Fix for Java (in the Main routine)

```
  if (playerOneSymbol != 'X' || playerOneSymbol != 'O') {

    console.println("Symbol to play must be uppercase X or O");
  } // end if
} while ((playerOneSymbol != 'X' && playerOneSymbol != 'O'));
```

The '||' in the if condition should be '&&':

```
  if (playerOneSymbol != 'X' && playerOneSymbol != 'O') {
    console.println("Symbol to play must be uppercase X or O");
  } // end if
} while ((playerOneSymbol != 'X' && playerOneSymbol != 'O'));
```