



**General Certificate of Education (A-level)
June 2011**

Electronics

ELEC4

(Specification 2430)

Unit 4: Programmable Control Systems

Final

Mark Scheme

Mark schemes are prepared by the Principal Examiner and considered, together with the relevant questions, by a panel of subject teachers. This mark scheme includes any amendments made at the standardisation events which all examiners participate in and is the scheme which was used by them in this examination. The standardisation process ensures that the mark scheme covers the candidates' responses to questions and that every examiner understands and applies it in the same correct way. As preparation for standardisation each examiner analyses a number of candidates' scripts: alternative answers not already covered by the mark scheme are discussed and legislated for. If, after the standardisation process, examiners encounter unusual answers which have not been raised they are required to refer these to the Principal Examiner.

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Question	Part	Subpart	Marking guidance	Mark	Comment
1	(a)		Schmitt trigger ✓	1	
1	(b)		positive ✓	1	
1	(c)		the voltage at the V_+ input is held constant by R_1 , R_2 and R_3 (Implication of reference voltage) ✓ As water level rises, the voltage at V_- rises ✓ When this voltage > or = the voltage at the V_+ input ✓ the op-amp output switches to 0V (low) (and the pump turns off) ✓	4	
1	(d)		Parallel calculation (3.3k) ✓ Voltage divider ✓ 6V (5.98V) ✓	3	
1	(e)		Parallel calculation/voltage divider ✓ 3.55V ✓	2	
2	(a)		reduces the number of connections/components / cheaper ✓	1	NOT Can be programmed more easily NOT Uses less power
2	(b)		limit current through LEDs ✓ (Protect LEDs) (Protects from excess current)	1	

2	(c)	One for each row ✓ ✓ ✓ ✓ ✓			4	Port A – 1/0 moving diagonal to right ✓ Port A correct 1s and 0s ✓ Port B correct ✓ Port B 3/4 or sequence backwards ✓ x0111100 x0111010 x0110110 x1001110
		step	port A	port B		
		1	00010000	11011110		
		2	00001000	x00111110		
		3	00000100	x01011110		
		4	00000010	x01101110		
5	00000001	x01110001				

2	(d)(i)	calculation voltage $5 - 2 = 3$ ✓ $3/0.02 = 150\Omega$ ✓	2
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2	(d)(ii)	not on all the time / on for only 20% of time ✓, sensible current value (100mA) ✓, calculated value (30Ω) ✓	3	allow ecf for multiple LEDs and only illuminated for 20% of the time.
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3	(a)	summing amp ✓	1	NOT DAC
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3	(b)	$D_6 = 40k\Omega$ ✓ $D_1 = 1280k\Omega$ ✓	2
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3	(c)	calculation ✓ (-)1.25V ✓	2
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3	(d)	(i) move the contents of W to the tristate (designation) (data direction register) register A ✓ (Set PORTA to be outputs ✓)	1	ALLOW TRISA or tristate A
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3	(d)	(ii)	increment the <u>value in</u> / <u>contents of</u> register PORTA ✓	1	NOT increase the value of PORTA
3	(e)		3µs ✓ Accept three clock cycles CHECK FOR “IT DOES NOT LOOP”	1	If error identified award mark
3	(f)		calculation ✓ 768µs ✓ (750 - 770) CHECK FOR “IT DOES NOT LOOP”	2	If error identified award marks. Allow sensible ecf from 3e
3	(g)		saw tooth, repetition , but note the time scale ✓ negative ✓ CHECK FOR “IT DOES NOT LOOP”	2	If error identified award marks.
4	(a)		E.g. Advantage => More torque ✓, (Higher speed, efficient, cheaper, less connections, less power) Disadvantage => difficult to accurately control ✓	2	NOT PRECISE without justification
4	(b)		360/16 ✓ = 22.5° ✓	2	
4	(c)	(i)	reverse ✓	1	Clearly marked on diagram
4	(c)	(ii)	calculation 10µA x 470k ✓ +4.7V ✓	2	
4	(d)		MOVRW PORTA ✓ ANDW ✓ 0xF0 ✓	3	
4	(e)	(i)	all of the <u>optical switches</u> / <u>disk bands</u> are not in line ✓	1	

4	(e)	(ii)	Only one <u>band</u> / <u>output</u> changes per transition ✓	1	
5	(a)	(i)	A memory location (where data is stored) ✓	1	
5	(a)	(ii)	A single bit in the status register indicating a state of the mcu. ✓	1	Consider examples
5	(a)	(iii)	Stores the location of the <u>current</u> / <u>next</u> instruction being executed ✓	1	
5	(b)	(i)	Where data is held before and after calculations and operations ✓	1	
5	(b)	(ii)	A temporary storage area ✓	1	NOT DATA STORAGE
5	(b)	(iii)	Keeps the elements of the mcu synchronised / in time ✓	1	
5	(c)		Data direction register for PORTA ✓	1	
5	(d)	(i)	Reduced Instruction Set Controller / computer/ code ✓	1	
5	(d)	(ii)	Has a separate instruction / program bus ✓	1	
5	(e)	(i)	An input which forces the mcu to stop what it is doing and execute another section of code, before returning to its original operations. ✓	1	
5	(e)	(ii)	A small block of code which can be used anywhere within the main program ✓	1	Separate from the main program

6	(a)	One per row ✓ ✓ ✓ ✓ ✓	<table border="1"> <thead> <tr> <th colspan="2">COIL 1</th> <th colspan="2">COIL 2</th> </tr> <tr> <th>1a</th> <th>1b</th> <th>2a</th> <th>2b</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>-</td> <td>0</td> <td>0</td> </tr> <tr> <td>0</td> <td>0</td> <td>+</td> <td>-</td> </tr> <tr> <td>-</td> <td>+</td> <td>0</td> <td>0</td> </tr> <tr> <td>0</td> <td>0</td> <td>-</td> <td>+</td> </tr> <tr> <td>+</td> <td>-</td> <td>0</td> <td>0</td> </tr> </tbody> </table>	COIL 1		COIL 2		1a	1b	2a	2b	+	-	0	0	0	0	+	-	-	+	0	0	0	0	-	+	+	-	0	0	4	Mark as rows.
COIL 1		COIL 2																															
1a	1b	2a	2b																														
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0	0	+	-																														
-	+	0	0																														
0	0	-	+																														
+	-	0	0																														
6	(b)	2 correct symbols for p-MOSFET ✓, 2 correct symbols for n-MOSFET ✓, p-MOSFETs at the top, n-MOSFETs at the bottom ✓, protection diodes ✓, correctly placed ✓, coil connected to Drains ✓	6																														
6	(c)	E.g. Ensure that both MOSFETs of a pair are not conducting at the same time ✓	1																														
7	(a)	Awareness of surroundings ✓ (Detect and Interact)	1		NOT just POSITION																												
7	(b)	<table border="1"> <thead> <tr> <th></th> <th>Active</th> <th>Passive</th> </tr> </thead> <tbody> <tr> <td>Analogue</td> <td>microphone</td> <td>LDR</td> </tr> <tr> <td>Digital (✓ ✓ ✓ ✓ ✓)</td> <td>piezo electric switch</td> <td>push switch</td> </tr> </tbody> </table>		Active	Passive	Analogue	microphone	LDR	Digital (✓ ✓ ✓ ✓ ✓)	piezo electric switch	push switch	4																					
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7	(c)	<p>Conventional – E.g. Robot on a production line ✓ needs to carry out exactly the same operations repeatedly ✓ ANN – E.g. cleaning robot in a factory ✓ needs to interpret obstacles, amount of dirt etc ✓</p>	4	<p>valid statement ✓ sensible justification ✓ MUST BE ROBOTS</p>
7	(d)	<p>ANN has many simple processors, conventional has few complex ones ✓ ANN has distributed memory in the weighting of neural connections conventional has memory localised in just a few places. ✓ ANN is trained and learns, conventional is programmed and does not learn. ✓</p>	3	<p>COMPARISON NEEDED FOR MARK</p>

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