CAMBRIDGE INTERNATIONAL EXAMINATIONS GCE Advanced Subsidiary Level



9396 PHYSICAL EDUCATION

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9396/12

(Theory), maximum raw mark 90

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Section A:

Applied Anatomy and Physiology

1 (a) Identify the items 1–5 in the table below, to describe a movement analysis of the hip and ankle joints of the striking leg during a penalty kick, from Position A to the finishing Position B. Include the type of muscle contraction, the type of movement and the joint type.

5 marks for 5 of: 1st answer only

	Muscle Contraction	Movement	Joint type
Hip Joint	1. Isotonic/concentric	2. Flexion	3. Ball & Socket
Ankle Joint		4. Plantar flexion	5. Hinge

(b) Identify the muscle fibre type a marathon runner would predominantly use during a long-distance race. Explain how the structure and function make the fibres suitable for this activity.

4 marks for 4 of:

- 1 Slow twitch muscle fibres / type 1 / slow oxidative
- 2 High number of mitochondria
- 3 High myoglobin content
- 4 High capillary density
- 5 Ability to resist fatigue
- 6 High aerobic/oxidative capacity
- 7 Low speed of contraction
- 8 Small motor neuron size
- 9 Small muscle fibre diameter
- 10 Low force production
- 11 Low glycolytic content
- 12 Low Myosin ATP levels
- 13 Low PC stores
- 14 High triglyceride stores
- 15 Wide Z-line thickness
- 16 Few fibres per motor neuron

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(c) During exercise, the heart rate increases.

(i) Explain how neural and hormonal factors regulate the heart rate during and after exercise.

4 marks for 4 of:

- 1 Controlled by medulla/cardiac (control) centre
- 2 <u>Sympathetic pathway</u> increases heart rate
- 3 By releasing adrenaline/noradrenaline
- 4 Increase stroke volume / ejection fraction
- 5 <u>Parasympathetic pathway</u> / vagus nerve decreases heart rate
- 6 By producing Acetylcholine
- 7 (Both) act on sino atrial node/SAN
- (ii) Identify <u>and</u> explain the factors that affect the stroke volume of the heart during exercise.

2 marks for 2 of:

- 1 <u>Venous return</u> increases causing more blood to be returned to the heart
- 2 <u>Contractility</u> stronger/more forceful/powerful the cardiac muscle contraction bigger SV
- 3 Ejection Fraction increased percentage volume of blood per contraction
- 4 <u>Starling's Law/Frank Starling Mechanism</u> elasticity of cardiac muscle/ventricles stretch more allowing more blood to be pumped out
- 5 Increased end <u>diastolic</u> volume

(d) During a sporting contest the body requires an efficient supply of blood.

(i) Outline the function and processes of the pulmonary circulatory system.

4 marks for 4 of: Credit function to permit process

- 1 (function) transport deoxygenated blood from right ventricle / heart to lungs
- 2 (process) via pulmonary artery
- 3 (function) carbon dioxide removed/oxygen re-saturated
- 4 (process) occurs in the lungs
- 5 (function) (re-)oxygenated blood returned to the (left side of the) heart/left atrium
- 6 (process) via pulmonary vein

(ii) During an activity, such as a marathon, performers run at a sub-maximal level for most of the race. Explain the changes in blood pressure that occur, within the heart, during sub-maximal exercise.

3 marks for 3 of:

- 1 Systolic phase pressure increases
- 2 (Average figures) 120mmHg increase up to 200mmHg
- 3 (cause) increase in cardiac output/heart rate
- 4 (cause) vasoconstriction of arterioles / vascular shunting
- 5 Systolic pressure decreases when steady state reached
- 6 Diastolic phase pressure shows little change

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(e) When exercising, the respiratory system plays an important role in gaseous exchange.

(i) Describe the changes that occur to the mechanics of breathing during exercise.

3 marks for 3 of:

- 1 (During exercise) rate <u>and</u> depth of breathing increases
- 2 (Inspiration aided by specific muscles) sternocleidomastoid/scalenes/pectoralis minor
- 3 Increase the size/volume of the thorax/chest cavity
- 4 (Expiration aided by specific muscles) internal intercostal muscles/abdominals
- 5 Pull ribcage quickly downwards
- (ii) A structured endurance training programme causes long term physiological changes to occur. Explain how the gaseous exchange process becomes more efficient.

5 marks for 5 of:

- 1 Increased capillary density / more capillaries at alveoli and/or muscle
- 2 Increased blood flow to lungs / greater pulmonary diffusion/gradient
- 3 Increased maximal minute ventilation
- 4 Increased number and size of mitochondria
- 5 Increased myoglobin content
- 6 Increased a-VO₂ diff/VO₂ max
- 7 Increased blood volume/plasma
- 8 Increased red blood cells/erythrocytes/haemoglobin
- 9 Lower blood viscosity
- 10 Increased oxidative enzymes
- 11 Increased glycogen/triglyceride stores
- 12 Decreased lactate threshold/OBLA
- 13 Cardiac hypertrophy/bradycardia less oxygen used by heart more available

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Section B:

Acquiring, Developing and Performing Movement Skills

2 (a) Skilful performances are often:

- goal directed
- follows technical model
- aesthetically pleasing

Describe practical examples of the performance of movement skills to show what is meant by each of these characteristics.

3 marks for 3 of: (Must be relevant practical examples)

- 1 (Goal directed) e.g. the tennis player <u>pre-plans/intends</u> her serve to get close to the edge of the service box with spin/known result
- 2 (Follows technical model) e.g. the batsman in cricket uses a learned/repeated forward defensive shot to hit the ball
- 3 (Aesthetically pleasing) e.g. the gymnast shows fluid dance moves to link her moves together so that they <u>look good</u>/equiv
- (b) Bandura's Theory of observational learning includes the four elements: attention, retention, motor reproduction and motivation. Explain each of these elements for learning a movement skill in sport.

4 marks for 4 of:

n.b. – do not credit repeated terms – attention/retention/motivation

- 1 (Attention) observer/performer cues in to or selectively attends to or focuses or concentrates (on aspects of display or demonstration)
- 2 (Retention) observer/performer needs to remember the demo or movements or behaviours watched
- 3 (Motor reproduction) observer/performer must be capable of performing the skill / information must be at a level relevant to performer / performer must be able to match the demonstration
- 4 (Motivation) observer/performer must have drive to or want to learn to copy model

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(c) Motor skills can be classified as discrete, serial or continuous. Using a practical example <u>for each</u>, describe these classifications.

3 marks for 3 of:

(Each description should have a practical example to score the mark)

(Discrete)

1 The skill has a clear beginning and end / there are specific sub-routines to the skill e.g. a penalty kick in football

(Serial)

2 The skill is made up of two or more discrete elements / the sub routines are readily separated / there are separate skills involved in the whole movement / each <u>element</u> has a clear beginning and end e.g. a triple jump

(Continuous)

3 The skill is flowing/fluent / the end of one sub routine becomes the beginning of the next / the skill cannot easily be split up into sub-routines / there is no clear beginning and end e.g. cycling

(d) Effective feedback is important when learning motor skills. Describe each of the following types of feedback:

- Intrinsic
- Terminal
- Concurrent
- Positive

4 marks for 4:

(Accept practical examples if they convey the description of each type)

(Intrinsic)

1 The <u>feeling</u> you get from movement / the <u>kinesthesis</u> or proprioception / information from <u>within</u> yourself

(Terminal)

2 Information that you receive at the <u>end</u> of the activity / when the activity is finished

(Concurrent)

3 Information that you get <u>during</u> the activity / you get information at the same time as performing the activity

(Positive)

4 Information you receive that is motivational / encouraging / (positive) reinforcement / praise / reward / receiving a stimulus that reinforces the S-R bond

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(e) Using a practical example, explain how a motor programme of a movement skill is created and stored.

5 marks for 5 of: (Must use a practical example/s) for marks to be awarded)

- 1 Programmes formed through <u>repetition</u> / practise/overlearning e.g. repeat the tennis serve
- 2 Programmes formed through <u>association</u> with other movements e.g. associate the serve with throwing overarm
- 3 Programmes formed though <u>meaningfulness/need</u> e.g. the tennis serve is needed to play a game
- 4 Programmes formed through <u>novelty</u>/interest e.g. over-arm tennis serve may be a new skill to learn
- 5 Programmes formed through emotional intensity e.g. tennis serve, taught enthusiastically
- 6 +ve reinforcement/reward/encouragement helps to build programmes e.g. performer's tennis serve praised for being correct
- 7 Programmes are stored / encoded in long term memory

(f) Describe the role of perception in the basic model of information processing when performing a motor skill.

5 marks for 5 of:

(Allow practical examples as part of description if relevant)

- 1 Perception interprets or judges information, if the correct perception performance is good
- 2 Different individuals have different perceptions of the same stimuli / performance may differ because of different perceptions / others may be more creative therefore perceptions are individualised
- 3 Perception filters/selects information enabling irrelevant information to be ignored / enables focus and selective attention/concentration / detection of appropriate stimuli
- 4 Perception codes information to make sense of it to the individual
- 5 DCR process
- 6 Perception includes use of the memory the more experiences the more information the performer can draw on
- 7 Perception uses motor programmes from LTM recognition of appropriate movement patterns/stimuli
- 8 Perception uses schema to refine/inform processing to make performance effective

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(g) Describe the drive reduction theory and explain how it affects the learning of motor skills in sport.

6 marks for 6 of:

- 1 Drive/need/motivation/desire to achieve / solve a problem / to win/learn
- 2 Practise/rehearsal/performance takes place to satisfy this need or drive
- 3 If skill is performed successfully then learning is reinforced
- 4 Drive reduced when success (perceived) is experienced
- 5 Therefore motivation to do more decreases
- 6 Too much practice leads to drive reduction / reactive inhibition
- 7 New tasks/goals/motivation is needed to remove this reduction in drive
- 8 Therefore need for more motivation
- 9 Therefore need to rest / take breaks / use distributed practice

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Section C:

Contemporary Studies in Physical Education and Sport

3 (a) Describe the characteristics of play. Explain the value of play to both children and adults.

6 marks for 6 of:

Sub max 2 marks (characteristics)

- 1 For everyone / spontaneous
- 2 Intrinsic reasons / feel good factor / immediate enjoyment
- 3 No / without predetermined rules / time limits
- 4 Non serious / fun
- 5 Freedom of choice / when and where to play / voluntary

Sub max 2 marks (value to children)

- 6 Learn to share
- 7 Learn to negotiate / sometimes disagree / decision making
- 8 Learn social interaction / work with others / rules of interaction / learn to fit in
- 9 Learn leadership and response to leadership
- 10 Encourages confidence
- 11 Allows children to learn the rules of life
- 12 Freedom from authority
- 13 Opportunity to pretend / fantasy / creativity

Sub max 2 marks (value to adults)

- 14 Gives opportunity for fantasy
- 15 Allows escape from reality of life
- 16 Stress relief
- 17 Allows return to childhood

(b) Give reasons why some people do not take part in sport or physical activity.

5 marks for 5 of:

- 1 Lack of opportunity / few facilities / poor infrastructure
- 2 Lack of time/money/resources
- 3 Illness/disability / fear of not being good enough / lack of confidence
- 4 Lack of initial training / family support / peer pressure
- 5 Fear of discrimination/prejudice/stereotyping
- 6 Sport having a low status within social group / cultural limitations
- 7 Lack of ability / fitness / obesity
- 8 Lack of education / knowledge about benefits of involvement

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(c) Describe four skills that can be learned by taking part in outdoor recreation.

4 marks for 4 of:

- 1 How to accept / cope with a challenge/adventure / self reliance / overcoming fear
- 2 Leadership and response to leadership
- 3 Team work / dependence on others / trusting skills of others / social skills
- 4 The value of physical activity / lifetime sport
- 5 Learn about conservation/countryside
- 6 Personal survival / safety in dangerous situations
- 7 Value of planning/preparation
- 8 Map-reading / canoeing / walking / camping skills
- (d) The oath sworn on behalf of Olympic Athletes states: "In the name of all competitors, I promise that we shall take part in these Olympic Games without doping and without drugs and in the true spirit of sportsmanship".
 - (i) Explain the measures which could be taken to solve the continuing problem of drugs in sport.

5 marks for 5 of:

- 1 Life time bans / name and shame
- 2 Out of competition-time testing
- 3 Increased monetary input into research/testing/technology
- 4 Sensitising through education programmes / moral and health issues
- 5 Unified policies/programmes to deal with the problem
- 6 Increased awareness / advertising / use of role models
- 7 Stricter laws / criminal offence

(ii) Using examples from sport describe what is meant by the true spirit of sportsmanship.

3 marks for 3 of: (Must use example(s) – max 1 mark if no examples)

- 1 No deviant behaviour / cheating / gamesmanship / playing fair
- 2 Playing to the rules / acceptance of official decisions
- 3 Respecting fellow competitors
- 4 Self control in intense situations
- 5 Losing / winning gracefully / modestly
- 6 Play / allow opponents to play as well as they can

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(e) (i) Explain the benefits of sponsorship to the elite performer.

4 marks for 4 of: Provides money for:

- 1 Allows for full time training
- 2 Equipment /coaching
- 3 Allows time /costs for travel to competitions
- 4 Provides security at the end of playing career
- 5 Publicity/promotion / exposure of the performer in the public eye / role model
- 6 Allow for full time concentration on sport

(ii) List three reasons why sponsors would choose to invest in sport.

3 marks for 3 of:

- 1 A relatively inexpensive way of advertising / publicising / high exposure of goods
- 2 Increased sales / revenue
- 3 Tax evasion / benefits
- 4 Use to provide hospitality to customers
- 5 Improve the image of the sponsor
- 6 Philanthropic
- 7 Gain control of event / camera positioning

[Total: 30]