

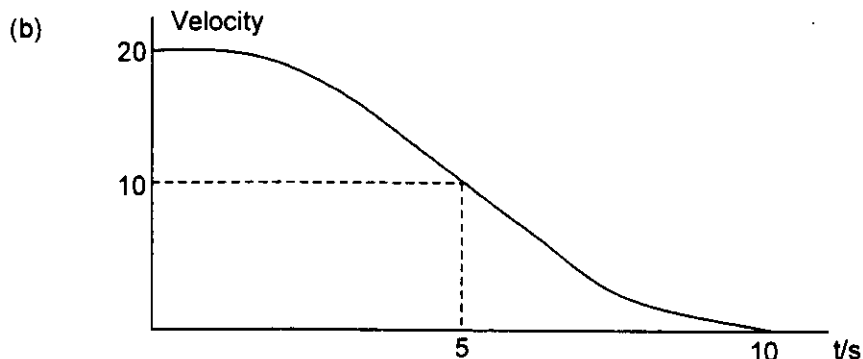


A2 PHYSICS  
UNIFYING CONCEPTS  
Mark Scheme 2826/1  
January 2004

<b>Abbreviations, annotations and conventions used in the Mark Scheme</b>	m	= method mark	
	s	= substitution mark	
	e	= evaluation mark	
	/	= alternative and acceptable answers for the same marking point	
	:	= separates marking points	
	NOT	= answers which are not worthy of credit	
	( )	= words which are not essential to gain credit	
	<u>      </u>	= (underlining) key words which <b>must</b> be used to gain credit	
	ecf	= error carried forward	
	AW	= alternative wording	
ora	= or reverse argument		
Qn	Expected Answers	Park Mark	Mark

1(a)	e.g. (kitchen) scales reading to 2g in 250 g giving 0.8%	1 1	2
(b)	e.g. tape measure reading to 1cm 400 cm giving 0.25%	1 1	2
(c)	e.g. watch reading to 10s in 25 000 s giving 0.04%	1 1	2
(d)	e.g. compass reading to 2° in 45° giving 4%	1 1	2
(e)	e.g. (jam) thermometer reading to 2°C in 50° giving 4%	1 1	2
			10
2(a) (1)	load on a spring/ extension of spring = spring constant	1 1	
(2)	force/ acceleration = mass	1 1	
(3)	electromotive force/ electric current = resistance	1 1	
(4)	stress/ strain = Young Modulus	1 1	
(5)	charge/ potential difference = capacitance	1 1	10
(b)	possible marking points 1 each x 3 enables prediction to be carried out often constant (so can be quoted in reference books) helpful in solving problems known facts can be extrapolated to deal with unknown situations other ideas	3     MAX	3
		1	13

3(a) the velocity is decreasing 1 1

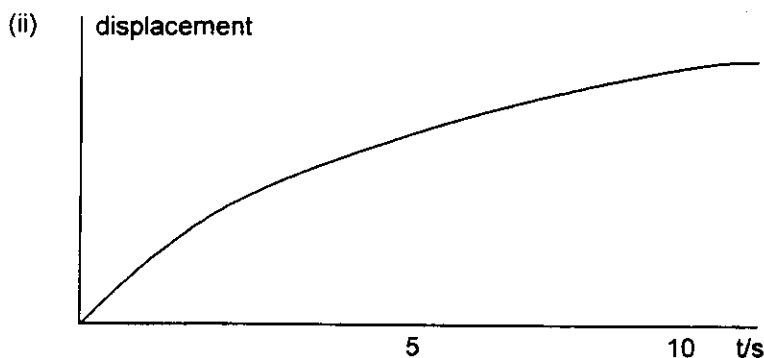


slow deceleration at start 1

slow deceleration at finish 1

maximum deceleration at 5 s 1 3

(c) (i) area under graph 1 1



smooth curve from origin 1

well over half way by 5 s 1 2

(d) average height of graph around  $10 \text{ m s}^{-1}$  1

$10 \text{ m s}^{-1} \times 10 \text{ s} = 100 \text{ m}$  1 2

(e) possible marking points 1 each x 5

sudden application of a force is required for constant deceleration

jerk at the start of deceleration

sudden removal of the force must happen at the end of the deceleration

jerk at final stopping i.e. at 10 s

smooth change of force able to be accommodated by passenger

other valid point e.g. jerk as a sudden change of the force 5 5 14

4(a)

$F = ma$		$v^2 = u^2 + 2ad$	
$v = 0$	1	$a = (-) u^2/2d$	1
$F = (-) m u / t$	1	$F = m u^2/2d$	1
Hence $Ft = mv$	0	Hence $Fd = \frac{1}{2} mv^2$	
$mv = 2000 \text{ kg} \times 6 \text{ m s}^{-1}$		$\frac{1}{2} mv^2 = \frac{1}{2} \times 2000 \times 6^2$	
$= 12\,000 \text{ N s}$	1	$= 36\,000 \text{ N m OR J}$	1
$12\,000 \text{ N s} / 300 \text{ N}$		$36\,000 \text{ N m} / 300 \text{ N}$	
$= 40 \text{ s}$	1	$= 120 \text{ m}$	1

4

2

2

8

- (b) (i) it results from a vector multiplied by a scalar 1 1
- (ii) momentum is a force time phenomenon 1
- kinetic energy is a force distance phenomenon 1 2
- (iii) in any collision between bodies the time the force acts between must be the same
  - for both bodies 1
  - the distance which each body travels (while they interact) is not necessarily the
    - same for each body 1
    - use of Newton's third law indicating forces on each is equal and opposite 1
    - since force and time is the same momentum must be conserved in all collisions 1
    - but this argument cannot be used for energy; some energy may be converted to
      - other forms 1
      - MAXIMUM 4 4

5	(a)	e.g. microphone	<b>sound</b>	<b>electrical</b>		1	
		<b>lift</b>	<b>electrical</b>	gravitational potential		1	
		<b>electric motor</b>	electrical	<b>kinetic</b>		1	
		<b>(gas) cooker</b>	<b>chemical</b>	heat		1	4
	(b)	e.g.					
		sound to electrical in a microphone is very inefficient					
		electrical to gravitational potential in a lift is better (but there will be friction losses)					
		electrical to kinetic in a motor will result in high efficiency, (with some heat losses)					
		chemical to heat in a cooker will be highly efficient (up to 90%)					
		(1) for general ideas	(1) for sensible suggestions			2	
		more efficient to start with (organised) energy such as electrical and to finish					
		with disorganised energy such as heat				1	
		e.g. all the electrical energy to a resistor becomes heat				1	4 8