

Applied Art and Design

AD09

Unit 9 Working to self-identified briefs

CANDIDATE GUIDANCE

To be issued to Candidates four weeks prior to the examination All teacher-assessed marks to be returned to AQA by 31 May

This document contains:

- general guidance
- scenario and brief notes and exemplar
- Scenario and Brief Planning Sheet (enclosed).

Instructions

- Read the paper carefully. Before you start work make sure you understand all the information.
- You have a four week preparatory period to research, investigate and develop your ideas.
- Complete the Scenario and Brief Planning Sheet (enclosed).
- You are allowed 15 hours to produce your finished artwork and an evaluation of your work.
- You must hand in your preparatory work, your Scenario and Brief Planning Sheet, your finished artwork and your evaluation at the end of the examination.
- The work submitted for this examination must be your own unaided work.

Information

- Your work will be marked out of 60.
- All your work, which includes the work done during the preparatory period, will be marked.

Advice

- You may discuss your ideas with your teacher.
- You should make sure that any media, materials or equipment which you might need are available before you start your 15 hours of supervised work.
- You should take all of your preparatory work into the examination sessions.
- You should look at examples of the work of other artists, craftspeople and/or designers as part of your research.
- You may work on further supporting studies until you have completed your finished artwork.

What you must do first

You need to select an art, craft or design pathway and choose a new project that you can achieve with the time and resources available.

- 1 Research the background to your proposed project in order to establish a scenario and brief. Read this Candidate Guidance and refer to the exemplar Scenario and Brief Planning Sheet included.
- Write your scenario and brief. You must use the enclosed Scenario and Brief Planning Sheet to do this. The **scenario** must be written to help put the brief in context.

It should be:

either

 about a situation or project in which you are able to work for an actual client or customer in your area or community

or

• simulated by you, or your centre, to be a realistic and vocational representation of a situation or work for an outside agency.

The **brief** should:

- specify the pathway selected (art, craft or design) and be clear in expressing the detail of the constraints, limitations and what you intend to achieve as an outcome for your client or customer
- be written in a way that can be clearly understood by others.

3 Planning

Plan how to carry out the project. Your plan should cover:

- research into a suitable brief, defining the standards, specific requirements and constraints set by the client
- the overall research that needs to be done and how it might be refined
- the media and materials that you might investigate and their cost implications
- the techniques, processes and technology with which you might experiment
- deadlines that you will set yourself.

The plan should be flexible enough to allow changes to be made as problems arise and you find ways to overcome them or change direction. It may be helpful to keep a visual diary following the development of your brief from start to finish. You should make sure that any fragile or temporary work is photographed in case of accidents. For further guidance, you should refer to the unit specification and the assessment marking criteria on pages 10 and 11 of this guidance.

What you must do next

You should develop ideas, images and/or artefacts in response to the scenario and brief that you have written.

These should:

- be produced on a minimum of two A1 sheets (or their equivalent, ie eight sheets of an A3 sketchbook)
- show development towards several solutions
- include research sketches, drawings, maquettes or models with appropriate experimentation and development
- be suitably annotated to show decision-making and selection processes.

In the 15 hours of supervised time, you should produce:

- a high quality, finished outcome that is detailed and shows the complete solution and realisation of the requirements of the brief
- a written summative evaluation, with visual illustrations, of the effectiveness of the project, its working practices and your project management.

Guidance on the use of technology

Artists, craftspeople and designers use technology as a tool in both design and production. It can be used to extend investigations, develop ideas and in the production of outcomes.

You will be assessed on:

- your personal and individual creativity
- your original and imaginative use of technology and its associated processes
- how you have manipulated and made the most of all functions of the equipment and processes.

You must show your process by documenting each stage of your use of technology.

Computers form an important part of many art, craft and design processes; when using them, you **must** show how well you can make them work for you. Downloading and manipulating internet images using computer software does not demonstrate a high level of imagination or originality. You must show that you can go beyond this by:

- further development
- demonstrating knowledge and understanding of the process(es)
- demonstrating an interaction with the programme(s) being used.

If you use a computer to develop your work, you should:

- prepare original images using primary and secondary sources
- manipulate these images to develop them further
- show a proactive use of the technology
- analyse, re-visit and re-work ideas, recording the process
- justify and evaluate your use of computers.

You are encouraged to use all aspects of technology in developing your project but remember that you will be assessed on *how*, and to *what extent*, you have used the technology to meet both the assessment objectives and assessment criteria.

Remember that any information or image selected for use **must** be attributed to its source and/or copyright owner by annotation.

Evaluation

The evaluation, with visual illustrations, produced during the 15 hours of supervised time should include:

- (i) an account of:
 - how you researched and developed ideas for the brief
 - how you managed time and resources effectively
 - the strengths and weaknesses in your work;
- (ii) points for the client to consider:
 - reasons why the client should accept your Design Proposal
 - how you met the challenge of including the required constraints in the Design Proposal
 - why you think you have used media, materials, techniques, and technology effectively
 - why you think you have been creative and why the qualities in your work are suitable for your client.

Your evaluation should justify your development work and the Design Proposal, showing how your decisions have been for the benefit of the client at all stages.

Writing your scenario and brief

- In order to write a scenario and brief for this unit, you need to ask yourself certain questions, which, if answered fully, will give you most of the information you need.
- A **scenario** outlines the context of the brief. It is a scene-setter; it gives you an insight into the background and lets you know where the brief comes from or originates.
- A brief is a set of detailed instructions. It tells you what you have to consider and what you
 must do to properly meet the requirements that it sets. There will almost certainly be several
 constraints imposed by the client for whom the work is being completed. These demands
 have to be successfully incorporated by you in both a creative and a practical way.
- Use the enclosed copy of the Twelve-Point Plan and provide answers to all the questions as fully as you can.

SCENARIO AND BRIEF PLANNING SHEET – EXAMPLE

A Twelve-Point Plan

Use this copy for a rough draft, if you wish

Provide answers to the following questions as fully as possible.

Question	Answer
About the brief:	
1. WHO is offering a creative opportunity?	
2. WHAT do they need?	
3. WHY do they need it?	
4. HOW will you begin to develop your ideas?	
About the constraints:	
5. When should the work be completed?	
6. What is the location or context?	
7. What message or meaning is needed?	
8. What restrictions does the client require?	
9. What media, materials, techniques and technology are necessary?	
10. What health and safety issues need to be considered in the developmental stages and with the completed work in situ?	
11. What are the cost requirements?	
12. Are there any other objectives or constraints that will affect your work and the final outcome?	

- From the answers **you** have provided, you should now write your scenario and brief in a professional manner so that they are clear and can be easily understood.
- The enclosed copy of the Scenario and Brief Planning Sheet must be completed and submitted with your complete project.

SCENARIO AND BRIEF - use this copy for a rough draft, if you wish

SCENARIO	
BRIEF The brief should be written so that its content and focus	Pathway selected (tick as appropriate):
are clear and may be easily understood by others	Art Craft Design
TITLE:	

Example of a completed Scenario and Brief Planning Sheet

Below is an example of how the questions in the Twelve-Point Plan have been answered and, subsequently, how the scenario and brief have been written for inclusion in the work to be submitted for this unit.

SCENARIO AND BRIEF PLANNING SHEET

A Twelve-Point Plan

Provide answers to the following questions as fully as possible.

Question	Answer		
About the brief: 1. WHO is offering a creative opportunity?	A local shop, 'Inca Incorporated', that imports and sells Peruvian arts and crafts (paintings, ceramics, jewellery, furniture, etc).		
2. WHAT do they need?	A corporate identity, logo and associated graphics for INCA INC.		
3. WHY do they need it?	To establish a position in the city and an identity that will be readily associated with high-class, exotic home artefacts.		
4. HOW will you begin to develop your ideas?	Look at other corporate identities and study how their differences are reflected in their logos and associated graphics.		
About the constraints: 5. When should the work be completed?	Before the opening of the store in eight weeks' time.		
6. What is the location or context?	In the main pedestrian shopping area of the city, possible website plus local press/TV advertising.		
7. What message or meaning is needed?	To establish the store as the place to buy something for the home that has quality, value for money, is aesthetically pleasing and exotic.		
8. What restrictions does the client require?	The logo must have a cultural feel about it and should be in not more than four colours. It will vary slightly according to the situation but will always be easily associated with the shop.		
9. What media, materials, techniques and technology are necessary?	Should consider photography, computer technology, printing and web design plus other media.		
10. What health and safety issues need to be considered in the developmental stages and with the completed work in situ?	Good practice with computer technology during developmental stages. None with finished work in situ.		
11. What are the cost requirements?	The budget is £1500, which must cover design work as well as printed matter, advertising and signage.		
12. Are there any other objectives or constraints that will affect your work and the final outcome?	The need to learn more about web design and Adobe Photoshop.		

SCENARIO

A new shop, 'INCA INCORPORATED', that will trade under the name of 'INCA INC.' and will specialise in importing and selling arts and crafts made in Peru (paintings, ceramics, jewellery, furniture, etc) is to open soon in the city's pedestrian shopping centre.

The owners wish to establish the shop's position in the market by using imaginative signage and by having a logo and colour scheme.

The brief should be written so that its content and focus are clear and may be easily understood by others

Pathway selected (tick as appropriate):						
Art		Craft		Design		

TITLE: Establishing a corporate identity for INCA INC.

The commission is for a package of designs that will give the shop's owners a clear view of the corporate identity envisaged.

The brief includes:

1. Signage for the shop front.

A space, 10 m long x 450 mm high, above the shop front must:

- bear the words INCA INC. along with appropriate patterns, imagery, etc
- clearly reflect cultural influences.
- 2. A logo, using no more than four colours, that:
 - can be reproduced on price labels/shop signs, letterheads, invoices and the website
 - can easily transfer into black and white for newspaper advertising
 - clearly reflects cultural influences.

Appropriate media, materials and equipment should be used to produce the designs. All work should be mounted on A2 card or paper for the client consultation presentation in four weeks' time. A clear list of costings and expenditure must be submitted at the same time.

Turn over for the Assessment Criteria

Assessment Criteria: Unit 9 Working to self-identified briefs

In response to the externally set assignment you will be asked to produce art, craft or design work that shows a creative and innovative response to a self-identified brief, including:

- preparatory work, showing the identification and clarification of a brief; (AO1, AO3)
- research, development, review and modification of your ideas; (AO1, AO2 (a), AO3)

All non-creditworthy responses are awarded zero marks.

Assessment Objective	The candidate: Mark band 1	The candidate: Mark band 2
AO1 12 marks Applying knowledge and understanding of others' practice. Candidates show an understanding of the working methods used by historical and contemporary art and design professionals and their work.	 carries out straightforward research into the work of others in response to vocational briefs. uses insights from research to inform and clarify the brief. 	 plans, organises and carries out a range of research into the work of others in response to vocational briefs. uses insights from research to appropriately inform and clarify the brief.
AO2(a) 12 marks Applying skills, techniques and understanding. Candidates develop ideas by applying and reflecting on knowledge, skills and understanding of media, materials, techniques and processes.	 explores a range of media, materials, techniques and technology. demonstrates a moderate ability to apply appropriate and relevant exploration and reflect on knowledge and understanding gained, to develop ideas that meet the key requirements of the brief. 	 explores a range of appropriate media, materials, techniques and technology. demonstrates a sound ability to apply appropriate and relevant exploration and reflect on knowledge and understanding gained, to develop ideas that meet most of the requirements of the brief.
AO2(b) 18 marks Candidates realise and present work appropriate to its context.	 shows some skill in the application of formal elements and use of visual language, when developing ideas for the final, finished design. produces final work which is supported by brief evidence and meets the key aims and intentions of the brief. 	 shows skill in the application of formal elements and use of visual language, when developing ideas for the final, finished design. produces final work which shows some detail, is supported by limited but relevant evidence and mostly meets the aims and intentions of the brief.
AO3 18 marks Analysis, synthesis and evaluation. Candidates gather, record and analyse relevant information and evidence, make reasoned judgements, present solutions and evaluate their own practice.	 shows moderate skill in selecting relevant information and modifies ideas in response to the brief. produces a written summative evaluation with visual illustrations. written work demonstrates limited clarity, coherence and accuracy in the use of language. 	 shows a sound level of skill when selecting relevant information and modifies ideas effectively in response to the brief. produces an effective written summative evaluation with visual illustrations. written work demonstrates reasonable clarity, coherence and accuracy in the use of language. (6-9 marks)

- the selection of detailed artwork, to a high standard, of your final, finished design; (AO2(a), AO2(b))
- a **written** summative evaluation report, with visual illustrations, of your working practices during the preparatory period; (AO2 (b), AO3)

The candidate:	Mark band 3	The candidate:	Mark band 4	
 plans, organises and carries or research into the work of other vocational briefs. 		 effectively plans, organises and carries out a comprehensive range of research into the work of others in response to vocational briefs. 		
uses insights from research to enhance the identification and clarification of the brief.		uses insights from resea the identification and cla		
	(7–9 marks)		(10–12 marks)	
explores a wide range of app materials, techniques and techniques.	ropriate media, hnology.	creatively explores a wid media, materials, technic		
 demonstrates a well-develope appropriate and relevant expl on knowledge and understand develop ideas that meet the ribrief in full. 	oration and reflect ding gained, to	 demonstrates a compreh appropriate in-depth exp on knowledge and under to develop perceptive ide requirements of the brief 	loration and reflect rstanding gained, eas that meet the	
	(7–9 marks)		(10-12 marks)	
 shows effective and selective formal elements and use of v when developing ideas for the design. 	isual language	shows sophisticated and of formal elements and u when developing ideas for design.	use of visual language	
 produces final work which is a supported by appropriate and and meets the aims and inter 	I relevant evidence	 produces final work which is highly detailed, with supporting evidence which is comprehensive and fully meets the aims and intentions of the brief. 		
	(10–13 marks)		(14–18 marks)	
 is highly skilled in selecting re and modifies ideas creatively brief. 		shows a highly develope evaluate information and innovative way in respon	I modifies ideas in an	
produces a detailed and perc summative evaluation with vis	sual illustrations.	 produces a critical, perce written summative evaluations. 		
 written work demonstrates general clarity, coherence and accuracy in the use of language. 		written work demonstrate and accuracy in the use		
	(10–13 marks)		(14–18 marks)	

END OF CANDIDATE GUIDANCE

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