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Centre number

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Surname

Forename(s)

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A-level ELECTRONICS

Unit 4 Programmable Control Systems

Tuesday 14 June 2016

Morning

Time allowed: 1 hour 30 minutes

Materials

For this paper you must have:

- a pencil and a ruler
- a calculator
- Data Sheet (enclosed).

Instructions

- Use black ink or black ball-point pen.
- Fill in the boxes at top of this page.
- Answer **all** questions.
- You must answer the questions in the spaces provided. Do not write outside the box around each page or on blank pages.
- Do all rough work in this book. Cross through any work you do not want to be marked.

Information

- The marks for each question are shown in brackets.
- The maximum mark for this paper is 80.



J U N 1 6 E L E C 4 0 1

IB/M/Jun16/E2

ELEC4

Answer **all** questions in the spaces provided.

- 1 Many different subsystems and processes are present in microprocessor control systems or in microcontrollers.

Table 1 contains the names of 18 subsystems and processes.

Table 1

ADC	data latch	power supply
address bus	flag	program counter
ALU	interrupt	ROM
clock	PIC	stack
DAC	polling	tri-state buffer
data bus	port	watch dog timer

Table 2 contains 11 descriptions of subsystems and processes.

Write the correct name of each description in **Table 2** from the names given in **Table 1**. Each name may be used once, more than once or not at all. The first line has been completed for you.

[10 marks]

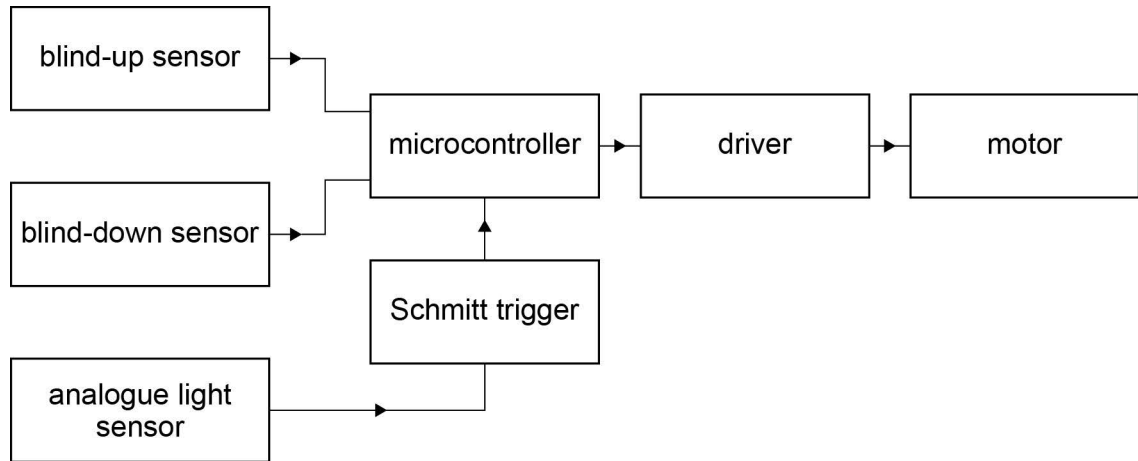
Table 2

Description	Name
Interfaces a microprocessor to an analogue system.	DAC
This keeps all subsystems within a microcontroller system synchronised.	
All arithmetic and logic operations are carried out in this subsystem.	
A bi-directional bus within a microprocessor.	
A temporary store for data after being sent to an output port.	
Interfaces an analogue input signal to a microprocessor.	
Isolates an input port from a microprocessor when it is not being read.	
A process that monitors the state of an input port.	
An area of memory used by a microprocessor as temporary storage for its internal processes.	
A process by which an external system can request assistance from a microcontroller.	
The location of the control program in a microcontroller.	



2 The system diagram for an automatic window blind is shown in **Figure 1**.

Figure 1



An analogue light sensor monitors the light level outside.

When it is dark, the motor drives the blind down until it reaches the blind-down sensor.

When it is light, the motor drives the blind up until it reaches the blind-up sensor.

2 (a) (i) State why an analogue sensor cannot be connected directly to a digital input on the microcontroller.

[1 mark]

2 (a) (ii) Explain why the Schmitt trigger is used in this application rather than a comparator.

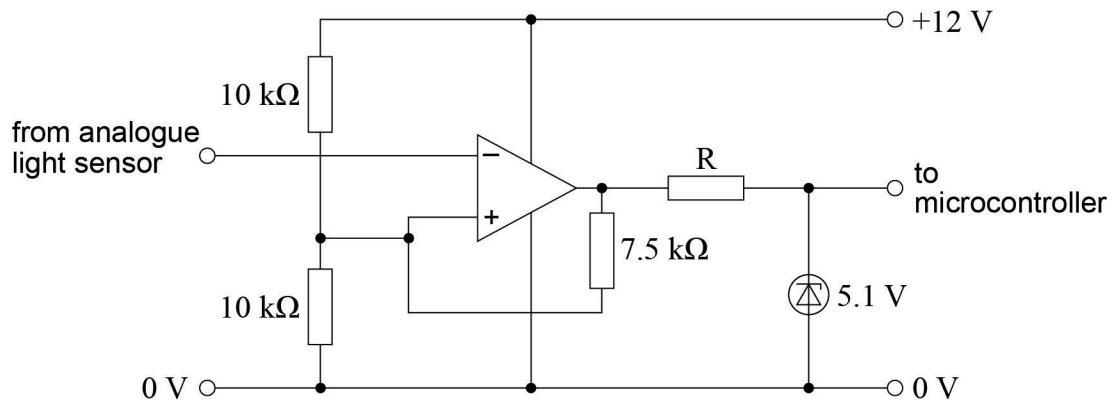
[2 marks]

Question 2 continues on the next page



2 (b) The circuit diagram of the Schmitt trigger is shown in **Figure 2**.

Figure 2



2 (b) (i) Explain the function of the resistor, R, and the Zener diode.

[2 marks]

2 (b) (ii) Show that the upper switching level of the Schmitt trigger is approximately 8.4 V.

[3 marks]

2 (b) (iii) Calculate the lower switching level of the Schmitt trigger.

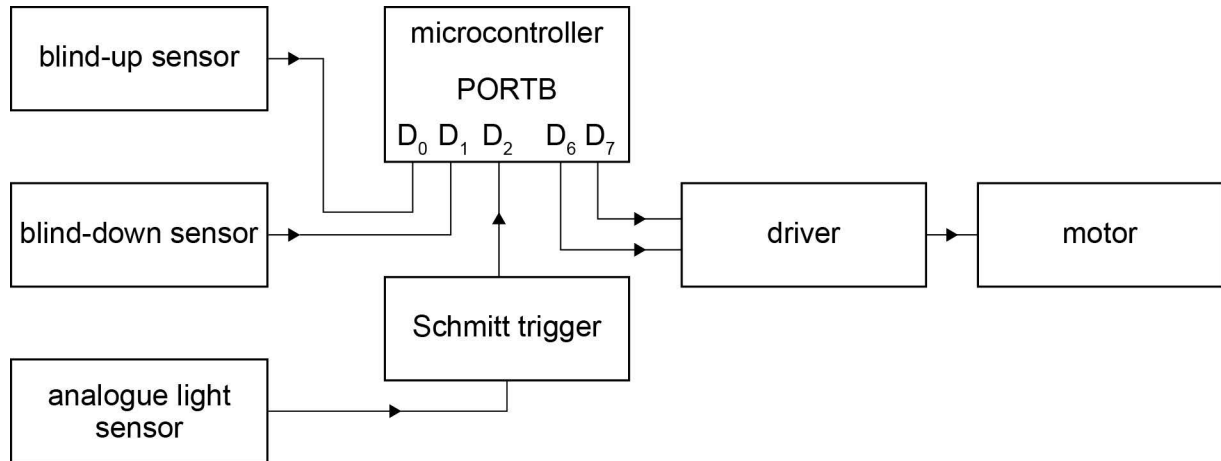
[2 marks]



3 You do not need to have attempted **Question 2** before attempting this question.

The system diagram for an automatic window blind is shown in **Figure 3**.

Figure 3



An analogue light sensor monitors the light level outside.
When it is dark, the motor drives the blind down until it reaches the blind-down sensor.
When it is light, the motor drives the blind up until it reaches the blind-up sensor.

3 (a) The sensors and driver are connected to **PORTB** of the microcontroller.

State the assembly instructions needed to set bits D_0 to D_3 of **PORTB** as inputs and D_4 to D_7 as outputs.

[3 marks]

Question 3 continues on the next page



3 (b) The blind-up sensor is connected to D_0 of **PORTB**.
The sensor only gives a logic 1 when the blind is up.

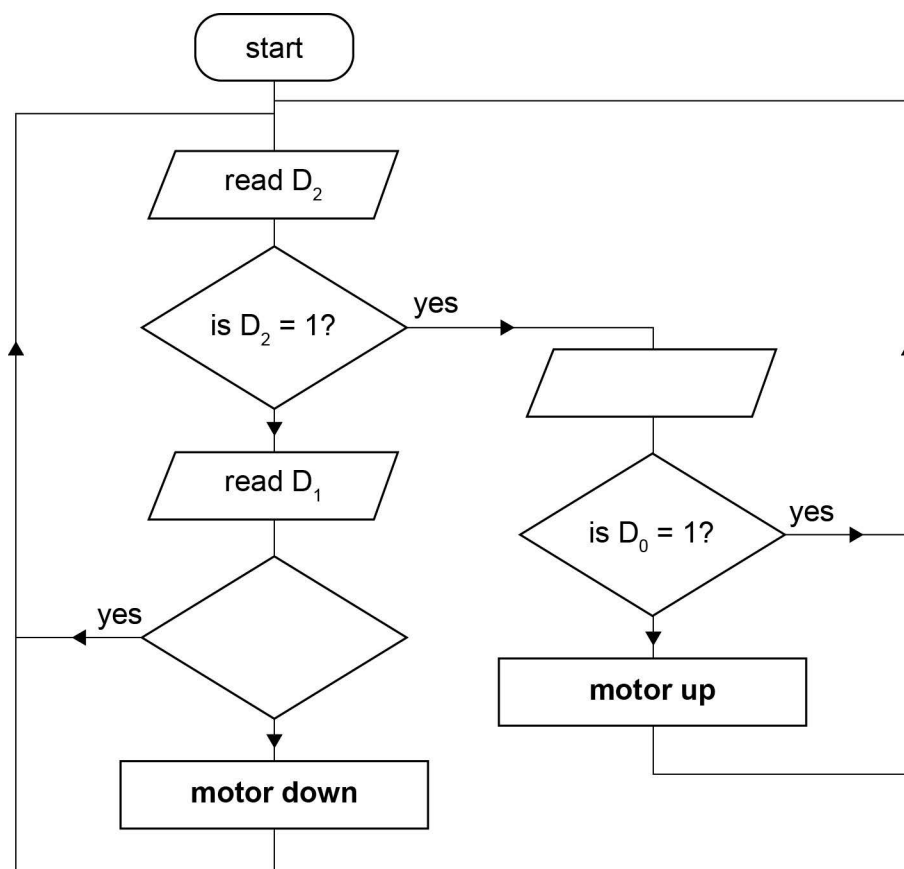
The blind-down sensor is connected to D_1 of **PORTB**.
The sensor only gives a logic 1 when the blind is down.

The Schmitt trigger is connected to D_2 of **PORTB** and gives a logic 1 output when it is light and logic 0 when it is dark.

Complete the flow chart in **Figure 4** to show how the input states are monitored and how the subroutines **motor down** and **motor up** are called as needed.

[2 marks]

Figure 4



3 (c) Table 3 shows how the motor driver is controlled by bits D_6 and D_7 of **PORTB**.

Table 3

D_7	D_6	Motor state
0	0	off
0	1	motor moves blind down
1	0	motor moves blind up
1	1	off

3 (c) (i) Circle the number that must be written to **PORTB** to move the blind down.

[1 mark]

0x04

0x08

0x40

0x80

3 (c) (ii) Circle the number that must be written to **PORTB** to move the blind up.

[1 mark]

0x04

0x08

0x40

0x80

3 (d) When called, the **motor down** subroutine:

- sets **PORTB** for the motor to lower the blind
- polls the state of the blind-down sensor until it is at logic 1
- sets **PORTB** to turn the motor off
- returns.

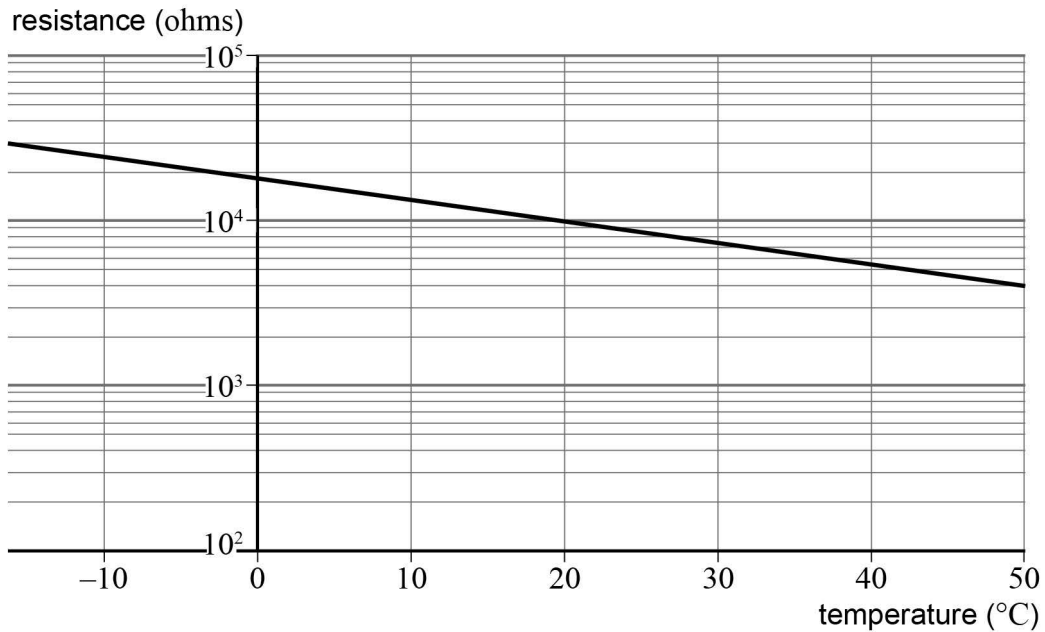
Write the assembler code needed to poll the state of the blind-down sensor until it is at logic 1.

[3 marks]



- 4 A gardener wants to remotely monitor the temperature in his greenhouse from inside his home.
He decides to use a thermistor as the temperature sensor.
The characteristic of the thermistor is shown in **Figure 5**.

Figure 5



- 4 (a) Select from the following values the resistance of the thermistor at 0 °C.
Circle your answer.

[1 mark]

10.8 kΩ

14 kΩ

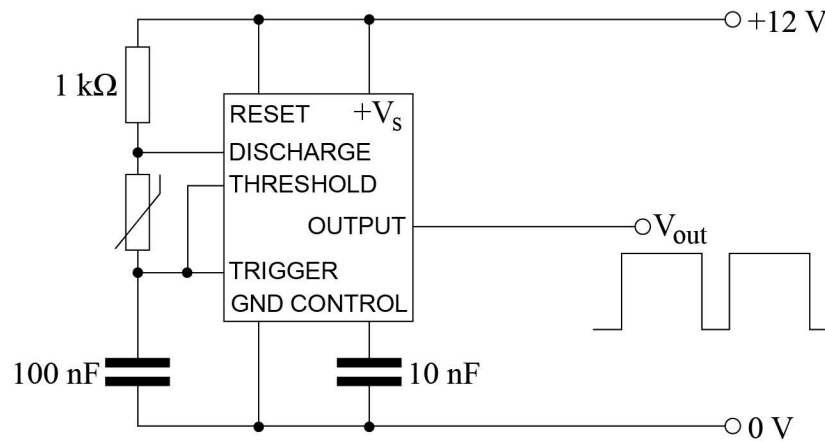
18 kΩ

22 kΩ



4 (b) The thermistor is used in the 555 astable circuit shown in Figure 6.

Figure 6



The resistance of the thermistor is $4\text{ k}\Omega$ at $50\text{ }^\circ\text{C}$.

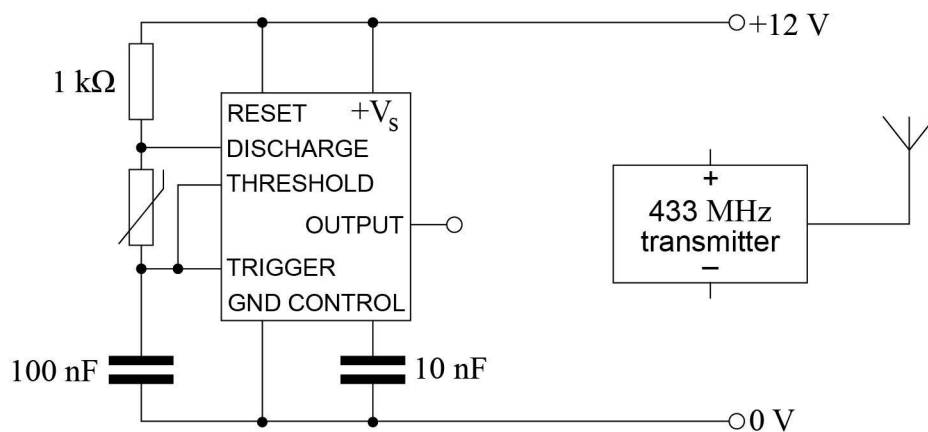
Show that the time that the output of the astable is low at this temperature is approximately $280\text{ }\mu\text{s}$.

[2 marks]

4 (c) Complete the connections to the transmitter in Figure 7 so that the transmitter is switched on when the output of the 555 is low.

[1 mark]

Figure 7



Question 4 continues on the next page



- 4 (e) When the temperature is 50 °C, the output of the receiver is high for 280 μ s.
Estimate the value stored in 0xA0 at the end of each pulse from the receiver.

[2 marks]

Turn over for the next question



5 **Figure 9** shows the top view and front view of a white-line-following robot.

Figure 9

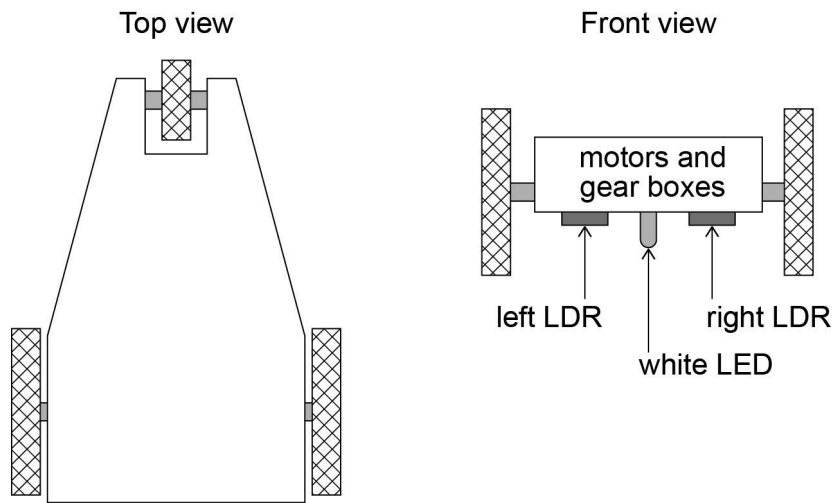
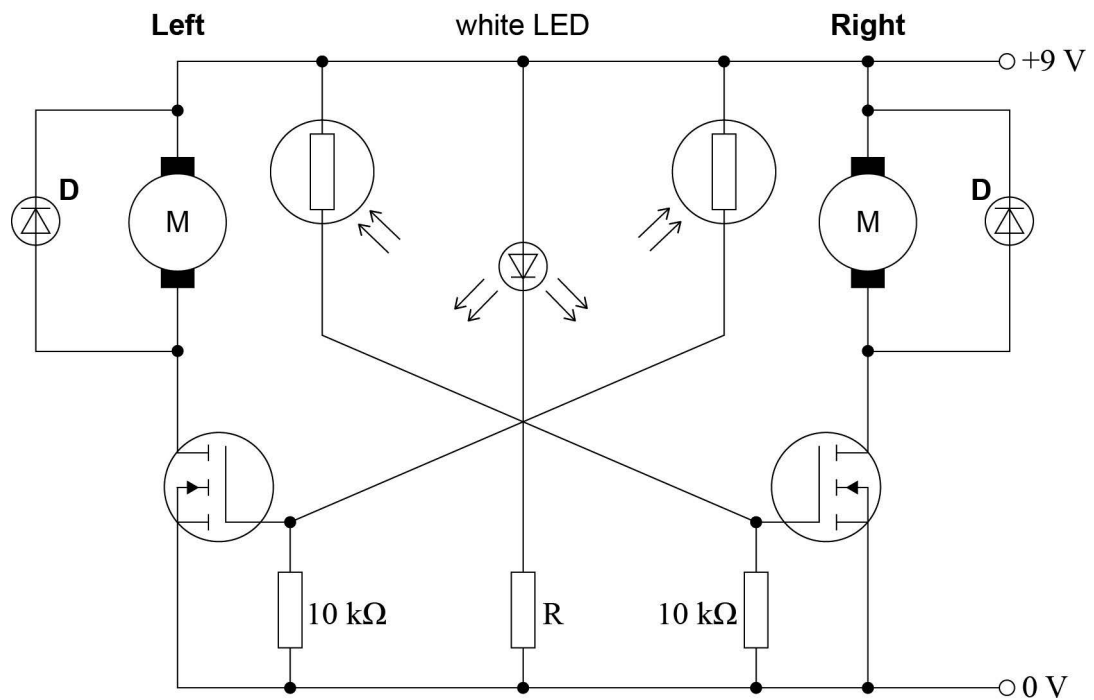


Figure 10 shows the circuit diagram of the motor control system.

Figure 10



5 (a) State the function of the two diodes labelled **D** in **Figure 10**.

[1 mark]

5 (b) The LED illuminates the white line that is being followed. The LED has a forward voltage of 3.2 V and a maximum current of 30 mA.

Calculate a suitable value for the series resistor, **R**, in **Figure 10**.

[2 marks]

5 (c) The MOSFETs need a voltage from gate to source of 2.6 V for them to conduct any current from drain to source.

Show that the maximum resistance that the LDRs can have in order to turn on the MOSFETs is approximately 25 k Ω .

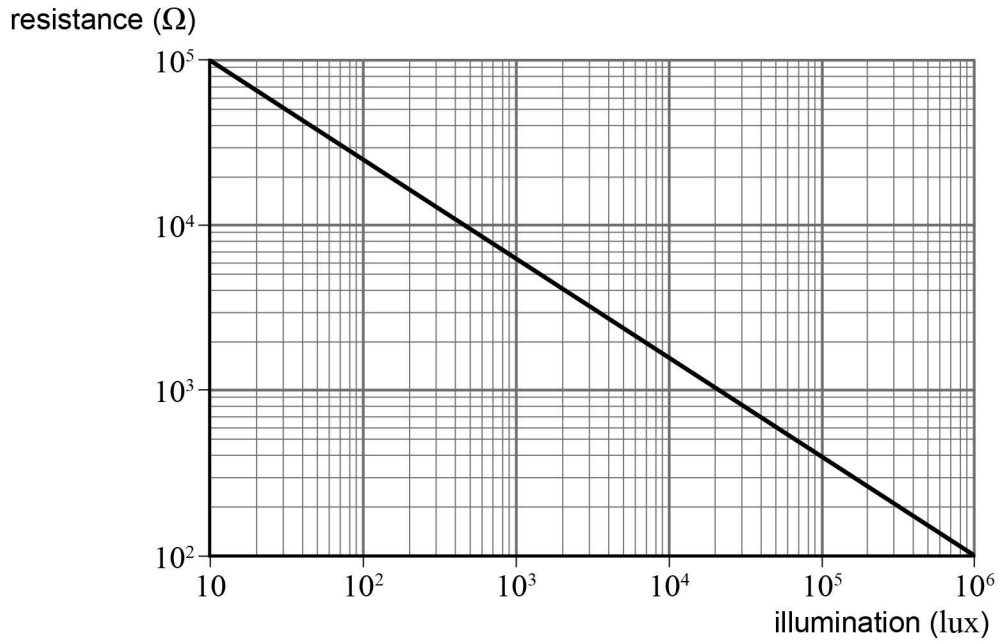
[2 marks]

Question 5 continues on the next page



5 (d) Figure 11 shows the characteristic of the LDRs.

Figure 11



State the minimum light intensity that must reach the LDRs so that the motors switch on. **[1 mark]**

5 (e) Describe how the electronic circuit will control the robot as it follows a white line that turns to the right. **[2 marks]**

[2 marks]



5 (f) Explain why stepper motors could not be used to replace the conventional motors shown in this circuit.

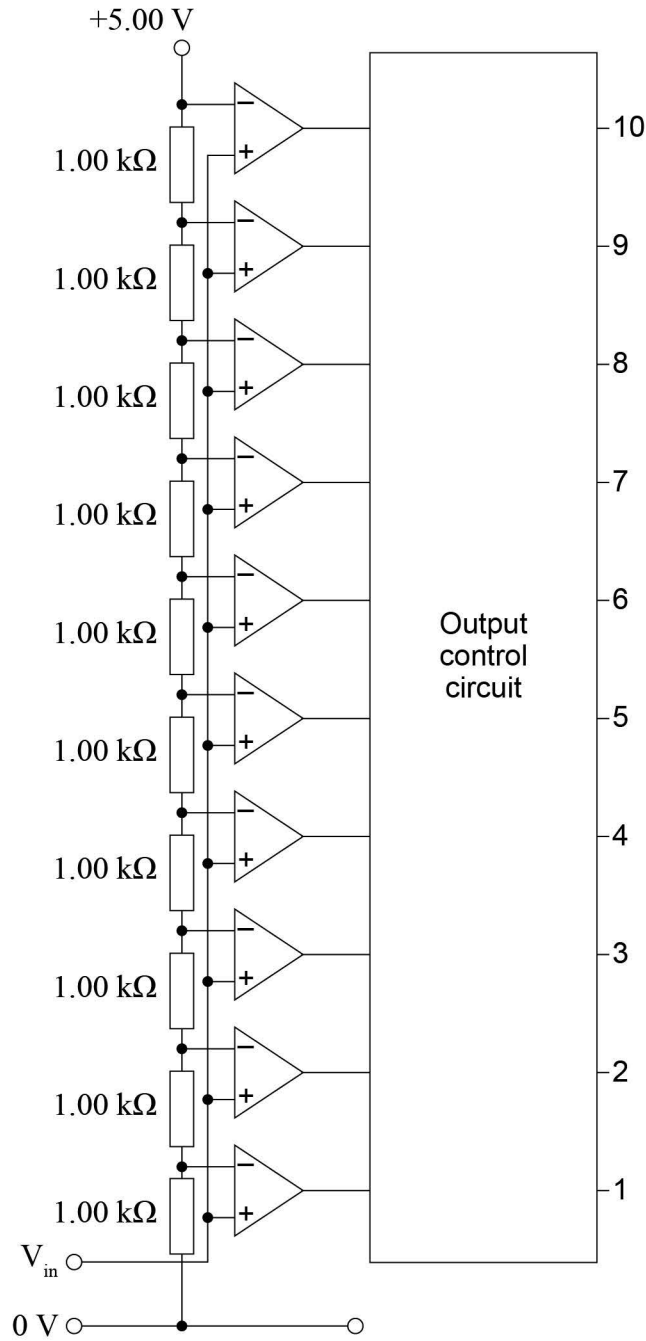
[2 marks]

Turn over for the next question



6 The LM3914 is an integrated circuit containing 10 op-amp comparators and an output control circuit to produce 10 digital outputs. This is shown in **Figure 12**.

Figure 12



6 (a) (i) State the property of an op-amp which makes it suitable for use as a comparator.

[1 mark]



6 (a) (ii) The arrangement of comparators in **Figure 12** can be used as the basis of a Flash ADC.

Calculate the resolution of an ADC based on this circuit.

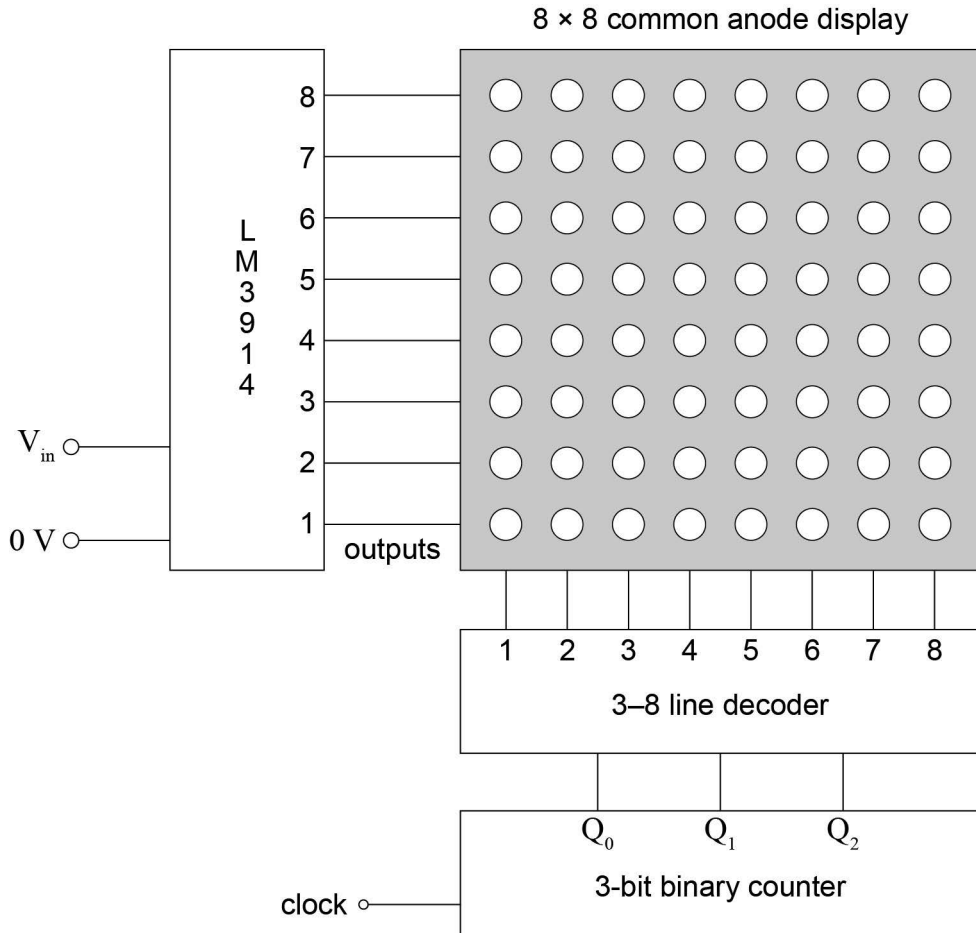
[1 mark]

Question 6 continues on the next page



- 6 (b) A student experiments with making an LED oscilloscope using the LM3914. He also uses an 8x8 dot matrix display, a 3-bit binary counter and a 3–8 line decoder. The LM3914 is configured so that as V_{in} increases the most significant output goes **low**. Only **one** output is low at any time. In this application only the first 8 outputs are used. The circuit diagram is shown in **Figure 13**.

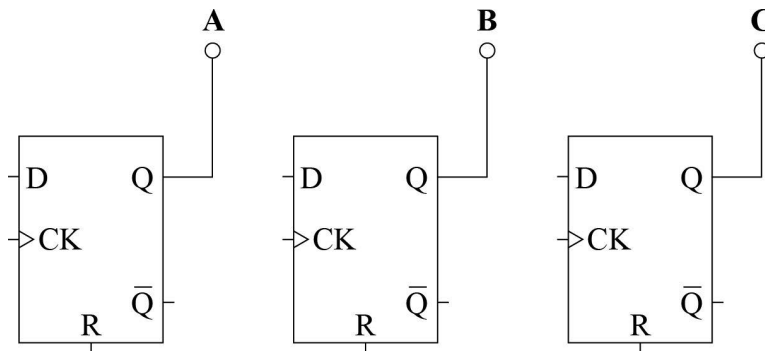
Figure 13



Complete the circuit diagram in **Figure 14** to show how three rising edge triggered D-type flip-flops can be connected to form a 3-bit binary up counter. Label the clock input.

[4 marks]

Figure 14



6 (c) The truth table for the 3–8 line decoder is shown in **Table 4**.

Table 4

Inputs			Outputs							
C	B	A	1	2	3	4	5	6	7	8
0	0	0	1	0	0	0	0	0	0	0
0	0	1	0	1	0	0	0	0	0	0
0	1	0	0	0	1	0	0	0	0	0
0	1	1	0	0	0	1	0	0	0	0
1	0	0	0	0	0	0	1	0	0	0
1	0	1	0	0	0	0	0	1	0	0
1	1	0	0	0	0	0	0	0	1	0
1	1	1	0	0	0	0	0	0	0	1

State the Boolean expression for output 6.

[1 mark]

6 (d) The input to the LM3914 is set to 2.1 V and the input to the 3-bit binary counter is connected to an 800 Hz astable.

Describe and explain what will be seen on the display.

[3 marks]



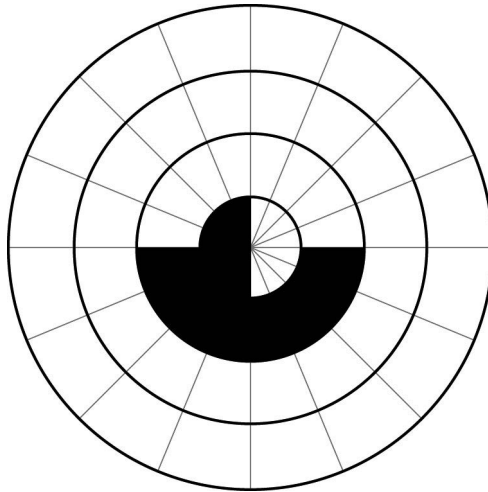
7 Shaft encoders are usually made to give either a binary coded output or a Gray coded output.

7 (a) State the advantage that a Gray coded shaft encoder has over a binary coded shaft encoder.

[1 mark]

7 (b) **Figure 15** shows a partially completed Gray coded shaft encoder.

Figure 15



Complete the diagram by shading in the correct areas.

[3 marks]

7 (c) A student fits a Gray coded shaft encoder on the wheel of a push-along toy she has been making for a young child. She uses four reflective opto-switches as sensors for the shaft encoder.

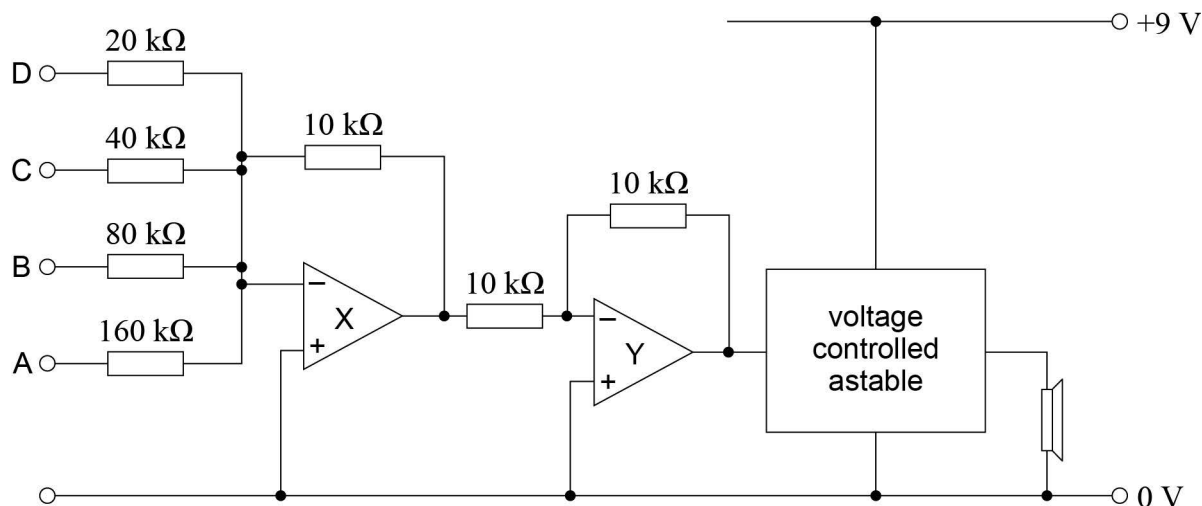
Describe a **reflective opto-switch**. You may use a diagram if you wish.

[2 marks]



- 7 (d) The student wants the toy to make sounds as it is pushed along. The output from the opto-switches is connected to a Digital to Analogue Converter (DAC). The output from the DAC is connected to a voltage controlled astable as shown in **Figure 16**.

Figure 16



- 7 (d) (i) The op-amp power supplies are ± 9 V.
The outputs from the opto-switches are either 0 V or +5 V.

Calculate the output voltage of op-amp X when all of the opto-switches are giving a logic 1 output.

[3 marks]

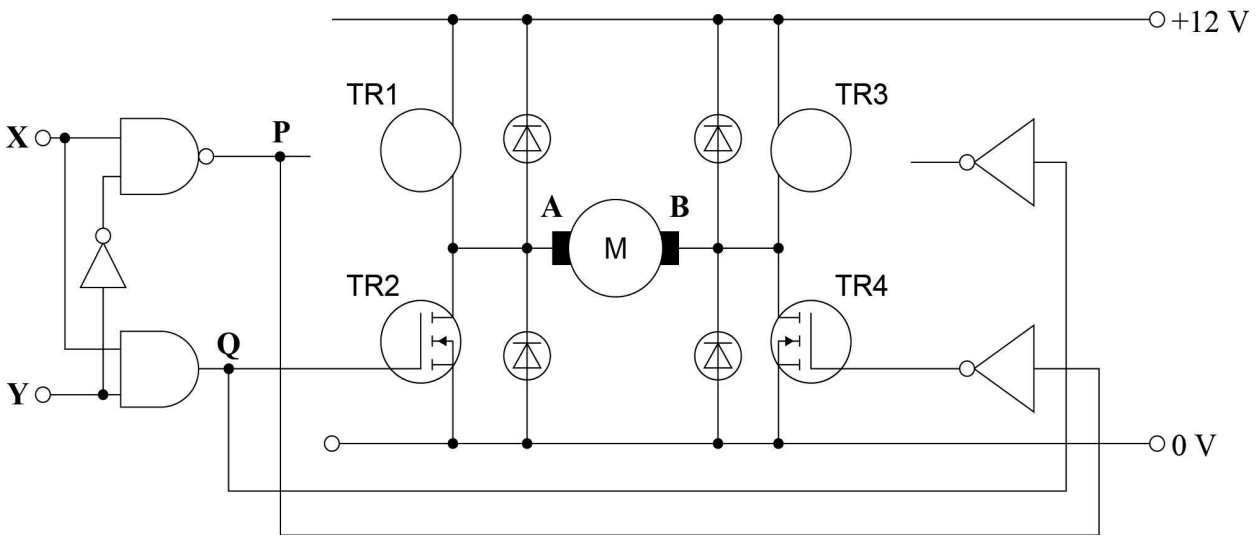
- 7 (d) (ii) State the function of op-amp Y.

[1 mark]



8 Figure 17 shows an incomplete circuit diagram for an H-bridge driver.

Figure 17



8 (a) (i) Complete Figure 17 by adding the correct symbols for the **two** missing MOSFETs. [2 marks]

8 (a) (ii) State the purpose of the diodes. [1 mark]

8 (b) The motor is **not** powered under the following three conditions:
 1. TR1 and TR3 are conducting, while TR2 and TR4 are **not** conducting.
 2. TR1 and TR3 are **not** conducting, while TR2 and TR4 are conducting.
 3. All MOSFETs are **not** conducting.

Describe any differences to the behaviour of the motor in these three conditions. [2 marks]



- 8 (c)** Referring to **Figure 17**:
 when point **A** is positive and point **B** is negative, the motor rotates clockwise,
 when point **B** is positive and point **A** is negative, the motor rotates anticlockwise.

Complete the truth table (**Table 5**) for the H-bridge control system shown in **Figure 17**.
[5 marks]

Table 5

X	Y	P	Q	A	B	Motor state
0	0					
0	1					
1	0					
1	1					

END OF QUESTIONS



There are no questions printed on this page

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