills, tactical awareness and behaviour in formal competitive situations which focus on:

- techniques
- tactical awareness
- behaviour

This assessment takes into account the candidate's:

- level of accuracy, control and fluency
- correct selection of technique from the range available
- consistent success under pressure
- understanding principles and tactical awareness

The conditions within the game can be manipulated or changed to place a different emphasis but should always involve the assessment areas outlined above. Conditions that could be applied are:

- 1. no ride off
- 2. specific pass to be used
- 3. number of hits or taps to be used prior to scoring
- 4. no hooking

#### ASSESSMENT

Assessment is based on performance in a formal competitive situation where the candidate performs the acquired and developed skills under pressure in a strategic situation. The level of success of the acquired and developed skill is measured through the phases identified below:

- preparation
- execution
- recovery
- results
- overall efficiency

These assessment phases are used in conjunction with the following assessment criteria for the formal competitive situations. The candidate is marked out of a maximum of 30 marks.

# Game Activities: Invasion Games - Polo

Marks	Description
25 – 30	Candidate demonstrates a very high level of acquired and developed skills that show a consistently high standard of accuracy, control and fluency. There successful selection and application of more advanced techniques where accuracy, control and fluency remain despite competitive pressures. The candidate introduces appropriate strategies and demonstrates an understanding of tactics to outwit the opposition. Performances in the formal competitive situations are excellent and progress has allowed candidates to achieve their performance based targets.
	An excellent level of physical endeavour and sportsmanship is evident combined with flair. National/Regional representation may be an indicator of attainment of this high standard but assessment criteria must still be met.
19 – 24	Candidate demonstrates a high level of acquired and developed skills that illustrates a very good standard of skill production. There is consistent success in the selection and application of advanced techniques in the game. Under competitive pressure the level of technical accuracy, control and fluency is normally good. The candidate shows a good understanding of the perceptual requirements to perform and introduces a range of tactics and strategies to use successfully against the opposition. Performances in the formal competitive situations are very good and improvement has been such as to allow a high standard of learning and understanding.
	A high level of physical endeavour and sportsmanship is evident combined with flair. Regional/County representation may be an indicator of attainment of this standard but assessment criteria must still be met.
13 – 18	Candidate demonstrates a good level of acquired and developed skills that allows for a sound standard of performances in the game. There is a sound level of success in the selection and application of advanced techniques in the game and under competitive pressure the level of accuracy, control and fluency is reliable. The candidate is able to introduce and use tactics and strategies to show a sound understanding of the performance requirements against opposition. Performances in the formal competitive situations are good and improvement reflects satisfactory learning and understanding. A good level of physical endeavour and sportsmanship is evident combined with some flair. District/Area/School/Local club representation may be an indicator of attainment of this standard but assessment criteria must still be met.
7 –12	Candidate demonstrates an improving level of acquired and developed skills that allows for an average level of performances in the game. There is an attempt to select and apply advanced techniques in the game and under competitive pressure accuracy, control and fluency are usually achieved. The candidate has a basic perception of the requirements of performance and is able to introduce and use tactics and strategies at satisfactory level. Performances in the formal competitive situations become more consistent and progress has allowed some learning and understanding. A competent level of physical endeavour and sportsmanship is evident combined with a little flair. Representing the school/college but not at first team level may be an indicator of attainment of this standard but assessment criteria must still be met.
0-6	Candidate demonstrates a moderate level of acquired and developed skills that leads to a moderate level of performance. There is an attempt to select and apply advanced techniques and under pressure there is a level of technical accuracy, control and fluency. The candidate is able to incorporate some tactics and strategies with a limited perception of the requirements of performance. Performances in the formal competitive situations have some consistency with a degree of learning and understanding. A level of physical endeavour and sportsmanship is evident. The candidate plays occasionally in a team.