Centre Number			Candidate Number		
Surname					
Other Names					
Candidate Signature					

A	Q	A	

General Certificate of Education Advanced Subsidiary Examination June 2015

Media Studies

MEST1

Unit 1 Investigating Media

Friday 22 May 2015 9.00 am to 11.00 am

You will need no other materials.

Time allowed

• 2 hours (including 15 minutes' viewing time)

Instructions

- Use black ink or black ball-point pen.
- Fill in the boxes at the top of this page.
- Answer all questions in Section A and one question from Section B.
- You must answer the questions in the spaces provided. Do not write outside the box around each page or on blank pages.
- Do all planning in this book. Cross through any work that you do not want to be marked.

Information

- The maximum mark for this paper is 80.
- The marks for questions are shown in brackets.
- You will be expected to show that you know and understand:
 - media concepts, contexts and critical debates
 - how meanings and responses are created within media products and processes.
- You will also be marked on your ability to:
 - use good English
 - organise relevant information clearly
 - use specialist vocabulary where appropriate.

Advice

- You are advised to spend 1 hour 15 minutes (including 15 minutes' viewing time) planning and writing your answers to Section A.
- You should spend 45 minutes planning and writing your answer to Section B.

For Exam	iner's Use
Examine	r's Initials
Question	Mark
1	
2	
3	
4	
SECTION A SUB-TOTAL	
5	
6	
TOTAL	



Section A Texts, Concepts and Contexts

Answer all questions in Section A.

Read the information and the four questions below.

You will be shown a media product **three** times. In between viewings you should make notes in response to the questions below in the space provided. These notes will not be marked.

You should spend approximately **15 minutes** answering **each** question in Section A.

You should support your answers with evidence from the media product.

You are about to see the live-action trailer 'Epic Night Out' for 'Call of Duty: Ghosts', globally released via a range of media platforms on 5 November 2013.

Made to promote Activision's tenth instalment of its first-person shooter game franchise, the trailer follows four friends who embark on an action-packed adventure through a decimated Las Vegas of the future. It features a cameo appearance by Hollywood star Megan Fox, as well as the song on the soundtrack 'I'm Gonna Live Till I Die' by the famous American singer Frank Sinatra.

"Even people who will never buy our game, I want them talking about our advertising and our product," said Tim Ellis, Activision's Chief Marketing Officer. "That is the way you build a cultural juggernaut that sustains itself year after year."

To date, 'Call of Duty: Ghosts' is the most played next-generation console game on both Sony's PlayStation 4 and Microsoft's Xbox One. On the Xbox One alone, there have been over 1 billion multiplayer matches played since the game's launch.

1 Media Forms

How is camerawork used in the trailer to show the excitement of playing 'Call of Duty: Ghosts'?

[12 marks]

2 Media Institutions

How are links with other brands and media products used in the trailer to promote 'Call of Duty: Ghosts'?

[12 marks]

3 Media Audiences

How does the trailer attempt to appeal to a male audience?

[12 marks]

4 Media Representations

How is gun violence represented in the trailer?

[12 marks]



You may	make notes on p	ages 3, 4 and 5.	These notes will not	be marked.

3



You may make notes on pages 3, 4 and 5.	These notes will not be marked.



You may make notes on pages 3, 4 and 5. These notes will not be marked.	

5



1	Media Forms
	How is camerawork used in the trailer to show the excitement of playing 'Call of Duty: Ghosts'?
	[12 marks]



Turn over for the next question



2	Media Institutions
	How are links with other brands and media products used in the trailer to promote 'Call of Duty: Ghosts'?
	[12 marks]



Turn over for the next question



3	Media Audiences
	How does the trailer attempt to appeal to a male audience? [12 marks]



Turn over for the next question



4	Media Representations
	How is gun violence represented in the trailer? [12 marks]



Turn over for Section B

Turn over ▶



Section B Cross-Media Study

Answer one question from this section, using material from your cross-media study.

Answer either Question 5 on page 15 or Question 6 on page 21.

You should spend approximately 45 minutes planning and writing your answer.

You may make notes on this page. These notes will not be marked.



Either	
5	Convergence allows audiences to access media content from multiple platforms on one device. Assess the impact of convergence in your cross-media study.
	Support your answer with reference to a range of products from three media
	platforms. [32 marks]







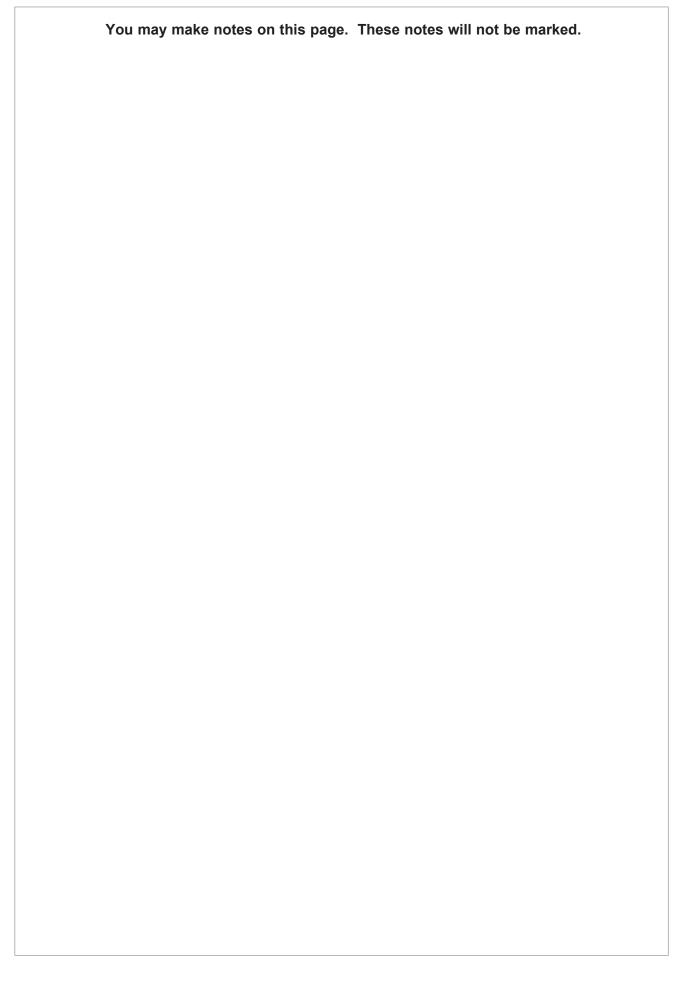




Turn over for Question 6

Turn over ▶







or	
6	How do institutions ensure the audience's enjoyment of a media product's narrative is extended across the platforms?
	Support your answer with reference to a range of products from three media platforms.
	[32 marks]
•••••	









END OF QUESTIONS



