



Computing

Advanced Subsidiary GCE

Unit F452: Programming Techniques and Logical Methods

Mark Scheme for January 2011

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Question		Exp	ected Answer	Mark	Rationale/Additional Guidance	
Unle	ess ot	herwise	e state	ed, award 1 mark per bullet point up to the maximum stated	d.	
1	(a)		•	Avenue	[1]	
	(b)	(i)	•	6	[1]	Award Benefit of doubt "BusStop(6)"
		(ii)	• • • •	Check the array is not empty (and report an error if it is) Set a counter to 1/0/start from first position Check if item (at current position) is item searched If found return the position/value of counter If not found increment counter/move to next position Until the end of the array / until item found If item still not found, return "Not Found"	[5]	"searches through all the values IN ORDER" is equivalent to the 5 th bullet point. Just "searches through all the values" should be given the benefit of doubt.
	(c)	(i)	•	String Consists of a series of characters (some of which happen to be digits) / not a numeric value	[2]	In all parts of (c) the second mark is not dependent on the first. If two answers are given for the data type they must BOTH be correct to award the mark. Accept Text, Alphanumeric, array or pointer to Character
		(ii)	•	Real To allow for pounds and pence	[2]	Accept known real types eg double, single, float. Also accept Currency
		(iii)	•	String Consists of a series of characters/ a word	[2]	Accept Text, Alphanumeric, Character
		(iv)	•	Integer The position in an array must be a whole number	[2]	Accept known integer data types eg int, byte, long but not Number

Question		Expected Answer	Mark	Rationale/Additional Guidance
(d)	(i)	 Distance = 4 - 1/Distance = 3 Fare = 3 * 0.20 All IF statements are False and not executed 0.60 is returned 	[3]	Accept follow through for arithmetic errors made in previous steps
	(ii)	 Distance = 6 - 5/Distance = 1 Fare = 1 * 0.20 As Type = "CHILD" is TRUE Fare = 0.20/2 0.10 is returned 	[4]	Accept follow through for arithmetic errors made in previous steps
	(iii)	 Distance = 5 - 2/Distance = 3 Fare = 3 * 0.20 = 0.60 As Type = "PENSIONER" AND Fare > PensionerMax are both TRUE Fare = PensionerMax / 0.50 	[4]	Accept follow through for arithmetic errors made in previous steps For 3 rd bullet point, candidate must clearly indicate that both conditions /the overall condition is TRUE
(e)	(i)	 If the value of PensionerMax changes, this only needs to be updated once (on line 2) (and the new value will be used throughout the code) The statements (on lines 8 and 9) are clearer because we know what the value represents Cannot be accidentally changed/will be consistent throughout the program. 	[2]	

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Que	stior	า	Expected Answer		Rationale/Additional Guidance
		(ii)	 0.20 (on line 4) Suitable identifier eg CostPerStop OR 2 (on line 6) Suitable identifier eg DivisorForChildFare 	[2]	Accept solutions where the candidate has changed line 6 to a valid multiplication
	(f)	(i)	 Concatenation/recognisable concatenation operator used on "ROUTE " and RouteNumber 	[2]	
		(ii)	 Method 1: Append spaces at least 6 spaces needed (or 7 if string may be empty) Extract first seven characters. Method 2: find the length of the name of the stop If length >= 7, extract the first 7 characters (eg Left) If length is < 7 append spaces to bring length up to 7 Accept alternative methods which work. 	[3]	
		(iii)	 Determine length of Ticket Type Format Fare to Currency/to 2 d.p.with £ sign Determine length of formatted fare Calculate number of spaces needed (15 – length of other strings) Concatenate TicketType, spaces and (formatted) fare 	[5]	

Question		Expected Answer	Mark	Rationale/Additional Guidance
2 ((a)	Student recruitment agency program Add new student Open student file B Open Student & job files Students & jobs Add new student file Add new student box.	[4]	
(b)	 Award marks for following items correctly shown on data capture form Title Appropriate instructions (eg Use block capitals) Name can be entered as separate Surname & Other names Date of birth can be entered in a specified format Mobile phone number can be entered in a specified format Driving Licence can be entered as a tick-box, YES/NO etc 	[8]	

Question	Expected Answer	Mark	Rationale/Additional Guidance
	 High level response [6-8 marks] Candidates answer the question with a complete and comprehensive discussion including many of the points below. Their answers show a thorough understanding of the importance of good user interface design, and a clear connection between good design and its implications using a variety of examples from the student recruitment agency and/or elsewhere. The information will be presented in a structured and coherent form. There will be few if any errors in spelling, grammar and punctuation. Technical terms will be used appropriately and correctly. Medium level response [3-5 marks] Candidates discuss some of the points below. They demonstrate an awareness of the need for good user interface design – but the two are not always linked effectively. Some relevant examples are given, but these are mainly from the question and lack in variety. The information will be presented in a structured format. There may be occasional errors in spelling, grammar and punctuation. Technical terms will be mainly correct. Low level response [0-2 mark] Candidates will demonstrate a limited understanding of the question. A few points from the list below will be made. Elements of what constitutes good design may be stated, but their implications are not argued. Use of examples to illustrate the points made will be minimal and/or not effective in enhancing the argument. Information will be porly expressed and there will be a limited, if any, use of technical terms. Errors of grammar, punctuation and spelling may be intrusive. 		

Que	stion	1	Expected Answer	Mark	Rationale/Additional Guidance
			 Points to be made may include: The UI should be effective ie all the data required can be input accurately The data capture form can help by ensuring data is already in format to be input eg boxes can be supplied for individual characters/format of date of birth/telephone numbers and clear instructions to users As a result, the agency will not lose contacts of students resulting in potential loss of business The UI should be efficient ie make best use of available resources the input screen should be in the same order as the data capture form as this does not waste staff time finding the data on the form use of user interface tools like drop downs and check boxes (eg for driving license) This maximises throughput of data entry ultimately saving money for the agency Examples other than the student recruitment agency may also be given. 	[8]	
3	(a)	(i)	 A single step/instruction within the algorithm Suitable example 	[2]	Accept multi-line statements eg IF as example A task (not single is BOD) Not a line of code.
		(ii)	 Whether code is executed depends on a condition Eg IF statement in line(s) 04 (to 12) 	[2]	
	(b)		 While is contained within the IF Statement as the IF statement goes from 04(06) to 12 and the WHILE statement goes from 07 to 10 	[3]	If candidate identifies the IF and/or the While statement but is describing something other than nesting, mark as too vague.

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Questic	on	Expected Answer	Mark	Rationale/Additional Guidance
(C)) (i)	 <u>Indentation</u> of blocks of code which are included within a control structure allows you to see clearly where the structure starts and ends Suitable example from code 	[2]	Underlined phrase does not have to be exact, any correct name for the technique is worth a mark Accept other techniques as long as they are used in the code
	(ii)	 EITHER Use of <u>meaningful identifiers</u> instead of A, B, C which tell us what the values represent OR Use of <u>comments</u> which explain the steps of the algorithm to the reader but are not to be executed 	[2]	Underlined phrase does not have to be exact, any correct name for the technique is worth a mark Accept other techniques as long as they are not used in the code
(d)	 In line 4 = is a comparison/relational/equality operator which checks if A is the same as B (and returns TRUE or FALSE) In line 10 = is an assignment operator which sets the value of A to become the value of B 	[4]	give benefit of doubt for "line 4 is a condition"
(e))	 <u>Initialise</u> the value of C before it is used (in line 09) otherwise previous values of C will lead to wrong results 	[2]	"Assigns a value" on it's own is too vague, but if a reason for the assignment given, then give it a BOD.

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Que	stion		Expected Answer	Mark	Rationale/Additional Guidance
	(f)		 In white box testing, the actual steps of the algorithm are tested to make sure all parts work as intended you need to test all possible paths through the algorithm In black box testing, sets of inputs are tested to see if they produce the intended outputs you need to test all possible types of input/situations but how the algorithm works is not considered (Max of 3 if candidate mentions or describes only white box or black box testing) 	[4]	
	(g)	(i)	PATH • 01, 02, 03, 04(TRUE) • 05 • (06) , 12 VALUES • A = 10, B = 1, C =0	[4]	To mark incorrect answers remember that: the 2 nd bullet is for knowing that if A=B then control moves to the next line; the 3 rd bullet is for knowing that the ELSE section is not exectuted. There is no follow through. If candidate says line 4 is false, they are likely to get no marks Give benefit of doubt if value of condition not shown but path correct
		(ii)	PATH • 01, 02, 03, 04(FALSE) • 06, 07(TRUE) • 08, 09, 10, • 07(FALSE), 11, 12/ 07(FALSE), 10, 11, 12 VALUES • A = 2, B = 2, C =1	[5]	
	(h)		 The first input (A) is greater than the second input (B) Any suitable example 	[2]	

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Question	Expected Answer	Mark	Rationale/Additional Guidance
4	Example		Allow loops starting from 0 to n -1
	<pre>REPEAT INPUT NumberOfRings IF NumberOfRings < 1 OR NumberOfRings > 8 THEN OUTPUT "The number must be between 1 and 8" END IF UNTIL NumberOfRings >= 1 AND NumberOfRings <= 8 INPUT Ring(1) FOR i = 2 TO NumberOfRings REPEAT INPUT Ring(i) IF Ring(i) >= Ring(i - 1) THEN OUTPUT "The number must be lower than the the previous input." END IF UNTIL Ring(i) < Ring(i - 1) NEXT i FOR i = (NumberOfRings + 1) TO 8</pre>		
	Ring(i) = 0 NEXT i		

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Question	Expected Answer	Mark	Rationale/Additional Guidance
Question	Expected Answer Award mark for an algorithm that addresses the following mark points: Input number of rings Number input must be between 1 and 8 an appropriate error message is given if it isn't Uses a loop set from 1 (or from 2 if 1 dealt with separately) to Number of Rings (Within the loop) Input for number of teeth Checks that number of teeth < number of teeth for previous ring but does not check this for the first ring	Mark	Rationale/Additional Guidance
	All unused array positions filled with 0	[8]	
	Total	[100]	

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