

General Certificate of Education

Computing 6510

CPT 5 Advanced Systems

Mark Scheme

2008 examination - June series

Mark schemes are prepared by the Principal Examiner and considered, together with the relevant questions, by a panel of subject teachers. This mark scheme includes any amendments made at the standardisation meeting attended by all examiners and is the scheme which was used by them in this examination. The standardisation meeting ensures that the mark scheme covers the candidates' responses to questions and that every examiner understands and applies it in the same correct way. As preparation for the standardisation meeting each examiner analyses a number of candidates' scripts: alternative answers not already covered by the mark scheme are discussed at the meeting and legislated for. If, after this meeting, examiners encounter unusual answers which have not been discussed at the meeting they are required to refer these to the Principal Examiner.

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The following annotation is used in the mark scheme:

- means a single mark
- // means alternative response
 / means an alternative word or sub-phrase
- A means acceptable creditworthy answer
- R means reject answer as not creditworthy
 I means ignore.

Qu	Part	Sub Part	Marking Guidance		
1	a		The car's RFID reader;		
			will sense/detect/read the RFID/card (through windscreen);		
			R answers that imply swiping/plugging in or use of keys		
			A sending/transmitting of RFID		
			On-board computer to check booking details;		
			Car can be activated with a PIN (typed into a console);If someone has stolen the membership card they can't use it; R any answers using other devices such as barcode reader	3	
1	b	(i)	member ID / user name; password/PIN; A account name instead of memberID; A answers to security questions;	2	
1	b	(ii)	Member (<u>MemberID</u> , CreditCardNo, Member(Full)Name, Address, DrivingLicenceNo, EmailAddress, Mobile(Tel)No/TelNo); + attributes from b(i)		
			I bars over attributes	1	
1	b	(iii)	ParkingArea (<u>LocationCode</u> , ParkingAreaName, PostCode); A ParkingAreaID instead of LocationCode R ParkingArea R Name as attributes	1	
1	b	(iv)	Car (<u>CarRegNo</u> , LocationCode); A RegNo/CarReg instead of CarRegNo Allow follow through on foreign key from (iii)	1	
1	b	(v)	Booking (BookingRefCode, CarRegNo, MemberID, StartDateTime, EndDateTime, LocationCode);;; I mark for CarRegNo and MemberID; I mark for StartDateTime and EndDateTime; I mark for LocationCode; I mark for BookingRefCode as primary key; A 2 separate attributes for DateTime A BookingRef/BookingID instead of BookingRefCode Follow through on attribute names	Max 3	

1	С	Booking Car Member ParkingArea I mark for each correct relationship, If 4 or 5 relationships given, mark as follows:	
		All 4/4 or 5/5 correct: 3 marks	
		3/4 or /54 correct: 2 marks	
		2/4 or3/5 correct: 1 mark	
		All other cases: 0 marks I relationship between Member and ParkingArea	Max 3
			3
1	d	SELECT MemberID, (MemberFullName,) CarRegNo, StartDateTime, (EndDateTime) FROM (Member,) Booking	1
		WHERE Member.MemberID = Booking.MemberID	1
		AND EndDateTime BETWEEN 1/12/07 AND 31/12/07	1
		ORDER BY MemberID (ASC/DESC)	1
		A other attributes if present in candidate's booking table	1
		Alternative Answer:	1
		SELECT *; FROM Booking;	
		WHERE EndDateTime LIKE "*/12/07"	
		A StartDateTime instead of EndDateTime	1
		P1 if attribute table notaion used P1 for extra punctuation or tbl in front of table name	
		I punctuation around dates/times	1
		I case of keywords etc A other wildcard characters	1
		Alternative Answer:	1
		SELECT MemberID, MemberFullName, CarRegNo, StartDateTime, EndDateTime FROM Member INNER JOIN Booking ON Member.MemberID = Booking.MemberID WHERE EndDateTime >= 1/12/07 AND EndDateTime <= 31/12/07	1 Max
		ORDER BY MemberID	4

1	е							6
Star	tDateTi	me	EndDateTime	Mileage	OverdueHours	Normal	Erroneous	Boundary
01/12/07 06:00			01/12/07 15:30	15	2	1		Ĭ
06/12/07 18:00		00	12/12/07 09:00	237	3]		
04/12	04/12/07 23:00		04/12/07 08:30	5	2		1	
03/12	2/07 08:0	00	03/12/07 09:00	0	0			1
01/12	2/07 06:0	00	01/12/07 15:30	0	1.5		1	I
01/12	2/07 06:0	00	01/12/07 15:30	0	-2		1	I
04/12	2/07 08:	30	05/12/07 23:00	57	0	1		A
01/12	2/07 06:0	00	01/12/07 15:30	15	3			
2	(a) (i) <i>encryption</i> : converting/transforming plain text into cyphertext / secret code // applying an algorithm to plain text to produce an unreadable version // the process of changing/enciphering/encoding information in such a way that only the computer/person with the key can decrypt/decode it;			ole version in such a	1			
2	(a)	(ii)	encrypting and de encrypting/decrypting/decrypting/decryptiblic key encrypting	ecrypting; A pting ption: a publ	e same key/process/ sending/receiving i ic key and a private encrypt, the other to	nstead of key // a pai		3
2	b	(i)	// when establishin how: B must encurso A can de A A must encryp	 when: the symmetric key is sent (from B to A) // when establishing the initial connection; how: B must encrypt the symmetric key; with A's public key; so A can decrypt (the symmetric key) with A's private key; A A must encrypt the symmetric key; with B's public key; so B can decrypt (the symmetric key) with B's private key; 			Max 3	
2	b	(ii)	decrypt the perso	nal data); ymmetric ke	essage with the symey securely is not posterior 'easily hacked'			1
3			Any three points	at 1 mark ea	ich:			
			Problem NE Requirements control Parameters characters change Performance ne	R data erro hange // ad- nge e.g. VA ; eds tuning to be switch	oftware/system/coors (T.O.) ding new tasks; or aT rate, No of user // buffer size needshed off or on // income	by examples adjusted, s adjusting	le No of	

		Hardware is changed; System software is updated / u	pgrades;
		"Keeping up to date // update software" NE	
		Adaptive/Corrective/Perfective maintenance not enough w explanation	ithout Max 3
4	a	a computer program/software; that attempts to replicate the performance of a (human) ex // responds like an expert; must do more than just store and retrieve data	
4	b	typical application: Natural Language modelling/translation classification - insects, etc prediction/forecast - weather forecasting, stock market fore ore deposits, face recognition // voice recognition; diagnosis - medical problems / large computer system faul monitoring and control/Robotics - chemical processing plate control / nuclear reactor; design - electronic circuit boards; planning systems - manufacturing capacity and inventory instructional systems - evaluation of student's performance of teaching level; (must refer to intelligent systems) adaptive games - chess masters learn as they play; R answers that imply only data storage	ecasts, mineral ts; nt/air traffic management;
4	С	3 constituent parts: the knowledge base // facts and rules part; A database + rule R database the inference engine // means of making deductions; A the programmed logic; R relationship between data // R calculations the user/human interface // means of communication between the computer; R input & output	
4	d	it explains its reasoning to the user; it can reason with uncertain data (can respond to 'don't knot fuzzy logic (ability to state conclusions qualified by probacan store rules as well as facts / rules not just data; preserves expertise; will try different pathways to solution whereas user on a dathave to redefine the search / uses backtracking / uses logic learns;	atabase would
5		Top down testing; Bottom up testing; Black-box testing; White-box testing; Dry-run / walk-through; Mark first 3 responsion BUT beware of expansion same line	

			Unit/Module testing; A Prototyping;	
			R Integration/Acceptance/Alpha/Beta/System/Performance/Compatibility testing	Max
			R anything clearly late in the development cycle	3
6	a		A database is a pool/store/collection of data/records; A collection of files // file(s) containing data; A database management system (is a program/software that) acts as an interface between user and database // DBMS controls the structure/access // DBMS is a layer of software between database and applications; A manages access to data; R manages data	2
6	b		External / User / Local (Schema/View); R User Interface Conceptual / Logical (Schema); A The Schema; R Logic schema Internal / Storage / Physical (Schema);	3
6	С		CREATE TABLE // CREATE INDEX // CREATE DOMAIN // CREATE TRIGGER // CREATE VIEW // GRANT; R CREATE DATABASE	1
7	a		scan head/sensory array moves slowly across the document; light illuminates document; image of document is reflected (via mirrors and lens); onto (an array of) light-sensitive cells // sensors; each cell/sensor produces an electrical signal; proportional to the strength of the reflected light that hits it; electrical signal is converted (into a binary value); binary values are stored as a matrix/bitmap (or similar); binary value is stored in file; I pixel	M
			I colour scans // multiple scans 1 mark for each point	Max 4
7	b		optical character recognition (software); OCR not enough R optical mark recognition R optical character reader	1
8	a	(i)	C – Router; A Brouter; A Gateway; E – Switch/hub;	2

	l			
8	a	(ii)	B – 192.168.7.1 D – 192.168.8.1 1 mark A other numbers between 2 and 254 inclusive as last byte	
			(not 0 or 255)	1
8	a	(iii)	255.255.255.0 R 255.255.255 R 255.255.x (where x is anything else)	1
8	a	(iv)	any in the range 192.168.8.2 to 192.168.8.254 allow 192.168.8.1 if not used in (ii) R if same as 8a(ii) for D	1
8	b	(i)		1
8	b	(ii)		2

(i)	(ii)
253;	Because only the final byte is available for hosts;*
	But 0, 1 and 255 are reserved;
254;	Because only the final byte is available for hosts;*
	But 0 and 255 are reserved
	// 1 and 255 are reserved
	// 0 and 1 are reserved;
255;	Because only the final byte is available for hosts;*
	But 0/ 1 / 255 is reserved;
256;	Because only the final byte is available for hosts;

^{*&}quot;Because only the final byte is available for hosts" *is equivalent to* "there are 256 possible combinations"

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