

ART AND DESIGN (THREE-DIMENSIONAL DESIGN) ARE3
Unit 3 Controlled Test

To be issued to candidates up to four weeks prior to the start of the examination.
The examination may be conducted any time between 1 March and 31 May 2007.
All teacher-assessed marks to be returned to AQA by 31 May 2007.

For this paper you must have:

- appropriate art materials.

Time allowed: 5 hours

Instructions

- Read the paper carefully. Before you start work make sure you understand all the information.
- Answer **one** question.
- You will have four weeks to carry out preliminary studies. This should include visual work and, if appropriate, annotations or written work. Preliminary studies must show evidence of personal work relating to your chosen question. You may continue with further supporting studies until you have completed your examination work. Sketchbooks may be included.
- The work you produce in the 5 hour examination may take any appropriate **three-dimensional** form, such as a maquette, model, construction or ceramic piece. It is not essential to produce a finished piece during the examination but you should make your intentions clear.
- Practical responses to the work of other artists, designers and craftspeople must show development in a **personal** way.
- Your work during the 5 hour examination must be produced **unaided and under supervision**.

Information

- The maximum mark for this paper is 60.
- All questions carry equal marks.
- There is no size restriction on work produced for this examination.
- You are allowed technical assistance with casting, kiln firing and all machine processes, including welding.
- The time required for the preparation of materials, the building of armatures, technical assistance and casting should **not** be counted as time allowed.
- You are advised to photograph your work in case of accidents.

Advice

- You may discuss your ideas with your teacher before deciding on your starting point.
- You may include written annotations or an evaluation of your work.
- You may use any appropriate three-dimensional medium, method(s) and materials, unless the question states otherwise.

This paper will test your ability to:

- record observations, experiences, ideas, information and/or insights;
- analyse and evaluate sources, such as images, objects, artefacts and texts;
- develop ideas using appropriate materials and techniques, making clear your future intentions;
- present a personal response, relating your work to that of other artists, designers or craftspeople.

The questions below should be seen as starting points for personal investigations in which you make reference to critical and contextual material with which you are familiar.

Choose **one** of the following questions.

1 *Vessels*

Vessels for holding liquids or dried materials can range from the purely functional to the highly decorative. Explore examples by designers or craftspeople and develop ideas based on your observations.

2 *Combined Materials*

Many designers, architects and craftspeople combine materials with very different characteristics when making three-dimensional artefacts and structures. Look at examples and apply this idea to your own work.

3 *Communal Spaces*

Communal spaces such as piazzas, playgrounds, shopping malls and airport terminals can be enhanced by sculptures, installations or landscaping. Research examples and develop ideas for a specific site. Your work should include a visualisation of your design in its setting.

4 *Mexican Art*

The art and architecture of Mexico provide a rich source of materials for the designer. Look at examples and incorporate selected ideas in your work.

5 *Distressed Forms*

Distressed or patinated surfaces are a feature of the work of many artists and designers. They often reflect the variations in surface qualities which result from weathering and decay in the natural or manufactured world. Explore suitable examples and develop your own work.

END OF QUESTIONS