

CAMBRIDGE INTERNATIONAL EXAMINATIONS Cambridge International Advanced Subsidiary and Advanced Level

## MARK SCHEME for the May/June 2015 series

## 9691 COMPUTING

9691/23

Paper 2 (Written Paper), maximum raw mark 75

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1	(a)	(i)	'D'	[1]
		(ii)	Error	[1]
		(iii)	"FRED"	[1]
	(b)	(i)	Example solution:	
			<pre>Reverse</pre>	
			<ul> <li>Marks as follows:</li> <li>Initial value of reverse is empty string</li> <li>Find length of string</li> <li>Loop for each letter</li> <li>Extract a single letter of the original string</li> </ul>	
			Build up reverse string	[max 5]
		(ii)	IF Original = Reverse	[11]
2	(a)	(i)	Mark as follows: • Line 03 1 mark • Line 04 1 mark • Line 07 1 mark • Line 08 1 mark	
			<pre>01 CALL InitialiseArray() // blank board 02 CALL InputBoardDesign() // add slides and ladders data 03 TotalMoves &lt; 0 04 FOR Game &lt; 1 TO 1000 05 // play next game and update TotalMoves 06 TotalMoves &lt; TotalMoves + NumberOfMovesInThisGame() 07 ENDFOR // NEXT // NEXT Game 08 AverageMovesPerGame &lt; TotalMoves/1000 09 OUTPUT AverageMovesPerGame</pre>	[4]
		(ii)	use of procedure calls	[1]
		. ,		[1]
		(iii)	<ul> <li>easier to solve (reduce complexity) by breaking down into sub-problems</li> <li>can focus on one part at a time</li> <li>easier to produce module code</li> </ul>	
				[max 1]

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(iv)	<ul> <li>Assignment 03 / 06 / 08</li> <li>Iteration 04 (-07)</li> <li>function call 06</li> </ul>		[3]
(v)	TotalMoves, Game, AverageMovesPerGame		
	1 mark for 1 or 2 correct variable identifiers, 2 marks for all 3 correc	et	[2]
(b) (i)	the same number as the index <b>Justification</b> : contents of array element acts as a pointer, so if no position is same as index. <i>Alternative answer:</i> 0 // zero // -1 Justification: if content of element is 0 then no slide/ladder, so no c		
(ii)	Marks as follows: • correct index range • correct data type		
	Examples		
	<pre>Python: Board = [0] * 31 Board = [0 for i in range(31)] Pascal: VAR Board : ARRAY[130] OF INTEGER; Java/C#: int[] Board = new int[30]; C++: int Board[30]; VB.NET/VB6: Dim Board(30) As Integer</pre>		[2]
(iii)	<ul> <li>Marks as follows:</li> <li>correct loop from 1 to 30 (accept REPEAT or WHILE loops that</li> <li>assignment of initial value to array element (allow ft from part (</li> </ul>	,	
	Example Pascal		
	<pre>FOR i := 1 to 30 DO     Board[i] := i; // or zero or -1</pre>		[2]

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(c)	Ma	rks as follows:		
	•	loop (REPEAT or WHILE)		
	•	Read number pairs		
	•	Correct termination on input of rogue value		
	•	Assign value b to Board[a]		
		ample solution:		
		PUT a		
		PUT b		
	WHI	ILE NOT $(a = 0 AND b = 0)$		
		Board[a] 🗲 b		
		INPUT a		
		INPUT b		
	ENI	DWHILE		[max
(d)	(i)	NumberRolled $\leftarrow$ RANDOM(5) + 1		I
	(ii)	Marks as follows:		
	(,	declaration of local variables		
		<ul> <li>Initialisation player position</li> </ul>		
		initialise and update MovesSoFar		
		Boolean expression in IF statement		
		update player position		
		update position if slide or ladder		
		Boolean expression following UNTIL		
		RETURN value		
		FUNCTION NumberOfMovesInThisGame()		
		DECLARE PlayerPosition : INTEGER		
		DECLARE <b>MovesSoFar : INTEGER</b>		
		DECLARE NumberRolled : INTEGER		
		PlayerPosition 🗲 1		
		MovesSoFar 🗲 O		
		REPEAT		
		NumberRolled 🗲 RANDOM(5) + 1		
		MovesSoFar 🗲 MovesSoFar + 1		
		<pre>// check that move does not go beyond final</pre>	square	
		IF PlayerPosition + NumberRolled $\leq$ 30	-	
		THEN // make move		
		PlayerPosition 🗲 PlayerPosition + Num	berRolle	ed
		// check for slide or ladder and, if r	required	, move
		<pre>// IF Board[PlayerPosition] &gt; 0 THEN</pre>	-	
		PlayerPosition	sition]	
		ENDIF		
		ENDIF		
		UNTIL PlayerPosition = 30		
		RETURN MovesSoFar // NumberOfMovesInThisGame 🗲	MovesSo	Far
		ENDFUNCTION		
		ENDRONCTION		

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- (e) Marks as follows:
  - Procedure heading and ending
  - Local variable for file handle
  - Assign file name to file handle
  - Open file for writing
  - Loop 1 to 30
  - Save array elements to file
  - Save AverageMovePerGame to file
  - close file

Example Pascal:

```
PROCEDURE SaveBoardDesign;
VAR FileA: TextFile;
BEGIN
Assign (FileA, 'Design.txt');
Rewrite(FileA);
FOR i := 1 to 30 D0
Writeln(FileA, Board[i]);
Writeln(FileA, AverageMovesPerGame);
CloseFile (FileA);
END;
```

[max 5]

(f) declare a constant maxsize

Where code requires the number of squares of the board, use this constant For example loop for initialising array / checking whether player has reached final square Only need to change value of constant if board size changes

[max 2]

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## 3 (a) (i)

	1		1						1
					•	Number	S		<u>I</u> ,
i	j	Numbers[j] >	W	[1]	[2]	[3]	[4]	[5]	
		Numbers[j + 1]							
				49	98	36	70	51	Marks:
1	1	FALSE							
	2	TRUE	98		36	98			1
	3	TRUE	98			70	98		
	4	TRUE	98				51	98	1
2	1	TRUE	49	36	49				
	2	FALSE							1
	3	TRUE	70			51	70		
	4	FALSE							1
3	1	FALSE							
	2	FALSE							
	3	FALSE							
	4	FALSE							1
4	1	FALSE							
	2	FALSE							
	3	FALSE							]
	4	FALSE							1
1	1	1		1		1		1	Marks

Mark by row as shown. If no marks, mark by column.

[6]

[2]

[1]

- (ii) sorts // bubble sort
  - into ascending order

## (iii) 2 iterations

- (iv) Boolean expression is evaluated repeatedly // checks array contents repeatedly
  - when no more swaps are required // when the array is already sorted

[2]

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()			
(v)	n ← 4		
	REPEAT		
	NoMoreSwaps $\leftarrow$ TRUE		
	FOR j 🗲 1 TO n		
	IF Numbers[j] > Numbers[j + 1]		
	THEN		
	w 🗲 Numbers[j]		
	Numbers[j] 🗲 Numbers[j + 1]		
	Numbers[j + 1] 🗲 w		
	NoMoreSwaps ← FALSE		
	ENDIF ENDFOR		
	$n \leftarrow n - 1$		
	UNTIL NoMoreSwaps = TRUE		
	-		
	Marks as follows:		
	<ul> <li>Upper bound of FOR loop set to n</li> </ul>		
	Decrement n after FOR loop		
	<ul> <li>Set Boolean variable to TRUE in outer loop, before inner loop</li> </ul>		
	Set Boolean variable to FALSE within THEN part		
	UNTIL expression correct		
			[{
(b) (i)	Indentation		
.,.,	Keywords in capitals		[max <sup>·</sup>
			-
/::>	Maaningful identifiara		
(11)	Meaningful identifiers Annotation/comments/remarks		
	Use constants (for array boundaries)		[max <sup>2</sup>
	our denotante (for array boundaries)		Lunax

Ρ	age 8	8	Mark Scheme	Syllabus	Paper
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4	(a)	Exa	ample Pascal:		
		FU	NCTION ISLeapYear(Year: INTEGER) : BOOLEAN; BEGIN		
			IF (Year MOD 400) = 0 THEN		
			IsLeapYear := TRUE ELSE		
			IF (Year MOD 100) = 0 THEN		
			IsLeapYear := FALSE ELSE		
			IF (Year MOD 4) = 0 THEN		
			IsLeapYear := TRUE ELSE		
			IsLeapYear := FALSE;		
			END;		
		Ma • •	irks as follows: function heading Correct use of MOD x 3 (Python, C uses %) Nested IFs x 3 Correct RETURN values x 4 (VB assign to identifier) Indentation		[5]
	(b)	•	A year that is divisible by 400 (TRUE) A year that is divisible by 100, but not 400 (FALSE)		[0]
		•	A year that is divisible by 4, but not 100 (TRUE) A year that is not divisible by 4 (FALSE)		
		Jus	stification must match data value		[4]
	(c)	•	Integration testing		
		•	Black box testing		[2]