

A-LEVEL ELECTRONICS

Programmable Control Systems ELEC4 Mark scheme

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Version: 1.0 Final

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COMPONENT NUMBER: ELEC4

COMPONENT NAME: Programmable Control Systems

Question	Part	Sub part	Marking Guidance	Mark	Comment

1	(a)		Example noisy input signal giving multiple crossing of threshold each period \checkmark leading to more pulses being recorded by the counter \checkmark	2	
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1	(b)	Schmitt trigger has two switching levels ✓ Example so signal must go above upper when	aging positive/below lower going negative	
		OR relevant valid representation on diagram ✓ so preventing the multiple pulses occurring as t	The signal crosses the 0V point \checkmark	

1	(c)	(i)	input to op-amp inverting input ✓ feedback resistor to non-inverting input ✓	3	
			remainder of the circuit all functionally correct AND input and output labelled \checkmark		

1	(c)	(ii)	an appropriate calculation \checkmark feedback resistor larger than other resistor \checkmark all resistor values 1k – 1MΩ \checkmark	4	
			resistors in the ratio 2:1 \checkmark		

2 (a) (i) 16µs ✓ 1		2	(a)	(i)	16µs ✓	1	
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2	(a)	(ii)	MOVW 0x0F ✓ MOVWR PRF ✓	2	

2	(b)	(i)	4ms/16µs = 250 ✓ 0xFA ✓		2	
2	(b)	(ii)	MOVRW SR ✓ ANDW 0x02 ✓		2	
2	(c)	(i)	250 ±1 loops to give 1s ✓		1	
2	(c)	(ii)	MOVW 0xFA MOVWR 0xB0 ✓		1	
		•			•	·
2	(c)	(iii)	loop1: CALL TIME1 // initiate/call the 4ms subroutine ✓ loop2: MOVRW SR ANDW 0x02 JPZ loop2 // check whether the 4ms delay has finished. DEC 0xB0	loop1: CALL TIME1 // initiate/call the 4ms subroutine ✓ DEC 0xB0 MOVRW 0xB0 JPZ end // decrement 0xB0 and check for zero ✓ JMP loop 1 // return to loop1 and repeat ✓	3	First answer includes checking for the 4ms subroutine to end. Both are only examples – examiners will have to check answers carefully and award marks for the three basic steps – as shown by

3	(a)	closed ✓ there is (negative) feedback ✓	2	

end:

MOVRW 0xB0

// decrement 0xB0 and check for zero \checkmark

JPZ end

JMP loop1 // return to loop1 and repeat ✓

end:

the comments.

3	(b)		calculation e.g. 50/256 = (0.195°C) ✓ ≈0.2°C ✓	2	
3	(c)		Examples a motor whose armature turns through discrete angles when powered \checkmark two coils, not centre tapped \checkmark coils need the current to be reversed \checkmark	3	
3	(d)		one n-channel and one p-channel in each arm \checkmark n-channel on the bottom \checkmark coil between two arms \checkmark input to gates of MOSFETs \checkmark correctly labelled power supply. \checkmark	5	
4	(a)	(i)	calculation 20/40 = \checkmark 500mA \checkmark	2	
				I	
4	(a)	(ii)	sensible calculation \checkmark sensible answer of around 2.5W \checkmark	2	
4	(b)		high power density, small physical size, etc \checkmark cost, can explode if damaged, do not like cold temperatures etc \checkmark	2	
4	(c)		recognise that 12.6V is 63% of supply voltage \checkmark calculation 40 x 4.7 = 188s \checkmark	2	
4	(d)	(i)	recognise that 4.7V is 37% of 12.6V \checkmark calculation 1.5/4.7 = 0.319 $\Omega \checkmark$	1	

4	(d)	(ii)	Example. mean voltage (8.7V), justified voltage used ✓ sensible calculation ✓ 237W ✓ (More accurate answer is 214W)	3	Example if mean power calculated rather than voltage,then 282W.
5	(a)		voltage divider calculation 2.5 = $(12.6 \times 10)/(10 + R) \checkmark$ 40.4k $\Omega \checkmark$	2	
5	(b)		Example When capacitor voltage less than 4.7V, voltage divider of 13k and 15k give a voltage of less than 2.5V at $D_1 \checkmark$ microcontroller can detect this as logic 0 \checkmark	2	
5	(c)		appropriate flow chart with marks for the following key points correct symbols \checkmark read D ₀ until D ₀ = 1 (loop) \checkmark turn motor on \checkmark read D ₁ \checkmark read D ₁ until D ₁ = 0 (loop) \checkmark return loop with motor turned off \checkmark	6	
6	(0)		Exemple	2	

6	(a)	Example	2	
		ADC-convert analogue signal from the PC to digital signal for transmission \checkmark DAC convert received digital signal to analogue signal for the hi-fi \checkmark		

6	(b)	lower resolution ✓ fewer conversion levels ✓	2 max	
		less dynamic range 🗸 etc		

6	(c)		calculation 1 / 44000 = ✓ 22.7μs ✓	2					
6	(d)	(i)	invert the output from op-amp A ✓ provide unity gain ✓	2					
6	(d)	(ii)	0x80 gives D ₇ 5V \checkmark Example of calculation of summing amplifier leading to \checkmark 10k $\Omega \checkmark$	2 max					
6	(e)		Input value steadily increases, so output voltage steadily increases until count reaches 0xFF \checkmark whereupon it starts again from 0 \checkmark	2					
7	(a)		calculation e.g. 3 LEDs each with 2 bits giving 6 bits \checkmark $2^6 = 64 \checkmark$	2					
			Accept 05 – when all of the LEDS are on – not a colour						
	1	1							
7	(b)	(i)	only on for 33% of time \checkmark so LED perceived as only being 1/3 as bright or similar \checkmark	2					
7	(b)	(ii)	human eye persistence of vision >50ms \checkmark flash rate \approx 3ms \checkmark	2					
	·								
7	(c)	(i)	input bits are 00 01 10 11 ✓ 0x1B ✓	2					
	·	•			·				
7	(c)	(ii)	red on continuously, green on for 2/3 duty cycle and blue on for 1/3 duty cycle red plus one other correct \checkmark third colour correct \checkmark	2					