

Candidate Name	Centre Number	Candidate Number

WELSH JOINT EDUCATION COMMITTEE
General Certificate of Education
Advanced Subsidiary/Advanced



CYD-BWYLLGOR ADDYSG CYMRU
Tystysgrif Addysg Gyffredinol
Uwch Gyfrannol/Uwch

362/01

DRAMA & THEATRE STUDIES

DR2: Unit 2 Directorial Analysis

P.M. FRIDAY, 9 June 2006

(1½ hours)

Question	Examiner's use only
1	
2	
3	
4	
TOTAL MARKS	

INSTRUCTIONS TO CANDIDATES

Write your name, centre number and candidate number in the spaces at the top of this page.

Read the instructions **carefully** before answering the questions. You are required to answer **four** questions, therefore allow adequate time for each question.

Question 1 should be answered on pages 2, 3 and 4 of the answer booklet.

Please **note** the pages are divided into the appropriate headings.

Questions 2 **and** 3 should be answered alongside the text.

Question 4 should be answered on pages 10, 11 and 12 of this booklet.

If more paper is required for this question, please include it inside this booklet.

INFORMATION FOR CANDIDATES

The number of marks is given in brackets at the end of each question.

You are reminded of the necessity for good English or Welsh and orderly presentation in your answers.

No certificate will be awarded to a candidate detected in any unfair practice during the examination.

Read the following scene from *Not About Nightingales* by Tennessee Williams.

The play is set in a prison in Pennsylvania, U.S.A. The extract concerns five inmates who are in a punishment cell known as '*The Klondike*'.

Answer the following questions which together require you to present your ideas as a director preparing a staging of this scene.

Remember your ideas **must** be presented clearly and neatly.

1. Prepare your initial stage plan and design ideas in the appropriate sections on pages 2, 3 **and** 4. This should include a labelled **BASIC GROUND PLAN**, showing the audience's position, type of staging and set including use of colour, reference to atmosphere, furniture, props and costume. [20]
2. Alongside the text, in the appropriate column, give details of stage movement for each character involved in the scene. Ensure that you have noted on the text where movements happen. [10]
3. Alongside the text, in the appropriate column, give technical details of recorded sound (if not used give reasons) and lighting for an effective staging of the scene. Make sure that you have noted on the text where cues occur. [10]
4. Look at Butch's speech from '*We can if we organize!*' to '*Okay, Joe?*'

For this section what vocal advice would you give to an actor who is rehearsing the part of Butch? (*You should include details about accent, rhythm, pitch, tone and link between voice and character.*) Write your advice on pages 10 to 12 of the booklet. [10]

Basic Ground Plan / Audience Position

Type of Staging, Set, Colour, Atmosphere

Furniture / Props

Costume

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Please refer to Questions 2 and 3 on Page 2.

Light comes up on 'The Klondike'. The walls are bare and glistening wet. Along them are radiators from which rise intermittent hissing clouds of steam.

Joe: What time is it?

Butch: How in hell would I know?

Swiftly: Water!...Water!...

Joe: I wonder if we've been in here all night?

Butch: Sure we have. I can see daylight through the hole.

Joe: How long was you in that time?

Butch: Thirty-six hours.

Joe: Hell!

Butch: Yeah. And we've just done about eight.

Swiftly: Water!

Butch: Hey! Y'know what...what the old maid said to the burglar when she...she found him trying to break the lock on the...

Joe: Yeah.

Queen: Swiftly's sick. I am, too. Why don't somebody come here?

Butch: Aw, you heard that one?

Joe: Yeah. A long time ago, Butch.

Butch: You oughta know some new ones.

Joe: Naw. Not any new ones, Butch.

Butch: Then tell some old ones, goddamn it!! Dontcha all lie there like you was ready to be laid under! Let's have some life in this party...Sing! Sing! You know some good songs, Queenie, you got a voice! C'mon you sons-of-guns! Put some pep in it! Sing it out, sing it out loud, boys!

'Pack up yer troubles in yer ole kit bag an'
Smile, smile, smile!'

Sing it out! Goddamit, sing it out loud!

Movement

**LX
(Lighting)**

**SFX
(Recorded Sound Effects)**

- Swiftly:** Water!...Water!...Water!
- Queen:** They're givin' us more! Why don't they stop now? Why don't they let us out?
- Swiftly:** Water!...Water!...
- Butch:** Yeah. They're givin' us more heat. Sure, they're givin' us more heat. Dontcha know you're in Klondike? Aw, what's the use, yer crybabies! Cmon, sing it out!
- 'I'm forever blowing BUBBLES!
Pretty bubbles in the – AIR!'
- Shapiro:** There is nothing to be done about it, nothing at all. I come of a people that are used to suffer. It is not a new thing. I have it in my blood to suffer persecution, misery...
- Swiftly:** Water!...
- Shapiro:** ...Rose?...Rose? You know the property on South Maple Street? It's all in your name, my darlin'...
- Joe:** Lemme at the air hole.
- Queen:** You're hoggin' it!
- Joe:** Cantcha see I'm choking?
- Butch:** We got to systematize this business. Quit fightin' over the air hole. The only air that's fit to breathe is comin' through there. We gotta take turns breathin' it. We done sixteen hours about. Maybe we'll do ten more...
- Queen:** We can't make it!
- Butch:** **We can if we organize! Keep close to the floor. Stay in a circle round the wall. Each guy take his turn. Fifteen seconds. Maybe later ten seconds or five seconds. I do the counting. And when a guy flips out – he's finished – he's through – push him outa the line. This ain't a first-aid station – this is Klondike – and by God – we're gonna beat it – Okay? Okay, Joe?**
- Joe:** Yeah.
- Swiftly:** Water!...
- Butch:** Okay!...Push the kid up here first!...Okay!

Movement

**LX
(Lighting)**

**SFX
(Recorded Sound Effects)**

